

**PDR**

**UMassAmherst**  
COLLEGE OF ENGINEERING



# **Lazy Bob - SDP23 Team 5**

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CompE

Budget Lead  
Movement and Power



Jina Song  
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PCB Lead  
Design



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CompE

Software Lead  
Sensors



Redwan Rahman  
CompE

Logistic Lead  
Positioning



William Leonard  
Advisor

# The Team

# Problem Statement

**Some people struggle with mundane actions in life, such as passing dishes on a large table.**

**Lazy Susans are nice, but only work on round tables and requires user to have reach.**

**What if there was a small, portable device that can move dishes across any table of arbitrary shape?**

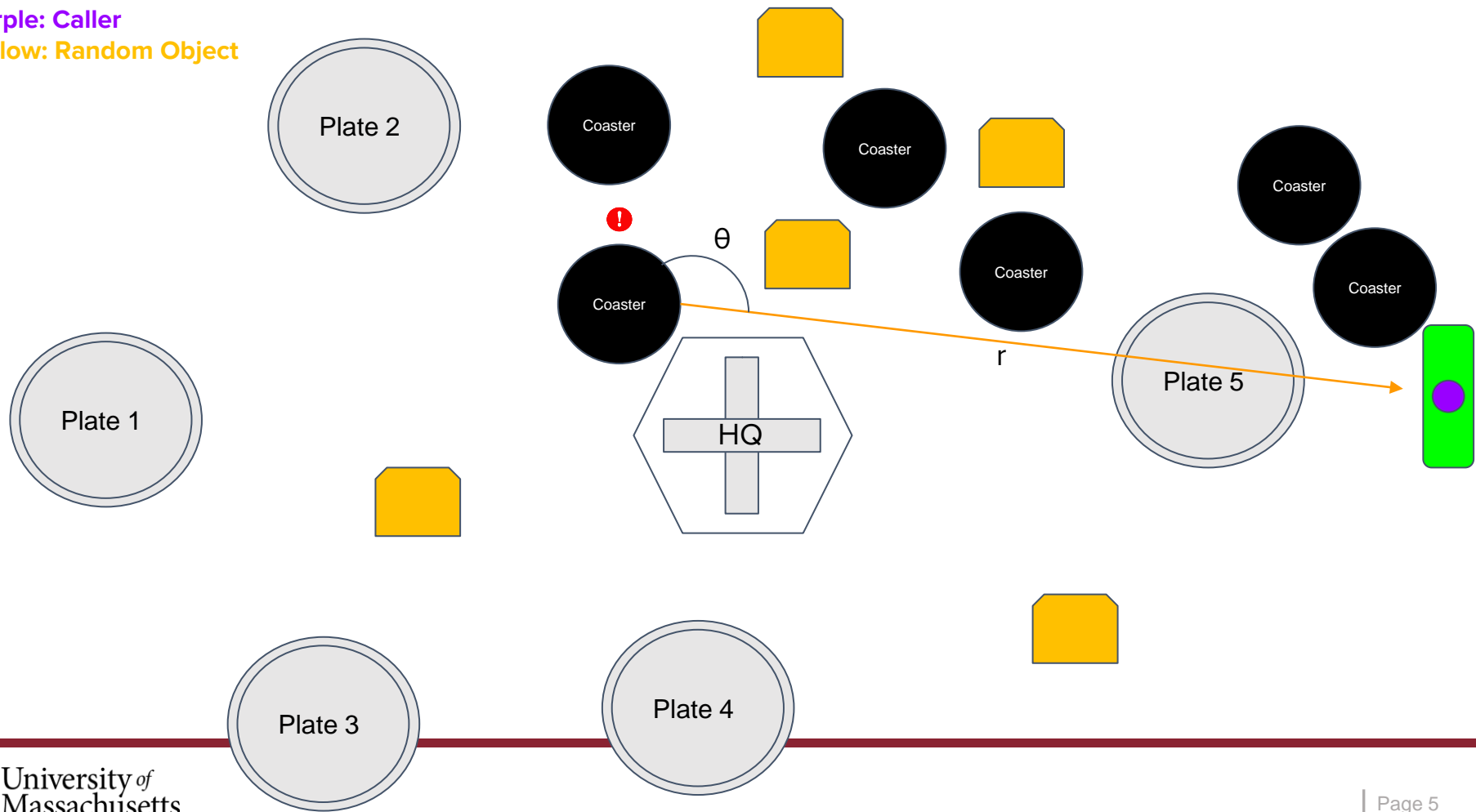


# Our Solution

**“Lazy Bob”: A moving coaster that approaches the user when called.**

1. Stably transport items around a table to different users
1. Provide a simple way to interface with all coasters
1. Adapt to its environment

