TicTacToe

Development manual
You can download the game from [**our repository**](https://github.com/OArnarsson/TicTacToe)
or fork it to you own, after downloading, unzip the game to a folder of your choosing.
In order to run the application itÂ´s required to have **Java jdk 1.8** or greater.
If you do not have **java 1.8** or greater installed you will need to download and install
it to you computer. Java can be downloaded from the [**Oracle website**
(http://www.oracle.com/technetwork/java/javase/downloads/jdk8-downloads-2133151.html).
The game comes packed with a Gradle wrapper(gradlew v3.1) so there is no need for
installing Gradle.
Instrutction on how to us gradle can be found on [**Gradle official website.**]
(https://gradle.org/getting-started-gradle/#toggle-id-1)

When <script> gradlew build </script> command is executed, a '.html' report is genereated,
it can be accessed in this location:
<script> ~/TicTacToe/build/reports/tests/test/index.html </script>.
This file gives clearer information about the 'current' build status.

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