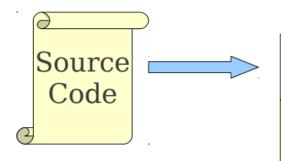


Grammar

Professor: Suman Saha

Where we are?





Lexical Analysis

Syntax Analysis

Semantic Analysis

IR Generation

IR Optimization

Code Generation

Optimization



Machine Code

What is Syntax Analysis?



- After lexical analysis (scanning), we have a series of tokens.
- In Syntax analysis (or parsing), we want to interpret what those tokens mean.
- Goal: Recover the structure describe by that series of tokens.
- Goal: Report errors if those tokens do not properly encode a structure.

Formal Languages



- An alphabet is a set Σ of symbols that act as letters.
- A language over Σ is a set of strings made from symbols in Σ .
- When scanning, our alphabet was ASCII or Unicode characters. We produced tokens.
- When parsing, our alphabet is the set of tokens produced by the scanner.

The Limits of Regular Languages



- When scanning, we used regular expressions to define each token.
- Unfortunately, regular expressions are (usually) too weak to define programming languages.
 - Cannot define a regular expression matching all expressions with properly balanced parentheses.
 - Cannot define a regular expression matching all functions with properly nested block structure.
- We need a more powerful formalism.

$$\left(\left(\left(\left(\right) \right) \right) \right)$$

Grammars



- It is written in a metalanguage
- It defines all the legal strings of characters that can form a syntactically valid program

Context-Free Grammars



- Context-Free Grammars
 - Developed by Noam Chomsky in the mid-1950s
 - Describe the syntax of natural languages
 - Define a class of languages called context-free languages
 - Was originally designed for natural languages

Context-Free Grammars



- Using the notation of Backus-Naur Form (BNF) to describe CFG
- A grammar G < N, T, P, S > consists of the following
 - A finite set N of non-terminal symbols
 - A finite set T of terminal symbols, that is disjoint from N
 - A finite set P of production rules of the form



where ω is a string of nonterminal and terminal

Start symbol

Backus-Naur Form (BNF) Grammars



- A rule has a left-hand side (LHS), one or more right-hand side (RHS), and consists of terminal and nonterminal symbols
 - For instance
 - <binaryDigit $> \rightarrow 0$
 - $\langle \overline{\text{binaryDigit}} \rangle \rightarrow 1$
 - We can write <binary $Digit> \rightarrow 0 \mid 1$

Extended BNF Grammar



 Extended BNF simplifies writing a grammar by introducing metasymbols for iteration; option, and choice

BNF

$$e_1 = e_2 + e_3$$

$$e_1 = e_2 - 3$$

$$e_1 = 3$$

Extended BNF Grammar



• BNF

```
<ifStmt> := if (<expr>) <stmt> if (<expr>) <stmt> else <stmt>
```

• EBNF

Extended BNF Grammar



However, EBNF is any more powerful than BNF for formally describing

language syntax

$$A \to x \{y\}^{*}z -$$

Equivalent to

$$A \rightarrow X A' Z$$

$$A' \rightarrow \varepsilon \mid Y A'$$

$$A \rightarrow XA2$$
 $\rightarrow XE2$
 $\rightarrow XE2$

Derivation



- To determine that the given string of symbols belongs to grammar
- A sequence of steps where nonterminals are replaced by the right-hand side of a production is called a derivation.
 - Leftmost derivation
 - Rightmost derivation
- Sentential form vs Sentence
 - A sentential form is any string derivable from the start symbol.
 - A sentence is a sentential form consisting only of terminals
- If string α derives string ω , we write $\alpha \Rightarrow^* \omega$.



```
• Say, we have grammar

Integer → Digit | Integer Digit
           Digit \rightarrow 0 \mid 1 \mid 2 \mid 3 \mid 4 \mid 5 \mid 6 \mid 7 \mid 8 \mid 9
```



• Say, we have grammar

Integer
$$\rightarrow$$
 Digit | Integer Digit
Digit \rightarrow 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9



Say, we have grammar

Integer
$$\rightarrow$$
 Digit | Integer Digit
Digit \rightarrow 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9

• 352 is an Integer?

