

Audit

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Issues can be entered with:

- `\issueCritical{title}{text}`
- `\issueMajor{title}{text}`
- `\issueMinor{title}{text}`

# Chapter 1

## Introduction

### 1.0.1 Location

The Location section should be read as: The source code is available at <https://github.com/RSquad/dens-smv> at branch master with hash code equal to fbdfe4bca3c372b02cacf9788b4ad37112d0da2c and <https://github.com/RSquad/BFTG> (SMV part only) at branch master with hash code equal to 7c6ec7d811bcc1f228a3499ab19f6d20652ca94b

### 1.0.2 End Date

The contest ends at Aug 20, 2021, 23:59:59 UTC

## Chapter 2

### Overview

## Chapter 3

# Library Modules

## 3.1 Module "BFTG.sol"

### 3.1.1 Imports

../BFTG/src/BftgRoot.sol	
../BFTG/src/Padawan.sol	
../BFTG/src/Proposal.sol	

## 3.2 Module "Errors.sol"

### 3.2.1 Pragas

ton	-solidity >=0.37.0	
-----	--------------------	--

### 3.2.2 Contract Definitions

- Errors

## 3.3 Module "Glossary.sol"

### 3.3.1 Pragas

ton	-solidity >= 0.36.0	
-----	---------------------	--

### 3.3.2 Type Definitions

#### 3.3.2.1 Enum VoteCountModel

Undefined	
Majority	
SoftMajority	
SuperMajority	
Other	
Reserved	
Last	

```

3  enum VoteCountModel {
4      Undefined,
5      Majority,
6      SoftMajority,
7      SuperMajority,
8      Other,
9      Reserved,
10     Last
11 }

```

#### 3.3.2.2 Enum ProposalType

Undefined	
SetCode	
Reserve	
SetOwner	
SetRootOwner	

```

13 enum ProposalType {
14     Undefined,
15     SetCode,
16     Reserve,
17     SetOwner,
18     SetRootOwner
19 }

```



### 3.3.2.3 Enum ProposalState

Undefined	
New	
OnVoting	
Ended	
Passed	
NotPassed	
Finalized	
Distributed	
Reserved	
Last	

```
21 enum ProposalState {  
22     Undefined,  
23     New,  
24     OnVoting,  
25     Ended,  
26     Passed,  
27     NotPassed,  
28     Finalized,  
29     Distributed,  
30     Reserved,  
31     Last  
32 }
```

## 3.4 Module "IContest.sol"

### 3.4.1 Pragas

ton	-solidity >= 0.42.0	
-----	---------------------	--

### 3.4.2 Type Definitions

#### 3.4.2.1 Enum ContestStage

Undefined	
New	
Underway	
Voting	
Reveal	
Rank	
Reward	
Finish	
Last	

```

3  enum ContestStage {
4      Undefined,
5      New,
6      Underway,
7      Voting,
8      Reveal,
9      Rank,
10     Reward,
11     Finish,
12     Last
13 }

```

#### 3.4.2.2 Struct Submission

id	uint32	
addrPartisipant	address	
forumLink	string	
fileLink	string	
hash	uint256	
createdAt	uint32	

```

15 struct Submission {
16     uint32 id;
17     address addrPartisipant;
18     string forumLink;
19     string fileLink;
20     uint hash;
21     uint32 createdAt;
22 }

```

### 3.4.2.3 Struct HiddenVote

submissionId	uint32	
hash	uint256	
hiddenComment	bytes	
hiddenScore	bytes	

```

24 struct HiddenVote {
25     uint32 submissionId;
26     uint hash;
27     bytes hiddenComment;
28     bytes hiddenScore;
29 }

```

### 3.4.2.4 Struct RevealVote

submissionId	uint32	
score	uint8	
comment	bytes	

```

31 struct RevealVote {
32     uint32 submissionId;
33     uint8 score;
34     bytes comment;
35 }

```

### 3.4.2.5 Struct Vote

addrJury	address	
score	uint8	
comment	bytes	

```

37 struct Vote {
38     address addrJury;
39     uint8 score;
40     bytes comment;
41 }

```

### 3.4.2.6 Struct Reward

total	uint128	
paid	uint128	

```

43 struct Reward {
44     uint128 total;
45     uint128 paid;
46 }

```

## Chapter 4

# Interface Modules

## 4.1 Module "IBftgRoot.sol"

### 4.1.1 Pragas

ton	-solidity >= 0.42.0	
-----	---------------------	--

### 4.1.2 Type Definitions

#### 4.1.2.1 Struct JuryGroupPending

addrJury	address	
tag	string	

```

3 struct JuryGroupPending {
4     address addrJury;
5     string tag;
6 }

```

### 4.1.3 Contract Definitions

- IBftgRoot

## 4.2 Module "IBftgRootStore.sol"

### 4.2.1 Pragas

ton	-solidity >= 0.42.0	
-----	---------------------	--

### 4.2.2 Type Definitions

#### 4.2.2.1 Enum ContractCode

JuryGroup	
Contest	

```

3 enum ContractCode {
4     JuryGroup,
5     Contest
6 }

```

#### 4.2.2.2 Enum ContractAddr

empty	
-------	--

```

8 enum ContractAddr {
9     empty
10 }

```

### 4.2.3 Contract Definitions

- IBftgRootStore
- IBftgRootStoreCallback

## 4.3 Module "IClient.sol"

### 4.3.1 Pragas

ton	-solidity >= 0.36.0	
-----	---------------------	--

### 4.3.2 Imports

./IProposal.sol	
../Glossary.sol	

### 4.3.3 Contract Definitions

- IClient

## 4.4 Module "IGroup.sol"

### 4.4.1 Pragas

ton	-solidity >= 0.36.0	
-----	---------------------	--

### 4.4.2 Contract Definitions

- IGroup
- IGroupCallback



## 4.5 Module "IJuryGroup.sol"

### 4.5.1 Pragas

ton	-solidity >= 0.43.0	
-----	---------------------	--

### 4.5.2 Type Definitions

#### 4.5.2.1 Struct Member

id	uint32	
balance	uint128	
addr	address	

```

3 struct Member {
4     uint32 id;
5     uint128 balance;
6     address addr;
7 }

```

### 4.5.3 Contract Definitions

- IJuryGroup
- IJuryGroupCallback

## 4.6 Module "IPadawan.sol"

### 4.6.1 Pragas

ton	-solidity >= 0.36.0	
-----	---------------------	--

### 4.6.2 Imports

./IProposal.sol	
-----------------	--

### 4.6.3 Type Definitions

#### 4.6.3.1 Struct TipAccount

addr	address	
balance	uint128	

```

5 struct TipAccount {
6     address addr;
7     uint128 balance;
8 }

```

### 4.6.4 Contract Definitions

- IPadawan

## 4.7 Module "IProposal.sol"

### 4.7.1 Pragas

ton	-solidity >= 0.36.0	
-----	---------------------	--

### 4.7.2 Imports

../Glossary.sol	
-----------------	--

### 4.7.3 Type Definitions

#### 4.7.3.1 Struct ProposalResults

id	uint32	
passed	bool	
votesFor	uint128	
votesAgainst	uint128	
totalVotes	uint256	
model	VoteCountModel	
ts	uint32	

```

5 struct ProposalResults {
6     uint32 id;
7     bool passed;
8     uint128 votesFor;
9     uint128 votesAgainst;
10    uint256 totalVotes;
11    VoteCountModel model;
12    uint32 ts;
13 }

```

#### 4.7.3.2 Struct ProposalInfo

start	uint32	
end	uint32	
title	string	
proposalType	string	
specific	TvmCell	
state	ProposalState	
votesFor	uint128	
votesAgainst	uint128	
totalVotes	uint128	

```

15 struct ProposalInfo {
16     uint32 start;
17     uint32 end;
18     string title;
19     string proposalType;

```

```
20     TvmCell specific;  
21     ProposalState state;  
22     uint128 votesFor;  
23     uint128 votesAgainst;  
24     uint128 totalVotes;  
25 }
```

