

GnuCOBOL Quick Reference

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1 CDF

When the compiler is operating in Fixed Format Mode, all CDF statements must begin in column eight (8) or beyond.

There are two types of supported CDF statements in GnuCOBOL — Text Manipulation Statements and Compiler Directives.

The CDF text manipulation statements COPY and REPLACE are used to introduce new code into programs either with or without changes, or may be used to modify existing statements already in the program. Text manipulation statements are always terminated with a period.

CDF directives, denoted by the presence of a ">>" character sequence as part of the statement name itself, are used to influence the process of program compilation.

Compiler directives are never terminated with a period.

CDF CALL-CONVENTION Statement Syntax

```
>>CALL-CONVENTION { COBOL }  
~~~~~  
{ EXTERN }  
{ STDCALL }  
{ STATIC }
```

CDF COPY Statement Syntax

```
{ COPY } copybook-name  
{ ~~~~ }  
{ INCLUDE }  
{ ~~~~~~ }  
  
[ IN|OF library-name ]  
~~ ~~  
[ SUPPRESS PRINTING ]  
~~~~~  
[ REPLACING { Phrase-Clause | String-Clause }... ] .  
~~~~~
```

CDF COPY Phrase-Clause Syntax

```
{ ==pseudo-text-1== } BY { ==pseudo-text-2== }  
{ identifier-1 } ~~ { identifier-2 }  
{ literal-1 } { literal-2 }  
{ word-1 } { word-2 }
```

CDF COPY String-Clause Syntax

```
[ LEADING|TRAILING ] ==partial-word-1== BY ==partial-word-2==  
~~~~~ ~~~~~ ~~
```

CDF REPLACE Statement (Format 1) Syntax

```
REPLACE [ ALSO ] { Phrase-Clause | String-Clause }... .  
~~~~~ ~~~~
```

CDF REPLACE Statement (Format 2) Syntax

```
REPLACE [ LAST ] OFF .  
~~~~~ ~~~~ ~~~~
```

CDF REPLACE Phrase-Clause Syntax

```
{ ==pseudo-text-1== } BY { ==pseudo-text-2== }  
~~~
```

CDF REPLACE String-Clause Syntax

```
[ LEADING|TRAILING ] ==partial-word-1== BY ==partial-word-2==  
~~~~~ ~~~~~ ~~
```

CDF >>DEFINE Directive Syntax

```
>>DEFINE [ CONSTANT ] cdf-variable-1 AS { OFF }  
~~~~~ ~~~~~ { ~~~ }  
 { literal-1 [ OVERRIDE ] }  
 { ~~~~~ }  
 { PARAMETER [ OVERRIDE ] }  
~~~~~ ~~~~~
```

CDF >>IF Directive Syntax

```
>>IF CDF-Conditional-Expression-1  
~~~ [ Program-Source-Lines-1 ]  
  
[ >>ELIF | >>ELSE-IF CDF-Conditional-Expression-2  
~~~~~ ~~~~~ [ Program-Source-Lines-2 ] ]...  
  
[ >>ELSE  
~~~~~ [ Program-Source-Lines-3 ] ]  
  
>>END-IF  
~~~~~
```

CDF-Conditional-Expression Syntax

CDF-RelOp Syntax

\geq	or	GREATER THAN OR EQUAL TO ~~~~~ ~~~ ~~~~~
$>$	or	GREATER THAN ~~~~~
\leq	or	LESS THAN OR EQUAL TO ~~~~ ~~~ ~~~~~
$<$	or	LESS THAN ~~~~
$=$	or	EQUAL TO ~~~~~
$\langle \rangle$	or	EQUAL TO (with "NOT") ~~~~~

CDF >>SET Directive Syntax

```
>>SET { [ CONSTANT ] cdf-variable-1 literal-1 ]
~~~~~ { ~~~~~
{ SOURCEFORMAT AS FIXED|FREE|VARIABLE|XOPEN|XCARD|CRT|TERMINAL|COBOLX }
{ ~~~~~ ~~~~~ ~~~~~ ~~~~~ ~~~~~ ~~~~~ ~~~~~ ~~~~~ ~~~~~ ~~~~~ ~~~~~ }
{ NOFOLDCOPYNAME }
{ ~~~~~
{ FOLDCOPYNAME AS UPPER|LOWER
~~~~~ ~~~~~
```

CDF >>SOURCE Directive Syntax

>>SOURCE FORMAT IS { FIXED|FREE|VARIABLE|XOPEN|XCARD|CRT|TERMINAL|COBOLX }

CDF >>TURN Directive Syntax

```
>>TURN { exception-name-1 [ file-name-1 ]... }...
~~~~~  
      CHECKING { ON [ WITH LOCATION ] }  
~~~~~ { ~~~~~ }  
      { OFF  
~~~~~ }
```

CDF >>D Directive Syntax

```
>>D program-source-text-1  
~~~
```

CDF >>DISPLAY Directive Syntax

```
>>DISPLAY source-text [ VCS = version-string ]  
~~~~~ ~~~
```

CDF >>PAGE Directive Syntax

```
>>PAGE [ comment-text ]  
~~~~~
```

CDF >>LISTING Directive Syntax

```
>>LISTING {ON}  
~~~~~ {OFF}
```

CDF >>LEAP-SECONDS Directive Syntax

```
>>LEAP-SECONDS  
~~~~~
```

The >>LEAP-SECONDS CDF directive is syntactically recognized but is otherwise non-functional.

CDF \$ Directives Syntax

\$ (Dollar) Directives - Active.

These directives are active and have the same function as ones starting with >>:

```
$DEFINE
$DISPLAY ON|OFF
$IF
$ELIF
$ELSE
$ELSE-IF
$END
$SET
```

It is recommended to use the standard directives only instead of the MF directives (when possible) as these have a higher chance for being portable.

\$ (Dollar) Directives - Not Active.

These are NOT active and will produce a warning message:

```
$DISPLAY VCS ...
```

Recognised but otherwise ignored.

```
@OPTIONS options-text
```

Additional Micro-Focus directives accepted :

```
ADDRSV | ADD-RSV literal-1
ADDSYN | ADD-SYN literal-1 = literal-2
ASSIGN "EXTERNAL" | "DYNAMIC"
BOUND
CALLFH literal-1
COMP1 | COMP-1 "BINARY" | "FLOAT"
FOLDCOPYNAME | FOLD-COPY-NAME AS "UPPER" | "LOWER"
MAKESYN | MAKE-SYN
NOBOUND | NO-BOUND
NOFOLDCOPYNAME | NOFOLD-COPY-NAME | NO-FOLD-COPY-NAME
OVERRIDE literal-1 = literal-2
REMOVE literal-1
SOURCEFORMAT | SOURCE-FORMAT "FIXED" | "FREE" | "VARIABLE"
SSRANGE "2"
NOSSRANGE | NO-SSRANGE
```

CDF Predefined Compilation Variables Syntax

GnuCOBOL defines compilation variables when various conditions are true.
If the condition associated with a variable is false, the variable is not defined.

DEBUG	The -d debug flag is specified.
EXECUTABLE	Module being compiled contains the main program.
GCCOMP	The size of a COMP item is determined according to the GnuCOBOL scheme, where for a picture of length: 1 - 2, item = 1 byte 3 - 4, item = 2 bytes 5 - 9, item = 4 bytes 10 - 18, item = 8 bytes.
GNUCOBOL	GnuCOBOL is compiling the source unit.
HOSTSIGNS	A signed packed decimal item's value may be considered NUMERIC if sign = X"F".
IBMCOMP	The size of a COMP item is determined according to the IBM scheme, where for a PICTURE of length : 1 - 4, item = 2 bytes 5 - 9, item = 4 bytes 10 - 18, item = 8 bytes.
MODULE	The element being compiled does not contain the main program.
NOHOSTSIGNS	A signed packed decimal item's value may NOT be considered NUMERIC if sign = X"F".
NOIBMCOMP	The size of a COMP item is NOT determined according to the IBM scheme.
NOSTICKY-LINKAGE	Sticky linkage (linkage section items remaining allocated between invocations) is NOT active.
NOTRUNC	Numeric data items are truncated according to their internal representation.
P64	Pointers are greater than 32 bits.
STICKY-LINKAGE	Sticky linkage (linkage section items remaining allocated between invocations) is active.
TRUNC	Numeric data items are truncated according to their PICTURE clauses.

These, while still supported may well be removed in the future and should not be used. See GCCOMP and GNUCOBOL instead:

OCCOMP	The size of a COMP item is determined according to the GnuCOBOL scheme, where for a PICTURE of length : 1 - 2, item = 1 byte 3 - 4, item = 2 bytes 5 - 9, item = 4 bytes 10 - 18, item = 8 bytes.
--------	---

2 IDENTIFICATION DIVISION Syntax

IDENTIFICATION DIVISION Syntax

```
[ IDENTIFICATION DIVISION. ]
  ~~ ~~~~~
{ PROGRAM-ID. } { program-name|literal-1 } [ AS literal-2 ] [ Type-clause ].
{ ~~~~~ }
{ FUNCTION-ID. } { function-name|literal-3} [ AS literal-4 ].  

~~~~~
[ { OPTIONS.}]
[ ~~~~~ ]
[ [ ARITHMETIC IS NATIVE. ] ]
[ [ ~~~~~ ~~~~ ] ]
[ [ ]
[ [ DEFAULT ROUNDED MODE IS { AWAY-FROM-ZERO } ] ]
[ [ ~~~~~ ~~~~~ { NEAREST-AWAY-FROM-ZERO } ] ]
[ [ { NEAREST-EVEN } ] ]
[ [ { NEAREST-TOWARDS-ZERO } ] ]
[ [ { PROHIBITED } ] ]
[ [ { TOWARDS-GREATER } ] ]
[ [ { TOWARDS-LESSER } ] ]
[ [ { TRUNCATION } . ] ]
[ ]
[ [ ENTRY-CONVENTION IS { COBOL } ] ]
[ [ ~~~~~ { EXTERN } ] ]
[ [ { STDCALL } . ] ]
[ ]
[ AUTHOR.           [ comment-entry-1.]...]
~~~~~
[ DATE-COMPILED.   [ comment-entry-2.]...]
~~~~~
[ DATE-MODIFIED.   [ comment-entry-3.]...]
~~~~~
[ DATE-WRITTEN.    [ comment-entry-4.]...]
~~~~~
[ INSTALLATION.    [ comment-entry-5.]...]
~~~~~
[ REMARKS.          [ comment-entry-6.]...]
~~~~~
[ SECURITY.         [ comment-entry-7.]...]
```

The AUTHOR, DATE-COMPILED, DATE-MODIFIED, DATE-WRITTEN, INSTALLATION, REMARKS and SECURITY paragraphs are supported by GnuCOBOL only to provide compatibility with programs written for the ANS1974 (or earlier) standards. As of the ANS1985 standard, these clauses have become obsolete and should not be used in new programs.

PROGRAM-ID Type Clause Syntax

IS [COMMON] [INITIAL|RECURSIVE PROGRAM]

~~~~~ ~~~~~ ~~~~~~

### 3 ENVIRONMENT DIVISION Syntax

#### ENVIRONMENT DIVISION Syntax

```

ENVIRONMENT DIVISION.
~~~~~ ~~~~~

[CONFIGURATION SECTION.
~~~~~ ~~~~~

[ SOURCE-COMPUTER. Compilation-Computer-Specification. ]
~~~~~ ~~~~~

[OBJECT-COMPUTER. Execution-Computer-Specification.]
~~~~~ ~~~~~

[ SPECIAL-NAMES. Program-Configuration-Specification. ]
~~~~~ ~~~~~

[REPOSITORY. Prototype-Specification... .]]
~~~~~ ~~~~~

[ INPUT-OUTPUT SECTION.
~~~~~ ~~~~~

[FILE-CONTROL. General-File-Description... .]]
~~~~~ ~~~~~

[ I-O-CONTROL. File-Buffering Specification... . ] ]
~~~~~ ~~~~~

```

#### CONFIGURATION SECTION Syntax

```

CONFIGURATION SECTION.
~~~~~ ~~~~~

[ SOURCE-COMPUTER. Compilation-Computer-Specification . ]
~~~~~ ~~~~~

[OBJECT-COMPUTER. Execution-Computer-Specification .]
~~~~~ ~~~~~

[ SPECIAL-NAMES. Program-Configuration-Specification . ]
~~~~~ ~~~~~

[REPOSITORY. Prototype-Specification... .]
~~~~~ ~~~~~

```

#### SOURCE-COMPUTER Syntax

```

SOURCE-COMPUTER. computer-name [ WITH DEBUGGING MODE ] .
~~~~~ ~~~~~ ~~~

```

**OBJECT-COMPUTER Syntax**