Integer → Integer Digit





Say, we have grammar

```
Integer \rightarrow Digit | Integer Digit Digit \rightarrow 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9
```



Say, we have grammar

```
Integer \rightarrow Digit | Integer Digit Digit \rightarrow 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9
```

```
\begin{array}{ccc} \operatorname{Integer} & \to \operatorname{Integer} \operatorname{Digit} \\ & \to \operatorname{Integer} \operatorname{Digit} \operatorname{Digit} \\ & \to \operatorname{Digit} \operatorname{Digit} \operatorname{Digit} \end{array}
```



Say, we have grammar

```
Integer \rightarrow Digit | Integer Digit Digit \rightarrow 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9
```

```
\begin{array}{ccc} \operatorname{Integer} & \longrightarrow \operatorname{Integer} \operatorname{Digit} \\ & \longrightarrow \operatorname{Integer} \operatorname{Digit} \operatorname{Digit} \operatorname{Digit} \\ & \longrightarrow \operatorname{Digit} \operatorname{Digit} \operatorname{Digit} \\ & \longrightarrow \operatorname{3} \operatorname{Digit} \operatorname{Digit} \end{array}
```



Say, we have grammar

```
Integer \rightarrow Digit | Integer Digit Digit \rightarrow 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9
```

```
Integer \rightarrow Integer Digit

\rightarrow Integer Digit Digit

\rightarrow Digit Digit Digit

\rightarrow 3 Digit Digit

\rightarrow 3 Digit Digit
```



Say, we have grammar

Integer
$$\rightarrow$$
 Digit | Integer Digit Digit \rightarrow 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9

• 352 is an Integer?

Integer \rightarrow Integer Digit \rightarrow Integer Digit Digit \rightarrow Digit Digit Digit \rightarrow 3 Digit Digit \rightarrow 3 Digit Digit \rightarrow 3 5 Digit \rightarrow 352

What if I choose

Integer \rightarrow Digit



Say, we have grammar

Integer
$$\rightarrow$$
 Digit | Integer Digit Digit \rightarrow 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9

• 352 is an Integer?

Integer \rightarrow Integer Digit \rightarrow Integer Digit Digit \rightarrow Digit Digit Digit \rightarrow 3 Digit Digit \rightarrow 3 Digit Digit \rightarrow 3 5 Digit \rightarrow 352

Integer \Rightarrow * 352



• Say, we have grammar

Integer \rightarrow Digit | Integer Digit Digit \rightarrow 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9



Say, we have grammar

Integer
$$\rightarrow$$
 Digit | Integer Digit Digit \rightarrow 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9



Say, we have grammar

Integer
$$\rightarrow$$
 Digit | Integer Digit Digit \rightarrow 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9



Say, we have grammar

```
Integer \rightarrow Digit | Integer Digit Digit \rightarrow 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9
```

```
\begin{array}{ccc} \text{Integer} & \longrightarrow \text{Integer Digit} \\ & \longrightarrow \text{Integer 2} \end{array}
```



Say, we have grammar

```
Integer \rightarrow Digit | Integer Digit Digit \rightarrow 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9
```

```
Integer \rightarrow Integer Digit \rightarrow Integer 2 \rightarrow Integer Digit 2
```



Say, we have grammar

```
Integer \rightarrow Digit | Integer Digit Digit \rightarrow 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9
```

```
Integer \rightarrow Integer Digit
\rightarrow Integer 2
\rightarrow Integer Digit 2
\rightarrow Integer 5 2
```



Say, we have grammar

```
Integer \rightarrow Digit | Integer Digit Digit \rightarrow 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9
```

```
Integer \rightarrow Integer Digit
\rightarrow Integer 2
\rightarrow Integer Digit 2
\rightarrow Integer 5 2
\rightarrow Digit 5 2
```



Say, we have grammar

```
Integer \rightarrow Digit | Integer Digit Digit \rightarrow 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9
```

```
Integer \rightarrow Integer Digit

\rightarrow Integer 2

\rightarrow Integer Digit 2

\rightarrow Integer 5 2

\rightarrow Digit 5 2

\rightarrow 3 5 2
```



• Say, we have grammar

Integer
$$\rightarrow$$
 Digit | Integer Digit Digit \rightarrow 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9

• 352 is an Integer?

```
Integer \rightarrow Integer Digit
\rightarrow Integer 2
\rightarrow Integer Digit 2
\rightarrow Integer 5 2
\rightarrow Digit 5 2
\rightarrow 3 5 2
```

Integer \Rightarrow * 352

Top Hat



The Language of a Grammar



• If G is a CFG with alphabet Σ and start symbol S, then the *language of G* is the set

$$L(G) = \{\omega \in \Sigma^* \mid S \Rightarrow^* \omega\}$$

• That is, L(G) is the set of strings derivable from the start symbol.