#### 4.7.4 Contract Definitions

- IProposal
- IEstimateVotesCallback

## 4.8 Module "ITokenRoot.sol"

### 4.8.1 Pragas

ton	-solidity >= 0.42.0	
-----	---------------------	--

### 4.8.2 Contract Definitions

- ITokenRoot

## 4.9 Module "ITokenWallet.sol"

### 4.9.1 Pragas

ton	-solidity >= 0.42.0	
-----	---------------------	--

### 4.9.2 Contract Definitions

- ITokenWallet

## Chapter 5

# Contract Modules

## 5.1 Module "Base.sol"

### 5.1.1 Pragas

ton	-solidity >= 0.42.0	
msgValue	2e7	

### 5.1.2 Imports

./Errors.sol	
--------------	--

### 5.1.3 Contract Definitions

- Base



## 5.2 Module "BftgRoot.sol"

### 5.2.1 Pragas

ton	-solidity >=0.36.0	
AbiHeader	expire	
AbiHeader	time	

### 5.2.2 Imports

./Base.sol	
./Checks.sol	
./Errors.sol	
./interfaces/IBftgRoot.sol	
./resolvers/ContestResolver.sol	
./resolvers/JuryGroupResolver.sol	

### 5.2.3 Contract Definitions

- BftgRoot

## 5.3 Module "Checks.sol"

### 5.3.1 Pragas

ton	-solidity >= 0.42.0	
-----	---------------------	--

### 5.3.2 Contract Definitions

- Checks

## 5.4 Module "Contest.sol"

### 5.4.1 Pragas

ton	-solidity >= 0.43.0	
-----	---------------------	--

### 5.4.2 Imports

./Checks.sol	
./interfaces/IContest.sol	
./interfaces/IBftgRoot.sol	
./interfaces/IBftgRootStore.sol	
./resolvers/JuryGroupResolver.sol	

### 5.4.3 Contract Definitions

- Contest

## 5.5 Module "ContestResolver.sol"

### 5.5.1 Pragas

ton	-solidity >= 0.43.0	
AbiHeader	expire	
AbiHeader	time	

### 5.5.2 Imports

../Contest.sol	
----------------	--

### 5.5.3 Contract Definitions

- ContestResolver

## 5.6 Module "Group.sol"

### 5.6.1 Pragas

ton	-solidity >= 0.36.0	
AbiHeader	expire	
AbiHeader	time	

### 5.6.2 Imports

./Base.sol	
./Errors.sol	
./interfaces/IGroup.sol	

### 5.6.3 Contract Definitions

- Group

## 5.7 Module "GroupResolver.sol"

### 5.7.1 Pragas

ton	-solidity >= 0.36.0	
AbiHeader	expire	
AbiHeader	time	

### 5.7.2 Imports

../Group.sol	
--------------	--

### 5.7.3 Contract Definitions

- GroupResolver

## 5.8 Module "JuryGroup.sol"

### 5.8.1 Pragas

ton	-solidity >= 0.36.0	
-----	---------------------	--

### 5.8.2 Imports

./interfaces/IJuryGroup.sol	
-----------------------------	--

### 5.8.3 Contract Definitions

- JuryGroup

## 5.9 Module "JuryGroupResolver.sol"

### 5.9.1 Pragas

ton	-solidity >= 0.42.0	
-----	---------------------	--

### 5.9.2 Imports

../JuryGroup.sol	
------------------	--

### 5.9.3 Contract Definitions

- JuryGroupResolver



## 5.10 Module "Padawan.sol"

### 5.10.1 Pragma

ton	-solidity >= 0.36.0	
AbiHeader	expire	
AbiHeader	time	

### 5.10.2 Imports

./Base.sol	
./Errors.sol	
./interfaces/IProposal.sol	
./interfaces/IPadawan.sol	
./interfaces/ITokenRoot.sol	
./interfaces/ITokenWallet.sol	

### 5.10.3 Type Definitions

#### 5.10.3.1 Struct PadawanData

ownerAddress	address	
addr	address	

```

12 struct PadawanData {
13     address ownerAddress;
14     address addr;
15 }

```

#### 5.10.3.2 Struct Balance

total	uint128	
locked	uint128	

```

16 struct Balance {
17     uint128 total;
18     uint128 locked;
19 }

```

#### 5.10.3.3 Struct ActiveProposal

voteProvider	address	
votePrice	uint128	
votes	uint128	

```

20 struct ActiveProposal {
21     address voteProvider;
22     uint128 votePrice;

```

```
23     uint128 votes;  
24 }
```

#### 5.10.3.4 Struct Reclaim

balanceProvider	address	
amount	uint128	
returnTo	address	

```
25 struct Reclaim {  
26     address balanceProvider;  
27     uint128 amount;  
28     address returnTo;  
29 }
```

#### 5.10.4 Contract Definitions

- Padawan

## 5.11 Module "PadawanResolver.sol"

### 5.11.1 Pragas

ton	-solidity >= 0.36.0	
AbiHeader	expire	
AbiHeader	time	

### 5.11.2 Imports

../Padawan.sol	
----------------	--

### 5.11.3 Contract Definitions

- PadawanResolver

## 5.12 Module "Proposal.sol"

### 5.12.1 Pragas

ton	-solidity >= 0.36.0	
AbiHeader	expire	
AbiHeader	time	

### 5.12.2 Imports

./Base.sol	
./Errors.sol	
./resolvers/PadawanResolver.sol	
./resolvers/GroupResolver.sol	
./interfaces/IClient.sol	
./interfaces/IProposal.sol	
./interfaces/IPadawan.sol	
./interfaces/IGroup.sol	

### 5.12.3 Contract Definitions

- Proposal

# Chapter 6

## Contract Base

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### 6.1 Overview

In file `Base.sol`

### 6.2 Constant Definitions

```
8  uint64 constant DEFAULT_FEE      = 1 ton;
10 uint16 constant ERROR_DIFFERENT_CALLER = 211;
12 uint64 constant START_BALANCE     = 3 ton;
13 uint64 constant DEPLOYER_FEE      = 0.1 ton;
14 uint64 constant PROCESS_FEE       = 0.3 ton;
15 uint64 constant VOTE_FEE          = 1 ton;
16 uint64 constant DEPLOY_FEE        = START_BALANCE +
    DEPLOYER_FEE;
```

```

17  uint64 constant DEPLOY_PAY          = DEPLOY_FEE + PROCESS_FEE;
18  uint64 constant DEPLOY_PROPOSAL_FEE = 3 ton;
19  uint64 constant DEPLOY_PROPOSAL_PAY = DEPLOY_PROPOSAL_FEE +
    PROCESS_FEE;
20  uint64 constant DEPOSIT_TONS_FEE    = 1 ton;
21  uint64 constant DEPOSIT_TONS_PAY    = DEPOSIT_TONS_FEE +
    PROCESS_FEE;
22  uint64 constant DEPOSIT_TOKENS_FEE  = 0.5 ton +
    DEPOSIT_TONS_FEE;
23  uint64 constant DEPOSIT_TOKENS_PAY  = DEPOSIT_TOKENS_FEE +
    PROCESS_FEE;
24  uint64 constant TOKEN_ACCOUNT_FEE   = 2 ton;
25  uint64 constant TOKEN_ACCOUNT_PAY   = TOKEN_ACCOUNT_FEE +
    PROCESS_FEE;
26  uint64 constant QUERY_STATUS_FEE    = 0.2 ton;
27  uint64 constant QUERY_STATUS_PAY    = QUERY_STATUS_FEE +
    DEF_RESPONSE_VALUE;
29  uint64 constant DEF_RESPONSE_VALUE  = 0.03 ton;
30  uint64 constant DEF_COMPUTE_VALUE   = 0.2 ton;

```

## 6.3 Modifier Definitions

### 6.3.1 Modifier signed

```

32  modifier signed {
33      require(msg.pubkey() == tvn.pubkey(), 100);
34      tvn.accept();
35      -;
36  }

```

### 6.3.2 Modifier accept

```

38  modifier accept {
39      tvn.accept();
40      -;
41  }

```

### 6.3.3 Modifier onlyContract

```
43     modifier onlyContract() {  
44         require(msg.sender != address(0), Errors.ONLY_CONTRACT);  
45         -;  
46     }
```

#### 6.3.4 Modifier onlyMe

```
48     modifier onlyMe {  
49         require(msg.sender == address(this), ERROR_DIFFERENT_CALLER  
50             );  
51         -;  
52     }
```