```
OBJECT-COMPUTER. [computer-name]
~~~~~  
[ MEMORY SIZE IS integer-1 WORDS|CHARACTERS ]
~~~~~ ~~~~ ~~~~~~  
[PROGRAM COLLATING SEQUENCE IS alphabet-name-1]
~~~~~  
[ SEGMENT-LIMIT IS integer-2 ]
~~~~~  
[CHARACTER CLASSIFICATION IS { locale-name-1 }]
~~~~~ { LOCALE }  
~~~~~ { ~~~~~ }  
~~~~~ { USER-DEFAULT }  
~~~~~ { ~~~~~ }  
~~~~~ { SYSTEM-DEFAULT }  
~~~~~
```

The `MEMORY SIZE` and `SEGMENT-LIMIT` clauses are syntactically recognized but are otherwise non-functional.

**SPECIAL-NAMES Syntax**

```
SPECIAL-NAMES.
~~~~~  
[ CALL-CONVENTION integer-1 IS mnemonic-name-1 ]  
~~~~~  
[CONSOLE IS CRT]
~~~~~ ~~~  
[ CRT STATUS IS identifier-1 ]  
~~~ ~~~~  
[CURRENCY SIGN IS literal-1]
~~~~~ ~~~~  
[ CURSOR IS identifier-2 ]  
~~~~~  
[DECIMAL-POINT IS COMMA]
~~~~~ ~~~~  
[ EVENT STATUS IS identifier-3 ]  
~~~~~ ~~~~  
[LOCALE locale-name-1 IS literal-2]...
~~~~~  
[ NUMERIC SIGN IS TRAILING SEPARATE ]  
~~~~~ ~~~~ ~~~~~ ~~~~~  
[SCREEN CONTROL IS identifier-4]
~~~~~ ~~~~~  
[ device-name-1 IS mnemonic-name-2 ]...  
  
[ feature-name-1 IS mnemonic-name-3 ]...  
  
[ Alphabet-Clause ]...  
  
[ Class-Definition-Clause ]...  
  
[ Switch-Definition-Clause ]...  
  
[ Symbolic-Characters-Clause ]...  
.
```

The EVENT STATUS and SCREEN CONTROL clauses are syntactically recognized but are otherwise non-functional.

### REPOSITORY Syntax

REPOSITORY.

```
[ { FUNCTION { { intrinsic-function-name-1 }...} INTRINSIC } ]
[ { ~~~~~ { ALL } ~~~~~ } ]
[ { ~~~ } ]
[ { } ]
[ { FUNCTION function-prototype-name-1 [ AS literal-1 ] }...].]
[ { ~~~~~ ~~ } ]
[ { } ]
[ { PROGRAM program-prototype-name-1 [ AS literal-2 ] }...]
[ { ~~~~~ ~~ } ]
```

### SPECIAL-NAMES Alphabet-Clause Syntax

ALPHABET alphabet-name-1

```
{ [ FOR ALPHANUMERIC ] IS { ASCII } }
{ ~~~~~ { ~~~ } }
{ { STANDARD-1 } }
{ { ~~~~~ } }
{ { STANDARD-2 } }
{ { ~~~~~ } }
{ { EBCDIC } }
{ { ~~~~~ } }
{ { NATIVE } }
{ { ~~~~~ } }
{ { {Literal-Clause}... } }
{ [ FOR NATIONAL ] IS { NATIVE } }
{ ~~~~~ { ~~~ } }
{ { {Literal-Clause}... } }
```

### SPECIAL-NAMES ALPHABET Literal-Clause Syntax

```
literal-1 [ { THRU|THROUGH literal-2 } ]
{ ~~~ ~~~~~ }
{ { ALSO literal-3}... }
~~~~~
```

### SPECIAL-NAMES Class-Definition-Clause Syntax

```
CLASS class-name-1 IS { literal-1 [THRU|THROUGH literal-2] }...
~~~~~ ~~~~~
```

### SPECIAL-NAMES Switch-Definition-Clause Syntax

switch-name-1 [ IS mnemonic-name-1 ]

```
[ ON STATUS IS condition-name-1 ]
~~
[ OFF STATUS IS condition-name-2 ]
~~~
```

### SPECIAL-NAMES-Symbolic-Characters-Clause Syntax

#### SYMBOLIC CHARACTERS

```
~~~~~
{ symbolic-character-1... IS|ARE integer-1... }...
[ IN alphabet-name-1 ]
~~
```

### INPUT-OUTPUT SECTION Syntax

```
[ INPUT-OUTPUT SECTION. ]
~~~~~ ~~~~~
[FILE-CONTROL.]
~~~~~
[ SELECT-Statement... ]
~~~~~
[I-O-CONTROL.]
~~~~~
[ MULTIPLE-FILE-Statement ]
~~~~~
[SAME-RECORD-Statement]
```

### I-O-CONTROL MULTIPLE FILE Syntax

```
MULTIPLE FILE TAPE CONTAINS
~~~~~
{ file-name-1 [ POSITION integer-1 ] }...
~~~~~
```

The MULTIPLE FILE TAPE clause is obsolete and is therefore recognized but not functional.

### I-O-CONTROL SAME AREA Syntax

```
SAME { SORT-MERGE } AREA FOR file-name-1... .
~~~~ { ~~~~~~ }
{ SORT      }
{ ~~~~      }
{ RECORD    }
~~~~~
```

The SAME SORT-MERGE and SAME SORT clauses are syntactically recognized but are otherwise non-functional.

### SELECT Statement Syntax

```

SELECT [[NOT] OPTIONAL] file-name-1
~~~~~ ~~~ ~~~~~

ASSIGN TO { [ device-1 ] { literal-1 | identifier-1 } }
~~~~~ { ~~~~~ } ~~~~~
{ [EXTERNAL] { device-1 } { identifier-1 } }
{ [~~~~~] { ~~~~~ } { word-1 } }
{ [DYNAMIC] }
{ ~~~~~ }
{ [device-1] { USING } { identifier-1 } }
{ [~~~~~] { ~~~~~ } { word-1 } }
{ { VARYING } }
{ ~~~~~ }
{ DISK FROM identifier-1 }
~~~~~ ~~~

[ ORGANIZATION | ORGANISATION Clause ]
~~~~~ ~~~~~

[[FILE | SORT] STATUS IS identifier-2 [identifier-3]]
~~~~~ ~~~ ~~~~~

[ LOCK MODE IS { MANUAL } [ WITH { LOCK ON [ MULTIPLE ] RECORDS } ] ]
~~~~~ { ~~~~~ } ~~~ { ~ ~ ~~~~~ ~~~~~ }
{ AUTOMATIC } { ROLLBACK }
{ ~~~~~ } ~~~~~
{ EXCLUSIVE } [WITH MASS-UPDATE]
~~~~~ ~~~~~

[ RECORD DELIMITER IS { STANDARD-1 } ]
~~~~~ ~~~~~
{ ~~~~~ }
{ LINE-SEQUENTIAL }
{ ~~~~~ }
{ BINARY-SEQUENTIAL }
{ ~~~~~ }
{ identifier-4 }

[RESERVE { NO | integer-1 } [AREA | AREAS]]
~~~~~ ~~~ ~~~~~

[ SHARING WITH { ALL OTHER } ]
~~~~~ { ~~~ }
{ NO OTHER }
{ ~~~ }
{ READ ONLY }
~~~~~ ~~~

[ COLLATING SEQUENCE { IS alphabet-name-1 [national-collating-sequence] } ]
~~~~~ { {FOR ALPHANUMERIC IS alphanumeric-collating-sequence} }
{ { ~~~~~ } ~~~~~ }
{ {FOR NATIONAL IS national-collating-sequence } }
~~~~~ ~~~~~

[ PADDING CHARACTER IS { identifier-6 | literal-6 } ]

```

```
~~~~~  
[NOMINAL KEY IS identifier-7]
~~~~~  
[ FILE-LIMITS { IS } { { identifier-8 } { THROUGH } { identifier-9 } }... ]  
~~~~~ { ~~~ } { { literal-8 } { ~~~~~ } { literal-9 } }  
 { ARE } { } { THRU } }
~~~~~  
[ TRACK-AREA IS { identifier-10 | literal-10 } CHARACTERS ]  
~~~~~  
[TRACK-LIMIT IS { integer-1 } TRACKS]
~~~~~
```

Where device-1 is:

```
{ CARD-PUNCH | CARD-READER
{ ~~~~~ ~~~~~
{ DISC | DISK
{ ~~~~ ~~~~
{ INPUT | INPUT-OUTPUT
{ ~~~~~ ~~~~~
{ DISPLAY
{ ~~~~~
{ MAGNETIC-TAPE | CASSETTE
{ ~~~~~ ~~~~~
{ KEYBOARD
{ ~~~~~
{ OUTPUT
{ ~~~~~
{ PRINT | PRINTER | PRINTER-1
{ ~~~~~ ~~~~~ ~~~~~
{ RANDOM
{ ~~~~~
{ LINE ADVANCING FILE
{ ~~~~ ~~~~~
{ TAPE
{ ~~~~
```

The COLLATING SEQUENCE, RECORD DELIMITER, RESERVE and ALL OTHER clauses are syntactically recognized but are otherwise non-functional.

### ORGANIZATION SEQUENTIAL Clause Syntax

```
[ ORGANIZATION|ORGANISATION IS ] RECORD BINARY SEQUENTIAL
~~~~~ ~~~~~ ~~~~~ ~~~~~ ~~~~~
```

```
[ACCESS MODE IS SEQUENTIAL]
~~~~~ ~~~~~
```

### ORGANIZATION LINE SEQUENTIAL Clause Syntax

```
[ ORGANIZATION|ORGANISATION IS ] LINE SEQUENTIAL
~~~~~ ~~~~~ ~~~~~ ~~~~~ ~~~~~
```

```
[ACCESS MODE IS SEQUENTIAL]
~~~~~ ~~~~~
```

```
[ PADDING CHARACTER IS literal-1 | identifier-1 ]
~~~~~
```

The PADDING CHARACTER clause is syntactically recognized but is otherwise non-functional.

### ORGANIZATION RELATIVE Clause Syntax

```
[ORGANIZATION|ORGANISATION IS] RELATIVE
~~~~~ ~~~~~ ~~~~~
```

```
[ ACCESS MODE IS { SEQUENTIAL } ]
~~~~~ { ~~~~~ }
```

```
 { DYNAMIC }
```

```
 { ~~~~~ }
```

```
 { RANDOM }
```

```
~~~~~
```

```
[ RELATIVE KEY IS identifier-1 ]
~~~~~
```

**ORGANIZATION INDEXED Clause Syntax**

```

[ORGANIZATION | ORGANISATION IS] INDEXED
~~~~~ ~~~~~ ~~~~~
[ ACCESS MODE IS { SEQUENTIAL } ]
~~~~~ { ~~~~~ } ~~~~~
{ DYNAMIC }
{ ~~~~~ }
{ RANDOM }
~~~~~ ~~~~~

RECORD KEY IS { data-name-1
~~~~~ { record-key-name-1 { = } {data-name-2}... } }
~~~~~ {SOURCE IS}
~~~~~ ~~~~~

[WITH [NO] DUPLICATES]
~~ ~~~~~ ~~~~~

[ALTERNATE RECORD KEY IS { data-name-3
~~~~~ { record-key-name-2 { = } {data-name-4}... } ]
~~~~~ {SOURCE IS}
~~~~~ ~~~~~

[ WITH [ NO ] DUPLICATES ]
~~ ~~~~~ ~~~~~

[ SUPPRESS WHEN ALL literal-1 ]
~~~~~ ~~~~~ ~~~

[SUPPRESS WHEN SPACES | ZEROES]
~~~~~ ~~~ ~~~~~ ~~~~~

```

## 4 DATA DIVISION Syntax

## DATA DIVISION Syntax

```
DATA DIVISION.  
~~~~~ ~~~~~~  
[FILE SECTION.
~~~~~ ~~~~~~  
{ File/Sort-Description [ { FILE-SECTION-Data-Item } ]... ]... ]  
{ { 01-Level-Constant } }  
{ { 78-Level-Constant } }  
{ 01-Level-Constant }  
{ 78-Level-Constant }  
[ WORKING-STORAGE SECTION.  
~~~~~ ~~~~~~  
[{ WORKING-STORAGE-SECTION-Data-Item }]...]
{ 01-Level-Constant }
{ 78-Level-Constant }
[LOCAL-STORAGE SECTION.
~~~~~ ~~~~~~  
[ { LOCAL-STORAGE-SECTION-Data-Item } ]... ]  
{ 01-Level-Constant }  
{ 78-Level-Constant }  
[ LINKAGE SECTION.  
~~~~~ ~~~~~~  
[{ LINKAGE-SECTION-Data-Item }]...]
{ 01-Level-Constant }
{ 78-Level-Constant }
[REPORT SECTION.
~~~~~ ~~~~~~  
{ Report-Description [ { Report-Group-Definition } ]... ]... ]  
{ { 01-Level-Constant } }  
{ { 78-Level-Constant } }  
{ 01-Level-Constant }  
{ 78-Level-Constant }  
[ SCREEN SECTION.  
~~~~~ ~~~~~~  
[{ SCREEN-SECTION-Data-Item }]...]
{ 01-Level-Constant }
{ 78-Level-Constant }
```

## File/Sort-Description Syntax

