

Jesús Alejandro González Luján

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Projects

- **First year integrative project (Gamevault)**
Worked as a front-end developer in a three-man project that hosted video game reviews and the user's game collection.
 - **Nexus Fandom**
Helped to create the front-end of some pages of a pseudo-catalog for Marvel characters and videogames.
 - **Second year integrative project (FISHUP)**
Designed and developed both front-end and back-end on an IoT project for easier fish tank and aquarium maintenance.
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Skills

Hard skills

- OOP using Java and C#.
- Data structures.
- Front-end and back-end development for web applications using HTML, CSS, PHP and Javascript.
- Basic framework implementation experience with React and Express.
- Database management with MySQL and Firebase.
- Bash commands and scripts.
- Git and Github.
- Technical-level english (600 point score on the TOEFL ITP test)

Soft skills

- Open-minded.
 - Integrity.
 - Active listening.
 - Willingness to work.
 - Teamwork.
 - Empathy.
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Education

- **Universidad Tecnológica de Chihuahua (UTCH)**
August 2022 - Present Day
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Others

- Video game development in Unity (April - June 2019, 2 month course at Museo Semilla)
- Python (September 2023 - January 2024, 3 month "100 days of code" course on Udemy)