

1 source language \mathcal{T}

$$\begin{aligned} n &::= n \in \mathcal{N} \\ e &::= n \mid \text{true} \mid \text{false} \mid () \mid x \\ &\quad \mid e + e \mid e - e \mid e * e \mid e / e \\ &\quad \mid e = e \mid e < e \mid e > e \mid \text{not } e \\ &\quad \mid \text{if } e \text{ then } e \text{ else } e \\ &\quad \mid \text{let } x = e \text{ in } e \mid \text{fun } x \rightarrow e \mid e \ e \end{aligned}$$

2 Virtual Machine specificatoin

2.1 closure representation

$$Q = \langle I, C, F, Um \rangle$$

I is instruction sequense, C is constant table, F is closure table and Um is just an information, to create upvalues, composed of index and *meta* index, which of the former represents current register value and the latter does the upvalue index.

2.2 machine state

$$S = \langle Q, pc, U, R \rangle$$

ps is program counter which points nth instruction of I , U is upvalues table and R is register list.

2.3 values

$$v ::= \text{null} \mid () \mid i \in \mathcal{N} \mid \text{true} \mid \text{false} \mid \text{closure}$$

2.4 Instruction set

- | | |
|-----------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------|
| • Load(a, kx)
set $C[kx]$ to $R[a]$ | • Sub(a, b, c)
set $R[b] - R[c]$ to $R[a]$ |
| • SetBool(a, x)
set boolean $x > 0$ to $R[a]$ | • Mul(a, b, c)
set $R[b] * R[c]$ to $R[a]$ |
| • Unit(a)
set $()$ to $R[a]$ | • Div(a, b, c)
set $R[b] / R[c]$ to $R[a]$ |
| • Clos(a, cx)
create $U' = U @ \{u \mid i_u \in Um \wedge u = R[i_u]\}$ and
set $\langle F[cx], 0, U', R' \rangle$ with environment to $R[a]$ | • Eq(a, b)
if $R[a] == R[b]$ then $pc++$ |
| • Upval(a, ux)
set $U[rx]$ to $R[a]$ | • Lt(a, b)
if $R[a] < R[b]$ then $pc++$ |
| • Add(a, b, c)
set $R[b] + R[c]$ to $R[a]$ | • Ge(a, b)
if $R[a] >= R[b]$ then $pc++$ |
| | • Test(a, p) |

if $p > 0 \ \&\& \ R[a] \ \ p \leq 0 \ \&\& \ !R[a]$ then	• Call (a, b)
pc++	call closure $R[a]$ with argument $R[b]$ and set return value to $R[a]$
• Jump (x)	
pc += x	
• Move (a, b)	• Return (a)
set $R[b]$ to $R[a]$	terminate VM and returns $R[a]$

3 compilation: translate source language program to VM initial state (input bytecode)

$$\text{relation } \llbracket \mathcal{T}, \Sigma, Q \rrbracket = Q', \Sigma'$$

Σ is an environment from source language variable to register index.