```
FD|SD file-name-1 [IS EXTERNAL|GLOBAL]
~~~ ~~~ ~~~~~ ~~~~~
[ BLOCK CONTAINS [ integer-1 TO ] integer-2 CHARACTERS|RECORDS
~~~ ~~~ ~~~~~ ~~~~~
[CODE-SET IS alphabet-name-1]
~~~ ~~~~~
[ DATA { RECORD IS } identifier-1... ]
~~~ { ~~~~~ }
{ RECORDS ARE }
~~~ ~~~~~
[ LABEL { RECORD IS } OMITTED|STANDARD ]
~~~ { ~~~~~ } ~~~~~ ~~~~~
{ RECORDS ARE }
~~~ ~~~~~
[ LINAGE IS integer-3 | identifier-2 LINES
~~~ ~~~~~
[LINES AT BOTTOM integer-4 | identifier-3]
~~~ ~~~~~
[ LINES AT TOP integer-5 | identifier-4 ]
~~~ ~~~
[WITH FOOTING AT integer-6 | identifier-5]]
~~~ ~~~~~
[ RECORD { CONTAINS [ integer-7 TO ] integer-8 CHARACTERS } ]
~~~ ~~~
{ IS VARYING IN SIZE
~~~ ~~~~~
{ [ FROM [ integer-7 TO ] integer-8 CHARACTERS } }
~~~ ~~~
{ DEPENDING ON identifier-6 }
~~~ ~~~~~
[ RECORDING MODE IS recording-mode ]
~~~ ~~~~~
[{ REPORT IS } report-name-1...]
{ ~~~~~ }
{ REPORTS ARE }
~~~ ~~~~~
[ VALUE OF implementor-name-1 IS literal-1 | identifier-7 ] .
```

The **BLOCK CONTAINS**, **DATA RECORD**, **LABEL RECORD**, **RECORDING MODE** and **VALUE OF** clauses are syntactically recognized but are obsolete and non-functional. These clauses should not be coded in new programs.

## **FILE-SECTION-Data-Item Syntax**

The LEFT and RIGHT (SYNCHRONIZED) clauses are syntactically recognized but are otherwise non-functional.

## WORKING-STORAGE-SECTION-Data-Item Syntax

The **LEFT** and **RIGHT** (SYNCHRONIZED) clauses are syntactically recognized but are otherwise non-functional.

## **LOCAL-STORAGE-SECTION-Data-Item Syntax**

The **LEFT** and **RIGHT** (SYNCHRONIZED) clauses are syntactically recognized but are otherwise non-functional.

**LINKAGE-SECTION-Data-Item Syntax**

```

level-number [ identifier-1|FILLER ] [ IS GLOBAL|EXTERNAL [AS literal-2] ]
          ~~~~~ ~~~~~ ~~~~~ ~~~
{ BASED }
{ ~~~~~ }
{ ANY LENGTH }
{ ~~~ ~~~~~ }
{ ANY NUMERIC }
~~~~ ~~~~~

[ BLANK WHEN ZERO|ZEROES|ZEROS ]
~~~~ ~~~ ~~~~~ ~~~

[JUSTIFIED RIGHT]
~~~~

[ OCCURS integer-1 [ TO { integer-2 } ] TIMES [ DEPENDING ON identifier-2 ] ]
[ ~~~~~ ~ ~ { UNBOUNDED } ~~~~~ ]
[ ~~~~~ ]
[   [ { ASCENDING|DESCENDING KEY IS { identifier-3 }...}... ] ]
[   ~~~~~ ~~~~~ ~~~~~ ]
[   [ INDEXED BY { identifier-4 }... ] ]
[   ~~~~~ ]

[ PICTURE IS picture-string ]
~~~

[REDEFINES identifier-5]
~~~~~

[ SIGN IS LEADING|TRAILING [ SEPARATE CHARACTER ] ]
~~~~ ~~~~~ ~~~~~ ~~~~~

[SYNCHRONIZED|SYNCHRONISED [LEFT|RIGHT]]
~~~~ ~~~ ~~~ ~~~

[ USAGE IS data-item-usage ]
~~~~

[IS TYPEDEF]
~~~~~

[ TYPE TO type-name-1 ]
~~~~

[SAME AS identifier-6]
~~~~

[ IS SPECIAL-NAMES { special-names-item }... ]
~~~~~ ~~~~~

[VALUE IS [ALL] literal-1] . [LINKAGE-SECTION-Data-Item]...
~~~~ ~~~

```

The LEFT and RIGHT (SYNCHRONIZED) clauses are syntactically recognized but are otherwise non-functional.

**Report-Description (RD) Syntax**

```
RD report-name [ IS GLOBAL ]
~~~ ~~~~~
[CODE IS literal-1 | identifier-1]
~~~
[ { CONTROL IS } { FINAL }... ]
~~~~~ ~~~~
{ CONTROLS ARE } { identifier-2 }
~~~~~
[ PAGE [ { LIMIT IS } ] [ { literal-2 } LINES ]
~~~~~ { ~~~~~ } { identifier-3 } ~~~~
{ LIMITS ARE }
~~~~~
[ literal-3 | identifier-4 COLUMNS|COLS ]
~~~~~ ~~~~
[HEADING IS literal-4 | identifier-5]
~~~~~
[ FIRST DE|DETAIL IS literal-5 | identifier-6 ]
~~~~~ ~ ~~~~~
[LAST CH|{CONTROL HEADING} IS literal-6 | identifier-7]
~~~~~ ~ ~~~~~ ~~~~~
[ LAST DE|DETAIL IS literal-7 | identifier-8 ]
~~~~~ ~ ~~~~~
[FOOTING IS literal-8 | identifier-9]] .
~~~~~
```

## Report-Group-Definition Syntax

```
01 [ identifier-1 ]  
  
[ LINE NUMBER IS { integer-1 [ [ ON NEXT PAGE ] } ]  
~~~~~  
~~~~~ ~~~~~  
{ +|PLUS integer-1 }  
~~~~~  
{ ON NEXT PAGE }
~~~~~ ~~~~~  
  
[ NEXT GROUP IS { [ +|PLUS ] integer-2 } ]  
~~~~~ ~~~~~  
~~~~~  
{ NEXT|{NEXT PAGE}|PAGE }  
~~~~~ ~~~~~ ~~~~~ ~~~~~  

[TYPE IS { RH|{REPORT HEADING}
~~~~~ ~~ ~~~~~ ~~~~~~  
{ PH|{PAGE HEADING}  
~~ ~~~~~ ~~~~~~  
{ CH|{CONTROL HEADING} FINAL|identifier-2 }  
~~ ~~~~~~ ~~~~~~ ~~~~~  
{ DE|DETAIL  
~~ ~~~~~~  
{ CF|{CONTROL FOOTING} FINAL|identifier-2 }  
~~ ~~~~~~ ~~~~~~ ~~~~~  
{ PF|{PAGE FOOTING}  
~~ ~~~~~ ~~~~~~  
{ RF|{REPORT FOOTING}  
~~ ~~~~~ ~~~~~~  
. [ REPORT-SECTION-Data-Item ]...
```

**REPORT-SECTION-Data-Item Syntax**

```

level-number [ identifier-1 ]

[ LINE NUMBER IS { integer-2 [ [ ON NEXT PAGE ] } ]
  ~~~~ { +|PLUS integer-2 ~~~~ ~~~~ } }
 { ~~~~ } }
 { ON NEXT PAGE ~~~~ ~~~~ }

[{ COLUMN } [NUMBER] [LEFT] [IS] { [+|PLUS] integer-1 }]
 { ~~~~~ } [NUMBERS] [~~~~] [ARE] { ~~~~ } }
 { COL } [RIGTH] { {integer-2 }... } }
 { ~~~ } [~~~~] }
 { COLUMNS } [CENTER] }
 { ~~~~~ } ~~~~~ }
 { COLS } ~~~~ }

[GROUP INDICATE]
~~~~~ ~~~~~~}

[ JUSTIFIED RIGHT ]
~~~~~ }

[OCCURS [integer-3 TO] integer-4 TIMES
  ~~~~~ ~~~
    [ DEPENDING ON identifier-2 ]
    ~~~~~~ }
 [STEP integer-5]
    ~~~~ }

*** [ VARYING identifier-3 FROM { identifier-4 } BY { identifier-5 } ]
  ~~~~~~ ~~~ { integer-6 } ~ { integer-7 } ***

[PICTURE IS picture-string]
~~~ }

[ PRESENT WHEN condition-name ]
~~~~~ ~~~ }

[SIGN IS LEADING|TRAILING [SEPARATE CHARACTER]]
~~~~~ ~~~~~ ~~~~~~ }

[ BLANK WHEN ZERO ]
~~~~~ ~~~ }

[{ SOURCE IS literal-1|identifier-6 [ROUNDED] }]
 { ~~~~~ ~~~~~~ } }
 { SUM OF { identifier-7 }... [{ RESET ON FINAL|identifier-8 }] }
 { ~~~ { literal-2 } { ~~~~~ ~~~~~~ } } }
 { VALUE IS [ALL] literal-3 { UPON identifier-9 } } }

.

*** Options NOT IMPLEMENTED.

[REPORT-SECTION-Data-Item]...

```

**SCREEN-SECTION-Data-Item Syntax**

```

level-number [identifier-1 | FILLER]
~~~~~

[ BLANK { LINE|SCREEN } ]
~~~~~ ~~~~ ~~~~~

[ERASE { EOL|EOS }]
[~~~~ { ~~~~ }]
[{ [TO END OF] {LINE | SCREEN } }]
~~~~~ ~~~~ ~~~~~

[ LINE NUMBER IS [ { +|PLUS } ] integer-3 | identifier-4 ]
[ ~~~~ [ { ~~~~ } ] ]
[ { { -|MINUS } } ]
~~~~~ ~~~~~

[COLUMN | POSITION NUMBER IS [{ +|PLUS }] integer-4 | identifier-5]
[~~~~ { ~~~~ }]
[{ { -|MINUS } }]
~~~~~ ~~~~~

[ BACKGROUND-COLOR|BACKGROUND-COLOUR IS integer-1 | identifier-2 ]
~~~~~ ~~~~~ ~~~~~ ~~~~~

[FOREGROUND-COLOR|FOREGROUND-COLOUR IS integer-2 | identifier-3]
~~~~~ ~~~~~ ~~~~~ ~~~~~

[ AUTO | AUTO-SKIP | AUTOTERMINATE | TAB ]
~~~~~ ~~~~~ ~~~~~ ~~~

[BELL | BEEP]
~~~~~ ~~~

[ INITIAL ]
~~~~~ ~~~

[BLANK WHEN ZERO|ZEROS|ZEROES]
~~~~~ ~~~~ ~~~~ ~~~~ ~~~

[ JUSTIFIED RIGHT ]
~~~~~ ~~~

[BLINK]
~~~~~ ~~~

[ HIGHLIGHT | LOWLIGHT ]
~~~~~ ~~~~~ ~~~

[REVERSE-VIDEO | REVERSE | REVERSED]
~~~~~ ~~~~~ ~~~~~ ~~~

[ FROM literal-1 | identifier-6 ]
~~~~~ ~~~

[TO identifier-7]
~~

[USING identifier-8]
~~~~~ ~~~

[ VALUE IS [ ALL ] literal-2 ]
~~~~~ ~~~

[FULL | LENGTH-CHECK]
~~~~~ ~~~~~ ~~~

[ REQUIRED | EMPTY-CHECK ]
~~~~~ ~~~~~ ~~~

```

```
[NO ECHO | NO-ECHO | OFF | SECURE]
~~~~~ ~~~~~ ~~~ ~~~~~

[ LEFTLINE ] [ OVERLINE ] [ UNDERLINE ]
~~~~~ ~~~~~ ~~~~~

[CURSOR { identifier-9 }]
~~~~~

[ PICTURE IS picture-string ]
~~~

[PROMPT [CHARACTER IS literal-3 | identifier-10]
~~~~~ ~~~~~

