

Welcome to KaiShin Shrine!
A large Tori gate stands before you,
as you walk through it you notice a sign ahead

↑ North you can find fortunes
↗ East you can find wishing blocks
↖ West you can pray to the gods of this shrine
Quit to exit

Where would you like to go? [North/East/West/Quit]:

Where would you like to go? [North/East/West/Quit]: East

*You arrive to rows of wires hung up with small wooden blocks dangling from them
These wooden blocks have people's wishes written on them
If you write a wish on block and then hang it up, it may come true...*

What is it you choose? [Wish/Review/Leave]:

What is it you choose? [Wish/Review/Leave]: Review

You didn't make any wishes yet!

What would you like to do next? [Wish/Review/Leave]:

What is your wish? I want lots of cookies!!!

What is today's date? 07/05/2023

You hang the block upon the wire hopefully, fate is in the gods hands now...

What would you like to do next? [\[Wish/Review/Leave\]](#):

What would you like to do next? [Wish/Review/Leave]: Review

My Wishes

Date	Wish
07/05/2023	I want lots of cookies!!!

Have you wishes come true?

Where would you like to go? [North/East/West/Quit]: North

You arrive at a window where a Shrine Maiden is attending.

A hexagonal cylinder sits on the counter in front of the window.

If you shake, twist or roll this cylinder, you can pull out a number

The Shrine Maiden will give you an omikuji (sacred fortune) based on the number you pull

Would you like to pull for a fortune? [y/n]: y

You take the hexagonal cylinder in your hands...

Here's your chance to find your destiny...

What will you do? [shake/roll/twist/bash]:

What will you do? [shake/roll/twist/bash]: shake

You shake the cylinder vigorously

If you finish now you'll get 6

Continue manipulating the cylinder? [y/n]: y

What will you do? [shake/roll/twist/bash]: roll

You roll the cylinder on its side systematically

If you finish now you'll get 9

Continue manipulating the cylinder? [y/n]: y

What will you do? [shake/roll/twist/bash]: twist

You twist the cylinder left to right, the rods inside clunking top and bottom

If you finish now you'll get 18

Continue manipulating the cylinder? [y/n]: y

What will you do? [shake/roll/twist/bash]: bash

The shrine maiden gives you a funny look...

If you finish now you'll get 14

Continue manipulating the cylinder? [y/n]:

Continue manipulating the cylinder? [y/n]: n

You draw a stick from the cylinder, it has the number 14

You show the stick to the Shrine Maiden and she pulls a slip of paper from one of many drawers

The slip of paper reads:

大凶, dai-kyō

dai-kyō represents a **terrible curse!**

Perhaps it would behoove you to not step on any cracks...

Enter to continue:

Where would you like to go? [East/West/Entrance/Fortunes/Quit]: West

*There is a large donation box with a rope attached to a bell hanging above it.
If you make a donation, you may ring the bell to pray for the **god's blessing**.
It's your lucky day, you find a coin on the ground with no one around...
Is it an **auspicious sign**?*

Drop the coin in the donation box? [y/n]:

Where would you like to go? [North/East/West/Quit]: West

*There is a large donation box with a rope attached to a bell hanging above it.
If you make a donation, you may ring the bell to pray for the **god's blessing**.
It's your lucky day, you find a coin on the ground with no one around...
Is it an **auspicious sign**?*

Drop the coin in the donation box? [y/n]: y

*You drop the coin in the donation box and hear it clink on the bottom.
Grabbing the rope firmly, you whip it and the bell rings loudly...*

*You close your eyes and a cold shiver runs down your spine
as you open them you see the sun has been blocked out by dark clouds
You quickly run to shelter and it looks like there might be heavy rain any moment
Today your luck feels **foreboding***

With your newfound luck in hand perhaps you would like to try your hand at drawing a fortune? [y/n]:

With your newfound luck in hand perhaps you would like to try your hand at drawing a fortune? *[y/n]*: y

You **rush** to the fortunes window and quickly take the lottery cylinder in hand

You draw a stick from the cylinder, it has the number 3

You show the stick to the Shrine Maiden and she pulls a slip of paper from one of many drawers

The slip of paper reads:

大凶, dai-kyō

dai-kyō represents a **terrible curse!**

Perhaps it would behoove you to not step on any cracks...

