

Jerroo Quiz**Part 2 : Lab Portion (10 pts)**

23. (Files needed on Canvas) Assume a Jerroo named Alex is constructed using the default constructor as shown on Island #1 below and he wishes to move each of the rows of flowers to the next row. Your task is to use methods to make this task easy. Your solutions **MUST** include the following methods. You can include other methods, but be sure to include these as described. Include a main method to test your code.

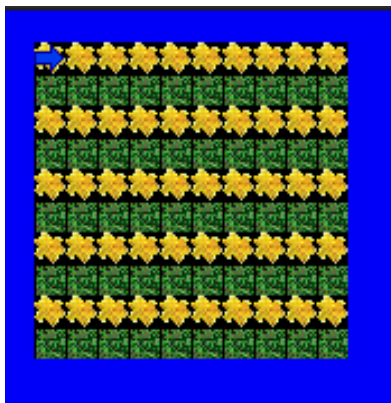
```
//Method pickRow() will pick a row of flowers  
//Pre-condition: Row is full of flowers  
//Post-condition: No flowers are in row  
pickRow()
```

```
//Method plantRow() will plant a row of flowers  
//Pre-condition: Row is empty and Jerroo has enough flowers for row  
//Post-condition: Row is full of flowers  
plantRow()
```

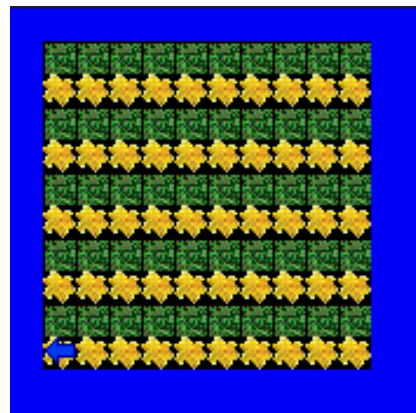
```
//Method turnCW() will turn and move the Jerroo to a new row to plant.
```

```
//Method turnCCW() will turn and move the Jerroo to a new row to pick.
```

Download the source and island files from Canvas and upload your .jsc file to Canvas. Name your .jsc file with your last name please.



Island #1 (Before)



Island #2 (After)