• Note: ω must be in Σ^* , the set of strings made from terminals. String involving nonterminals aren't in the language.

Context-Free Languages



A language L is called a context-free language (or CFL) if there is a CFG
 G such that L = L(G).

From Regexes to CFGs



- CFGs consist purely of production rules of the form $A \rightarrow \omega$. They do not have the regular expression operators * or U.
- However, we can convert regular expressions to CFGs as follows:

$$S \rightarrow a*b$$



From Regexes to CFGs



- CFGs consist purely of production rules of the form $A\to \omega$. They do not have the regular expression operators * or U.
- However, we can convert regular expressions to CFGs as follows:

$$S \rightarrow Ab$$

 $A \rightarrow Aa \mid \epsilon$

From Regexes to CFGs



- CFGs consist purely of production rules of the form $A\to \omega$. They do not have the regular expression operators * or U.
- However, we can convert regular expressions to CFGs as follows:

$$S \rightarrow \underline{a(b \cup c^*)} \quad \begin{bmatrix} a(b \mid c) \end{bmatrix}$$

$$\Rightarrow ab$$

$$\Rightarrow aC$$

$$\Rightarrow aCC$$

From Regexes to CFGs



- CFGs consist purely of production rules of the form $A\to \omega$. They do not have the regular expression operators * or U.
- However, we can convert regular expressions to CFGs as follows:

$$S \rightarrow aX$$

$$X \rightarrow b \mid C$$

$$C \rightarrow Cc \mid \epsilon$$

Regular Languages and CFLs



Theorem: Every regular language is context-free.

 Proof Idea: Use the construction from the previous slides to convert a regular expression for L into a CFG for L.

 Problem Set Exercise: Instead, show how to convert a DFA/NFA into a CFG

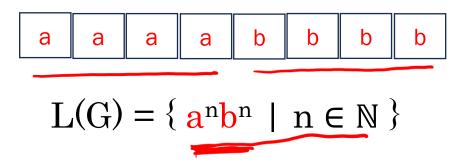
The Language of a Grammar

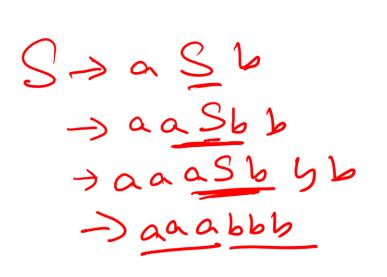


Consider the following CFG G:

$$S \rightarrow aSb \mid \epsilon$$

What strings can this generate?







- Like designing DFAs, NFAs, and regular expressions, designing CFGs is a craft.
- When thinking about CFGs:
 - Think recursively: Build up bigger structures from smaller ones.
 - Have a construction plan: Know in what order you will build up the string.
 - Store information in nonterminals: Have each nonterminal correspond to some useful piece of information.



- Let $\Sigma = \{a, b\}$ and let $L = \{w \in \Sigma^* \mid w \text{ is a palindrome }\}$
- We can design a CFG for L by thinking inductively:
- Base case: ε , a, and b are palindromes.
- If ω is a palindrome, then $\frac{\omega}{\omega}$ and $\frac{\omega}{\omega}$ are palindromes.

abaaba

aSa aa



- Let $\Sigma = \{(,)\}$ and let $L = \{w \in \Sigma^* \mid w \text{ is a string of balanced parentheses}\}$
- Some sample string in L

```
((())
(())()
(()())(())
((((()))(())))
\epsilon
()()
```



- Let $\Sigma = \{ (,) \}$ and let $L = \{ w \in \Sigma^* \mid w \text{ is a string of balanced parentheses} \}$
- Let's think about this recursively.
 - Base case: the empty string is a string of balanced parentheses.
 - Recursive step: Look at the closing parenthesis that matches the first open parenthesis.