## Chapter 7

# Contract BftgRoot

### Contents

---

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---

## 7.1 Overview

In file BftgRoot.sol



## 7.2 Contract Inheritance

Base	
IBftgRoot	
IBftgRootStoreCallback	
ContestResolver	
JuryGroupResolver	
Checks	

## 7.3 Constant Definitions

```
18  uint8 constant CHECK_CONTEST_CODE = 1;
```

```
19  uint8 constant CHECK_JURY_GROUP_CODE = 2;
```

## 7.4 Variable Definitions

address	_addrBftgRootStore	
		used in @1.BftgRoot.deployContest
		assigned in @1.BftgRoot.:constructor
		used in @1.BftgRoot.:constructor
bool	_inited	Initialized to false
		assigned in @1.BftgRoot._onInit
		used in @1.BftgRoot._onInit
		used in @1.BftgRoot._onInit
mapping (address => JuryGroupPending)	_juryGroupPendings	
		assigned in @1.BftgRoot.registerMemberJuryGroup
		used in @1.BftgRoot.registerMemberJuryGroup
		assigned in @1.BftgRoot.getMembersCallback
		used in @1.BftgRoot.getMembersCallback
		used in @1.BftgRoot.getMembersCallback
		used in @1.BftgRoot.getMembersCallback
		assigned in @1.BftgRoot.:onBounce
		used in @1.BftgRoot.:onBounce
		used in @1.BftgRoot.:onBounce
		used in @1.BftgRoot.:onBounce
		used in @1.BftgRoot.:onBounce

```

34     address _addrBftgRootStore;

54     bool public _inited = false;

110    mapping(address => JuryGroupPending) _juryGroupPendings;
```

## 7.5 Modifier Definitions

### 7.5.1 Modifier onlyStore



```

89         (_juryGroupPendings[msg.sender].tag,
90         _juryGroupPendings[msg.sender].addrJury);
91     delete _juryGroupPendings[msg.sender];
92 }

```

### 7.7.2 Function deployContest

- TODO

```

98     function deployContest(string[] tags, uint128 prizePool, uint32
99     underwayDuration) external view {
100         tvvm.accept();
101         TvmCell state = _buildContestState(address(this));
102         new Contest
103             {stateInit: state, value: 1 ton}
104             (_addrBftgRootStore, tags, prizePool, underwayDuration)
105     }

```

### 7.7.3 Function deployJuryGroup

- TODO

```

112     function deployJuryGroup(string tag, address[] initialMembers)
113     public view {
114         require(address(0) != msg.sender);
115         TvmCell state = _buildJuryGroupState(tag, address(this));
116         new JuryGroup
117             {stateInit: state, value: 0.3 ton}
118             (initialMembers);
119     }

```

### 7.7.4 Function getMembersCallback

- TODO

```

130     function getMembersCallback(mapping(address => Member) members)
131     public {
132         require(_juryGroupPendings.exists(msg.sender) || address(
133         this) == msg.sender, 106);
134         IJuryGroup(msg.sender).registerMember
135             {value: 0 ton, bounce: true, flag: 64}
136             (_juryGroupPendings[msg.sender].addrJury);
137         delete _juryGroupPendings[msg.sender];
138     }

```

### 7.7.5 Function getStored

- TODO

```

142     function getStored() public view returns (
143         TvmCell codeContest,
144         TvmCell codeJuryGroup
145     ) {
146         codeContest = _codeContest;
147         codeJuryGroup = _codeJuryGroup;
148     }

```

### 7.7.6 Function registerMemberJuryGroup

- TODO

```

120     function registerMemberJuryGroup(string tag, address addrMember
121     ) public override {
122         address addrContest = resolveContest(address(this));
123         address addrJuryGroup = resolveJuryGroup(tag, address(this));
124         require(msg.sender == addrContest || address(this) == msg.
125             sender, 105);
126         _juryGroupPendings[addrJuryGroup] = JuryGroupPending(
127             addrMember, tag);
128         IJuryGroup(addrJuryGroup).getMembers
129             {value: 0, bounce: true, flag: 64}
130             ();
131     }

```

### 7.7.7 Function updateAddr

- TODO

```

77     function updateAddr(ContractAddr kind, address addr) external
78         override {}

```

### 7.7.8 Function updateCode

- TODO

```

62     function updateCode(
63         ContractCode kind,
64         TvmCell code
65     ) external override onlyStore {
66         if (kind == ContractCode.Contest) {
67             _codeContest = code;
68             _passCheck(CHECK_CONTEST_CODE);
69         }
70         if (kind == ContractCode.JuryGroup) {
71             _codeJuryGroup = code;

```

```
72     _passCheck(CHECK_JURY_GROUP_CODE);  
73     }  
74     _onInit();  
75 }
```

## 7.8 Internal Method Definitions

### 7.8.1 Function `_createChecks`

- TODO

```
21     function _createChecks() private inline {  
22         _checkList = CHECK_CONTEST_CODE | CHECK_JURY_GROUP_CODE;  
23     }
```

### 7.8.2 Function `_onInit`

- TODO

```
56     function _onInit() private {  
57         if(!_isCheckListEmpty() && !_initd) {  
58             _initd = true;  
59         }  
60     }
```

# Chapter 8

## Contract Checks

### Contents

---

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8.4.2 Function <code>_passCheck</code>	55

---

## 8.1 Overview

In file `Checks.sol`

## 8.2 Variable Definitions

uint8	_checkList	
		assigned in @1.Bftg-Root._createChecks
		used in @1.Bftg-Root._createChecks
		assigned in @18.Con-test._createChecks
		used in @18.Con-test._createChecks
		assigned in @5.Checks._passCheck
		used in @5.Checks._passCheck
		used in @5.Checks._isCheckListEmpty

```
4      uint8 _checkList;
```

## 8.3 Modifier Definitions

### 8.3.1 Modifier checksEmpty

```
12      modifier checksEmpty() {
13          require(!_isCheckListEmpty(), 100); //Errors.
14              NOT_ALL_CHECKS_PASSED);
15          tvn.accept();
16      }
```

## 8.4 Internal Method Definitions

### 8.4.1 Function \_isCheckListEmpty

- TODO

```
9      function _isCheckListEmpty() internal view inline returns (bool) {
10          return (_checkList == 0);
11      }
```

### 8.4.2 Function \_passCheck

- TODO



```
6  function _passCheck(uint8 check) internal inline {  
7      _checkList &= ~check;  
8  }
```

## Chapter 9

# Contract Contest

### Contents

---

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---

## 9.1 Overview

In file `Contest.sol`

## 9.2 Contract Inheritance

JuryGroupResolver	
IJuryGroupCallback	
IBftgRootStoreCallback	
Checks	

## 9.3 Constant Definitions

```
15  uint8 constant CHECK_JURY_GROUP_CODE = 1;
```

## 9.4 Static Variable Definitions

address	_deployer	
		used in @18.Con-
		test.stakePartisipantReward
		used in @18.Contest._onInit
		used in @18.Contest.:constructor

```
28  address static _deployer;
```



## 9.5 Variable Definitions

string []	_tags	used in @test.stakePartisipantRev
		used in @test.stakePartisipantRev
		used in @18.Contest._on
		used in @18.Contest._on
		assigned in test.:constructor
		used in @18.Contest.:con
mapping (address => bool)	_tagsPendings	
		used in test.getMembersCallbac
		assigned in test.getMembersCallbac
		used in test.getMembersCallbac
		used in test.getMembersCallbac
		assigned in @18.Contest
		used in @18.Contest._on
		used in @18.Contest._on
		assigned in test.:onBounce
		used in @18.Contest.:on
		used in @18.Contest.:on
mapping (address => Member)	_jury	
		used in @18.Contest.vot
		used in @18.Contest.rev
		assigned in test.getMembersCallbac
		used in test.getMembersCallbac
uint128	_prizePool	
		used in test._calcPointValue
		assigned in test.:constructor
		used in @18.Contest.:con
uint32	_underwayDuration	
		used in test._changeStage
		assigned in test.:constructor
CHAPTER 9. CONTRACT CONTEST	60	used in @18.Contest.:con
uint32	_underwayEnds	
		assigned in test._changeStage
		used in test._changeStage
bool	_inited	Initialized to false
		assigned in @18.Contest

```

25     string[] public _tags;
26     mapping(address => bool) _tagsPendings;
27     mapping(address => Member) public _jury;
30     uint128 public _prizePool;
31     uint32 public _underwayDuration;
32     uint32 public _underwayEnds;
45     bool public _inited = false;
104    ContestStage public _stage;
118    mapping(uint32 => Submission) public _submissions;
119    uint32 _submissionsCounter;
132    mapping(address => mapping(uint32 => HiddenVote)) public
        _juryHiddenVotes;
153    mapping(uint32 => Vote[]) public _submissionVotes;
171    uint128 _pointValue;
173    mapping(address => Reward) public _rewards;

