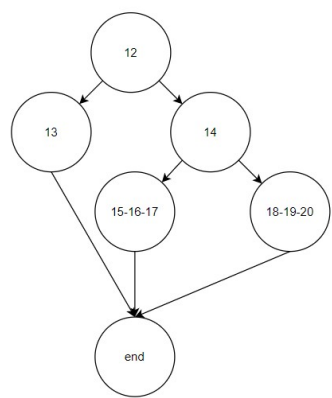


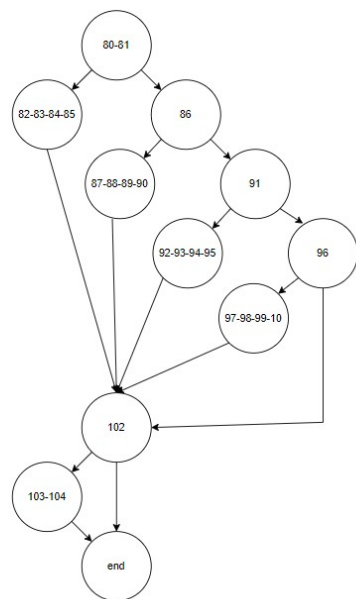
BOITE BLANCHE
Methode Remove (class Mine)



Utilisation de CB car on retrouve des else dans la methode

CB	entrée		sortie	
	nb	this.storage	return	storage
12-13-end	10	0	is_empty_exception	0
12-14-15-16-17-end	10	5	5	0
12-14-18-19-20-end	10	15	10	5

Methode move (class Robot)



CC						
dir == N	dir == S	dir == E	dir == O	this.x == this.wx	this.y == this.wy	this.x == this.wx && this.y == this.wy
V	F	F	F	V	F	F
F	V	F	F	F	V	F
F	F	V	F	V	V	V
F	F	F	V	F	F	F

Entrée						
dir	x	y	wx	wy	inventory	
N		11	11	10	10	10
S		11	10	10	10	10
E		10	9	10	10	10
O		11	9	10	10	10

Sortie		
x	y	inventory
10	11	10
12	10	10
10	10	0
11	8	10