Enter to continue:

Drop the coin in the donation box? [y/n]: y

*You drop the coin in the donation box and hear it clink on the bottom.
Grabbing the rope firmly, you whip it and the bell rings loudly...*

*Suddenly an **auspicious wind** whips up some fallen leaves, swirling all around you
Chimes hanging from the eaves begin to jingle and you feel a cool breeze on your neck
Today your luck feels... irridescent*

With your newfound luck in hand perhaps you would like to try your hand at drawing a fortune? [y/n]: n

Where would you like to go? [North/East/Entrance/Pray/Quit]:

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Would you like to pull for a fortune? [y/n]: n  
Where would you like to go? [East/West/Entrance/Fortunes/Quit]:
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What is it you choose? [Wish/Review/Leave]: Leave  
Where would you like to go? [North/West/Entrance/Wishes/Quit]:
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```
def entrance():
    print(" ")
    console.print("[i>Welcome to [b]KaiShin Shrine![/b][i]")
    console.print("[i]A large Tori gate stands before you,[i]")
    console.print("[i]as you walk through it you notice a sign ahead[/i]")
    print(" ")
    console.print("\u2191 [i][black on yellow]North[/black on yellow] you can find fortunes[/i]")
    console.print("\u21B1 [i][black on yellow]East[/black on yellow] you can find wishing
blocks[/i]")
    console.print("\u21B0 [i][black on yellow]West[/black on yellow] you can pray to the gods of
this shrine[/i]")
    console.print("[red]Quit[/red] to exit")
    print(" ")
    direction = Prompt.ask("Where would you like to go? ", choices=["North", "East", "West",
"Quit"])
    if direction == "North":
        pull_fortune()
    elif direction == "East":
        wish_block()
    elif direction == "West":
        prayer_box()
    elif direction == "Quit":
        raise KeyboardInterrupt
```



```

def pull_fortune():
    print(" ")
    console.print("[i]You arrive at a window where a [u]Shrine
        Maiden[/u] is attending.[/i]")
    console.print("[i]A [u]hexagonal cylinder[/u] sits on the
        counter in front of the window.[/i]")
    console.print("[i]If you [black on yellow]shake[/], [black on
        yellow]twist[/] or [black on yellow]roll[/]
        this cylinder, you can pull out a number[/i]")
    console.print("[i]The Shrine Maiden will give you an
        [#9699f2]omikuji[/] (sacred fortune) based on
        the number you pull[/i]")

    print(" ")
    user_continue = Confirm.ask("Would you like to pull for a
        fortune?")

    if user_continue:
        print(" ")
        console.print("[i]You take the hexagonal cylinder in your
            hands...[/i]")
        console.print("[i]Here's your chance to find your
            destiny...[/i]")

        print(" ")
        pull_number = 0
        pick_up_cylinder = True
        while pick_up_cylinder:
            try:
                action = Prompt.ask("What will you do?",
                    choices=["shake", "roll",
                        "twist", "bash"])

                print(" ")
                if action == "shake":
                    console.print("[i]You shake the cylinder
                        vigorously[/i]")
                    action_number = random.randint(3, 8)
                    pull_number += action_number
                elif action == "roll":

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                    console.print("[i]You roll the cylinder on its
                        side systematically[/i]")
                    action_number = random.randint(1, 4)
                    pull_number += action_number
                elif action == "twist":
                    console.print("[i]You twist the cylinder left to
                        right, the rods inside clunking top
                        and bottom[/i]")
                    action_number = random.randint(5, 9)
                    pull_number += action_number
                elif action == "bash":
                    console.print("[i]The shrine maiden gives you a
                        funny look...[/i]")
                    action_number = random.randint(1, 6)
                    pull_number -= action_number
                    console.print(f"If you finish now you'll get
                        {pull_number}")

                print(" ")
                pick_up_cylinder = Confirm.ask("Continue
                    manipulating the cylinder?")
            except MemoryError as e:
                console.print('[bold]You have manipulated the
                    cylinder enough![/bold]')
                pull_number = random.randint(1, 50)
                final_fortune(pull_number)
            final_fortune(pull_number)
        else:
            from_fortune()

