#### On the Functional Interpretation of OCL

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#### What is the talk about?

• We explore the use of Haskell as an interpreter for OCL

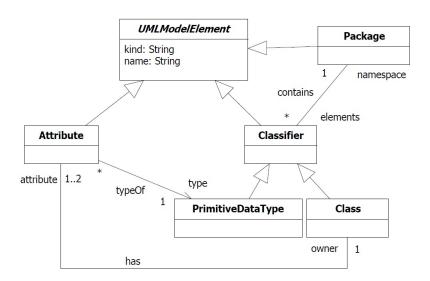
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- What's next?

### Running Example: UML Class Diagrams Metamodel



• Classes represented as datatypes with one constructor

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| UMLMECCla Classifier
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• If the class is not abstract, the field is wrapped with Maybe

```
-- Classifier(namespace:Package) + subtypes

data Classifier = Classifier Int (Maybe ClassifierCh)
```



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  - Primitive types mapped to their corresponding Haskell types

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 Multiplicities that accept many elements are represented by lists

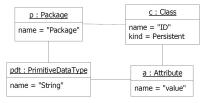
```
-- Class(atts:Set(Attribute))

data Class = Class [Int]
```

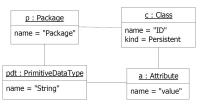


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```
example = Model

[UMLModelElement 1 "Persistent" "Package" (UMLMECPck $ Package [2,3])
, UMLModelElement 2 "Persistent" "String" (UMLMECCla $ Classifier 1
    (Just $ ClassifierChPri PrimitiveDataType))
, UMLModelElement 3 "Persistent" "ID" (UMLMECCla $ Classifier 1
    (Just $ ClassifierChCla (Class [4])))
, UMLModelElement 4 "Persistent" "value" (UMLMECAtt $ Attribute 2 3)
]
```

This representation can be automated by means of a model-to-text transformation

• The translation mimics the structure of the OCL invariants

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```
 \begin{array}{ll} \textit{chk1} &= \textit{context} \_\textit{Class} \ [\textit{inv1}] \\ \textit{inv1} \ \textit{self} &= \textit{ocl} \ \textit{self} \ |.| \ \textit{atts} \ |->| \ \textit{forAll} \ (\lambda(\textit{Val}\ (a1,a2)) \rightarrow \\ (\textit{ocl}\ a1\ |<>|\ \textit{ocl}\ a2)\ |==>| \ ((\textit{ocl}\ a1\ |.|\ \textit{name})\ |<>| \ (\textit{ocl}\ a2\ |.|\ \textit{name}))) \\ .\ \textit{cartesian} \\ \end{array}
```

• We defined an Embedded Domain Specific Language

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- The type Val represents the OCL four-valued logic

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\mathbf{data} \ \mathit{Val} \ \mathit{a} = \mathit{Null} \mid \mathit{Inv} \mid \mathit{Val} \ \mathit{a}
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• The type OCL m a is a Reader monad

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type OCL m a = Reader m a
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```
data Val a = Null | Inv | Val a
```

• The type OCL m a is a Reader monad

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representing computations which read from a shared environment of type m and return a value of type a.



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  - Allow to incorporate side-effects and state

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class Monad m where return :: a \rightarrow m a
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(\gg) :: m \ a \rightarrow (a \rightarrow m \ b) \rightarrow m \ b
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```
class Monad m where return :: a \to m \ a(\gg) :: m \ a \to (a \to m \ b) \to m \ b
```

 A sequence of computations describes the navigation through properties and functions

- Monads structure computations in terms of values and sequences of (sub)computations that use these values.
  - Allow to incorporate side-effects and state

```
class Monad m where

return :: a \rightarrow m a

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```

- A sequence of computations describes the navigation through properties and functions
- The shared environment can be used to look up the elements referred by others.



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  - Construction of OCL expressions from values.

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ocl :: Val \ a \rightarrow OCL \ m \ (Val \ a)
ocl = return
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Object navigation

```
(|.|) :: OCL m (Val a) \rightarrow (Val a \rightarrow OCL m (Val b)) \rightarrow OCL m (Val b) (|.|) = (\gg)
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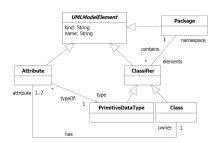
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ocl = return
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Object navigation

$$(|.|) :: OCL \ m \ (Val \ a) \rightarrow (Val \ a \rightarrow OCL \ m \ (Val \ b)) \rightarrow OCL \ m \ (Val \ b)$$
  
 $(|.|) = (>=)$ 

Collection navigation

```
( \mid \neg \succ \mid ) :: OCL \ m \ (Val \ [Val \ a]) \rightarrow (Val \ [Val \ a] \rightarrow OCL \ m \ (Val \ b))
 \rightarrow OCL \ m \ (Val \ b)
( \mid \neg \succ \mid ) = (\gg )
```



```
 \begin{array}{l} chk2 &= context \ \_Class \ [inv2] \\ inv2 \ \_ &= ocl \ \_Class \ |.| \ allInstances \ |->| \ forAll \ (\lambda c \rightarrow \\ & ocl \ c \ |.| \ atts \ |->| \ iterate \ (\lambda res \ a \rightarrow \\ & ocl \ res \ |\&\&| \\ & (ocl \ a \ |.| \ typ \ |.| \ namespace) \ |==| \\ & (ocl \ c \ |.| \ namespace)) \\ & (Val \ True)) \end{array}
```

#### Collection Operators

 The iterate OCL operator is almost directly translated to the *fold* recursion scheme of Haskell.

```
 \begin{array}{l} \textit{iterate} \ :: \ (\textit{Val} \ b \rightarrow \textit{Val} \ a \rightarrow \textit{OCL} \ m \ (\textit{Val} \ b)) \rightarrow \textit{Val} \ b \rightarrow \textit{Val} \ [\textit{Val} \ a] \\ \rightarrow \textit{OCL} \ m \ (\textit{Val} \ b) \\ \\ \textit{iterate} \ f \ b = \textit{pureOCL} \ (\textit{foldM} \ f \ b) \\ \end{array}
```

#### Collection Operators

• The iterate OCL operator is almost directly translated to the *fold* recursion scheme of Haskell.

• Most collection operators correspond to well-known functional programming abstractions, like *map* and *filter*.

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But can also be directly defined in Haskell.

#### Conclusions

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- The functional infrastructure can be automatically generated

#### What's next?

• We can provide an interpretation for many advanced OCL features proposed in the literature.

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  - Lambda abstraction for collection operators
  - Polymorphic collection types
  - Reflection
  - Safe navigation
  - Pattern Matching
  - Lazy Evaluation

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- We can provide an interpretation for many advanced OCL features proposed in the literature.
  - Lambda abstraction for collection operators
  - Polymorphic collection types
  - Reflection
  - Safe navigation
  - Pattern Matching
  - Lazy Evaluation
- We can put functional programming abstractions to work on MDE problems.

# Thank you