Purple: Caller  
Yellow: Random Object





# Similar Product: AirPorter

- Autonomous-driving capability that allows baggage to be delivered to the designated destination
- Obstacle avoidance capability with dynamic obstacle detection
- Size constraints, not sold commercially



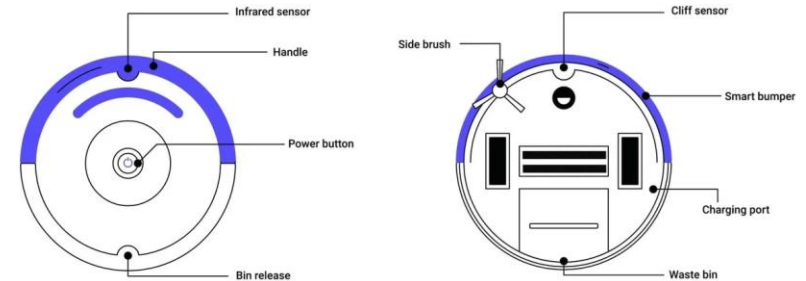
# Similar Product: Starship Delivery Robot

- An autonomous device that carries items over short distances
- Uses twelve cameras, ultrasonic sensors, radar, neural networks, etc. to detect obstacles
- Uses computer vision and GPS for location



# Similar Product: Robot Vacuums

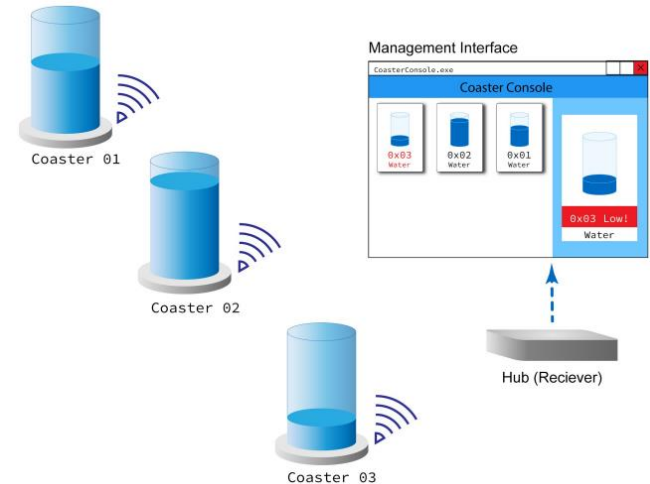
- Collision avoidance
- Cliff detection
- They use image processing, sensors





## Similar Product: Smart Coaster (SDP 20 Team 16)

- A wireless coaster system that notifies wait staff when a customer's drink is almost empty
- Similarities: Wireless communication, rechargeable batteries
- Differences: Inanimate, different purpose



# Similar Product: Comparison

	Movement	Transport	Rechargeable	Avoid obstacles	Avoid cliff	Size	Call to location	Cost
AirPorter								N/A
Starship								N/A
Robot Vacuums								
Smart Coaster								N/A
Lazy Bob								

# System Specifications: Functional

1. Accelerate at a rate of  $0.5 \text{ cm/s}^2$  towards the caller, up to  $7 \text{ cm/s}$
1. Transport items without the items falling off
1. Detect the edges of the table and avoid falling off
1. Avoid objects in its path and arrive at its destination
1. Support up to 3 lbs.

## Test Plan

1. Use a tape measure to check the distance travelled every second
1. Put objects on moving coaster and watch if object falls
1. Watch if it falls off when caller is away from the table
1. Put objects in path and check if it bumps into object
1. Place an object that weighs 3 lbs and check if system is stable while moving