```

## 9.6 Constructor Definitions

### 9.6.1 Constructor

## Critical issue: Constructor for Contest (fake)

loren ipsum loren ipsum loren ipsum loren ipsum loren ipsum loren ipsum loren  
ipsum loren ipsum loren ipsum loren ipsum loren ipsum loren ipsum loren ipsum  
loren ipsum loren ipsum loren ipsum loren ipsum loren ipsum  
loren ipsum loren ipsum loren ipsum loren ipsum loren ipsum loren ipsum loren  
ipsum loren ipsum loren ipsum

- TODO

```

34     constructor(address addrBftgRootStore, string[] tags, uint128
        prizePool, uint32 underwayDuration) public {
35         require(msg.sender == _deployer, 101);
36         _tags = tags;
37         _stage = ContestStage.New;
38         _prizePool = prizePool;
39         _underwayDuration = underwayDuration;
40         IBftgRootStore(addrBftgRootStore).queryCode
41             {value: 0.2 ton, bounce: true}
42             (ContractCode.JuryGroup);
43     }

```

## 9.7 Public Method Definitions

### 9.7.1 OnBounce function

- TODO

```

64     onBounce(TvmSlice) external {
65         if(!_tagsPendings.exists(msg.sender)) {
66             delete _tagsPendings[msg.sender];
67             if(_tagsPendings.empty()) {
68                 _changeStage(ContestStage.Underway);
69             }
70         }
71     }

```

### 9.7.2 Function calcRewards

- TODO

```

175     function calcRewards() public {
176         _calcPointValue();
177         optional(uint32, Vote[]) optSubmissionVotes =
178             _submissionVotes.min();
179         while (optSubmissionVotes.hasValue()) {
180             (uint32 id, Vote[] submissionVotes) =
181                 optSubmissionVotes.get();
182             for(uint8 i = 0; i < submissionVotes.length; i++) {
183                 _rewards[_submissions[id].addrPartisipant].total +=
184                     submissionVotes[i].score * _pointValue;
185             }
186             optSubmissionVotes = _submissionVotes.next(id);
187         }
188         _changeStage(ContestStage.Reward);
189     }

```

### 9.7.3 Function changeStage

- TODO

```

234     function changeStage(ContestStage stage) external {
235         tvm.accept();
236         _stage = stage;
237     }

```

### 9.7.4 Function claimPartisipantReward

- TODO

```

197     function claimPartisipantReward(uint128 amount) public {
198         require(_rewards.exists(msg.sender), 107);
199         require(_rewards[msg.sender].total - _rewards[msg.sender].
           paid >= amount, 108);
200         _rewards[msg.sender].paid += amount;
201         msg.sender.transfer(amount, true, 1);
202     }

```

### 9.7.5 Function getHiddenVotesByAddress

- TODO

```

145     function getHiddenVotesByAddress(address juryAddr) public view
146         returns (mapping(uint32 => HiddenVote) hiddenVotes) {
147         hiddenVotes = _juryHiddenVotes[juryAddr];
148     }

```

### 9.7.6 Function getMembersCallback

- TODO

```

87     function getMembersCallback(mapping(address => Member) members)
88         external override {
89         require(_tagsPendings.exists(msg.sender), 102);
90         delete _tagsPendings[msg.sender];
91         for(, Member member): members {
92             if(member.balance >= 0) {
93                 _jury[member.addr] = member;
94             }
95         }
96         if(_tagsPendings.empty()) {
97             _changeStage(ContestStage.Underway);
98         }
99     }

```

### 9.7.7 Function hashVote

- TODO

```

223     function hashVote(uint32 submissionId, uint8 score, string
224         comment) public pure returns (uint hash) {
225         TvmBuilder builder;
226         builder.store(submissionId, score, comment);
227         TvmCell cell = builder.toCell();
228         hash = tvn.hash(cell);
229     }

```



### 9.7.8 Function reveal

- TODO

```

155     function reveal(RevealVote[] revealVotes) external {
156         require(_stage == ContestStage.Reveal, 104);
157         require(_jury.exists(msg.sender), 105);
158         for(uint8 i = 0; i < revealVotes.length; i++) {
159             uint oldHash = _juryHiddenVotes[msg.sender][revealVotes
160                 [i].submissionId].hash;
161             uint newHash = hashVote(revealVotes[i].submissionId,
162                 revealVotes[i].score, revealVotes[i].comment);
163             require(oldHash == newHash, 106);
164             _submissionVotes[revealVotes[i].submissionId].push(Vote
165                 (msg.sender, revealVotes[i].score, revealVotes[i].

```

### 9.7.9 Function stakePartisipantReward

- TODO

```

204     function stakePartisipantReward(uint128 amount, string tag,
205         address addrJury) public {
206         require(_rewards.exists(msg.sender), 107);
207         require(_rewards[msg.sender].total - _rewards[msg.sender].
208             paid >= amount, 108);
209         bool isTagExists = false;
210         for(uint8 i = 0; i < _tags.length; i++) {
211             if(_tags[i] == tag) isTagExists = true;
212         }
213         require(isTagExists, 108);
214         _rewards[msg.sender].paid += amount;
215         IBftgRoot(_deployer).registerMemberJuryGroup
216             ({value: amount, bounce: true, flag: 2}
217                 (tag, addrJury == address(0) ? msg.sender : addrJury));
218         msg.sender.transfer(0, true, 64);
219     }

```

### 9.7.10 Function submit

- TODO

```

121     function submit(address addrPartisipant, string forumLink,
122         string fileLink, uint hash) external {
123         require(_stage == ContestStage.Underway, 104);
124         _submissions[_submissionsCounter] = (Submission(
125             _submissionsCounter, addrPartisipant, forumLink,
126             fileLink, hash, uint32(now)));
127         _submissionsCounter += 1;
128         msg.sender.transfer(0, true, 64);
129     }

```

### 9.7.11 Function updateAddr

- TODO

```
81     function updateAddr(ContractAddr kind, address addr) external
        override {}
```

### 9.7.12 Function updateCode

- TODO

```
73     function updateCode(ContractCode kind, TvmCell code) external
        override {
74         if (kind == ContractCode.JuryGroup) {
75             _codeJuryGroup = code;
76             _passCheck(CHECK_JURY_GROUP_CODE);
77         }
78         _onInit();
79     }
```

### 9.7.13 Function vote

- TODO

```
134     function vote(HiddenVote[] hiddenVotes) external {
135         require(_stage == ContestStage.Voting, 104);
136         require(_jury.exists(msg.sender), 105);
137         for(uint8 i = 0; i < hiddenVotes.length; i++) {
138             if(!_juryHiddenVotes[msg.sender].exists(hiddenVotes[i].
                submissionId)) {
139                 _juryHiddenVotes[msg.sender][hiddenVotes[i].
                    submissionId] = hiddenVotes[i];
140             }
141         }
142         msg.sender.transfer(0, true, 64);
143     }
```

## 9.8 Internal Method Definitions

### 9.8.1 Function \_calcPointValue

- TODO

```
188     function _calcPointValue() private inline {
189         // TODO: change the formula
190         _pointValue = _prizePool / (_submissionsCounter * 10);
191     }
```

### 9.8.2 Function `_changeStage`

- TODO

```

106     function _changeStage(ContestStage stage) private inline
107         returns (ContestStage) {
108         require(_stage < stage, 103);
109         if (stage == ContestStage.Underway) {
110             _underwayEnds = uint32(now) + _underwayDuration;
111         }
112         _stage = stage;

```

### 9.8.3 Function `_createChecks`

- TODO

```

17     function _createChecks() private inline {
18         _checkList = CHECK_JURY_GROUP_CODE;
19     }