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def final_fortune(pull_number):
    dai_kyo = [8, 47, 14, 25, 49, 6, 17, 45, 26, 3]
    sho_kichi = [30, 33, 9, 44, 24, 18, 34, 50, 43, 2]
    kichi = [40, 29, 21, 15, 28, 35, 23, 36, 27, 1]
    dai_kichi = [42, 38, 7, 10, 32, 11, 4, 37, 48, 16, 5]
    kyo = [46, 19, 31, 12, 20, 22, 41, 39, 13, 4]
    print(" ")
    console.print(f"[i]You draw a stick from the cylinder, it has the  

        number [#9699f2]{pull_number}[/][i]")
    console.print("[i]You show the stick to the Shrine Maiden and she  

        pulls a slip of paper from one of many  

        drawers[/i]")
    console.print("[i]The slip of paper reads:[/i]")
    print(" ")
    if pull_number in dai_kyo:
        console.print("[#910410]大凶, dai-kyō[/#910410]")
        print(" ")
        console.print("dai-kyō represents a [b][#910410]terrible  

            curse![/b][/#910410]")
        console.print("Perhaps it would behoove you to not step on any  

            cracks...")
        print(" ")
    elif pull_number in sho_kichi:
        console.print("[yellow green]小吉, shō-kichi[/yellow green]")
        print(" ")
        console.print("shō-kichi is [i][yellow green]small  

            blessing[/yellow green][i]")
        console.print("Check your wallet, perhaps you'll find some  

            extra cash")
        print(" ")
    elif pull_number in kichi:
        console.print("[green]吉, kichi[/green]")
        print(" ")
        console.print("kichi is a regular amount of  

            [green]luck[/green]")
        console.print("I heard they're having [b]fifty percent off[/b]  

            at that local restaurant you like so much")

print(" ")
elif pull_number in dai_kichi:
    console.print("[lime green]大吉, dai-kichi[/lime green]")
    print(" ")
    console.print("dai-kichi is an [u]extreme[/u] amount of [lime  

        green]luck![/lime green]")
    console.print("I dunno what's gonna happen but it must be  

        [u]good!!![/u]")
    print(" ")
elif pull_number in kyo:
    console.print("[#ed620c]凶, kyō[/#ed620c]")
    print(" ")
    console.print("kyō represents a [i]small[/i] bit of  

        [#ed620c]bad luck...[/#ed620c]")
    console.print("You might just stub your toe or something  

        soon...")
    print(" ")
else:
    console.print("[#9699f2]吉凶未分, kikyō imada  

        wakarazu[/#9699f2]")
    print(" ")
    console.print("kikyō imada wakarazu means that your fortunes  

        are [#9699f2]not yet fortold[/#9699f2]")
    console.print("Your [i]destiny[/i] is what you make it..")
    print(" ")
user_confirmation = input("Enter to continue: ")
from_fortune()

```



```

def wish_block():
    print(" ")
    console.print("[i]You arrive to rows of wires hung up with small wooden blocks dangling from them[/i]")
    console.print("[i]These wooden blocks have people's wishes written on them[/i]")
    console.print("[i]If you write a wish on block and then hang it up, it may come true...[/i]")
    print(" ")
    user_choice = Prompt.ask("What is it you choose? ", choices=["Wish", "Review", "Leave"])
    if user_choice == "Wish":
        write_on_block()
    elif user_choice == "Review":
        review_previous_wishes()
    else:
        from_wish_block()

def write_on_block():
    try:
        column_name = ["Date", "Wish"]
        print(" ")
        user_wish = input("What is your wish? ")
        date = input("What is today's date? ")
        with open('mywishes.csv', 'a') as file:
            writer = csv.writer(file)
            writer.writerow([date, user_wish])
        print(" ")
        console.print("[i]You hang the block upon the wire hopefully, fate is in the gods hands now...[/i]")
        print(" ")
        to_do_next_wish()
    except EOFError as e:
        console.print("#ed1313]Your wishes are full![/#ed1313]")
        to_do_next_wish()

```