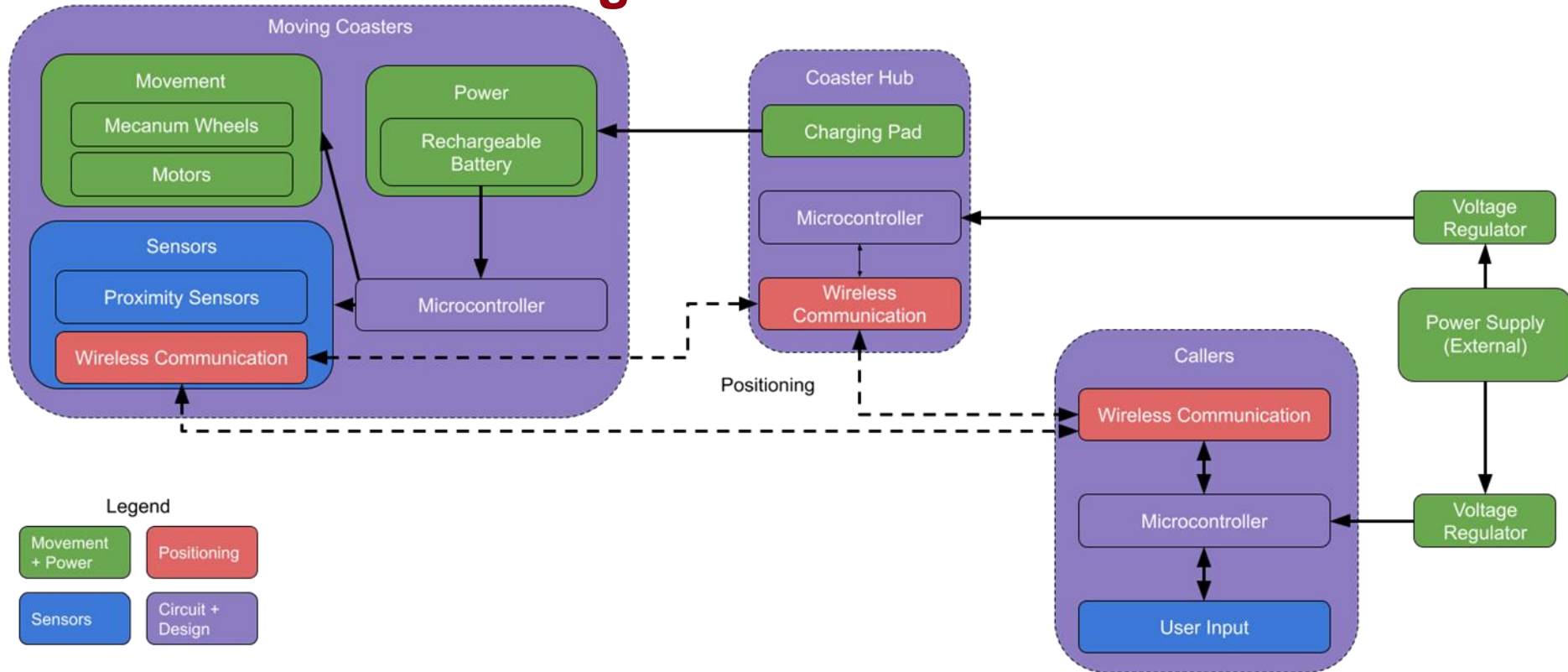
# System Specifications: Design

5. Move back to its hub once determined not in use
6. System supports at least 2 coasters at the same time
7. Coaster diameter is within 25 cm
8. Be able to use it regardless of table shape
9. If no path to caller is available, indicate to caller