```

### 9.8.4 Function `_onInit`

- TODO

```

47     function _onInit() private {
48         if(!_isCheckListEmpty() && !_inited) {
49             _inited = true;
50             for(uint8 i = 0; i < _tags.length; i++) {
51                 TvmCell state = _buildJuryGroupState(_tags[i],
52                     _deployer);
53                 uint256 hashState = tvm.hash(state);
54                 address addrJuryGroup = address.makeAddrStd(0,
55                     hashState);
56                 _tagsPendings[addrJuryGroup] = true;
57                 IJuryGroup(addrJuryGroup).getMembers{
58                     value: 0.2 ton,
59                     flag: 1,
60                     bounce: true
61                 }();
62             }
63         }
64     }

```

# Chapter 10

## Contract ContestResolver

### Contents

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<b>10.4 Internal Method Definitions</b>	<b>68</b>
10.4.1 Function _buildContestState	68

### 10.1 Overview

In file `ContestResolver.sol`

### 10.2 Variable Definitions

TvmCell	_codeContest	
		assigned in @1.Bftg-Root.updateCode
		used in @1.Bftg-Root.updateCode
		used in @1.BftgRoot.getStored
		used in @8.ContestResolver._buildContestState

8      `TvmCell _codeContest;`

## 10.3 Public Method Definitions

### 10.3.1 Function resolveContest

- TODO

```
10     function resolveContest(address deployer) public view returns (
11         address addrContest) {
12         TvmCell state = _buildContestState(deployer);
13         uint256 hashState = tvm.hash(state);
14         addrContest = address.makeAddrStd(0, hashState);
15     }
```

## 10.4 Internal Method Definitions

### 10.4.1 Function \_buildContestState

- TODO

```
16     function _buildContestState(address deployer) internal virtual
17         view returns (TvmCell) {
18         return tvm.buildStateInit({
19             contr: Contest,
20             varInit: {_deployer: deployer},
21             code: _codeContest
22         });
23     }
```

# Chapter 11

## Contract Group

### Contents

---

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11.6.3 Function removeMember	71

---

### 11.1 Overview

In file `Group.sol`

### 11.2 Contract Inheritance

Base	
IGroup	

### 11.3 Static Variable Definitions

string	_name	
		used in @21.Group.getMembers

11     `string static _name;`

## 11.4 Variable Definitions

address	members	
		assigned in @21.Group.removeMember
		used in @21.Group.removeMember
		used in @21.Group.removeMember
		used in @21.Group.removeMember
		used in @21.Group.removeMember
		used in @21.Group.getMembers
		used in @21.Group.addMember
		assigned in @21.Group.:constructor
		used in @21.Group.:constructor

```
12     address[] _members;
```

## 11.5 Constructor Definitions

### 11.5.1 Constructor

### Critical issue: Constructor for Group (fake)

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- TODO

```
15     constructor(address[] initialMembers) public onlyContract {
16         _members = initialMembers;
17     }
```

## 11.6 Public Method Definitions

### 11.6.1 Function addMember

- TODO

```
25     function addMember(uint128 idProposal, address member) public
26         onlyContract {
27         idProposal;
28         _members.push(member);
29     }
```

### 11.6.2 Function getMembers

- TODO

```
19     function getMembers() override public onlyContract {
20         IGroupCallback(msg.sender).onGetMembers
21         {value: 0, flag: 64, bounce: true}
22         (_name, _members);
23     }
```

### 11.6.3 Function removeMember

- TODO

```
30     function removeMember(uint128 idProposal, address member)
31         public onlyContract {
32         idProposal;
33         address[] members;
34         for(uint32 index = 0; index < _members.length; index++) {
35             if(_members[index] != member) {
36                 members.push(_members[index]);
37             }
38         }
39         _members = members;
40     }
```



# Chapter 12

## Contract GroupResolver

### Contents

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12.4.1 Function _buildGroupState	73

### 12.1 Overview

In file `GroupResolver.sol`

### 12.2 Variable Definitions

TvmCell	_codeGroup	
		used in @16.GroupRe- solver._buildGroupState

8     TvmCell \_codeGroup;

### 12.3 Public Method Definitions

#### 12.3.1 Function resolveGroup

- TODO

```
10     function resolveGroup(string name) public view returns (address
11         group) {
12         TvmCell state = _buildGroupState(name);
13         uint256 hashState = tvm.hash(state);
14         group = address.makeAddrStd(0, hashState);
15     }
```

## 12.4 Internal Method Definitions

### 12.4.1 Function \_buildGroupState

- TODO

```
16     function _buildGroupState(string name) internal virtual view
17         returns (TvmCell) {
18         return tvm.buildStateInit({
19             contr: Group,
20             varInit: {_name: name},
21             code: _codeGroup
22         });
23     }
```

# Chapter 13

## Contract JuryGroup

### Contents

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13.8.1 Function _addMember	77

### 13.1 Overview

In file JuryGroup.sol

### 13.2 Contract Inheritance

IJuryGroup	
------------	--

### 13.3 Static Variable Definitions

string	_tag	
address	_deployer	
		used in @19.Jury-Group.:constructor

```
11 string static public _tag;
```

```
12 address static _deployer;
```

### 13.4 Variable Definitions

mapping (address => Member)	_members	
		assigned in @19.Jury-Group.withdraw
		used in @19.Jury-Group.withdraw
		used in @19.Jury-Group.withdraw
		used in @19.Jury-Group.withdraw
		assigned in @19.Jury-Group.registerMember
		used in @19.Jury-Group.registerMember
		used in @19.Jury-Group.registerMember
		used in @19.Jury-Group.getMembers
		assigned in @19.Jury-Group._addMember
		used in @19.Jury-Group._addMember
uint32	_membersCounter	
		assigned in @19.Jury-Group._addMember
		used in @19.Jury-Group._addMember
		used in @19.Jury-Group._addMember

```
14 mapping(address => Member) public _members;
```

```
15 uint32 _membersCounter;
```

## 13.5 Modifier Definitions

### 13.5.1 Modifier onlyDeployer

```

6      modifier onlyDeployer() {
7          require(msg.sender == _deployer, 100);
8          -;
9      }

```

## 13.6 Constructor Definitions

### 13.6.1 Constructor

#### Critical issue: Constructor for JuryGroup (fake)

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- TODO

```

17     constructor(address[] initialMembers) public {
18         require(_deployer == msg.sender, 100);
19         for(uint8 i = 0; i < initialMembers.length; i++) {
20             _addMember(initialMembers[i], 0);
21         }
22     }

```

## 13.7 Public Method Definitions

### 13.7.1 Function getMembers

- TODO

```

45     function getMembers() public override {
46         IJuryGroupCallback(msg.sender).getMembersCallback{value: 0,
47             flag: 64, bounce: false}(_members);

```

### 13.7.2 Function registerMember

- TODO

```

24     function registerMember(address addrMember) public override
25         onlyDeployer {
26         if(_members.exists(addrMember) == false) {

```

```
26     _addMember(addrMember, msg.value);
27   } else {
28     _members[addrMember].balance += msg.value;
29   }
30 }
```

### 13.7.3 Function withdraw

- TODO

```
37 function withdraw(uint128 amount) public {
38   require(msg.sender != address(0), 101);
39   require(_members[msg.sender].balance >= 0 ton, 201);
40   require(_members[msg.sender].balance < amount, 202);
41   msg.sender.transfer(amount, true, 1);
42   _members[msg.sender].balance -= amount;
43 }
```

## 13.8 Internal Method Definitions

### 13.8.1 Function \_addMember

- TODO

```
32 function _addMember(address addrMember, uint128 value) private
33   inline {
34   _members[addrMember] = Member(_membersCounter, value,
35     addrMember);
36   _membersCounter++;
37 }
```

# Chapter 14

## Contract

## JuryGroupResolver

### Contents

---

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14.4.1 Function _buildJuryGroupState	79

---

### 14.1 Overview

In file `JuryGroupResolver.sol`

### 14.2 Variable Definitions

TvmCell	_codeJuryGroup	
		assigned in @1.Bftg-Root.updateCode
		used in @1.Bftg-Root.updateCode
		used in @1.BftgRoot.getStored
		assigned in @18.Con-test.updateCode
		used in @18.Contest.updateCode
		used in @9.JuryGroupRe-solver._buildJuryGroupState

```
6      TvmCell _codeJuryGroup;
```

