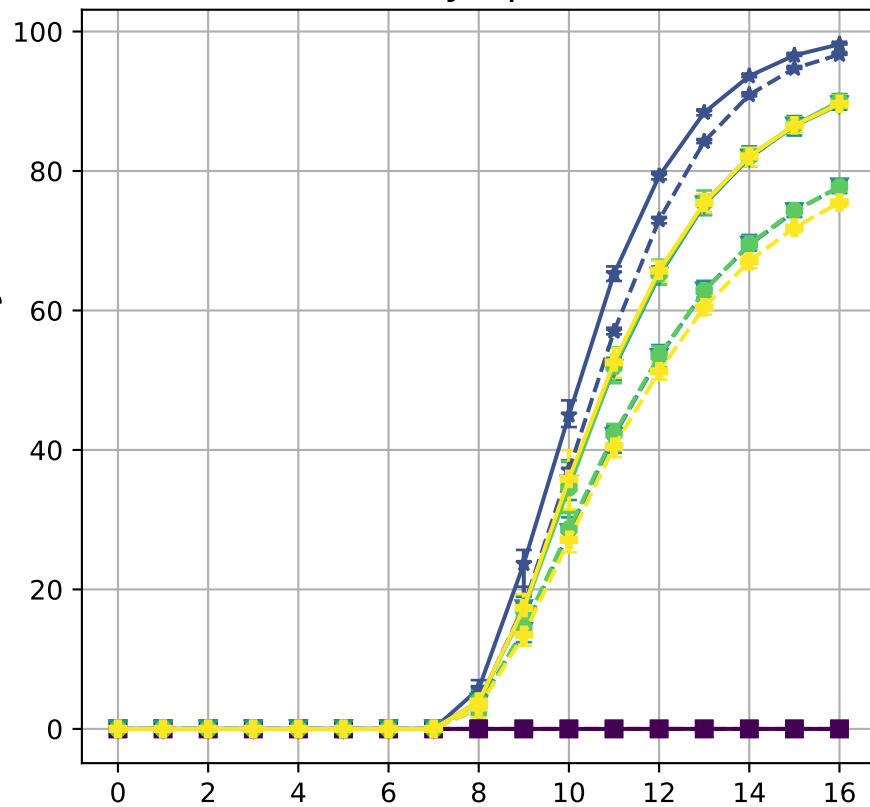
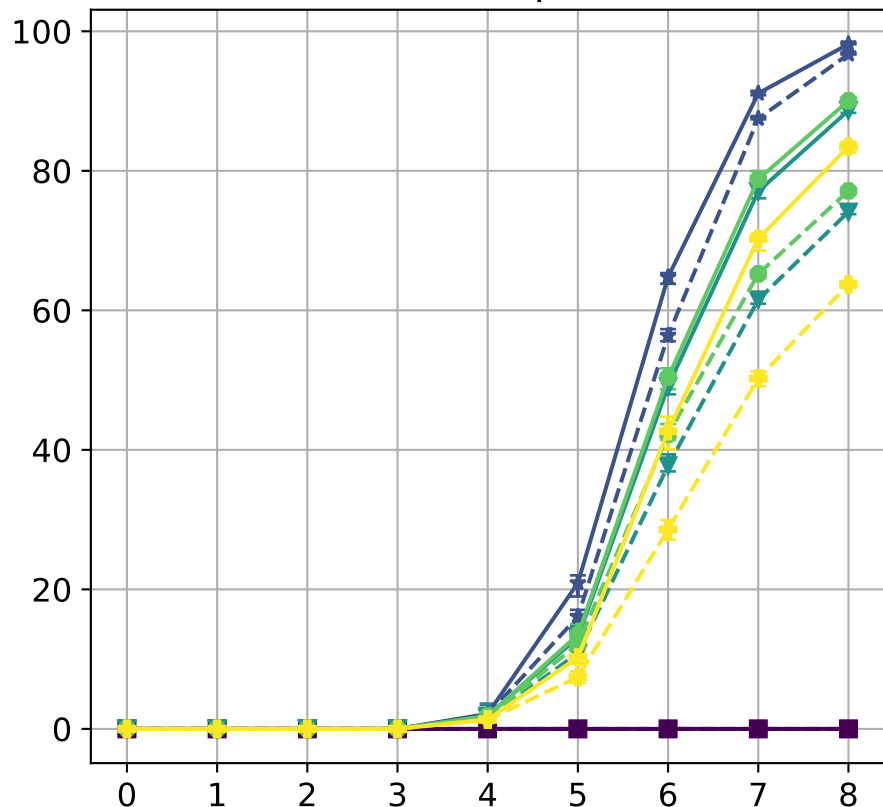


Binary Sparse



Random Sparse



Levels