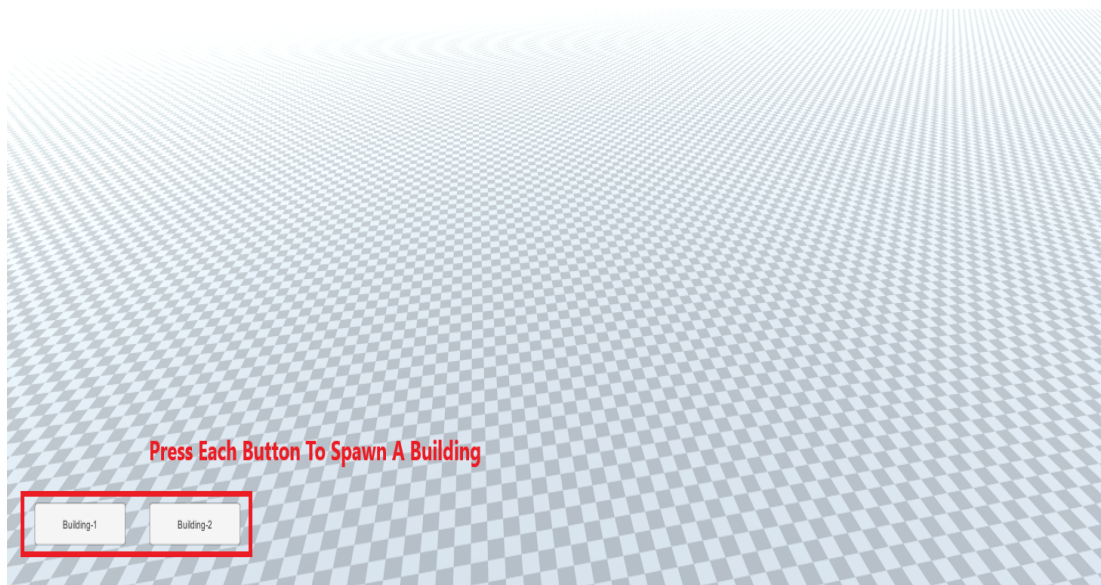


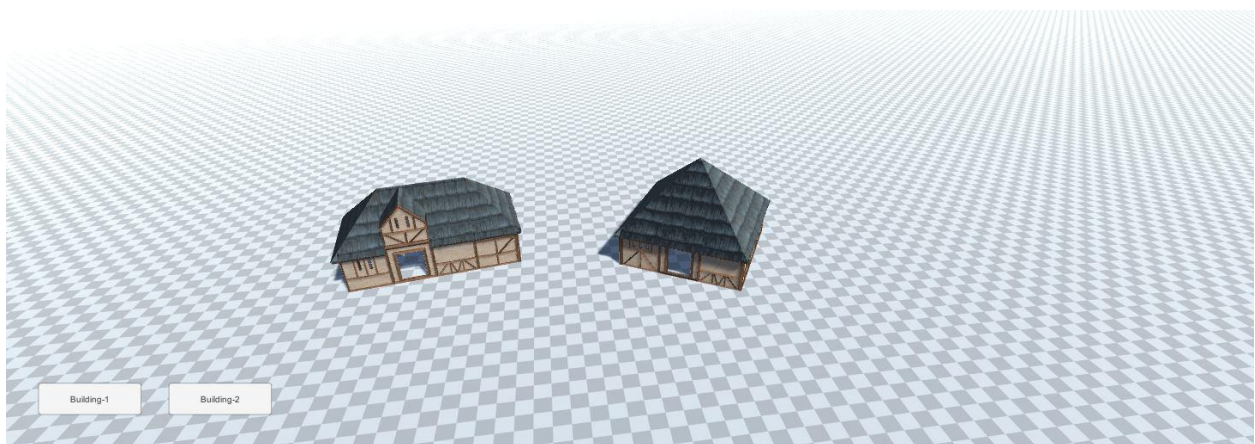
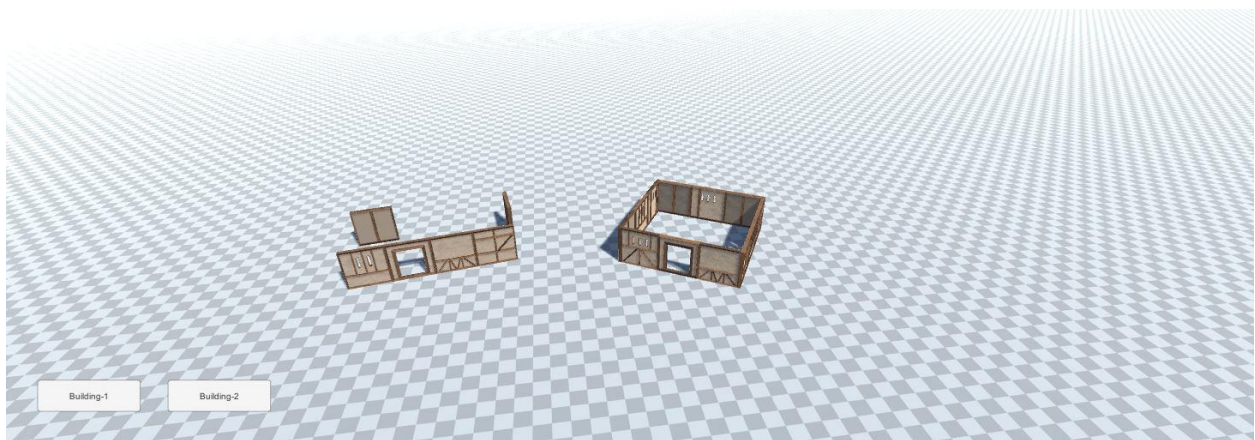
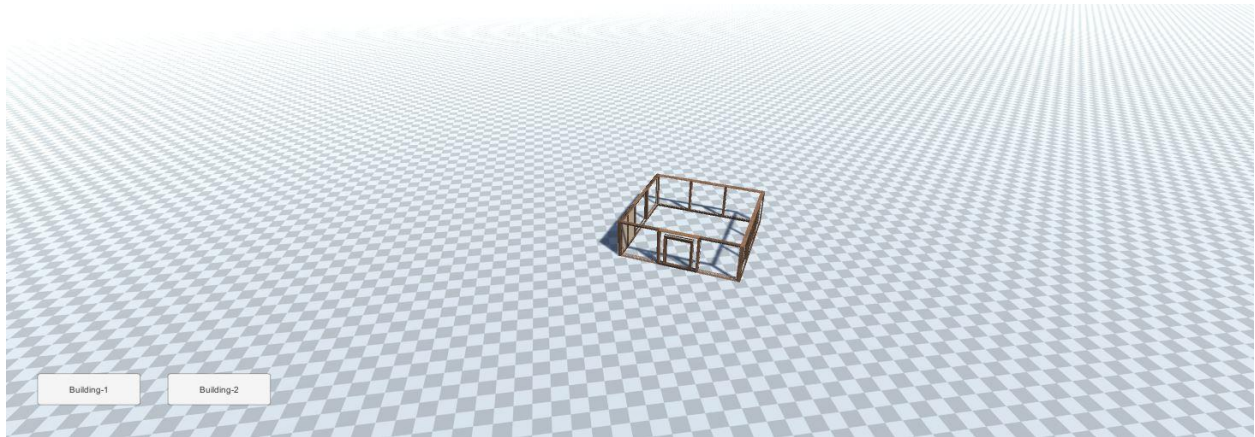
Constructable Medieval Buildings Pack

