

# 1 source language $\mathcal{T}$

$$\begin{aligned}
 n &::= n \in \mathcal{N} \\
 e &::= n \mid \text{true} \mid \text{false} \mid () \mid x \\
 &\quad \mid e + e \mid e - e \mid e * e \mid e / e \\
 &\quad \mid e = e \mid e < e \mid e \geq e \mid \text{not } e \\
 &\quad \mid \text{if } e \text{ then } e \text{ else } e \\
 &\quad \mid \text{let } x = e \text{ in } e \mid \text{fun } x \rightarrow e \mid e \ e
 \end{aligned}$$

## 2 Virtual Machine specificatoin

### 2.1 closure representation

$$Q = \langle I, C, F, Um \rangle$$

$I$  is instruction sequense,  $C$  is constant table,  $F$  is closure table and  $Um$  is just an information, to create upvalues, composed of index and *meta* index, which of the former represents current register value and the latter does the upvalue index.

### 2.2 machine state

$$S = \langle Q, pc, U, R \rangle$$

$pc$  is program counter which points nth instruction of  $I$ ,  $U$  is upvalues table and  $R$  is register list.

### 2.3 values

$$v ::= \text{null} \mid () \mid i \in \mathcal{N} \mid \text{true} \mid \text{false} \mid \text{closure}$$

### 2.4 Instruction set

- |   |   |
|---|---|
| • Load(a, kx)<br>set C[kx] to R[a]  | • Sub(a, b, c)<br>set R[b] - R[c] to R[a] |
| • SetBool(a, x)<br>set boolean x > 0 to R[a]  | • Mul(a, b, c)<br>set R[b] * R[c] to R[a] |
| • Unit(a)<br>set () to R[a]   | • Div(a, b, c)<br>set R[b] / R[c] to R[a] |
| • Clos(a, cx)<br>create $U' = U @ \{u \mid i_u \in Um \wedge u = R[i_u]\}$ and<br>set $\langle F[cx], 0, U', R' \rangle$ with environment to R[a] | • Eq(a, b)<br>if R[a] == R[b] then pc++   |
| • Upval(a, ux)<br>set U[rx] to R[a]   | • Lt(a, b)<br>if R[a] < R[b] then pc++    |
| • Add(a, b, c)<br>set R[b] + R[c] to R[a]   | • Ge(a, b)<br>if R[a] >= R[b] then pc++   |
|   | • Test(a, p)                              |

if $p > 0 \ \&\& \ R[a] \    \ p \leq 0 \ \&\& \ !R[a]$ then	• $\text{Call}(a, b)$
$pc++$	call closure $R[a]$ with argument $R[b]$ and set return value to $R[a]$
• $\text{Jump}(x)$	
$pc += x$	
• $\text{Move}(a, b)$	• $\text{Return}(a)$
set $R[b]$ to $R[a]$	terminate VM and returns $R[a]$

### 3 compilation: translate source language program to VM initial state (input bytecode)

$$\text{relation } \llbracket \mathcal{T}, \Sigma, Q \rrbracket = Q', \Sigma'$$

$\Sigma$  is an environment from source language variable to register index.

