NONE

BUTTON PRESSED
ROAD
ACTION: POINTER ROAD

BUTTON PRESSED
DESTROY
ACTION: POINTER DESTR

BUTTON PRESSED
NODE
ACTION: POINTER NODE

BUTTON PRESSED
CP
ACTION:POINTER CP

ROAD

DESTROY

NODE

CP

TODO
ADD SAVE STATE ACTIONS
AND REVERT TO ACTIONS
(FOR RIGTH CLICK WHEN WAITING
ROAD AND CP MOVE)

```
                    ROAD
                     │ ▲ ▲ ▲
                     │  ╲  ╲
        ┌────────────────────────────────────────────────────┐
        │   NOT FAR ENOUGTH A ROAD & FAR ENOUGTH FROM A NODE   │
        └────────────────────────────────────────────────────┘

    ┌──────────────────────────────────────────────────────────┐
    │  LEFT CLICK & FAR ENOUGTH FROM A ROAD & FAR ENOUGTH FROM A NODE │
    │                 ACTION: CREATE A NODE                      │
    │                 ACTION: CONNECT THE NODE                   │
    └──────────────────────────────────────────────────────────┘

        ┌────────────────────────────────────────────┐
        │   LEFT CLICK & NOT FAR ENOUGTH FROM A NODE   │
        │         ACTION: CONNECT THE NODE             │
        └────────────────────────────────────────────┘

                   WAITING_
                 ROAD_SECOND_
                    NODE

    ┌──────────────────────────────────────────────────────────┐
    │  LEFT CLICK & FAR ENOUGTH FROM A ROAD & FAR ENOUGTH FROM A NODE │
    │                 ACTION: CREATE A NODE                      │
    │                 ACTION: CREATE A ROAD BEETWEEN NODES        │
    └──────────────────────────────────────────────────────────┘

    ┌──────────────────────────────────────────────────────────┐
    │          LEFT CLICK & NOT FAR ENOUGTH FROM A NODE          │
    │                 ACTION: CONNECT THE NODE                   │
    │                 ACTION: CREATE A ROAD BEETWEEN NODES        │
    └──────────────────────────────────────────────────────────┘

    ┌──────────────────────────────────────────────────────────┐
    │   NOT FAR ENOUGTH A ROAD & FAR ENOUGTH FROM A NODE         │
    └──────────────────────────────────────────────────────────┘

        ┌────────────────────────────────────────────┐
        │              RIGTH CLICK                     │
        │         ACTION: UNCONNECT NODE               │
        └────────────────────────────────────────────┘
```

DESTROY

LEFT CLICK & NOT FAR ENOUGTH A ROAD
ACTION: DESTROY ROAD
ACTION: DESTROY UNSHARED NODES

NODE

LEFT CLICK & NOT FAR ENOUGTH FROM A ROAD
ACTION: CREATE NODE ON ROAD

LEFT CLICK & FAR ENOUGTH FROM A ROAD
ACTION: CREATE NODE

RIGTH CLICK & NOT FAR ENOUGTH A NODE
ACTION: DELETE NODE AND ASSOCIATE ROADS

CP

FAR ENOUGTH ROAD

RIGTH CLICK & NOT FAR ENOUGTH CP
ACTION: DELETE CP

RIGTH CLICK & NOT FAR ENOUGTH ROAD & FAR ENOUGTH CP
ACTION: CREATE CP
ACTION: CP MOVE POINTER
ACTION: REDRAW ROAD

RIGTH CLICK & NOT FAR ENOUGTH CP
ACTION: SELECT CP
ACTION: CP POINTER
ACTION REDRAW ROAD

MOVE_CP

MOVE
ACTION: REDRAW ROAD

LEFT CLICK
ACTION: FIX ROAD
ACTION: CP POINTER

RIGTH CLICK
ACTION: DELETE CP
ACTION: FIX ROAD
ACTION: CP POINTER

CP