```
static AResult Model() {
    AResult result = new AResult();
    var single = new APerson();
    result.single += single.GetType().Name + ": " +
                     single.WashDishes() + "";
    APerson woman = new AWomen();
    APerson man = new AMan();
    APerson[] family = new APerson[2];
    family[0] = woman;
    family[1] = man;
    for (int i = 0; i < 2; i++)
    {
        result.family += family[i].GetType().Name + ": " +
            family[i].WashDishes() + "\n\r ";
    }
    return result;
}
```

```
AResult result =
    Model();
View(result);

Console.ReadKey();
```

```
class AResult {
    internal string single ="";
    internal string family ="";
}
```

```
static void View( AResult result) {
    Console.WriteLine("Version for singles: \n\r "+result.single+"\n\r ");
    Console.WriteLine("Version for families: \n\r " + result.family + "\n\r ");
}
```

Men's version wipe dry

Female version wet with water

APerson

AWoman: APerson   AMan: APerson

AWoman ira= new AWoman()

AMan ivan= new AMan()

```
class APerson {

    virtual public string WashDishes() {

        return "dry and wet";

    }
```

```
class AMan: APerson {

override public
    string WashDishes()
{
    return "dry";
}
}
```

```
class AWoman: APerson {

 override  public
    string WashDishes()
{
    return "wet";
}
}
```