$$Q_{init}(e) = \llbracket e, [], \langle [], [], [] \rangle \rrbracket$$

$a$ and $kx$ are fresh	
$\frac{}{\llbracket n, \Sigma, \langle I, C, F, Um \rangle \rrbracket = \langle I; \text{Load}(a, kx); \text{Return}(a), C; kx = n, F, Um \rangle, \Sigma'}$	(INT)
$\llbracket (), \Sigma, \langle I, C, F, Um \rangle \rrbracket = \langle I; \text{Unit}(a); \text{Return}(a), C, F, Um \rangle, \Sigma'$	(UNIT)
$\llbracket \text{true}, \Sigma, \langle I, C, F, Um \rangle \rrbracket = \langle I; \text{SetBool}(a, 1); \text{Return}(a), C, F, Um \rangle, \Sigma'$	(TRUE)
$\llbracket \text{false}, \Sigma, \langle I, C, F, Um \rangle \rrbracket = \langle I; \text{SetBool}(a, 0); \text{Return}(a), C, F, Um \rangle, \Sigma'$	(FALSE)
$a$ is fresh $Q = \langle I, C, F, Um \rangle$ $\llbracket e1, \Sigma, Q \rrbracket = \langle I'; \text{Return}(r_{e1}), C', F', Um' \rangle, \Sigma'$ $\llbracket e2, \Sigma', \langle I', C', F', Um' \rangle \rrbracket = \langle I''; \text{Return}(r_{e2}), C'', F'', Um'' \rangle, \Sigma''$	(ADD)
$\frac{}{\llbracket e1 + e2, \Sigma, Q \rrbracket = \langle I''; \text{Add}(a, r_{e1}, r_{e2}); \text{Return}(a), C'', F'', Um'' \rangle, \Sigma''}$	
$a$ is fresh $Q = \langle I, C, F, Um \rangle$ $\llbracket e1, \Sigma, Q \rrbracket = \langle I'; \text{Return}(r_{e1}), C', F', Um' \rangle, \Sigma'$ $\llbracket e2, \Sigma', \langle I', C', F', Um' \rangle \rrbracket = \langle I''; \text{Return}(r_{e2}), C'', F'', Um'' \rangle, \Sigma''$	(SUB)
$\frac{}{\llbracket e1 - e2, \Sigma, Q \rrbracket = \langle I''; \text{Sub}(a, r_{e1}, r_{e2}); \text{Return}(a), C'', F'', Um'' \rangle, \Sigma''}$	
$a$ is fresh $Q = \langle I, C, F, Um \rangle$ $\llbracket e1, \Sigma, Q \rrbracket = \langle I'; \text{Return}(r_{e1}), C', F', Um' \rangle, \Sigma'$ $\llbracket e2, \Sigma', \langle I', C', F', Um' \rangle \rrbracket = \langle I''; \text{Return}(r_{e2}), C'', F'', Um'' \rangle, \Sigma''$	(MUL)
$\frac{}{\llbracket e1 * e2, \Sigma, Q \rrbracket = \langle I''; \text{Mul}(a, r_{e1}, r_{e2}); \text{Return}(a), C'', F'', Um'' \rangle, \Sigma''}$	
$a$ is fresh $Q = \langle I, C, F, Um \rangle$ $\llbracket e1, \Sigma, Q \rrbracket = \langle I'; \text{Return}(r_{e1}), C', F', Um' \rangle, \Sigma'$ $\llbracket e2, \Sigma', \langle I', C', F', Um' \rangle \rrbracket = \langle I''; \text{Return}(r_{e2}), C'', F'', Um'' \rangle, \Sigma''$	(DIV)
$\frac{}{\llbracket e1 / e2, \Sigma, Q \rrbracket = \langle I''; \text{Div}(a, r_{e1}, r_{e2}); \text{Return}(a), C'', F'', Um'' \rangle, \Sigma''}$	
$a$ is fresh $Q = \langle I, C, F, Um \rangle$ $\llbracket e1, \Sigma, Q \rrbracket = \langle I'; \text{Return}(r_{e1}), C', F', Um' \rangle, \Sigma'$ $\llbracket e2, \Sigma', \langle I', C', F', Um' \rangle \rrbracket = \langle I''; \text{Return}(r_{e2}), C'', F'', Um'' \rangle, \Sigma''$	(EQ)
$\frac{}{\llbracket e1 = e2, \Sigma, Q \rrbracket = \langle I''; \text{Eq}(r_{e1}, r_{e2}); \text{SetBool}(a, 1); \text{SetBool}(a, 0); \text{Return}(a), C'', F'', Um'' \rangle, \Sigma''}$	
$a$ is fresh $Q = \langle I, C, F, Um \rangle$ $\llbracket e1, \Sigma, Q \rrbracket = \langle I'; \text{Return}(r_{e1}), C', F', Um' \rangle, \Sigma'$ $\llbracket e2, \Sigma', \langle I', C', F', Um' \rangle \rrbracket = \langle I''; \text{Return}(r_{e2}), C'', F'', Um'' \rangle, \Sigma''$	(LT)
$\frac{}{\llbracket e1 = e2, \Sigma, Q \rrbracket = \langle I''; \text{Lt}(r_{e1}, r_{e2}); \text{SetBool}(a, 1); \text{SetBool}(a, 0); \text{Return}(a), C'', F'', Um'' \rangle, \Sigma''}$	