[ REQUIRED | EMPTY-CHECK ]
~~~~~ ~~~~~

[SIGN IS LEADING|TRAILING [SEPARATE CHARACTER]]
~~~ ~~~~~ ~~~~~ ~~~~~

[ OCCURS integer-5 TIMES ] .
~~~~~
```

### 01-Level-Constant Syntax

```
01 constant-name-1 CONSTANT
~~~~~
[ IS GLOBAL ] { AS { literal-1 } }
~~~~~ { arithmetic-expression-1 } }
{ {
{ { { BYTE-LENGTH } OF { identifier-1 } } }
{ { { ~~~~~ } { usage-name } } }
{ { { LENGTH } } }
{ ~~~~~ }
{ FROM CDF-variable-name-1 } }
~~~~~
```

### 66-Level-Data-Item Syntax

```
66 identifier-1 RENAMES identifier-2 [ THRU|THROUGH identifier-3 ] .
~~~~~ ~~~~~ ~~~~~
```

### 77-Level-Data-Item Syntax

```
77 identifier-1|FILLER [IS GLOBAL|EXTERNAL]
~~~~~ ~~~~~ ~~~~~
[ BASED ]
~~~~~
[BLANK WHEN ZERO|ZEROES|ZEROS]
~~~~~ ~~~~~ ~~~~~
[ JUSTIFIED RIGHT ]
~~~~~
[OCCURS integer-1 [TO integer-2] TIMES [DEPENDING ON identifier-2]]
~~~~~ ~~ ~~~~~ ~~~~~
[ [ { ASCENDING|DESCENDING KEY IS { identifier-3 }...}... ] ]
~~~~~ ~~~~~ ~~~~~
[[INDEXED BY { identifier-4 }...]]
~~~~~ ~~~~~
[ PICTURE IS picture-string ]
~~~
[REDEFINES identifier-5]
~~~~~ ~~~~~
[ SIGN IS LEADING|TRAILING [ SEPARATE CHARACTER ] ]
~~~~~ ~~~~~ ~~~~~ ~~~~~
[SYNCHRONIZED|SYNCHRONISED [LEFT|RIGHT]]
~~~~~ ~~~~~ ~~~~~ ~~~~~
[ USAGE IS data-item-usage ]
~~~~~ ~~~~~
[IS TYPEDEF]
~~~~~ ~~~~~
[ TYPE TO type-name-1 ]
~~~~~ ~~~~~
[SAME AS identifier-6]
~~~~~ ~~~~~
```

```
[ IS SPECIAL-NAMES { special-names-item }...]
~~~~~
```

```
[VALUE IS [ALL] literal-1] .
~~~~~ ~~~~
```

The LEFT and RIGHT (SYNCHRONIZED) clauses are syntactically recognized but are otherwise non-functional.

#### 78-Level-Constant Syntax

```
78 constant-name-1 VALUE IS
~~~~~
```

```
{ integer-1 } [{ +|-|*|/|** } { integer-3 }]
{ identifier-1 } [{ AND } { identifier-3 }]
{ literal-1 } [{ ~~~ } { literal-3 }]
{ arithmetic-expression-1 } [{ OR } { arithmetic-expression-3 }]
{ LENGTH OF { identifier-2 } } [{ ~~ } { LENGTH OF { identifier-4 } }]
{ ~~~~~ { literal-2 } } [{ ~~~~~ { literal-4 } }]
```

```
{ START OF identifier-5 }
~~~~~
```

```
{ NEXT }
~~~~~
```

**88-Level-Data-Item Syntax**

```
88 condition-name-1 { VALUE IS } {literal-1 [THRU|THROUGH literal-2]}...
 { ~~~~~ } ~~~~ ~~~~~
 { VALUES ARE }
                  ~~~~~

[ WHEN SET TO FALSE IS literal-3 ] .
                  ~~~~~
```

## 5 PROCEDURE DIVISION Syntax

### PROCEDURE DIVISION Syntax

```

PROCEDURE DIVISION
~~~~~ ~~~~~
[ { USING Subprogram-Argument... | CHAINING Main-Program-Argument... ] ~~~~~
[ RETURNING identifier-1 ] .
~~~~~

[DECLARATIVES.
~~~~~
[ Event-Handler-Routine... . . ]
END DECLARATIVES. ]

[ [ Section-name1 SECTION. ]
~~~~~
[[paragraph-name-1.]
[procedural-sentence-1]... .
]...
]...

[Nested-Subprogram...]

[END PROGRAM|FUNCTION name-1.]
~~~~~ ~~~~~ ~~~~~

```

### PROCEDURE DIVISION Subprogram-Argument Syntax

```

[ BY { REFERENCE [ OPTIONAL ] } ] identifier-1
{ ~~~~~ ~~~~~
{ VALUE [ [ UNSIGNED ] SIZE IS { AUTO } ] }
~~~~~ ~~~~~ ~~~~ { ~~~~ }
{ DEFAULT }
{ ~~~~~ }
{ integer-1 }

```

### PROCEDURE DIVISION Main-Program-Argument Syntax

```
[BY REFERENCE] [OPTIONAL] identifier-1
~~~~~ ~~~~~
```

### PROCEDURE DIVISION RETURNING Syntax

```

RETURNING { identifier-1 }
~~~~~ { OMITTED }
~~~~~
```

### DECLARATIVES Syntax

```
[ DECLARATIVES.
~~~~~
{ section-name-1 SECTION.
~~~~~
USE statement.
~~~
[sentence-1]...
[paragraph-name-1. [sentence-2]...]... }...
END DECLARATIVES.]
~~~ ~~~~~~
```

Where the USE statement can be one of 4 following formats:

- 1.FILE EXCEPTIONS procedures,
- 2.DEBUGGING procedures,
- 3.REPORTING procedures to be executed before the printing of the designated Report Group,
- 4.EXCEPTION CONDITIONS procedures to be executed after detection of exception conditions.

```
USE { [ GLOBAL ] AFTER STANDARD { EXCEPTION } PROCEDURE ON { INPUT } }
~~~ { ~~~~~ { ~~~~~ } { ~~~~ } }
{ { ERROR } { OUTPUT } }
{ ~~~~~ { ~~~~~ } }
{ { I-O } }
{ { ~~ } }
{ { EXTEND } }
{ { ~~~~~ } }
{ { {file-name-1 }... } }
{ }
{ }

{ FOR DEBUGGING ON { procedure-name-1 } }
{ ~~~~~ { ALL PROCEDURES } }
{ { ~~ ~~~~~ } }
{ { REFERENCES OF identifier-1 } }
{ }

{ [GLOBAL] BEFORE REPORTING identifier-2 }
{ ~~~~~ ~~~~~ ~~~~~ }
{ }

{ AFTER {EC|EXCEPTION CONDITION} {exception-name-1 } }
{ ~ ~~~~~ ~~~~~ {exception-name-2 {FILE file-name-2}... } }
```

The AFTER EXCEPTION CONDITION and AFTER EC clauses are syntactically recognized but are otherwise non-functional.

**LENGTH OF Syntax**

LENGTH OF numeric-literal-1 | identifier-1  
~~~~~

**Reference Modifier (Format 1) Syntax**

identifier-1 [ OF|IN identifier-2 ] [ (subscript...) ] (start:[ length ])  
~~ ~~~

**Reference Modifier (Format 2) Syntax**

intrinsic-function-reference (start:[ length ])

**Arithmetic-Expression Syntax**

Unary-Expression-1 { \*\* } Unary-Expression-2  
{ \*|/ }  
{ +|- }

### Unary-Expression Syntax

```
{ [+|-] { (Arithmetic-Expression-1) } }
{ { LENGTH OF } { identifier-1 } } }
{ { ~~~~~ ~ { literal-1 } } } }
{ { { Function-Reference } } } }
{ Arithmetic-Expression-2 }
```

### Class-Condition Syntax

```
identifier-1 IS [NOT] { NUMERIC }
~~~ { ~~~~~ }
{ ALPHABETIC }
{ ~~~~~ }
{ ALPHABETIC-LOWER }
{ ~~~~~ }
{ ALPHABETIC-UPPER }
{ ~~~~~ }
{ OMITTED }
{ ~~~~~ }
{ class-name-1 }
```

### Sign-Condition Syntax

```
identifier-1 IS [ NOT ] { POSITIVE }
~~~ { ~~~~~ }
{ NEGATIVE }
{ ~~~~~ }
{ ZERO }
~~~~~
```

### Relation-Condition Syntax

```
{ identifier-1 } IS [ NOT ] RelOp { identifier-2 }
{ literal-1 } ~~~ { literal-2 }
{ arithmetic-expression-1 } { arithmetic-expression-2 }
{ index-name-1 } { index-name-2 }
```

**Boolean-Expression Syntax**

General Boolean-Expression Syntax

[ Operand-1 ] { Boolean-Operator } Operand-2

B-NOT operand-3

Boolean Operators	Meaning
B-SHIFT-L	LEFT operation
B-SHIFT-LC	Circular Shift Left operation
B-SHIFT-R	Shift Right operation
B-SHIFT-RC	Circular Shift Right operation

Binary boolean operators	Meaning
B-AND	AND operation (boolean conjunction)
B-OR	Inclusive OR operation (boolean inclusive disjunction)
B-XOR	Exclusive OR operation (boolean exclusive disjunction)

Unary boolean operator	Meaning
B-NOT	Negation operation

### RelOp Syntax

```
{ EQUAL TO          }
{ ~~~~~~          }
{ EQUALS           }
{ ~~~~~~          }
{ GREATER THAN    }
{ ~~~~~~          }
{ GREATER THAN OR EQUAL TO }
{ ~~~~~~ ~~~ ~~~~~~ }
{ LESS THAN        }
{ ~~~~~~          }
{ LESS THAN OR EQUAL TO }
{ ~~~~~~ ~~~ ~~~~~~ }
{ =                }
{ >                }
{ >=               }
{ <                }
{ <=               }
{ <>              }
```

### Combined Condition Syntax

```
[ ( ] Condition-1 [ ) ] { AND } [ ( ] Condition-2 [ ) ]
{ ~~~~ }
{ OR   }
{ ~~  }
```

### Negated Condition Syntax

NOT Condition-1

~~~

ACCEPT FROM CONSOLE Syntax

```
ACCEPT identifier-1 [ FROM mnemonic-name-1 ] [ END-ACCEPT ]
~~~~~ ~~~~~ ~~~~~~
```

ACCEPT FROM COMMAND-LINE Syntax

ACCEPT identifier-1

```
~~~~~  
FROM { COMMAND-LINE }  
~~~~~ { ~~~~~~ }  
 { ARGUMENT-NUMBER }  
 { ~~~~~~ }  
 { ARGUMENT-VALUE [ ON EXCEPTION|ESCAPE imperative-statement-1 ] }  
 { ~~~~~~ ~~~~~~ }  
 { NOT ON EXCEPTION|ESCAPE imperative-statement-2 }  
~~~~~  
[ END-ACCEPT ]  
~~~~~
```

ACCEPT FROM ENVIRONMENT Syntax

```
ACCEPT identifier-1 FROM { ENVIRONMENT { literal-1 } }
~~~~~ ~~~~ { ~~~~~ { identifier-1 } } }
{ }
{ ENVIRONMENT-VALUE
~~~~~ }

[ ON EXCEPTION|ESCAPE imperative-statement-1 ]
~~~~~ ~~~~

[ NOT ON EXCEPTION|ESCAPE imperative-statement-2 ]
~~~ ~~~~ ~~~

[ END-ACCEPT ]
~~~~~
```

ACCEPT Data-Item Syntax

```

[ { WITH TIMEOUT|TIME-OUT AFTER } { integer-7      } ]
[ {           ~~~~~ ~~~~~~ } { identifier-9 } ]
[ { BEFORE TIME } ] ~~~
~~~~

[ WITH [ NO ] { UPDATE | DEFAULT } ]
~~~ ~~~~~ ~~~~~

[ WITH CONVERSION ]
~~~~

[ WITH CURSOR { identifier-10 } ]
~~~~

[ WITH PROTECTED SIZE IS { integer-8      } ]
[           ~~~ { identifier-11 } ]

[ WITH CONTROL { literal-8      } ]
[           ~~~~~ { identifier-12 } ]

[ WITH { COLOUR | COLOR } IS { integer-9      } ]
[           ~~~ ~~~ { identifier-13 } ]

[ ON EXCEPTION|ESCAPE      imperative-statement-1 ]
~~~~~ ~~~

[ NOT ON EXCEPTION|ESCAPE imperative-statement-2 ]
~~~ ~~~~~ ~~~

[ END-ACCEPT ]
~~~~

```

The FROM CRT, MODE IS BLOCK and CONVERSION clauses are syntactically recognized but are otherwise non-functional.