## Test Plan

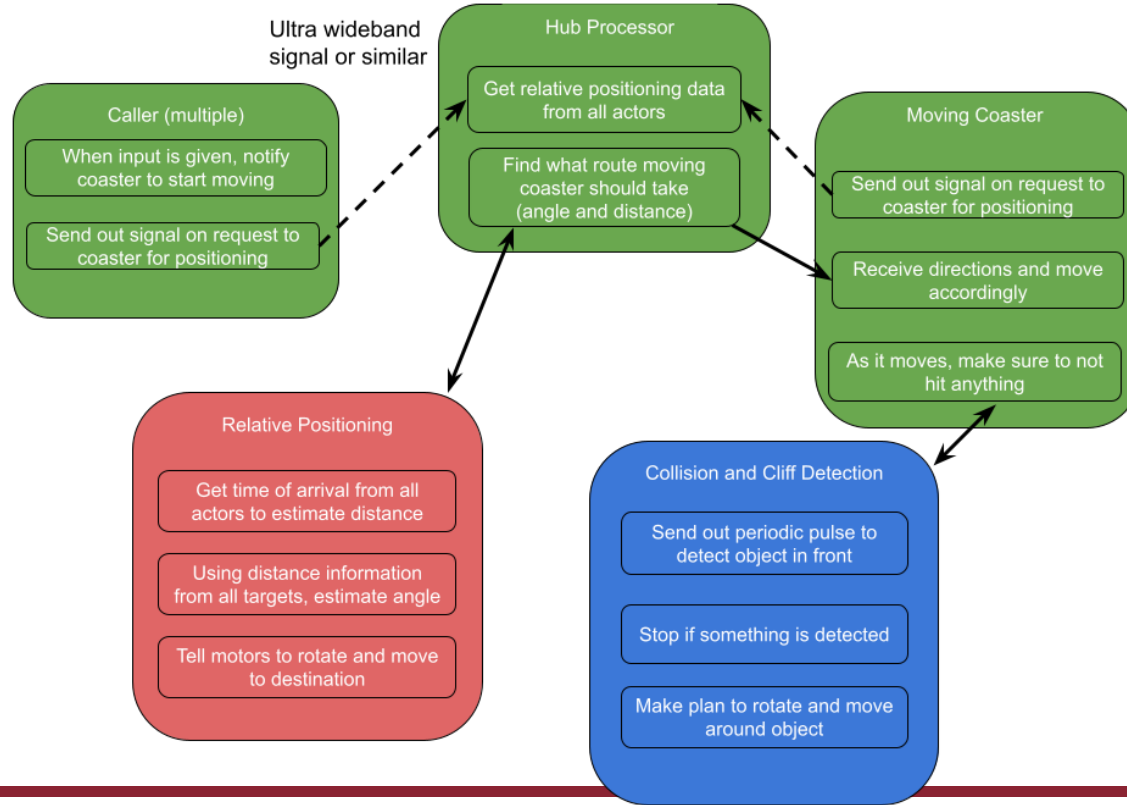
5. Watch it move towards hub on a given signal
6. Call both coasters on a collision course and see if they collide
7. Use tape measure
8. Find and put on irregular shaped tables and check if they fall off
9. Line up objects to allow no path to caller, see if system notifies caller

# Hardware Block Diagram





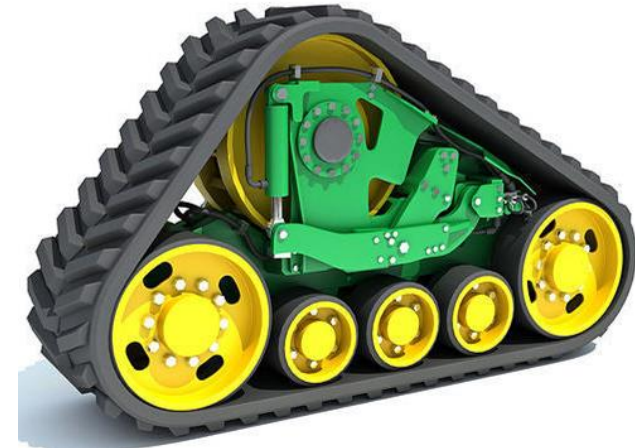
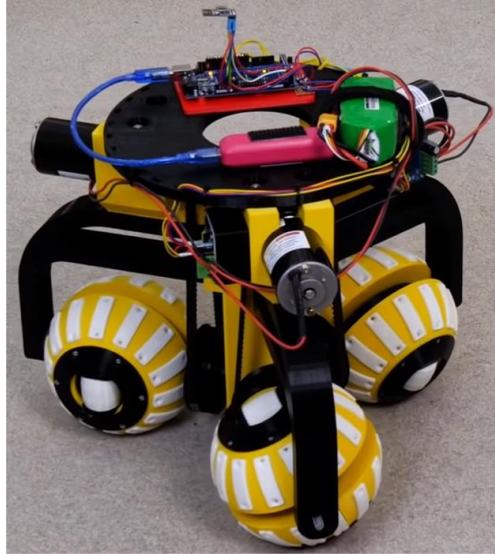
# Software Block Diagram