- Let $\Sigma = \{ (,) \}$ and let $L = \{ w \in \Sigma^* \mid w \text{ is a string of balanced parentheses} \}$
- Let's think about this recursively.
 - Base case: the empty string is a string of balanced parentheses.
 - Recursive step: Look at the closing parenthesis that matches the first open parenthesis. Removing the first parenthesis and the matching parenthesis forms two new strings of balanced parentheses.

$$S \to (\underline{s})S$$

$$((\underline{s})S)S$$

$$((\underline{s})S)S \to ((\underline{s})S)$$

$$((\underline{s})S)S \to ((\underline{s})S)$$

Designing CFGs: A Caveat



• Let $\Sigma = \{a, b\}$ and let $L = \{w \in \Sigma^* \mid w \text{ has the same number of a's and b's} \}$

• Is this a CFG for L?

$$S \rightarrow aSb \mid bSa \mid \epsilon$$

Can you derive the string abba?

Designing CFGs: A Caveat



- When designing a CFG for a language, make sure that it
 - generates all the strings in the language and
 - never generates a string outside the language.
- The first of these can be tricky make sure to test your grammars!

CFG Caveats II



• Is the following grammar a CFG for the language $\{a^nb^n \mid n \in \mathbb{N}\}$?

$$S \rightarrow aSb$$

S-> a Sb a a Sb b a a a S 2 b b

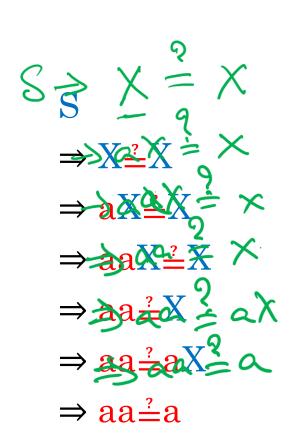
- What strings can you derive?
 - Answer: None!
- What is the language of the grammar?
 - Answer: Ø
- When designing CFGs, make sure your recursion terminates!

CFG Caveats III



- When designing CFGs, remember that each nonterminal can be expanded out independently of the others.
- Let $\Sigma = \{a, \stackrel{?}{=} \}$ and let $L = \{a^n \stackrel{?}{=} a^n \mid n \in \mathbb{N} \}$.
- Is the following a CFG for L?

$$\begin{array}{c} \mathcal{V} & S \to X \stackrel{?}{=} X \\ X \to aX & \varepsilon \end{array}$$

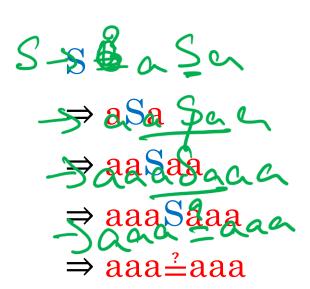


Finding a Build Order



- Let $\Sigma = \{a, \stackrel{?}{=} \}$ and let $L = \{a^n \stackrel{?}{=} a^n \mid n \in \mathbb{N} \}$.
- To build a CFG for L, we need to be more clever with how we construct the string.
 - If we build the strings of a's independently of one another, then we can't enforce that they have the same length.
 - Idea: Build both strings of a's at the same time.
- Here's one possible grammar based on that idea:

$$S \rightarrow \stackrel{?}{=} aSa$$



Function Prototypes



- Let $\Sigma = \{\text{void, int, double, name, (,), ,, }\}.$
- Let's write a CFG for C-style function prototypes!
- Examples:
 - void name(int name, double name);
 - int name();
 - int name(double name);
 - int name(int, int name, int);
 - void name(void);

Function Prototypes



- Here's one possible grammar:
 - $\underline{S} \rightarrow \text{Ret name (Args)};$
 - Ret \rightarrow Type | void
 - Type \rightarrow int | double
 - $\widetilde{\text{Args}} \rightarrow \widetilde{\epsilon}$ | void | ArgList
 - ArgList → OneArg | ArgList, OneArg
 - OneArg → Type | Type name

 Fun question to think about: what changes would you need to make to support pointer types?

CFGs for Programming Languages



```
BLOCK \rightarrow STMT
         | {STMTS}
STMTS \rightarrow \epsilon
          STMT STMTS
STMT \rightarrow EXPR;
          if (EXPR) BLOCK
          while (EXPR) BLOCK
          do BLOCK while (EXPR);
           BLOCK
EXPR \rightarrow identifier
          constant
           EXPR + EXPR
           EXPR - EXPR
           EXPR * EXPR
```

Reading and Exercises



Reading

• Chapter: 2.2 (Michael Scott Book)

References



Lecture Materials of CS 103, Stanford University