ACCEPT FROM DATE/TIME Syntax

```

ACCEPT identifier-1 FROM { DATE [ YYYYMMDD ] }
~~~~~ { ~~~~ ~~~~~~ }
{ DAY [ YYYYDDD ] }
{ ~~~~ ~~~~~~ }
{ DAY-OF-WEEK }
{ ~~~~~~ }
{ TIME }
{ ~~~~ }
{ MICROSECOND-TIME }
{ ~~~~~~ }

[ END-ACCEPT ]
~~~~~
```

ACCEPT FROM Screen-Info Syntax

```

ACCEPT identifier-1
~~~~~

FROM { LINES|LINE-NUMBER }
~~~~~ { ~~~~ ~~~~~~ }
{ COLS|COLUMNS }
{ ~~~~ ~~~~~~ }
{ ESCAPE KEY }
~~~~~ ~~~

[ END-ACCEPT ]
~~~~~
```

ACCEPT FROM Runtime-Info Syntax

```

ACCEPT identifier-1
~~~~~

FROM { EXCEPTION STATUS }
~~~~~ { ~~~~~~ ~~~~ }
{ USER NAME }
~~~~~ ~~~

[ END-ACCEPT ]
~~~~~
```

ACCEPT OMITTED Syntax

```

ACCEPT OMITTED
~~~~~
```

1. For console : See 6.17.1.1 (ACCEPT FROM CONSOLE Syntax)
2. For Screen : See 6.17.1.4 (ACCEPT screen-data-item Syntax)

```

[ END-ACCEPT ]
~~~~~
```

ADD TO Syntax

```
ADD { identifier-1 }...
~~~ { literal-1 }

TO { identifier-2 [ ROUNDED [ MODE IS { AWAY-FROM-ZERO
~~~ ~~~~~ ~~~~ { ~~~~~~ } ] ] }...
{ NEAREST-AWAY-FROM-ZERO }
{ ~~~~~~ }
{ NEAREST-EVEN }
{ ~~~~~~ }
{ NEAREST-TOWARD-ZERO }
{ ~~~~~~ }
{ PROHIBITED }
{ ~~~~~~ }
{ TOWARD-GREATER }
{ ~~~~~~ }
{ TOWARD-LESSER }
{ ~~~~~~ }
{ TRUNCATION }
~~~~~

[ ON SIZE ERROR imperative-statement-1 ]
~~~~~ ~~~~

[ NOT ON SIZE ERROR imperative-statement-2 ]
~~~ ~~~~ ~~~~

[ END-ADD ]
~~~~~
```

ADD GIVING Syntax

```

ADD { identifier-1 }...  [ TO { identifier-2 } ]
~~~ { literal-1 }      [ ~~ { literal-2 } ]


GIVING { identifier-3 [ ROUNDED [ MODE IS { AWAY-FROM-ZERO
~~~~~           ~~~~~~  ~~~~ { ~~~~~~ } ] ] ] }...
          { ~~~~~~ } }
          { NEAREST-AWAY-FROM-ZERO } }
          { ~~~~~~ } }
          { NEAREST-EVEN } }
          { ~~~~~~ } }
          { NEAREST-TOWARD-ZERO } }
          { ~~~~~~ } }
          { PROHIBITED } }
          { ~~~~~~ } }
          { TOWARD-GREATER } }
          { ~~~~~~ } }
          { TOWARD-LESSER } }
          { ~~~~~~ } }
          { TRUNCATION } }
          ~~~~~~ } }

[ ON SIZE ERROR imperative-statement-1 ]
~~~~~ ~~~~~

[ NOT ON SIZE ERROR imperative-statement-2 ]
~~~ ~~~~~ ~~~~~

[ END-ADD ]
~~~~~

```

ADD CORRESPONDING Syntax

ADD CORRESPONDING identifier-1
 ~~~ ~~~~

```
TO identifier-2 [ ROUNDED [ MODE IS { AWAY-FROM-ZERO } ] ]
  ~~ ~~~~~ ~~~ { ~~~~~~ } }
  { NEAREST-AWAY-FROM-ZERO } }
  { ~~~~~~ } }
  { NEAREST-EVEN } }
  { ~~~~~~ } }
  { NEAREST-TOWARD-ZERO } }
  { ~~~~~~ } }
  { PROHIBITED } }
  { ~~~~~~ } }
  { TOWARD-GREATER } }
  { ~~~~~~ } }
  { TOWARD-LESSER } }
  { ~~~~~~ } }
  { TRUNCATION } }
  ~~~~~~ }

[ON SIZE ERROR imperative-statement-1]
  ~~~ ~~~~

[ NOT ON SIZE ERROR imperative-statement-2 ]
  ~~~ ~~~~ ~~~~

[END-ADD]
  ~~~~~~
```

### ALLOCATE Syntax

Format 1. Allocate a "BASED" item.

```
ALLOCATE identifier-1
~~~~~
[{ INITIALIZED }] [RETURNING identifier-3]
{ ~~~~~~ } ~~~~~~
{ INITIALISED }
~~~~~
```

Format 2. Allocate a memory block.

```
ALLOCATE { literal-1 } CHARACTERS
~~~~~ { identifier-2 } ~~~~~
{ arithmetic-expression-1 }

[{ INITIALIZED } [TO { literal-1 }]] RETURNING identifier-3
{ ~~~~~~ } [~ { identifier-2 }] ~~~~~
{ INITIALISED }
~~~~~
```

**ALTER Syntax**

```
ALTER { procedure-name-1 TO PROCEED TO procedure-name-2 }...  
~~~~~ ~~~
```

### CALL Syntax

```

CALL [{ STATIC }] [WITH { STDCALL } LINKAGE] { literal-1 }
~~~~~ { ~~~~~      } ~~~~ { ~~~~~ } ~~~~~ { identifier-1 }
{ STDCALL        } { C          }
{ ~~~~~        } { ~          }
{ C            } { PASCAL     }
{ ~            } ~~~~~
{ PASCAL       }
{ ~~~~~        }
{ EXTERN        }
{ ~~~~~        }
{ mnemonic-name-1 }

[ USING { [ BY { REFERENCE } ] }
~~~~~ { { ~~~~~ } }
{ { CONTENT } }
{ { ~~~~~ } }
{ { VALUE } }
~~~~~

{ [ UNSIGNED SIZE IS { AUTO      } ] { literal-2      }... }... ]
{ ~~~ { ~~~ } { identifier-2 } }
{ { integer-1 } }
{ }
{ OMITTED      }

[ RETURNING|GIVING { INTO identifier-3      } ]
~~~~~ { ADDRESS OF identifier-4 }
{ ~~~~~ }
{ NOTHING }
{ ~~~~~ }
{ NULL }
{ ~~~ }
{ OMITTED }
~~~~~

[ ON OVERFLOW|EXCEPTION imperative-statement-1 ]
~~~~~ ~~~~~

[NOT ON EXCEPTION imperative-statement-2]
~~~ ~~~~~

[ END-CALL ]
~~~~~
```

### CANCEL Syntax

```
CANCEL { literal-1 }...
~~~~~ { identifier-1 }
```

### CLOSE Syntax

```
CLOSE { file-name-1 [ { REEL|UNIT [ FOR REMOVAL ] } ] }...
~~~~~ { ~~~~ ~~~~ ~~~~~~ }
{ WITH LOCK }
{ ~~~~ }
{ WITH NO REWIND }
~~ ~~~~~
```

The REEL, LOCK and NO REWIND clauses are syntactically recognized but are otherwise non-functional, except for the CLOSE...NO REWIND statement, which will generate a file status of 07 rather than the usual 00 (but take no other action).

### COMMIT Syntax

```
COMMIT
~~~~~
```

### COMPUTE Syntax

```
COMPUTE {identifier-1 [ ROUNDED [ MODE IS {AWAY-FROM-ZERO} ] ] }...
~~~~~ ~~~~~ ~~~ {~~~~~}
{NEAREST-AWAY-FROM-ZERO}
{~~~~~}
{NEAREST-EVEN}
{~~~~~}
{NEAREST-TOWARD-ZERO}
{~~~~~}
{PROHIBITED}
{~~~~~}
{TOWARD-GREATER}
{~~~~~}
{TOWARD-LESSER}
{~~~~~}
{TRUNCATION}
~~~~~

= | EQUALS arithmetic-expression-1 | boolean-expression-1
~~~~~

[ON SIZE ERROR imperative-statement-1]
~~~~~ ~~~~~

[ NOT ON SIZE ERROR imperative-statement-2 ]
~~~ ~~~~ ~~~~~

[END-COMPUTE]
~~~~~
```

### CONTINUE Syntax

```
CONTINUE [ AFTER { literal-1 } SECONDS ]
~~~~~ ~~~~ { identifier-1 } ~~~~~
{ arithmetic-expression-1 }
```

### DELETE Syntax

## Format 1

```
DELETE file-name-1 RECORD
~~~~~
[ INVALID KEY imperative-statement-1 ]
~~~~~
[NOT INVALID KEY imperative-statement-2]
~~~ ~~~~~
[ END-DELETE ]
~~~~~
```

## Format 2

```
DELETE FILE { file-name-1 }...
~~~~~ ~~~~
[ ON EXCEPTION imperative-statement-1 ]
~~~~~
[NOT ON EXCEPTION imperative-statement-2]
~~~ ~~~~~
[ END-DELETE ]
~~~~~
```

### DISPLAY UPON Device Syntax

```
DISPLAY { literal-1 }...
~~~~~ { identifier-1 }
[ UPON mnemonic-name-1 ]
~~~~
[WITH NO ADVANCING]
~~~ ~~~~~
[ ON EXCEPTION imperative-statement-1 ]
~~~~~
[NOT ON EXCEPTION imperative-statement-2]
~~~ ~~~~~
[ END-DISPLAY ]
~~~~~
```

### DISPLAY UPON COMMAND-LINE Syntax

```
DISPLAY { literal-1 } UPON { ARGUMENT-NUMBER | COMMAND-LINE }
~~~~~ { identifier-1 } ~~~~ ~~~~~ ~~~~~
```

```
[ ON EXCEPTION imperative-statement-1 ]
~~~~~  
[NOT ON EXCEPTION imperative-statement-2]
~~~ ~~~~~~  
[ END-DISPLAY ]
~~~~~
```

## DISPLAY UPON ENVIRONMENT-NAME Syntax

## DISPLAY Data-Item Syntax

```
DISPLAY { identifier-1 } [UPON CRT|CRT-UNDER] [MODE IS BLOCK]
~~~~~ { literal-1 } ~~~ ~~~ ~~~~~ ~~~ ~~~

[ { | AT LINE NUMBER { integer-1 } | } ]
[ { | ~~~ { identifier-2 } | } ]
[ { | { arithmetic-expression-1 } | } ]
[ { | } ]

[ { | AT COLUMN|POSITION NUMBER { integer-2 } | } ]
[ { | ~~~ ~~~ { identifier-3 } | } ]
[ { | { arithmetic-expression-2 } | } ]
[ { | } ]
[ { AT { integer-3 } } ]
[ { ~~ { identifier-4 } } ]


[ WITH BELL | BEEP ]
~~~~~ ~~~

[WITH BLANK { LINE|SCREEN }]
~~~~~ ~~~ ~~~

[ WITH ERASE { EOL|EOS } ]
[ ~~~ { ~~~ ~~~ } ]
[ { [TO END OF ] {LINE | SCREEN } } ]
~~~ ~~~ ~~~

[WITH BACKGROUND-COLOR|BACKGROUND-COLOUR IS|= integer-4|identifier-6]
~~~~~ ~~~~~

[ WITH FOREGROUND-COLOR|foreground-colour IS|= integer-5|identifier-7 ]
~~~~~ ~~~~~

[WITH HIGHLIGHT | LOWLIGHT]
~~~~~ ~~~

[ WITH BLINK ]
~~~~~

[WITH REVERSE-VIDEO | REVERSE | REVERSED]
~~~~~ ~~~ ~~~

[ WITH OVERLINE ]
~~~~~ ~~~

[WITH UNDERLINE]
~~~~~
```

```

[ WITH SCROLL [ UP      ] [ { integer-4      } { LINE|LINES } ] ]
[       ~~~~~ [ ~~      ] [ { identifier-5 } ~~~~ ~~~~ ] ]
[           [ DOWN ] ~~~~ ]
[           [          ] ]

[ WITH CONVERSION ]
~~~~~

[WITH SIZE IS { integer-5 }]
[~~~ { identifier-6 }]

[WITH CONTROL { literal-7 }]
[~~~~~ { identifier-7 }]

[WITH [COLOUR | COLOR } IS { integer-8 }]
[~~~~~ ~~~ { identifier-8 }]

[ON EXCEPTION imperative-statement-1]
~~~~~

[ NOT ON EXCEPTION imperative-statement-2 ]
~~~ ~~~~~

[END-DISPLAY]
~~~~~

```

The UPON CRT, UPON CRT-UNDER and CONVERSION clauses are syntactically recognized but are otherwise non-functional. They are supported to provide compatibility with COBOL source written for other COBOL implementations.