# Subsystem: Motion

## Requirements:

1. Omnidirectional
2. Precise



# Subsystem: Motion

## Requirements:

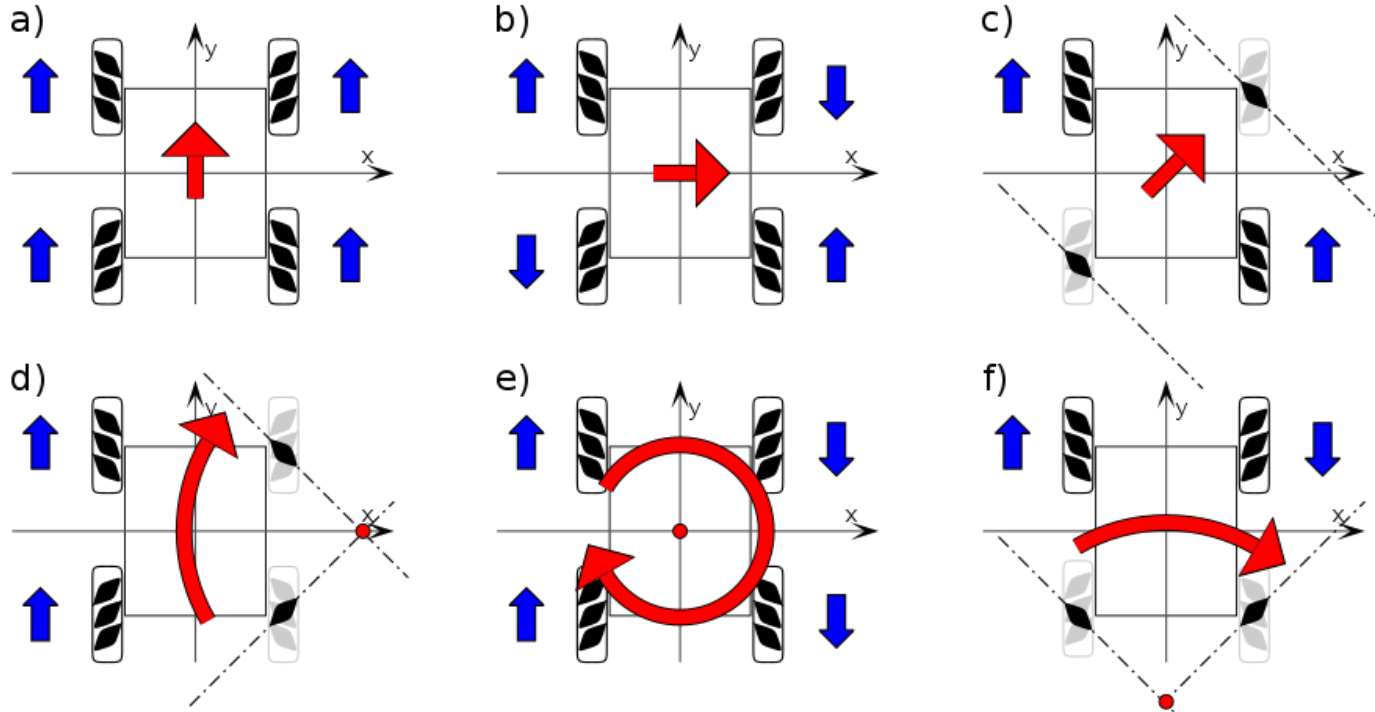
1. Omnidirectional
2. Precise

## Plan:

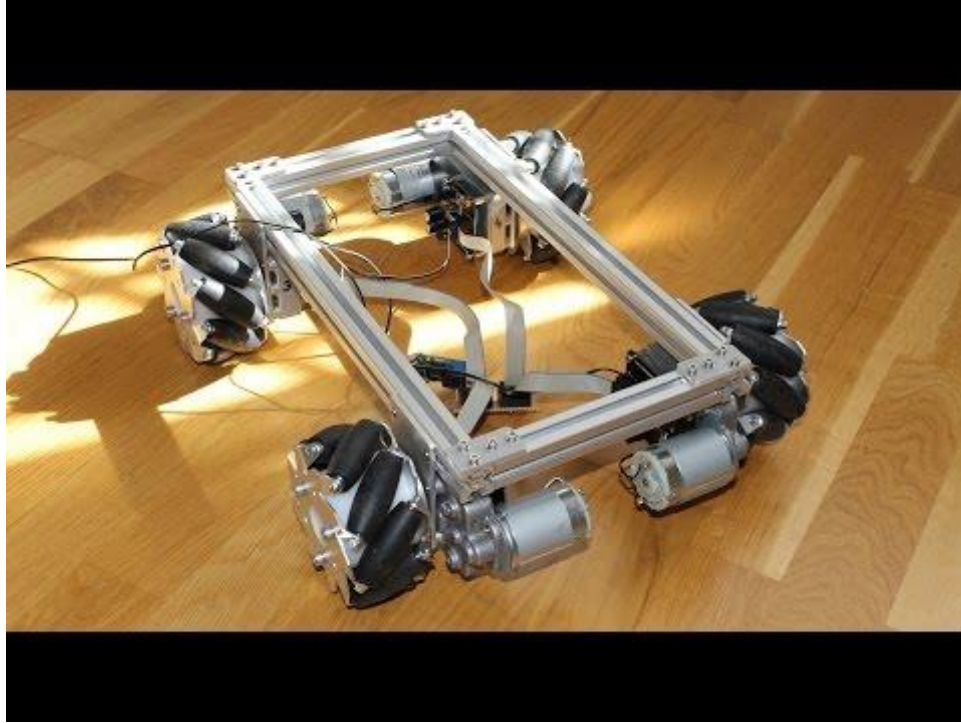
1. Motor: 4x Stepper Motors
2. Wheels: 4x Mecanum Wheels