Summary:

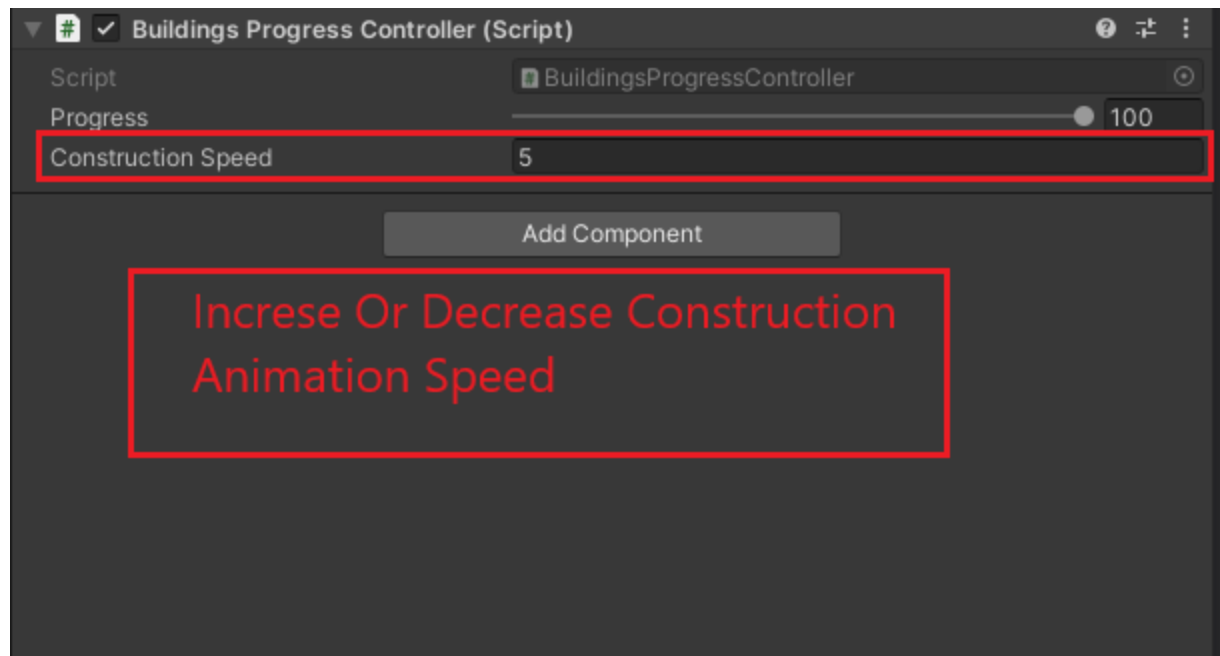
This is A Collection Of Medieval Houses, Each One Comes With Construction Progress That's Controlled Via A Script Attached To The Prefabs That Controls A Custom Made Shader.

- Open The Demo Scene (Located In
“**ConstructableMedievalHouses/Scenes/Demo_Building_Placement**”)
- Press The Play Button





You Can Decrease Or Increase Construction Animation Speed With The Construction Speed Field



Lastly Here's A Video [Link](#) To Show How It Works

Thanks For Downloading & Testing...