**DISPLAY data-item (Microsoft format) Syntax**

```

DISPLAY { position-spec { identifier-1 }... }
~~~~~ { { literal-1 } } { ERASE } { ~~~~ }
{ { ERASE } } { ~~~~ }

[WITH BELL | BEEP]
~~~~~ ~~~~

[ WITH BLANK { LINE|SCREEN } ]
~~~~~ ~~~~ ~~~~

[WITH ERASE { EOL|EOS }]
[~~~~ { ~~~~ }] { [TO END OF] {LINE | SCREEN } }]
~~~~~ ~~~~ ~~~~

[ WITH BACKGROUND-COLOR|BACKGROUND-COLOUR IS|= integer-4|identifier-6 ]
~~~~~ ~~~~

[WITH FOREGROUND-COLOR|foreground-COLOUR IS|= integer-5|identifier-7]
~~~~~ ~~~~

[ WITH HIGHLIGHT | LOWLIGHT ]
~~~~~ ~~~~

[WITH BLINK]
~~~~~ ~~~~

[ WITH REVERSE-VIDEO | REVERSE | REVERSED ]
~~~~~ ~~~~ ~~~~

[WITH OVERLINE]
~~~~~ ~~~~

[ WITH UNDERLINE ]
~~~~~ ~~~~

[WITH SCROLL [UP] [{ integer-4 } { LINE|LINES }]]
[~~~~ [~~~~] { identifier-5 } ~~~~ ~~~~]]
[[DOWN]] ~~~~

[WITH CONVERSION]
~~~~~ ~~~~

[ WITH SIZE IS { integer-5 } ]
[ ~~~~ { identifier-6 } ] ~~~~

[ WITH CONTROL { literal-7 } ]
[ ~~~~~ { identifier-7 } ] ~~~~

[ WITH [ COLOUR | COLOR } IS { integer-8 } ]
[ ~~~~ ~~~~ { identifier-8 } ] ~~~~

[ END-DISPLAY ]
~~~~~ ~~~~

```

where position-spec is  
{ (position-spec-num, position-spec-num) }

```
{ (,position-spec-num) }
{ (position-spec-num,) }
```

```
where position-spec-num is
{ identifier-1 } [{ + } integer-1]
{ integer-2 } [{ - }]
```

### DIVIDE INTO Syntax

```

DIVIDE { literal-1 }
~~~~~ { identifier-1 }

      INTO { identifier-2 [ ROUNDED [ MODE IS { AWAY-FROM-ZERO      } ] ] }...
      ~~~~           ~~~~~   ~~~~ { ~~~~~~ } } }
 { NEAREST-AWAY-FROM-ZERO } }
 { ~~~~~~ } }
 { NEAREST-EVEN } }
 { ~~~~~~ } }
 { NEAREST-TOWARD-ZERO } }
 { ~~~~~~ } }
 { PROHIBITED } }
 { ~~~~~~ } }
 { TOWARD-GREATER } }
 { ~~~~~~ } }
 { TOWARD-LESSER } }
 { ~~~~~~ } }
 { TRUNCATION } }
      ~~~~~~ } }

      [ ON SIZE ERROR imperative-statement-1 ]
      ~~~~ ~~~~ }

 [NOT ON SIZE ERROR imperative-statement-2]
      ~~~~ ~~~~ ~~~~ }

      [ END-DIVIDE ]
      ~~~~~~ }

```

For further clarification, the following examples are provided to be used with the various flavours of the DIVIDE statement when using BY, INTO and GIVING.

| DIVIDE Operation                     | A | B   | C            | D                 |  |
|--------------------------------------|---|-----|--------------|-------------------|--|
| DIVIDE A INTO B                      | A | B/A |              |                   |  |
| DIVIDE A INTO B GIVING C             | A | B   | B/A          |                   |  |
| DIVIDE A BY B GIVING C               | A | B   | A/B          |                   |  |
| DIVIDE A INTO B GIVING C REMAINDER D | A | B   | Integer(B/A) | Integer remainder |  |

### DIVIDE INTO GIVING Syntax

```

DIVIDE { literal-1 } INTO { literal-2 }
~~~~~ { identifier-1 } ~~~ { identifier-2 }

GIVING { identifier-3      [ ROUNDED [ MODE IS { AWAY-FROM-ZERO      } ] ] }...
~~~~~ ~~~~~ ~~~ { ~~~~~~ } { ~~~~~~ }
{ NEAREST-AWAY-FROM-ZERO }
{ ~~~~~~ }
{ NEAREST-EVEN }
{ ~~~~~~ }
{ NEAREST-TOWARD-ZERO }
{ ~~~~~~ }
{ PROHIBITED }
{ ~~~~~~ }
{ TOWARD-GREATER }
{ ~~~~~~ }
{ TOWARD-LESSER }
{ ~~~~~~ }
{ TRUNCATION }
~~~~~ ~~~~~

[ REMAINDER identifier-4 [ ROUNDED [ MODE IS { AWAY-FROM-ZERO      } ] ] ] ]
~~~~~ ~~~~~ ~~~ { ~~~~~~ } { ~~~~~~ }
{ NEAREST-AWAY-FROM-ZERO }
{ ~~~~~~ }
{ NEAREST-EVEN }
{ ~~~~~~ }
{ NEAREST-TOWARD-ZERO }
{ ~~~~~~ }
{ PROHIBITED }
{ ~~~~~~ }
{ TOWARD-GREATER }
{ ~~~~~~ }
{ TOWARD-LESSER }
{ ~~~~~~ }
{ TRUNCATION }
~~~~~ ~~~~~

[ ON SIZE ERROR imperative-statement-1 ]
~~~~~ ~~~~~

[NOT ON SIZE ERROR imperative-statement-2]
~~~ ~~~ ~~~

[ END-DIVIDE ]
~~~~~ ~~~~~

```

### DIVIDE BY GIVING Syntax

```

DIVIDE { literal-1 } BY { literal-2 }
~~~~~ { identifier-1 } ~~ { identifier-2 }

      GIVING { identifier-3      [ ROUNDED [ MODE IS { AWAY-FROM-ZERO      } ] ] }...
~~~~~ ~~~~~ ~~~ { ~~~~~~ } { ~~~~~~ }
{ NEAREST-AWAY-FROM-ZERO }
{ ~~~~~~ }
{ NEAREST-EVEN }
{ ~~~~~~ }
{ NEAREST-TOWARD-ZERO }
{ ~~~~~~ }
{ PROHIBITED }
{ ~~~~~~ }
{ TOWARD-GREATER }
{ ~~~~~~ }
{ TOWARD-LESSER }
{ ~~~~~~ }
{ TRUNCATION }
~~~~~ ~~~~~

[ REMAINDER identifier-4 [ ROUNDED [ MODE IS { AWAY-FROM-ZERO      } ] ] ] ]
~~~~~ ~~~~~ ~~~ { ~~~~~~ } { ~~~~~~ }
{ NEAREST-AWAY-FROM-ZERO }
{ ~~~~~~ }
{ NEAREST-EVEN }
{ ~~~~~~ }
{ NEAREST-TOWARD-ZERO }
{ ~~~~~~ }
{ PROHIBITED }
{ ~~~~~~ }
{ TOWARD-GREATER }
{ ~~~~~~ }
{ TOWARD-LESSER }
{ ~~~~~~ }
{ TRUNCATION }
~~~~~ ~~~~~

[ ON SIZE ERROR imperative-statement-1 ]
~~~~~ ~~~~~

[NOT ON SIZE ERROR imperative-statement-2]
~~~ ~~~~~ ~~~

[ END-DIVIDE ]
~~~~~ ~~~~~

```

### ENTRY Syntax

```

ENTRY [{ STATIC }] [WITH { STDCALL } LINKAGE] literal-1
~~~~~ { ~~~~~ } ~~~~ { ~~~~~ } ~~~~~
{ STDCALL } { C }
{ ~~~~~ } { ~ }
{ C } { PASCAL }
{ ~ } ~~~~~
{ PASCAL }
{ ~~~~~ }
{ EXTERN }
{ ~~~~~ }
{ mnemonic-name-1 }

[ USING { [ BY { REFERENCE } ] { identifier-1 }... }... ]
~~~~~ { ~~~~~ } ~~~~~
{ VALUE }
~~~~~
```

Format 2 (Special purpose and for GO TO )

```
ENTRY FOR GO TO literal-2
~~~~~ ~ ~ ~ ~
```

Note for Fixed format sources, this statement must only be used in area B.

### EVALUATE Syntax

```

EVALUATE Selection-Subject-1 [ALSO Selection-Subject-2]...
~~~~~ ~~~~

{ WHEN Selection-Object-1 [ ALSO Selection-Object-2 ]...
~~~~~ ~~~~

[imperative-statement-1] }...

[WHEN OTHER
~~~~~ ~~~~

imperative-statement-other ]

[ END-EVALUATE ]
~~~~~ ~~~~

```

### EVALUATE Selection Subject Syntax

```

{ TRUE }
{ ~~~~ }
{ FALSE }
{ ~~~~~ }
{ expression-1 }
{ identifier-1 }
{ literal-1 }

```

### EVALUATE Selection Object Syntax

```

{ ANY }
{ ~~~ }
{ TRUE }
{ ~~~~ }
{ FALSE }
{ ~~~~~ }
{ partial-expression-1 }
{ ~ }
{ { expression-2 } [THRU|THROUGH { expression-3 }] }
{ { identifier-2 } ~~~~ ~~~~~ { identifier-3 } }
{ { literal-2 } { literal-3 } }

```

**EXAMINE Syntax**

```
EXAMINE identifier-1
~~~~~
{
    { ALL      }
    { ~~~      }
{ TALLYING { LEADING    } literal-1 [REPLACING BY literal-2] }
{ ~~~~~~   { ~~~~~~    } ~~~~~~ ~~      }
{           { UNTIL FIRST }
{           { ~~~~~~ ~~~~~~ }
{
{           { ALL      }
{           { ~~~      }
{ REPLACING { LEADING    } literal-3 BY literal-4
{ ~~~~~~   { ~~~~~~    } ~~
{           { [UNTIL] FIRST }
{           { ~~~~~~ ~~~~~~ }
```

**EXHIBIT Syntax**

```
EXHIBIT [CHANGED] [NAMED] [position-spec] [ERASE] {identifier-1 | literal-1} ...
~~~~~ ~~~~~ ~~~~ ~~~~  
[UPON mnemonic-name-1]
~~~~~
```

where position-spec is

```
{(position-spec-num, position-spec-num)}  
{(, position-spec-num) }  
{(position-spec-num, ) }
```

where position-spec-num is

```
{identifier-2} [{+} integer-2]  
{integer-1 } [-] ]
```

### EXIT Syntax

```
EXIT [ { PROGRAM [ RETURNING|GIVING { identifier-1 } ] } ]
~~~~~ { ~~~~~ ~~~~~ ~~~ { literal-1 } }
{
{
{ FUNCTION
{
{
{ PERFORM [CYCLE]
{
~~~~~ ~~~
{
{
{ SECTION
{
{
{ PARAGRAPH
~~~~~
```

### FREE Syntax

```
FREE { [ADDRESS OF] identifier-1 }...
~~~~~ ~~~~~
```

### GENERATE Syntax

```
GENERATE { report-name-1 }
~~~~~ { identifier-1 }
```

### GOBACK Syntax

```
GOBACK [RETURNING|GIVING { literal-1 }]
~~~~~ ~~~~~ ~~~ { identifier-1 }
```

### Simple GO TO Syntax

```
GO TO procedure-name-1
~~
```

```
GO TO ENTRY literal-1
~~ ~~~~
```

### GO TO DEPENDING ON Syntax

```
GO TO {procedure-name-1}... DEPENDING ON identifier-1
~~ ~~~~~
```

```
GO TO ENTRY {literal-1}... DEPENDING ON identifier-1
~~ ~~~~ ~~~~~
```

### IF Syntax

```

IF conditional-expression
~~

THEN { imperative-statement-1 }
  { NEXT SENTENCE           }
  ~~~~~ ~~~~~~ ~~~~~

[ELSE { imperative-statement-2 }]
  ~~~~~ { NEXT SENTENCE       }
  ~~~~~ ~~~~~~ ~~~~~

[END-IF]
~~~~~
```

### INITIALIZE Syntax