# Subsystem: Motion



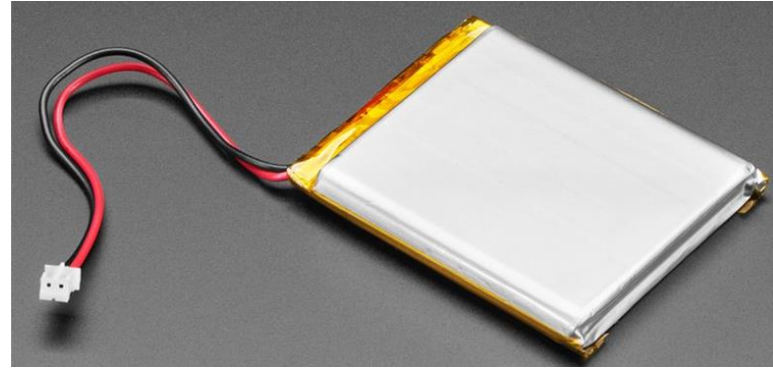
# Subsystem: Motion





# Subsystem: Power

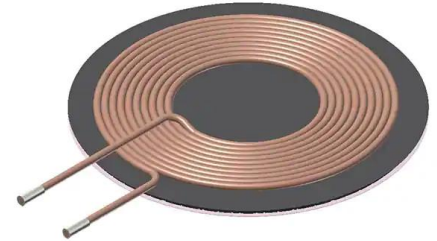
- Lithium-ion batteries



# Subsystem: Charging

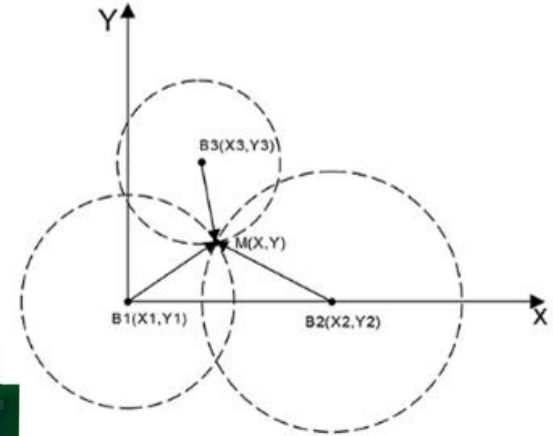
- **Connection**

- Pogo/Magnetic Pins
- Wireless



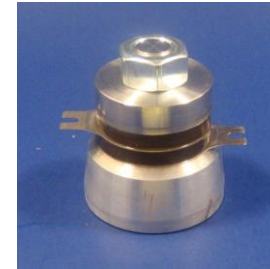
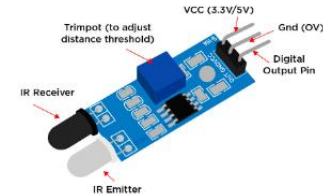
# Subsystem: Relative Positioning

- **Triangulating relative position**
  - Coaster, Hub, Active and Inactive Caller
- **Ultra Wideband Sensor**
  - Time of arrival
  - High precision at small ranges