## 14.3 Public Method Definitions

### 14.3.1 Function resolveJuryGroup

- TODO

```
8      function resolveJuryGroup(string tag, address deployer) public  
9          view returns (address addrJuryGroup) {  
10         TvmCell state = _buildJuryGroupState(tag, deployer);  
11         uint256 hashState = tvm.hash(state);  
12         addrJuryGroup = address.makeAddrStd(0, hashState);  
13     }
```

## 14.4 Internal Method Definitions

### 14.4.1 Function \_buildJuryGroupState

- TODO

```
14     function _buildJuryGroupState(string tag, address deployer)  
15         internal view returns (TvmCell) {  
16         return tvm.buildStateInit({  
17             contr: JuryGroup,  
18             varInit: {_tag: tag, _deployer: deployer},  
19             code: _codeJuryGroup  
20         });  
21     }
```



# Chapter 15

## Contract Padawan

### Contents

---

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---

### 15.1 Overview

In file `Padawan.sol`

## 15.2 Contract Inheritance

Base	
IEstimateVotesCallback	

## 15.3 Static Variable Definitions

address	_deployer	
		used in @2.Padawan.:constructor
address	_owner	
		used in @2.Padawan.rejectVote
		used in @2.Padawan.onTokenWalletDeploy
		used in @2.Padawan.onEstimateVotes
		used in @2.Padawan.confirmVote
		used in @2.Padawan._doReclaim

```
32     address static _deployer;
```

```
33     address static _owner;
```



## 15.4 Variable Definitions

mapping (address => Balance)	_balances	
		used @2.Padawan.updateStatus in
		assigned @2.Padawan.updateStatus in
		used @2.Padawan.updateStatus in
		used @2.Padawan.updateStatus in
		used @2.Padawan.reclaimDeposit in
		assigned @2.Padawan.onTokenWalletGetBalance in
		used @2.Padawan.onTokenWalletGetBalance in
		used @2.Padawan.onTokenWalletGetBalance in
		assigned @2.Padawan.onTokenWalletDeploy in
		used @2.Padawan.onTokenWalletDeploy in
		used @2.Padawan.onEstimateVotes in
		used @2.Padawan.onEstimateVotes in
		assigned @2.Padawan.depositTons in
		used in @2.Padawan.depositTons
		assigned @2.Padawan.confirmVote in
		used @2.Padawan.confirmVote in
		used @2.Padawan.confirmVote in
		assigned @2.Padawan._doReclaim in
		used in @2.Padawan._doReclaim
mapping (address => address)	_tokenAccounts	
		used @2.Padawan.updateStatus in
		used @2.Padawan.reclaimDeposit in
		assigned @2.Padawan.onTokenWalletDeploy in
CHAPTER 15. CONTRACT PADAWAN		used 83 @2.Padawan.onTokenWalletDeploy in
		used @2.Padawan.onTokenWalletDeploy in
		used @2.Padawan.onEstimateVotes in
		used @2.Padawan.depositTokens in
		used in

```

35 mapping(address => Balance) public _balances;
36 mapping(address => address) public _tokenAccounts;
37 mapping(address => ActiveProposal) public _activeProposals;
38 uint32 _activeProposalsLength;
40 Reclaim public _reclaim;

```

## 15.5 Modifier Definitions

### 15.5.1 Modifier onlyOwner

```

44 modifier onlyOwner() {
45     require(msg.sender == _owner, Errors.
46         NOT_AUTHORIZED_CONTRACT);
47     _;

```

## 15.6 Constructor Definitions

### 15.6.1 Constructor

#### Critical issue: Constructor for Padawan (fake)

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- TODO

```

49 constructor() public onlyContract {
50     require(_deployer == msg.sender, Errors.ONLY_DEPLOYER);
51 }

```

## 15.7 Public Method Definitions

### 15.7.1 Function confirmVote

- TODO

```

89     function confirmVote(
90         uint128 votes,
91         uint128 votePrice,
92         address voteProvider)
93     external onlyContract { votes;
94         optional(ActiveProposal) optActiveProposal =
95             _activeProposals.fetch(msg.sender);
96         require(optActiveProposal.hasValue(), 111);
97         uint128 activeProposalVotes = optActiveProposal.get().votes
98             ;
99
100         address balanceProvider = voteProvider == address(0) ?
101             voteProvider : _tokenAccounts[voteProvider];
102
103         if(_balances[balanceProvider].locked < (activeProposalVotes
104             ) * votePrice) {
105             _balances[balanceProvider].locked = (
106                 activeProposalVotes) * votePrice;
107         }
108         _owner.transfer(0, false, 64);
109     }

```

### 15.7.2 Function createTokenAccount

- TODO

```

228     function createTokenAccount(address tokenRoot) external
229         onlyOwner {
230         require(msg.value >= DEFAULT_FEE, Errors.MSG_VALUE_TOO_LOW)
231             ;
232         require(!_tokenAccounts.exists(tokenRoot));
233
234         ITokenRoot(tokenRoot).deployEmptyWallet
235             {value: 0, flag: 64, bounce: true}
236             (tvm.functionId(onTokenWalletDeploy), 0, 0, address(
237                 this).value, 1 ton);
238     }

```

### 15.7.3 Function depositTokens

- TODO

```

210     function depositTokens(address tokenRoot) external onlyOwner {
211         require(msg.value >= DEFAULT_FEE, Errors.MSG_VALUE_TOO_LOW)
212             ;
213         optional(address) optTokenAccount = _tokenAccounts.fetch(
214             tokenRoot);
215         require(optTokenAccount.hasValue(), Errors.
216             ACCOUNT_DOES_NOT_EXIST);
217
218         address tokenAccount = optTokenAccount.get();
219
220         ITokenWallet(tokenAccount).getBalance_InternalOwner

```

```

218         {value: 0, flag: 64, bounce: true}
219         (tvm.functionId(onTokenWalletGetBalance));
220     }

```

### 15.7.4 Function depositTons

- TODO

```

204     function depositTons(uint128 tons) external onlyOwner {
205         require(msg.value >= tons + 1 ton);
206         _balances[address(0)].total += tons;
207         // _owner.transfer(0, false, 64);
208     }

```

### 15.7.5 Function onEstimateVotes

- TODO

```

60     function onEstimateVotes(
61         uint128 cost,
62         uint128 votePrice,
63         address voteProvider,
64         uint128 votes,
65         bool choice)
66     external override onlyContract {
67         optional(ActiveProposal) optActiveProposal =
68             _activeProposals.fetch(msg.sender);
69         ActiveProposal activeProposal = optActiveProposal.hasValue()
70             ? optActiveProposal.get() : ActiveProposal(
71             voteProvider, votePrice, 0);
72         if(!optActiveProposal.hasValue()) {
73             _activeProposals[msg.sender] = activeProposal;
74         }
75         optional(Balance) optBalance;
76         if(voteProvider == address(0)) {
77             optBalance = _balances.fetch(voteProvider);
78         } else {
79             optional(address) optAccount = _tokenAccounts.fetch(
80             voteProvider);
81             require(optAccount.hasValue(), 115);
82             optBalance = _balances.fetch(optAccount.get());
83         }
84         require(optBalance.hasValue(), 113);
85         require(optBalance.get().total >= (activeProposal.votes *
86             votePrice) + cost, 114);
87         _activeProposals[msg.sender].votes += votes;
88         _activeProposalsLength += 1;
89         IProposal(msg.sender).vote
90             {value: 0, flag: 64, bounce: true}
91             (_owner, choice, votes);
92     }

```

### 15.7.6 Function onTokenWalletDeploy

- TODO

```

237     function onTokenWalletDeploy(address account) public {
238         require(!_tokenAccounts.exists(msg.sender), Errors.
                INVALID_CALLER);
239         _tokenAccounts[msg.sender] = account;
240         _balances[account] = Balance(0, 0);
241         _owner.transfer(0, false, 64);
242     }

```

### 15.7.7 Function onTokenWalletGetBalance

- TODO

```

222     function onTokenWalletGetBalance(uint128 balance) public
        onlyContract {
223         optional(Balance) optBalance = _balances.fetch(msg.sender);
224         require(optBalance.hasValue(), Errors.
                NOT_AUTHORIZED_CONTRACT);
225         _balances[msg.sender].total += balance;
226     }