```

INITIALIZE|INITIALISE identifier-1...
~~~~~ ~~~~~

[WITH FILLER]
~~~~~

[ { category-name-1 } TO VALUE ]
  { ALL             } ~~~
  ~~~

[THEN REPLACING { category-name-2 DATA BY
~~~~~ ~~~
  [ LENGTH OF ] { literal-1   } }...  ]
  ~~~~~     { identifier-1 }
```

[ THEN TO DEFAULT ]
~~~~~

### INITIATE Syntax

```

INITIATE { report-name-1 }...
~~~~~
```

### INSPECT Syntax

```

INSPECT { literal-1      }
~~~~~ { identifier-1      }
{ function-reference-1 }

[TALLYING { identifier-2 FOR { ALL|LEADING|TRAILING { literal-2 } }
~~~~~ { ~~~ ~~~~~ ~~~~~ { identifier-3 } }
{ CHARACTERS
~~~~~
[| { AFTER|BEFORE } INITIAL { literal-3 } |] }...]
| ~~~~~ ~~~~~ { identifier-4 } |

[REPLACING { { ALL|FIRST|LEADING|TRAILING { literal-4 } }
~~~~~ { { ~~~ ~~~ ~~~ ~~~ { identifier-5 } }
{ CHARACTERS
~~~~~
BY { [ALL] literal-5 }
~~ { ~~~ }
{ identifier-6 }

[| { AFTER|BEFORE } INITIAL { literal-6 } |] }...]
| ~~~~~ ~~~~~ { identifier-7 } |

[CONVERTING { { literal-7 } TO { literal-8 }
~~~~~ { identifier-8 } ~~ { identifier-9 }

[ | { AFTER|BEFORE } INITIAL { literal-9 } | ] ]
| ~~~~~ ~~~~~ { identifier-10 } |

```

**JSON GENERATE Syntax**

```
JSON GENERATE identifier-1 FROM identifier-2
~~~~~ ~~~~~ ~~~~ [ COUNT IN identifier-3 ]
~~~~~ [ NAME OF {identifier-4 IS literal-1}... ]
~~~~~ [ SUPPRESS {identifier-5}... ]
~~~~~ [ ON EXCEPTION imperative-statement-1 ]
~~ ~~~~~ [ NOT ON EXCEPTION imperative-statement-2 ]
~~~ ~~~~~ [ END-JSON ]
```

**JSON PARSE Syntax**

```
JSON PARSE identifier-1 INTO identifier-2
~~~~~ ~~~~~ ~~~~ [ WITH DETAIL ]
~~~~~ [ NAME OF {identifier-3 IS literal-1}... ]
~~~~~ [ SUPPRESS {identifier-4}... ]
~~~~~ [ ON EXCEPTION imperative-statement-1 ]
~~ ~~~~~ [NOT ON EXCEPTION imperative-statement-2]
~~~ ~~~~~ [ END-JSON ]
```

### MERGE Syntax

```

MERGE sort-file-1 { ON { ASCENDING } KEY { identifier-1 }... }...
~~~~~ { ~~~~~ }
{ DESCENDING }
~~~~~

[ WITH DUPLICATES IN ORDER ]
~~~~~

[COLLATING SEQUENCE IS alphabet-name-1]
~~~~~

USING file-name-1 { file-name-2 }...
~~~~~

{ GIVING { file-name-3 }... }
{ ~~~~~ }
{ OUTPUT PROCEDURE IS procedure-name-1 [THRU|THROUGH procedure-name-2] }
~~~~~ ~~~~~
~~~~~ ~~~~~

```

The DUPLICATES clause is syntactically recognized but is otherwise non-functional.

### Simple MOVE Syntax

```

MOVE { literal-1 } TO { identifier-2 }...
~~~~ { identifier-1 } ~

```

### MOVE CORRESPONDING Syntax

```

MOVE CORRESPONDING identifier-1 TO { identifier-2 }...
~~~~ ~~~

```

**MULTIPLY BY Syntax**

```
MULTIPLY { literal-1 }
~~~~~ { identifier-1 }

BY { identifier-2 [ ROUNDED [ MODE IS { AWAY-FROM-ZERO      } ] ] }...
~~~           ~~~~~ ~~~ { ~~~~~~ } }
{ NEAREST-AWAY-FROM-ZERO }
{ ~~~~~~ } }
{ NEAREST-EVEN }
{ ~~~~~~ } }
{ NEAREST-TOWARD-ZERO }
{ ~~~~~~ } }
{ PROHIBITED }
{ ~~~~~~ } }
{ TOWARD-GREATER }
{ ~~~~~~ } }
{ TOWARD-LESSER }
{ ~~~~~~ } }
{ TRUNCATION }
~~~~~

[ ON SIZE ERROR imperative-statement-1 ]
~~~~~ ~~~~~

[NOT ON SIZE ERROR imperative-statement-2]
~~~ ~~~~~ ~~~~~

[ END-MULTIPLY ]
~~~~~
```

### MULTIPLY GIVING Syntax

```

MULTIPLY { literal-1 } BY { literal-2 }
~~~~~ { identifier-1 } ~~ { identifier-2 }

GIVING { identifier-3 [ ROUNDED [ MODE IS { AWAY-FROM-ZERO      } ] ] }...
~~~~~ ~~~~~ ~~~ { ~~~~~~ } }
{ NEAREST-AWAY-FROM-ZERO }
{ ~~~~~~ } }
{ NEAREST-EVEN }
{ ~~~~~~ } }
{ NEAREST-TOWARD-ZERO }
{ ~~~~~~ } }
{ PROHIBITED }
{ ~~~~~~ } }
{ TOWARD-GREATER }
{ ~~~~~~ } }
{ TOWARD-LESSER }
{ ~~~~~~ } }
{ TRUNCATION }
~~~~~
[ ON SIZE ERROR imperative-statement-1 ]
~~~~~ ~~~~~
[NOT ON SIZE ERROR imperative-statement-2]
~~~ ~~~~~ ~~~
[ END-MULTIPLY ]
~~~~~ ~~~~~

```

### NEXT SENTENCE Syntax

```

NEXT SENTENCE
~~~~~ ~~~~~

```

### OPEN Syntax

```
OPEN {[ EXCLUSIVE ] { INPUT } [sharing-mode] {file-name-1 [open-options]}... }...
~~~~~ { ~~~~ }
 { OUTPUT }
 { ~~~~~~ }
 { I-O }
 { ~~ }
 { EXTEND }
~~~~~
```

where "sharing-mode" is:

```
[ SHARING WITH { ALL OTHER } ]
[ ~~~~~ { ~~ } ]
[ { NO OTHER } ]
[ { ~~ } ]
[ { READ ONLY } ]
~~~~~ ~~~~
```

where "open-options" are:

```
[[WITH] { LOCK }] [WITH NO REWIND]
[[FOR] ~~~] [~ ~~~~~]
[] [REVERSED]
[ALLOWING { ALL }] ~~~~~
[~~~~~ { ~~ }]
[{ READERS }]
[{ ~~~~~~ }]
[{ UPDATER }]
[{ ~~~~~~ }]
[{ WRITER }]
[{ ~~~~~~ }]
[{ NO OTHERS }]
~~~
```

The NO REWIND, and REVERSED clauses are syntactically recognized but are otherwise non-functional.

### Procedural PERFORM Syntax

```

PERFORM procedure-name-1 [ THRU|THROUGH procedure-name-2 ]
~~~~~ ~~~~~

[{ { literal-1 } TIMES }] }
{ { identifier-1 } ~~~~ }
{
{ [WITH TEST { BEFORE }] { VARYING-Clause } } }
{ ~~~~ { ~~~~~ } { } } }
{ { AFTER } { UNTIL { conditional-expression-1 } } } }
{ ~~~~ { ~~~~~ { EXIT } } } }
{
{ FOREVER } }
~~~~~
```

### Inline PERFORM Syntax

```

PERFORM
~~~~~

[{ { literal-1 } TIMES }] }
{ { identifier-1 } ~~~~ }
{
{ [WITH TEST { BEFORE }] { VARYING-Clause } } }
{ ~~~~ { ~~~~~ } { } } }
{ { AFTER } { UNTIL { conditional-expression-1 } } } }
{ ~~~~ { ~~~~~ { EXIT } } } }
{
{ FOREVER } }
~~~~~

imperative-statement-1
```

```
END-PERFORM
~~~~~
```

### VARYING Syntax

```

VARYING identifier-2 FROM { literal-2 } [BY { literal-3 }] }
~~~~~ ~~~~ { identifier-3 } ~~ { identifier-4 }
UNTIL conditional-expression-1
~~~~~

[AFTER identifier-5 FROM { literal-4 } [BY { literal-5 }]]
~~~~~ ~~~~ { identifier-6 } ~~ { identifier-7 }
UNTIL conditional-expression-2 ]...
~~~~~
```

### Sequential READ Syntax

```

READ file-name-1 [{ NEXT|PREVIOUS }] RECORD [INTO identifier-1]
~~~~~ { ~~~~ ~~~~~~ } ~~~~
[ { IGNORING LOCK } ]
{ ~~~~~ ~~~~ }
{ WITH [ NO ] LOCK }
{ ~~ ~~~~ }
{ WITH KEPT LOCK }
{ ~~~~ ~~~~ }
{ WITH IGNORE LOCK }
{ ~~~~~ ~~~~ }
{ WITH WAIT }
~~~~~

[AT END imperative-statement-1]
~~~

[ NOT AT END imperative-statement-2 ]
~~~ ~~~

[END-READ]
~~~~~
```

### Random READ Syntax

```

READ file-name-1 RECORD [ INTO identifier-1 ]
~~~~~ ~~~~

[{ IGNORING LOCK }]
{ ~~~~~ ~~~~ }
{ WITH [NO] LOCK }
{ ~~ ~~~~ }
{ WITH KEPT LOCK }
{ ~~~~ ~~~~ }
{ WITH IGNORE LOCK }
{ ~~~~~ ~~~~ }
{ WITH WAIT }
~~~~~

[ KEY IS identifier-2 ]
~~~

[INVALID KEY imperative-statement-1]
~~~~~

[ NOT INVALID KEY imperative-statement-2 ]
~~~ ~~~~~

[END-READ]
~~~~~
```

**READY TRACE Syntax**

**READY TRACE**

~~~~~ ~~~~~

RELEASE Syntax

RELEASE record-name-1 [FROM { literal-1 }]
 ~~~~~ { identifier-1 }

**RESET TRACE Syntax**

**RESET TRACE**

~~~~~ ~~~~~

RETURN Syntax

RETURN sort-file-name-1 RECORD

~~~~~

[ INTO identifier-1 ]  
 ~~~~

AT END imperative-statement-1
 ~~~

[ NOT AT END imperative-statement-2 ]  
 ~~~ ~~~

[END-RETURN]
 ~~~~~~

**REWRITE Syntax**

REWRITE { record-name-1 [ FROM { identifier-1 } ] }  
 ~~~~~ { [ ~~~ { literal-1 } ] }  
 {
 { FILE file-name-1 FROM { identifier-1 } }
 { ~~~ { literal-1 } } }
 [WITH [NO] LOCK]
 ~~ ~~~~
 [INVALID KEY imperative-statement-1]
 ~~~~~~  
 [ NOT INVALID KEY imperative-statement-2 ]  
 ~~~ ~~~~~~  
 [END-REWRITE]

ROLLBACK Syntax

ROLLBACK

~~~~~

### SEARCH Syntax

SEARCH identifier-1 [ VARYING { identifier-2 } ]  
 ~~~~~ ~~~~~ { index-name-1 }

[AT END imperative-statement-1]

~~~

{ WHEN conditional-expression-1 imperative-statement-2 }...  
 ~~~~

[END-SEARCH]

~~~~~

### SEARCH ALL Syntax

SEARCH ALL identifier-1  
 ~~~~~ ~~

[AT END imperative-statement-1]

~~~

WHEN { data-name-1 IS EQUALS|!= TO { identifier-2 } }  
 ~~~~ { ~~~~~ { literal-1 } }  
 { { arithmetic-expression-1 } }
 { condition-name-1 } }

[AND { data-name-2 IS EQUALS|!= TO { identifier-3 } }]...
 ~~~~ { ~~~~~ { literal-2 } }  
 { { arithmetic-expression-2 } }  
 { condition-name-2 } }

imperative-statement-2

[ END-SEARCH ]

### SET ENVIRONMENT Syntax

SET ENVIRONMENT { literal-1 } TO { literal-2 }  
 ~~~ ~~~~~ { identifier-1 } ~~ { identifier-2 }

SET Program-Pointer Syntax

SET program-pointer-1 TO ENTRY { literal-1 }
 ~~~ ~~ { identifier-1 }

### SET ADDRESS Syntax

```
SET [ ADDRESS OF ] { pointer-name-1 }... TO { [ ADDRESS OF ] { pointer-name-2 } }
~~~ ~~~~~ { identifier-1 } ~~ { ~~~~~ { identifier-2 } }
{ NULLS
~~~
```

