

Delivering Value



We deliver great stuff! We're proud of it and our stakeholders are really happy.



We deliver crap. We feel ashamed to deliver it. Our stakeholders hate us.

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Easy to release



Releasing is simple, safe, painless and mostly automated.



Releasing is risky, painful, lots of manual work and takes forever.

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Fun



We love going to work and have great fun working together!



Booooooring...

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Health of Codebase



We're proud of the quality of our code! It is clean, easy to read and has great test coverage.



Our code is a pile of dung and technical debt is raging out of control.

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Learning



We're learning lots of interesting stuff all the time!



We never have time to learn anything.

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Mission



We know exactly why we are here and we're really excited about it!



We have no idea why we are here, there's no high lever picture or focus. Our so called mission is completely unclear and uninspiring.

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Pawns or Players



We are in control of our own destiny! We decide what to build and how to build it.



We are just pawns in a game of chess with no influence over what we build or how we build it.

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Speed



We get stuff done really quickly! No waiting and no delays.



We never seem to get anything done. We keep getting stuck or interrupted. Stories keep getting stuck on dependencies.

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Our way of working sucks!

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