```

### 15.7.8 Function reclaimDeposit

- TODO

```

118     function reclaimDeposit(address voteProvider, uint128 amount,
        address returnTo) external onlyOwner {
119         require(_reclaim.amount == 0, 130);
120         require(msg.value >= QUERY_STATUS_FEE *
                _activeProposalsLength + 1 ton, Errors.
                MSG_VALUE_TOO_LOW);
121         address balanceProvider = address(0);
122         if(voteProvider != address(0)) {
123             optional(address) optAccount = _tokenAccounts.fetch(
                voteProvider);
124             require(optAccount.hasValue(), 117);
125             balanceProvider = optAccount.get();
126         }
127         optional(Balance) optBalance = _balances.fetch(
                balanceProvider);
128         require(optBalance.hasValue(), 131);
129         Balance balance = optBalance.get();
130         require(amount <= balance.total, Errors.NOT_ENOUGH_VOTES);
131         require(returnTo != address(0), 132);
132
133         _reclaim = Reclaim(balanceProvider, amount, returnTo);
134
135         if (amount <= balance.total - balance.locked) {
136             _doReclaim();
137         }

```



```

138
139     optional(address, ActiveProposal) optActiveProposal =
140         _activeProposals.min();
141     while (optActiveProposal.hasValue()) {
142         (address addrActiveProposal,) = optActiveProposal.get()
143         ;
144         IProposal(addrActiveProposal).queryStatus
145         {value: QUERY_STATUS_FEE, bounce: true, flag: 1}
146         ();
147         optActiveProposal = _activeProposals.next(
148             addrActiveProposal);
149     }
150 }

```

### 15.7.9 Function rejectVote

- TODO

```

106     function rejectVote(uint128 votes, uint16 errorCode) external
107         onlyContract { votes; errorCode;
108         optional(ActiveProposal) optActiveProposal =
109             _activeProposals.fetch(msg.sender);
110         require(optActiveProposal.hasValue(), 112);
111         ActiveProposal activeProposal = optActiveProposal.get();
112         activeProposal.votes -= votes;
113         if (activeProposal.votes == 0) {
114             delete _activeProposals[msg.sender];
115             _activeProposalsLength -= 1;
116         }
117         _owner.transfer(0, false, 64);
118     }

```

### 15.7.10 Function updateStatus

- TODO

```

149     function updateStatus(ProposalState state) external
150         onlyContract {
151         optional(ActiveProposal) optActiveProposal =
152             _activeProposals.fetch(msg.sender);
153         require(optActiveProposal.hasValue());
154         ActiveProposal activeProposal = optActiveProposal.get();
155
156         if (state >= ProposalState.Ended) {
157             address balanceProvider = address(0);
158             if (activeProposal.voteProvider != address(0)) {
159                 optional(address) optAccount = _tokenAccounts.fetch
160                 (activeProposal.voteProvider);
161                 require(optAccount.hasValue(), 117);
162                 balanceProvider = optAccount.get();
163             }
164             Balance balance = _balances[balanceProvider];
165             if (balance.locked <= activeProposal.votes *
166                 activeProposal.votePrice) {

```

```

163         delete _activeProposals[msg.sender];
164         uint128 max;
165         optional(address, ActiveProposal)
166             optActiveProposal2 = _activeProposals.min();
167         while (optActiveProposal2.hasValue()) {
168             (address addrActiveProposal, ActiveProposal
169                 activeProposal2) = optActiveProposal2.get()
170             ;
171             if(activeProposal2.votes * activeProposal2.
172                 votePrice > max && activeProposal2.
173                 voteProvider == activeProposal.voteProvider
174             ) {
175                 max = activeProposal2.votes *
176                     activeProposal2.votePrice;
177             }
178             optActiveProposal2 = _activeProposals.next(
179                 addrActiveProposal);
180         }
181         _balances[balanceProvider].locked = max;
182     } else {
183         delete _activeProposals[msg.sender];
184     }
185     _activeProposalsLength -= 1;
186     if(_reclaim.amount != 0) {
187         balance = _balances[_reclaim.balanceProvider];
188         if (_reclaim.amount <= balance.total - balance.
189             locked) {
190             _doReclaim();
191         }
192     }
193 }

```

### 15.7.11 Function vote

- TODO

```

53     function vote(address proposal, bool choice, uint128 votes)
54         external onlyOwner {
55         require(msg.value >= VOTE_FEE, Errors.MSG_VALUE_TOO_LOW);
56         IProposal(proposal).estimateVotes
57             {value: 0, flag: 64, bounce: true}
58             (votes, choice);
59     }

```

## 15.8 Internal Method Definitions

### 15.8.1 Function \_doReclaim

- TODO

```
191     function _doReclaim() private inline {
192         if(_reclaim.balanceProvider == address(0)) {
193             _reclaim.returnTo.transfer(_reclaim.amount, true, 1);
194         } else {
195             ITokenWallet(_reclaim.balanceProvider).transfer
196                 {value: 0.2 ton} // refactor
197                 (_reclaim.returnTo, _reclaim.amount, 0.1 ton);
198         }
199         _balances[_reclaim.balanceProvider].total -= _reclaim.
200             amount;
201         delete _reclaim;
202         _owner.transfer(0, false, 64);
203     }
```

# Chapter 16

## Contract PadawanResolver

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### 16.1 Overview

In file `PadawanResolver.sol`

### 16.2 Variable Definitions

TvmCell	_codePadawan	
		used in @3.Proposal._buildPadawanState
		assigned in @3.Proposal.constructor
		used in @3.Proposal.constructor
		used in @17.PadawanResolver._buildPadawanState

8      `TvmCell _codePadawan;`

## 16.3 Public Method Definitions

### 16.3.1 Function resolvePadawan

- TODO

```
10     function resolvePadawan(address owner) public view returns (  
11         address addrPadawan) {  
12         TvmCell state = _buildPadawanState(owner);  
13         uint256 hashState = tvm.hash(state);  
14         addrPadawan = address.makeAddrStd(0, hashState);  
15     }
```

## 16.4 Internal Method Definitions

### 16.4.1 Function \_buildPadawanState

- TODO

```
16     function _buildPadawanState(address owner) internal virtual  
17         view returns (TvmCell) {  
18         return tvm.buildStateInit({  
19             contr: Padawan,  
20             varInit: {_deployer: address(this), _owner: owner},  
21             code: _codePadawan  
22         });  
23     }
```

# Chapter 17

## Contract Proposal

### Contents

---

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---

## 17.1 Overview

In file `Proposal.sol`

## 17.2 Contract Inheritance

Base	
PadawanResolver	
GroupResolver	
IProposal	
IGroupCallback	

## 17.3 Static Variable Definitions

address	_deployer	
		used in @3.Proposal._buildPadawanState
		used in @3.Proposal.constructor
uint32	_id	

```
15     address static _deployer;
```

```
16     uint32 static _id;
```





## 17.4 Variable Definitions

address	_client	
		used in @3.Proposal._finalize
		assigned in @3.Proposal.:constructor
		used in @3.Proposal.:constructor
uint128	_votePrice	
		used in @3.Proposal.vote
		used in @3.Proposal.estimateVotes
		used in @3.Proposal.estimateVotes
		assigned in @3.Proposal.:constructor
		used in @3.Proposal.:constructor
uint128	_voteTotal	
		used in @3.Proposal._tryEarlyComplete
		used in @3.Proposal._tryEarlyComplete
		used in @3.Proposal._softMajority
		used in @3.Proposal._softMajority
		used in @3.Proposal._softMajority
		used in @3.Proposal._softMajority
		used in @3.Proposal._finalize
		assigned in @3.Proposal.:constructor
		used in @3.Proposal.:constructor
address	_voteProvider	
		used in @3.Proposal.vote
		used in @3.Proposal.estimateVotes
		assigned in @3.Proposal.:constructor
		used in @3.Proposal.:constructor
address []	_whiteList	
		assigned in @3.Proposal.onGetMembers
		used in @3.Proposal.onGetMembers
		used in @3.Proposal.findInWhiteList
		used in @3.Proposal.findInWhiteList
		assigned in @3.Proposal.:constructor
		used in @3.Proposal.:constructor
bool	_openProposal	Initialized to false
		used in @3.Proposal.vote
		used in @3.Proposal.vote

```
18     address _client;
20     uint128 _votePrice;
21     uint128 _voteTotal;
22     address _voteProvider;
24     address[] _whiteList;
25     bool _openProposal = false;
27     ProposalInfo _proposalInfo;
29     ProposalResults _results;
30     VoteCountModel _voteCountModel;
```