$$Q_{init}(e) = \llbracket e, [], \langle [], [], [] \rangle \rrbracket$$

a and kx are fresh	
$\frac{}{\llbracket n, \Sigma, \langle I, C, F, Um \rangle \rrbracket = \langle I; \text{Load}(a, kx); \text{Return}(a), C; kx = n, F, Um \rangle, \Sigma'}$	(INT)
$\llbracket (), \Sigma, \langle I, C, F, Um \rangle \rrbracket = \langle I; \text{Unit}(a); \text{Return}(a), C, F, Um \rangle, \Sigma'$	(UNIT)
$\llbracket \text{true}, \Sigma, \langle I, C, F, Um \rangle \rrbracket = \langle I; \text{SetBool}(a, 1); \text{Return}(a), C, F, Um \rangle, \Sigma'$	(TRUE)
$\llbracket \text{false}, \Sigma, \langle I, C, F, Um \rangle \rrbracket = \langle I; \text{SetBool}(a, 0); \text{Return}(a), C, F, Um \rangle, \Sigma'$	(FALSE)
a is fresh $Q = \langle I, C, F, Um \rangle$ $\llbracket e1, \Sigma, Q \rrbracket = \langle I'; \text{Return}(r_{e1}), C', F', Um' \rangle, \Sigma'$ $\llbracket e2, \Sigma', \langle I', C', F', Um' \rangle \rrbracket = \langle I''; \text{Return}(r_{e2}), C'', F'', Um'' \rangle, \Sigma''$	(ADD)
$\frac{}{\llbracket e1 + e2, \Sigma, Q \rrbracket = \langle I''; \text{Add}(a, r_{e1}, r_{e2}); \text{Return}(a), C'', F'', Um'' \rangle, \Sigma''}$	
a is fresh $Q = \langle I, C, F, Um \rangle$ $\llbracket e1, \Sigma, Q \rrbracket = \langle I'; \text{Return}(r_{e1}), C', F', Um' \rangle, \Sigma'$ $\llbracket e2, \Sigma', \langle I', C', F', Um' \rangle \rrbracket = \langle I''; \text{Return}(r_{e2}), C'', F'', Um'' \rangle, \Sigma''$	(SUB)
$\frac{}{\llbracket e1 - e2, \Sigma, Q \rrbracket = \langle I''; \text{Sub}(a, r_{e1}, r_{e2}); \text{Return}(a), C'', F'', Um'' \rangle, \Sigma''}$	
a is fresh $Q = \langle I, C, F, Um \rangle$ $\llbracket e1, \Sigma, Q \rrbracket = \langle I'; \text{Return}(r_{e1}), C', F', Um' \rangle, \Sigma'$ $\llbracket e2, \Sigma', \langle I', C', F', Um' \rangle \rrbracket = \langle I''; \text{Return}(r_{e2}), C'', F'', Um'' \rangle, \Sigma''$	(MUL)
$\frac{}{\llbracket e1 * e2, \Sigma, Q \rrbracket = \langle I''; \text{Mul}(a, r_{e1}, r_{e2}); \text{Return}(a), C'', F'', Um'' \rangle, \Sigma''}$	
a is fresh $Q = \langle I, C, F, Um \rangle$ $\llbracket e1, \Sigma, Q \rrbracket = \langle I'; \text{Return}(r_{e1}), C', F', Um' \rangle, \Sigma'$ $\llbracket e2, \Sigma', \langle I', C', F', Um' \rangle \rrbracket = \langle I''; \text{Return}(r_{e2}), C'', F'', Um'' \rangle, \Sigma''$	(DIV)
$\frac{}{\llbracket e1 / e2, \Sigma, Q \rrbracket = \langle I''; \text{Div}(a, r_{e1}, r_{e2}); \text{Return}(a), C'', F'', Um'' \rangle, \Sigma''}$	
a is fresh $Q = \langle I, C, F, Um \rangle$ $\llbracket e1, \Sigma, Q \rrbracket = \langle I'; \text{Return}(r_{e1}), C', F', Um' \rangle, \Sigma'$ $\llbracket e2, \Sigma', \langle I', C', F', Um' \rangle \rrbracket = \langle I''; \text{Return}(r_{e2}), C'', F'', Um'' \rangle, \Sigma''$	(EQ)
$\frac{}{\llbracket e1 = e2, \Sigma, Q \rrbracket = \langle I''; \text{Eq}(r_{e1}, r_{e2}); \text{SetBool}(a, 1); \text{SetBool}(a, 0); \text{Return}(a), C'', F'', Um'' \rangle, \Sigma''}$	
a is fresh $Q = \langle I, C, F, Um \rangle$ $\llbracket e1, \Sigma, Q \rrbracket = \langle I'; \text{Return}(r_{e1}), C', F', Um' \rangle, \Sigma'$ $\llbracket e2, \Sigma', \langle I', C', F', Um' \rangle \rrbracket = \langle I''; \text{Return}(r_{e2}), C'', F'', Um'' \rangle, \Sigma''$	(LT)
$\frac{}{\llbracket e1 = e2, \Sigma, Q \rrbracket = \langle I''; \text{Lt}(r_{e1}, r_{e2}); \text{SetBool}(a, 1); \text{SetBool}(a, 0); \text{Return}(a), C'', F'', Um'' \rangle, \Sigma''}$	