```

def prayer_box():
    round_number = random.randint(1, 5)
    print(" ")
    console.print("[i]There is a [b]large donation box[/b] with a rope
        attached to a bell hanging above it.[/i]")
    console.print("[i]If you make a [b]donation[/b], you may ring the bell to
        pray for the [ffff05]god's blessing.[/ffff05][/i]")
    console.print("[i]It's your lucky day, you find a [b]coin[/b] on the
        ground with no one around...[/i]")
    console.print("[i]Is it an [ffff05]auspicious sign[/ffff05]?[/i]")
    print(" ")
    donate = Confirm.ask("Drop the coin in the donation box?")
    print(" ")
    if donate:
        console.print("[i]You drop the coin in the donation box and hear it
            clink on the bottom.[/i]")
        console.print("[i]Grabbing the rope firmly, you whip it and the bell
            rings [b]loudly[/b]...[/i]")
    print(" ")
    if round_number == 1:
        console.print("[i]Suddenly an [green]auspicious wind[/green]
            whips up some fallen leaves, swirling all around
            you[/i]")
        console.print("[i]Chimes hanging from the eaves begin to jingle
            and you feel a cool breeze on your neck[/i]")
        console.print("[i]Today your luck feels...
            [gold]irridescent[/gold][/i]")
        print(" ")
    elif round_number == 2:
        console.print("[i]You wait but nothing occurs... You close your
            eyes and pray[/i]")
        console.print("[i]You pray as hard as you can but nothing seems
            to happen[/i]")
        console.print("[i]Today your luck feels
            [#290a0a]inconsequential[/#290a0a][/i]")
        print(" ")
    elif round_number == 3:
        console.print("[i]You close your eyes and a cold shiver runs down
            your spine[/i]")
        console.print("[i]as you open them you see the sun has been
            blocked out by dark clouds[/i]")
        console.print("[i]You quickly run to shelter and it looks like
            there might be heavy rain any moment[/i]")
        console.print("[i]Today your luck feels
            [red]foreboding[/red][/i]")
        print(" ")
    elif round_number == 4:
        console.print("[i]You feel something inside your shoe that wasn't
            there before.[/i]")
        console.print("[i]You take off your shoe to get it out but as you
            hop around on one leg,[/i]")
        console.print("[i]you lose your balance and fall over in the
            dirt[/i]")
        console.print("[i]Today your luck feels
            [#de23d8]unpredictable...[/#de23d8][/i]")
        print(" ")
    else:
        console.print("[i]You hear the rustling of a nearby bush[/i]")
        console.print("[i]as you look over, a fox jumps out and greets
            you[/i]")
        console.print("[i]Foxes are a blessed symbol[/i]")
        console.print("[i]Today your luck feels [white on
            #9400f7]positively uncomparable[/white on
            #9400f7][/i]")
        print(" ")
    draw_fortune = Confirm.ask("With your newfound luck in hand perhaps
        you would like to try your hand at
        drawing a fortune?")
    if draw_fortune:
        console.print("You [#f50707]rush[/#f50707] to the fortunes window
            and quickly take the [u]lottery cylinder[/u] in
            hand")
        print(" ")
        final_fortune(round_number)
    else:
        from_prayer_box()
    else:
        from_prayer_box()

```

My Process

Challenges:

- **Global Variable**
- **File Use**
- **Formatting**

Best Part:

- **Researching Packages**

How I Built It:

- **Core Idea was Japanese Shrine**
- **3 Main Functions**

Could more have been done?