## 17.5 Constructor Definitions

### 17.5.1 Constructor

**Critical issue: Constructor for Proposal (fake)**

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- TODO

```

32     constructor(
33         address client,
34         string title,
35         uint128 votePrice,
36         uint128 voteTotal,
37         address voteProvider,
38         address group,
39         address[] whitelist,
40         string proposalType,
41         TvmCell specific,
42         TvmCell codePadawan
43     ) public {
44         require(_deployer == msg.sender);
45
46         _client = client;
47
48         _votePrice = votePrice;
49         _voteTotal = voteTotal;
50         _voteProvider = voteProvider;
51     }

```

```

52     _proposalInfo.title = title;
53     _proposalInfo.start = uint32(now);
54     _proposalInfo.end = uint32(now + 60 * 60 * 24 * 7);
55     _proposalInfo.proposalType = proposalType;
56     _proposalInfo.specific = specific;
57     _proposalInfo.state = ProposalState.New;
58     _proposalInfo.totalVotes = voteTotal;
59
60     _codePadawan = codePadawan;
61
62     if(group != address(0)) {
63         _getGroupMembers(group);
64     } else if (!whiteList.empty()) {
65         _whiteList = whiteList;
66     } else {
67         _openProposal = true;
68     }
69
70     _voteCountModel = VoteCountModel.SoftMajority;
71 }

```

## 17.6 Public Method Definitions

### 17.6.1 Function estimateVotes

- TODO

```

78     function estimateVotes(uint128 votes, bool choice) external
79         override {
80         IEstimateVotesCallback(msg.sender).onEstimateVotes
81             {value: 0, flag: 64, bounce: true}
82             (votes * _votePrice, _votePrice, _voteProvider, votes,
83             choice);
84     }

```

### 17.6.2 Function getAll

- TODO

```

199     function getAll() public view override returns (ProposalInfo
200         info) {
201         info = _proposalInfo;
202     }

```

### 17.6.3 Function getCurrentVotes

- TODO

```

212     function getCurrentVotes() external override view returns (
213         uint128 votesFor, uint128 votesAgainst) {
214             return (_proposalInfo.votesFor, _proposalInfo.votesAgainst)
                ;
    }

```

#### 17.6.4 Function getInfo

- TODO

```

208     function getInfo() public view returns (ProposalInfo info) {
209         info = _proposalInfo;
210     }

```

#### 17.6.5 Function getVotingResults

- TODO

```

203     function getVotingResults() public view returns (
204         ProposalResults vr) {
205         require(_proposalInfo.state > ProposalState.Ended, Errors.
206             VOTING_HAS_NOT_ENDED);
207         vr = _results;
208     }

```

#### 17.6.6 Function onGetMembers

- TODO

```

220     function onGetMembers(string name, address[] members) public
221         override onlyContract { name;
222             _whiteList = members;
223     }

```

#### 17.6.7 Function queryStatus

- TODO

```

191     function queryStatus() external override {
192         IPadawan(msg.sender).updateStatus
193             {value: 0, flag: 64, bounce: true}
194             (_proposalInfo.state);
195     }

```

### 17.6.8 Function vote

- TODO

```

84     function vote(address padawanOwner, bool choice, uint128 votes)
85         external override {
86             address addrPadawan = resolvePadawan(padawanOwner);
87             uint16 errorCode = 0;
88
89             require(_openProposal || _findInWhiteList(padawanOwner),
90                 Errors.INVALID_CALLER);
91
92             if (addrPadawan != msg.sender) {
93                 errorCode = Errors.NOT_AUTHORIZED_CONTRACT;
94             } else if (now < _proposalInfo.start) {
95                 errorCode = Errors.VOTING_NOT_STARTED;
96             } else if (now > _proposalInfo.end) {
97                 errorCode = Errors.VOTING_HAS_ENDED;
98             }
99
100             if (errorCode > 0) {
101                 IPadawan(msg.sender).rejectVote{value: 0, flag: 64,
102                     bounce: true}(votes, errorCode);
103             } else {
104                 IPadawan(msg.sender).confirmVote{value: 0, flag: 64,
105                     bounce: true}(votes, _votePrice, _voteProvider);
106                 if (choice) {
107                     _proposalInfo.votesFor += votes;
108                 } else {
109                     _proposalInfo.votesAgainst += votes;
110                 }
111             }
112
113             _wrapUp();
114         }

```

### 17.6.9 Function wrapUp

- TODO

```

73     function wrapUp() external override {
74         _wrapUp();
75         msg.sender.transfer(0, false, 64);
76     }

```

## 17.7 Internal Method Definitions

### 17.7.1 Function \_buildPadawanState

- TODO

```

183     function _buildPadawanState(address owner) internal view
        override returns (TvmCell) {
184         return tvn.buildStateInit({
185             contr: Padawan,
186             varInit: {_deployer: _deployer, _owner: owner},
187             code: _codePadawan
188         });
189     }

```

### 17.7.2 Function \_calculateVotes

- TODO

```

161     function _calculateVotes(
162         uint128 yes,
163         uint128 no
164     ) private view returns (bool) {
165         bool passed = false;
166         passed = _softMajority(yes, no);
167         return passed;
168     }

```

### 17.7.3 Function \_changeState

- TODO

```

179     function _changeState(ProposalState state) private inline {
180         _proposalInfo.state = state;
181     }

```

### 17.7.4 Function \_finalize

- TODO

```

112     function _finalize(bool passed) private {
113         _results = ProposalResults(
114             uint32(0),
115             passed,
116             _proposalInfo.votesFor,
117             _proposalInfo.votesAgainst,
118             _voteTotal,
119             _voteCountModel,
120             uint32(now)
121         );
122
123         ProposalState state = passed ? ProposalState.Passed :
            ProposalState.NotPassed;
124
125         _changeState(state);
126
127         IClient(address(_client)).onProposalPassed{value: 1 ton} (
            _proposalInfo);
128     }

```

### 17.7.5 Function `_findInWhiteList`

- TODO

```

224     function _findInWhiteList(address padawanOwner) view private
        returns (bool) {
225         for(uint32 index = 0; index < _whiteList.length; index++) {
226             if(_whiteList[index] == padawanOwner) {
227                 return true;
228             }
229         }
230         return false;
231     }

```

### 17.7.6 Function `_getGroupMembers`

- TODO

```

233     function _getGroupMembers(address group) view private {
234         IGroup(group).getMembers();
235     }

```

### 17.7.7 Function `_softMajority`

- TODO

```

170     function _softMajority(
171         uint128 yes,
172         uint128 no
173     ) private view returns (bool) {
174         bool passed = false;
175         passed = yes >= 1 + (_voteTotal / 10) + (no * (( _voteTotal
            / 2) - (_voteTotal / 10))) / (_voteTotal / 2);
176         return passed;
177     }

```

### 17.7.8 Function `_tryEarlyComplete`

- TODO

```

130     function _tryEarlyComplete(
131         uint128 yes,
132         uint128 no
133     ) private view returns (bool, bool) {
134         (bool completed, bool passed) = (false, false);
135         if (yes * 2 > _voteTotal) {
136             completed = true;
137             passed = true;
138         } else if (no * 2 >= _voteTotal) {
139             completed = true;
140             passed = false;

```

```
141     }  
142     return (completed, passed);  
143 }
```

### 17.7.9 Function `_wrapUp`

- TODO

```
145     function _wrapUp() private {  
146         (bool completed, bool passed) = (false, false);  
147  
148         if (now > _proposalInfo.end) {  
149             completed = true;  
150             passed = _calculateVotes(_proposalInfo.votesFor,  
151                                     _proposalInfo.votesAgainst);  
151         } else {  
152             (completed, passed) = _tryEarlyComplete(_proposalInfo.  
153                                                         votesFor, _proposalInfo.votesAgainst);  
154         }  
155         if (completed) {  
156             _changeState(ProposalState.Ended);  
157             _finalize(passed);  
158         }  
159     }
```