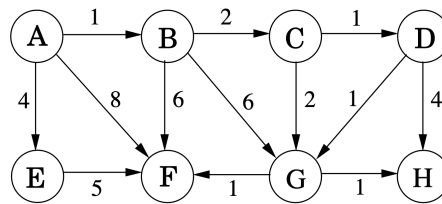


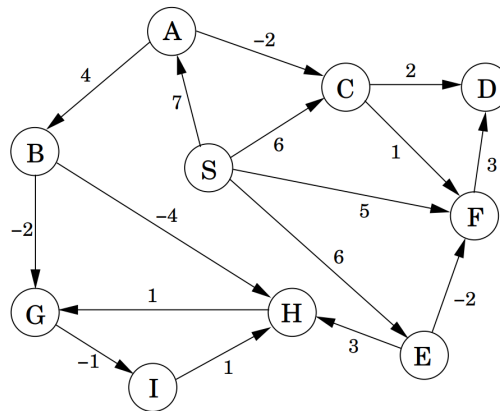
Monday, Oct 13, 2025

1. **Dijkstra's.** Suppose Dijkstra's Algorithm is run on the following graph, starting at node A.



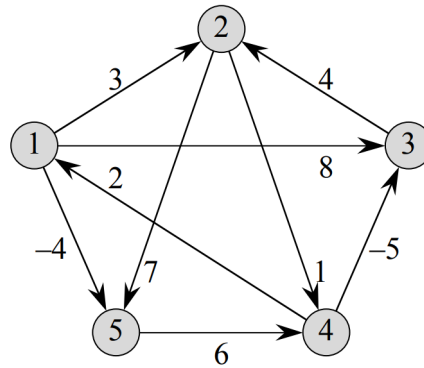
- Draw a table showing the intermediate distance values of all the nodes at each iteration of the algorithm.
- Show the final shortest-path tree.

2. **Bellman-Ford.** Suppose Bellman-Ford is used to find all the shortest paths from node S.



- Draw a table showing the intermediate distance values of all the nodes at each iteration of the algorithm.
- Show the final shortest-path tree.

3. **Floyd-Warshall.** Run Floyd-Warshall to find all pairs of shortest paths in the following graph. Show the distance matrix for each step of the algorithm, including the initial and final matrices.



**4. Dijkstra's with Negative Edges.** Professor F. Lake suggests the following algorithm for finding the shortest path from node  $s$  to node  $t$  in a directed graph with some negative edges: add a large constant to each edge weight so that all the weights become positive, then run Dijkstra's algorithm starting at node  $s$ , and return the shortest path found to node  $t$ . Is this a valid method? Either prove that it works correctly or give a counterexample.

**5. Network Flow.** Answer the following questions on the given flow network  $G = (V, E)$ :

- Consider a function  $f : E \rightarrow \mathbb{N}$  defined by  $f(s, a) = 6$ ,  $f(s, b) = 5$ ,  $f(a, c) = 5$ ,  $f(a, d) = 2$ ,  $f(b, c) = 2$ ,  $f(b, d) = 3$ ,  $f(c, t) = 8$ , and  $f(d, t) = 5$ . Is it a valid flow on  $G$ ? If not, list all the violations and fix them.
- It turns out the above (after your fixes) flow  $f$  is a maximum flow in this network. We call an edge in the network a *bottleneck edge* if increasing its capacity results in an increase in the maximum flow, namely,  $f$  can be improved to have a larger value. List all bottleneck edges in the network  $G$ .
- Give an example of a network that has no bottleneck edges.