$$\begin{array}{c}
\text{a is fresh} \quad Q = \langle I, C, F, Um \rangle \quad \llbracket e1, \Sigma, Q \rrbracket = \langle I'; \text{Return}(\mathbf{r}_{e1}), C', F', Um' \rangle, \Sigma' \\
\frac{\llbracket e2, \Sigma', \langle I', C', F', Um' \rangle \rrbracket = \langle I''; \text{Return}(\mathbf{r}_{e2}), C'', F'', Um'' \rangle, \Sigma''}{\llbracket e1 = e2, \Sigma, Q \rrbracket} \quad \text{(GE)} \\
= \langle I''; \text{Ge}(\mathbf{r}_{e1}, \mathbf{r}_{e2}); \text{SetBool}(\mathbf{a}, 1); \text{SetBool}(\mathbf{a}, 0); \text{Return}(\mathbf{a}), C'', F'', Um'' \rangle, \Sigma'' \\
\\
\text{a is fresh} \quad Q = \langle I, C, F, Um \rangle \quad \llbracket e, \Sigma, Q \rrbracket = \langle I'; \text{Return}(\mathbf{r}_e), C', F', Um' \rangle, \Sigma' \\
\frac{\llbracket \text{not } e, \Sigma, Q \rrbracket}{= \langle I'; \text{Test}(\mathbf{r}_e, 0); \text{SetBool}(\mathbf{a}, 1); \text{SetBool}(\mathbf{a}, 0); \text{Return}(\mathbf{a}), C', F', Um' \rangle, \Sigma'} \quad \text{(NOT)} \\
\\
\text{a and cx are fresh} \quad Q = \langle I, C, F, Um \rangle \quad fv = FV(\text{fun } \mathbf{x} \rightarrow \mathbf{e}) \quad \Sigma_0 = \{(\mathbf{x} = \mathbf{i}_r) \mid (\mathbf{x} = \mathbf{i}_r) \in \Sigma \wedge \mathbf{x} \in fv\} \\
\Sigma' = \{(\mathbf{x} = -(\mathbf{i} + 1)) \mid (\mathbf{x} = \mathbf{i}_r) \text{ as } xi \in \Sigma_0 \wedge xi \text{ is } i\text{th element of } \Sigma_0\} \quad Um' = \{\mathbf{i} \mid (_, \mathbf{i}) \in \Sigma'\} \\
Q_{init}(\mathbf{e}) = \llbracket \mathbf{e}, \Sigma_e, Q_e \rrbracket \quad Q_e[Um] := Um' \quad \Sigma'_e = \Sigma_e; \mathbf{x} = 0 \quad \llbracket \mathbf{e}, \Sigma'_e, Q_e \rrbracket = \langle I_e, C_e, F_e, _ \rangle, \Sigma''_e \\
Clos = \langle I_e, C_e, F_e, Um @ Um' \rangle \\
\frac{}{\llbracket \text{fun } \mathbf{x} \rightarrow \mathbf{e}, \Sigma, Q \rrbracket = \langle I; \text{Clos}(\mathbf{a}, \text{cx}); \text{Return}(\mathbf{a}), C, F; \text{cx} = Clos, Um \rangle, \Sigma} \quad \text{(FUN)} \\
\\
Q = \langle I, C, F, Um \rangle \quad \llbracket e1, \Sigma, Q \rrbracket = \langle I'; \text{Return}(\mathbf{r}_{e1}), C', F', Um' \rangle, \Sigma' \\
\frac{\llbracket e2, \Sigma', \langle I', C', F', Um' \rangle \rrbracket = \langle I''; \text{Return}(\mathbf{r}_{e2}), C'', F'', Um'' \rangle, \Sigma''}{\llbracket e1 \text{ } e2, \Sigma, Q \rrbracket = \langle I''; \text{Call}(\mathbf{r}_{e1}, \mathbf{r}_{e2}); \text{Return}(\mathbf{a}), C'', F'', Um'' \rangle, \Sigma''} \quad \text{(CALL)} \\
\\
\frac{\Sigma[\mathbf{x}] = \mathbf{i} \wedge \mathbf{i} >= 0}{\llbracket \mathbf{x}, \Sigma, \langle I, C, F, Um \rangle \rrbracket = \langle I; \text{Move}(\mathbf{a}, \mathbf{i}); \text{Return}(\mathbf{a}), C, F, Um \rangle, \Sigma'} \quad \text{(VARLOCAL)} \\
\\
\frac{\Sigma[\mathbf{x}] = \mathbf{i} \wedge \mathbf{i} < 0}{\llbracket \mathbf{x}, \Sigma, \langle I, C, F, Um \rangle \rrbracket = \langle I; \text{Upval}(\mathbf{a}, -\mathbf{i} - 1); \text{Return}(\mathbf{a}), C, F, Um \rangle, \Sigma'} \quad \text{(VARUPVAL)} \\
\\
\frac{\text{b is fresh} \quad Q = \langle I, C, F, Um \rangle \quad \llbracket e1, \Sigma, Q \rrbracket = \langle I'; \text{Return}(\mathbf{a}), C', F', Um' \rangle, \Sigma' \quad \llbracket e2, \Sigma'; \mathbf{x} = \mathbf{a}, \langle I'; \text{Move}(\mathbf{b}, \mathbf{a}), C', F', Um' \rangle \rrbracket = Q', \Sigma''}{\llbracket \text{let } \mathbf{x} = e_1 \text{ in } e_2, \Sigma, Q \rrbracket = Q', \Sigma''} \quad \text{(LET)}
\end{array}$$