# Subsystem: Collision and Cliff Detection

- **Piezoelectric**
  - Calibration
- **Ultrasonic**
  - Distance measurement
- **Photocell/Infrared**
  - Cliff Detection & Collision Detection
- **Stretch Goal: Optic Sensors**
  - Mapping



# Estimated Cost

Item	Quantity	Price per	Total
MCU	6	\$ 8.00	\$ 48.00
UWB sensor	6	\$ 17.00	\$ 102.00
PCB	4	\$ 25.00	\$ 100.00
Motors	10	\$ 7.60	\$ 76.00
Wheels	9	\$ 4.50	\$ 40.50
Battery and Charging	3	\$ 15.00	\$ 45.00
Collision Sensors	5	\$ 7.15	\$ 35.75
Cliff Detection Sensor	3	\$ 5.00	\$ 15.00
Input Device	6	Owned	\$ 0.00
Total			\$ 462.25



# MDR Deliverables

- **1 Moving Coaster**

- Moves properly and accurately
- Accurately detects positioning
- Goes to location when called
- Can detect if an object is in the way

- **2 Callers**

- Can send signal to coaster and hub

- **1 Charging Hub**

- Can send signal to coaster and callers
- Potentially charges system

- **Plans for PCB**

- Motor Pins
- Microcontroller
  - Sensors
  - Communication
  - User input method

# Gantt Chart

## Legend

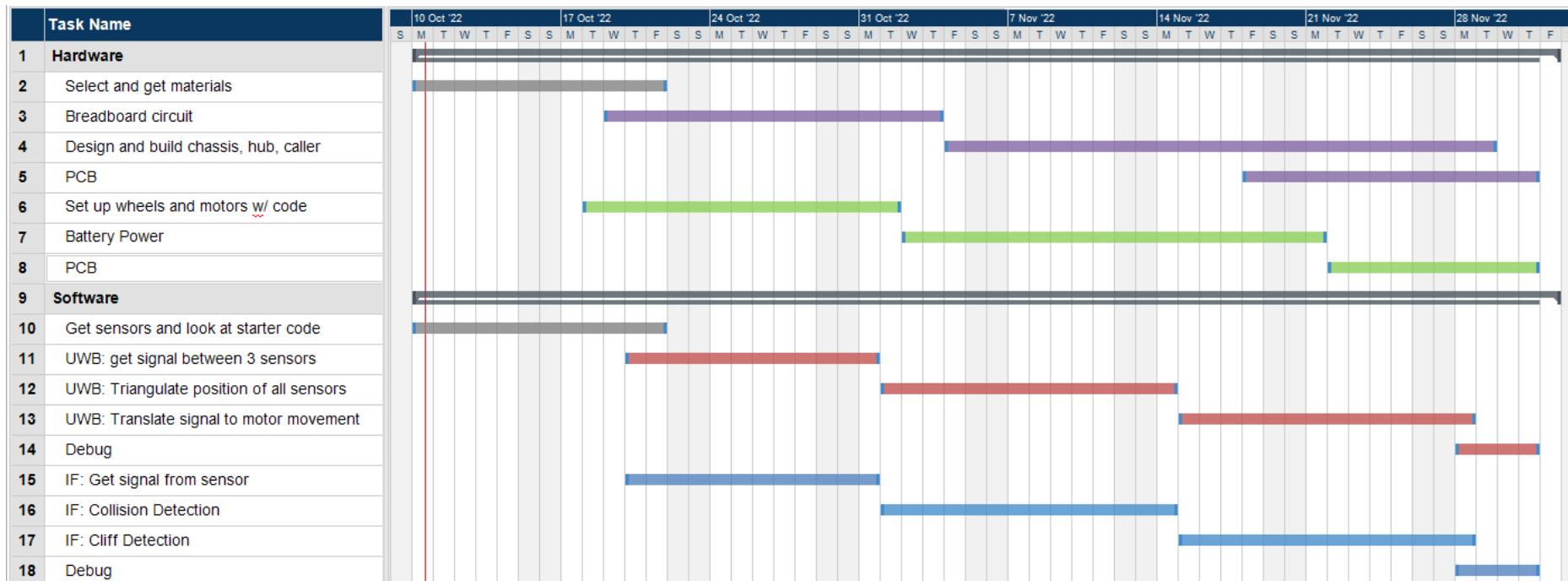
Jina

Omar

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Soham

Everyone



# QUESTIONS & ANSWERS

University of  
Massachusetts  
Amherst

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