$$\begin{array}{c}
\text{a is fresh} \quad Q = \langle I, C, F, Um \rangle \quad \llbracket e1, \Sigma, Q \rrbracket = \langle I'; \text{Return}(\mathbf{r}_{e1}), C', F', Um' \rangle, \Sigma' \\
\frac{\llbracket e2, \Sigma', \langle I', C', F', Um' \rangle \rrbracket = \langle I''; \text{Return}(\mathbf{r}_{e2}), C'', F'', Um'' \rangle, \Sigma''}{\llbracket e1 = e2, \Sigma, Q \rrbracket} \quad (\text{GE}) \\
= \langle I''; \text{Ge}(\mathbf{r}_{e1}, \mathbf{r}_{e2}); \text{SetBool}(\mathbf{a}, 1); \text{SetBool}(\mathbf{a}, 0); \text{Return}(\mathbf{a}), C'', F'', Um'' \rangle, \Sigma'' \\
\\
\text{a is fresh} \quad Q = \langle I, C, F, Um \rangle \quad \llbracket e, \Sigma, Q \rrbracket = \langle I'; \text{Return}(\mathbf{r}_e), C', F', Um' \rangle, \Sigma' \\
\frac{\llbracket \text{not } e, \Sigma, Q \rrbracket}{= \langle I'; \text{Test}(\mathbf{r}_e, 0); \text{SetBool}(\mathbf{a}, 1); \text{SetBool}(\mathbf{a}, 0); \text{Return}(\mathbf{a}), C', F', Um' \rangle, \Sigma'} \quad (\text{NOT}) \\
\\
\text{a and cx are fresh} \quad Q = \langle I, C, F, Um \rangle \quad fv = FV(\text{fun } \mathbf{x} \rightarrow \mathbf{e}) \quad \Sigma_0 = \{(\mathbf{x} = \mathbf{i}_r) \mid (\mathbf{x} = \mathbf{i}_r) \in \Sigma \wedge \mathbf{x} \in fv\} \\
\Sigma' = \{(\mathbf{x} = -(\mathbf{i} + 1)) \mid (\mathbf{x} = \mathbf{i}_r) \text{ as } xi \in \Sigma_0 \wedge xi \text{ is } i\text{th element of } \Sigma_0\} \quad Um' = \{\mathbf{i} \mid (\_, \mathbf{i}) \in \Sigma'\} \\
Q_{init}(\mathbf{e}) = \llbracket \mathbf{e}, \Sigma_e, Q_e \rrbracket \quad Q_e[Um] := Um' \quad \Sigma'_e = \Sigma_e; \mathbf{x} = 0 \quad \llbracket \mathbf{e}, \Sigma'_e, Q_e \rrbracket = \langle I_e, C_e, F_e, \_ \rangle, \Sigma''_e \\
Clos = \langle I_e, C_e, F_e, Um @ Um' \rangle \\
\hline
\llbracket \text{fun } \mathbf{x} \rightarrow \mathbf{e}, \Sigma, Q \rrbracket = \langle I; \text{Clos}(\mathbf{a}, \text{cx}); \text{Return}(\mathbf{a}), C, F; \text{cx} = Clos, Um \rangle, \Sigma \quad (\text{FUN}) \\
\\
Q = \langle I, C, F, Um \rangle \quad \llbracket e1, \Sigma, Q \rrbracket = \langle I'; \text{Return}(\mathbf{r}_{e1}), C', F', Um' \rangle, \Sigma' \\
\frac{\llbracket e2, \Sigma', \langle I', C', F', Um' \rangle \rrbracket = \langle I''; \text{Return}(\mathbf{r}_{e2}), C'', F'', Um'' \rangle, \Sigma''}{\llbracket e1 \text{ e2}, \Sigma, Q \rrbracket = \langle I''; \text{Call}(\mathbf{r}_{e1}, \mathbf{r}_{e2}); \text{Return}(\mathbf{a}), C'', F'', Um'' \rangle, \Sigma''} \quad (\text{CALL}) \\
\\
\frac{\Sigma[\mathbf{x}] = \mathbf{i} \wedge \mathbf{i} >= 0}{\llbracket \mathbf{x}, \Sigma, \langle I, C, F, Um \rangle \rrbracket = \langle I; \text{Move}(\mathbf{a}, \mathbf{i}); \text{Return}(\mathbf{a}), C, F, Um \rangle, \Sigma'} \quad (\text{VARLOCAL}) \\
\\
\frac{\Sigma[\mathbf{x}] = \mathbf{i} \wedge \mathbf{i} < 0}{\llbracket \mathbf{x}, \Sigma, \langle I, C, F, Um \rangle \rrbracket = \langle I; \text{Upval}(\mathbf{a}, -\mathbf{i} - 1); \text{Return}(\mathbf{a}), C, F, Um \rangle, \Sigma'} \quad (\text{VARUPVAL}) \\
\\
\frac{\text{b is fresh} \quad Q = \langle I, C, F, Um \rangle \quad \llbracket e1, \Sigma, Q \rrbracket = \langle I'; \text{Return}(\mathbf{a}), C', F', Um' \rangle, \Sigma' \quad \llbracket e2, \Sigma'; \mathbf{x} = \mathbf{a}, \langle I'; \text{Move}(\mathbf{b}, \mathbf{a}), C', F', Um' \rangle \rrbracket = Q', \Sigma''}{\llbracket \text{let } \mathbf{x} = \mathbf{e}_1 \text{ in } \mathbf{e}_2, \Sigma, Q \rrbracket = Q', \Sigma''} \quad (\text{LET})
\end{array}$$