### SET Index Syntax

```
SET index-name-1 TO { literal-1      }
~~~           ~~ { identifier-2 }
```

### SET UP/DOWN Syntax

```
SET { identifier-1 }... { UP } BY [LENGTH OF] { integer-1 }
~~~           ~~ { ~~~~~~ } ~~~~~~ ~~ { identifier-2 }
{ DOWN }
~~~~~
```

### SET Condition Name Syntax

```
SET { { condition-name-1 }... TO { TRUE } }...
~~~           ~~ { ~~~~ }
{ FALSE }
~~~~~
```

### SET Switch Syntax

```
SET { { mnemonic-name-1 }... TO { ON } } ...
~~~           ~~ { ~~ }
{ OFF }
~~~
```

### SET ATTRIBUTE Syntax

```
SET identifier-1 ATTRIBUTE { { BELL | BEEP } { ON } } ...
~~~           ~~~~~~ { ~~~~ ~~~~ } { ~~ }
{ BLINK          } { OFF }
{ ~~~~~~        } ~~~
{ HIGHLIGHT      }
{ ~~~~~~        }
{ LEFTLINE       }
{ ~~~~~~        }
{ LOWLIGHT       }
{ ~~~~~~        }
{ OVERLINE       }
{ ~~~~~~        }
{ REVERSE-VIDEO  }
{ ~~~~~~        }
{ UNDERLINE      }
~~~~~
```

### SET LAST EXCEPTION Syntax

```
SET LAST EXCEPTION TO OFF
~~~ ~~~~ ~~~~~~ ~~ ~~~
```

### SET Identifier Syntax

```
SET { identifier-1 }...    TO { identifier-2 }
~~~                      ~~ { integer-1      }
 { literal-1 }
```

### SET FCD and KEY DEFINITION BLOCK Syntax

```
SET ADDRESS OF { identifier-1 }... TO ADDRESS OF { FH--FCD } OF indexedfilename
~~~ ~~~~~ ~~~~ ~~ { ~~~~~ } ~~
                           { FH--KEYDEF } ~~~~~
```

### SET TO SIZE OF Syntax

```
SET {identifier-1}...  TO SIZE OF {identifier-2 | literal-1 }
~~~                  ~~~~
```

### SET LOCALE Syntax

#### Format 1. SET LOCALE

```
SET LOCALE { LC_ALL } TO { identifier-1 }
 { LC_COLLATE } { locale-name }
 { LC_CTYPE } { USER-DEFAULT }
 { LC_MESSAGES } { SYSTEM-DEFAULT }
 { LC_MONETARY }
 { LC_NUMERIC }
 { LC_TIME }
 { USER-DEFAULT }
```

#### Format 2. SET to save LOCALE

```
SET identifier-1 TO LOCALE { LC_ALL }
~~~ ~~~~~ { ~~~~~ }
           { USER-DEFAULT }
           { ~~~~~ }
```

### File-Based SORT Syntax

```

SORT sort-file-1 { ON { ASCENDING } KEY { identifier-1 }... }...
~~~~~ { ~~~~~~ }
{ DESCENDING }
~~~~~
[ WITH DUPLICATES IN ORDER ]
~~~~~
[COLLATING SEQUENCE IS alphabet-name-1]
~~~~~
{ USING { file-name-1 }... }
{ ~~~~ }
{ INPUT PROCEDURE IS procedure-name-1 [ THRU|THROUGH procedure-name-2 ] }
~~~~~ ~~~~~
{ GIVING { file-name-2 }... }
{ ~~~~ }
{ OUTPUT PROCEDURE IS procedure-name-3 [THRU|THROUGH procedure-name-4] }
~~~~~ ~~~~~

```

The DUPLICATES clause is syntactically recognized but is otherwise non-functional.

### Table SORT Syntax

```

SORT table-name-1 { ON { ASCENDING } KEY identifier-1... }...
~~~~~ { ~~~~~~ }
{ DESCENDING }
~~~~~
[ WITH DUPLICATES IN ORDER ]
~~~~~
[COLLATING SEQUENCE IS alphabet-name-1]
~~~~~

```

The DUPLICATES clause is syntactically recognized but is otherwise non-functional.

### START Syntax

```

START file-name-1
~~~~~

[{ FIRST }]
{ ~~~~ }
{
{ KEY { IS [NOT] LESS THAN } identifier-1 }
{ ~~~ { ~~~ ~~~~ } }
{ { IS [NOT] < } }
{ { ~~~ } }
{ { IS EQUALS TO } }
{ { ~~~~ } }
{ { IS = } }
{ { } }
{ { IS [NOT] GREATER THAN } }
{ { ~~~ ~~~~~~ } }
{ { IS [NOT] > } }
{ { ~~~ } }
{ { IS [NOT] GREATER THAN OR EQUAL TO } }
{ { ~~~ ~~~~~~ ~~ ~~~~ } }
{ { IS [NOT] >= } }
{ { ~~~ } }
{ { IS [NOT] LESS THAN OR EQUAL TO } }
{ { ~~~ ~~~~ ~~ ~~~~ } }
{ { IS [NOT] <= } }
{ { ~~~ } }
{ [WITH { SIZE } { literal-1 }] }
{ [{ ~~~ } { identifier-2 }] }
{ [{ LENGTH } { arithmetic-expression-1 }] }
{ ~~~~~ }
{
{ LAST }
~~~~~ }

[ INVALID KEY imperative-statement-1 ]
~~~~~

[NOT INVALID KEY imperative-statement-2]
~~~~~ ~~~~~

[ END-START ]
~~~~~

```

### STOP Syntax

```

STOP { RUN [{ RETURNING|GIVING { literal-1 } }] }
~~~~~ { ~~~ [ { ~~~~~ ~~~~ { identifier-1 } } ] }
{
[ { } ]
{ [ { WITH { ERROR } STATUS [ { literal-2 } ] } ] }
{ [ { { ~~~~ } [ { identifier-2 } ] } ] }
{ [ { { NORMAL } } ] }
{ [ { ~~~~~ } ] }
{ [ { } ] }

```

```
{      [ { literal-4|identifier-4          } ] }
{                                         }
{ literal-3|identifier-3          }
{ ERROR                         }
~~~~~
```

### STRING Syntax

**STRING**

```

~~~~~
{ { literal-1 }... [ DELIMITED BY { SIZE } ] }...
{ identifier-1 } ~~~~~ { ~~~~ }
{ ~~~~ }
{ literal-2 }
{ identifier-2 }

INTO identifier-3
~~~~~

[WITH POINTER identifier-4]
~~~~~

[ ON OVERFLOW imperative-statement-1 ]
~~~~~

[NOT ON OVERFLOW imperative-statement-2]
~~~ ~~~~~

[ END-STRING ]
~~~~~
```

### SUBTRACT FROM Syntax

```

SUBTRACT { identifier-1 }...
~~~~~ { literal-1 }

FROM { identifier-2 [ ROUNDED [ MODE IS { AWAY-FROM-ZERO } ] ] }...
~~~~~ ~~~~~ ~~~~ { ~~~~~~ } }
{ NEAREST-AWAY-FROM-ZERO }
{ ~~~~~~ }
{ NEAREST-EVEN }
{ ~~~~~~ }
{ NEAREST-TOWARD-ZERO }
{ ~~~~~~ }
{ PROHIBITED }
{ ~~~~~~ }
{ TOWARD-GREATER }
{ ~~~~~~ }
{ TOWARD-LESSER }
{ ~~~~~~ }
{ TRUNCATION }
~~~~~ ~~~~~

[ ON SIZE ERROR imperative-statement-1 ]
~~~~~ ~~~~~

[NOT ON SIZE ERROR imperative-statement-2]
~~~ ~~~~~ ~~~~~

[ END-SUBTRACT ]
~~~~~
```

**SUBTRACT GIVING Syntax**

```
SUBTRACT { identifier-1 }... [FROM { identifier-2 }]
~~~~~ { literal-1 } [ ~~~ { literal-2 } ]
```

```
GIVING { identifier-3 [ ROUNDED [ MODE IS { AWAY-FROM-ZERO
~~~~~ ~~~~~ ~~~ { ~~~~~~ } }
{ NEAREST-AWAY-FROM-ZERO } }
{ ~~~~~~ } }
{ NEAREST-EVEN } }
{ ~~~~~~ } }
{ NEAREST-TOWARD-ZERO } }
{ ~~~~~~ } }
{ PROHIBITED } }
{ ~~~~~~ } }
{ TOWARD-GREATER } }
{ ~~~~~~ } }
{ TOWARD-LESSER } }
{ ~~~~~~ } }
{ TRUNCATION } }
```

```
[ON SIZE ERROR imperative-statement-1]
~~~~~ ~~~~
```

```
[ NOT ON SIZE ERROR imperative-statement-2 ]
~~~ ~~~~ ~~~~
```

```
[END-SUBTRACT]
```

### SUBTRACT CORRESPONDING Syntax

SUBTRACT CORRESPONDING identifier-1

```
~~~~~ ~~~~  
FROM identifier-2 [ ROUNDED [ MODE IS { AWAY-FROM-ZERO } ] ]  
~~~~~ ~~~~~ ~~~~ { ~~~~~~ }  
 { NEAREST-AWAY-FROM-ZERO }
 { ~~~~~~ }
 { NEAREST-EVEN }
 { ~~~~~~ }
 { NEAREST-TOWARD-ZERO }
 { ~~~~~~ }
 { PROHIBITED }
 { ~~~~~~ }
 { TOWARD-GREATER }
 { ~~~~~~ }
 { TOWARD-LESSER }
 { ~~~~~~ }
 { TRUNCATION }
~~~~~ ~~~~  
[ ON SIZE ERROR imperative-statement-1 ]  
~~~~~ ~~~~  
[NOT ON SIZE ERROR imperative-statement-2]
~~~~~ ~~~~ ~~~~  
[ END-SUBTRACT ]  
~~~~~ ~~~~
```

### SUPPRESS Syntax

SUPPRESS PRINTING

### TERMINATE Syntax

INITIATE { report-name-1 }...

### TRANSFORM Syntax

```
TRANSFORM identifier-1 CHARACTERS FROM { literal-1 } TO { literal-2 }
~~~~~ ~~~~ { identifier-2 } ~~ { identifier-3 }
```

### UNLOCK Syntax

UNLOCK filename-1 RECORD|RECORDS

### UNSTRING Syntax

```

UNSTRING { literal-0      }
~~~~~ { identifier-1 }

[DELIMITED BY [ALL] {literal-1} [OR [ALL] {literal-2}]...]
~~~~~ ~~~ {identifier-2} ~~ ~~~ {identifier-3}

INTO {identifier-4 [DELIMITER IN identifier-5] [COUNT IN identifier-6]}...
~~~~~ ~~~~~ ~~~

[WITH POINTER identifier-7]
~~~~~

[ TALLYING IN identifier-8 ]
~~~~~

[ON OVERFLOW imperative-statement-1]
~~~~~

[ NOT ON OVERFLOW imperative-statement-2 ]
~~~ ~~~~~

[END-UNSTRING]
~~~~~

```

### WRITE Syntax

Format 1. For Sequential and Line Sequential files:

```

WRITE { record-name-1 [ FROM { identifier-1 } ] }
~~~~~ {
~~~~~ [ ~~~~ { literal-1 } ] }
{
}
{ FILE file-name-1 FROM { identifier-1 } }
{ ~~~~ ~~~~ { literal-1 } }

[ { BEFORE } ADVANCING { { literal-2 } LINE|LINES } ]
[ { ~~~~~ } { { identifier-2 } } ]
[ { AFTER } { PAGE } ]
[ ~~~~ { ~~~~ } ]
[ { mnemonic-name-1 } ]

[ WITH [ NO ] LOCK ]
~~~ ~~~

[AT END-OF-PAGE|EOP imperative-statement-1]
~~~~~ ~~~

[ NOT AT END-OF-PAGE|EOP imperative-statement-2 ]
~~~ ~~~~~ ~~~

[END-WRITE]
~~~~~

```

Format 2. For Indexed and Relative files:

```

WRITE { record-name-1 [ FROM { identifier-1 } ] }
~~~~~ {
~~~~~ [ ~~~~ { literal-1 } ] }
{
}

```

```
{ FILE file-name-1  FROM { identifier-1 }    }
{ ~~~~           ~~~~ { literal-1   }    }

[ WITH [ NO ] LOCK ]
~~~ ~~~~

[INVALID KEY imperative-statement-3]
~~~~~

[ NOT INVALID KEY imperative-statement-4 ]
~~~ ~~~~~

[END-WRITE]
~~~~~
```

### XML GENERATE Syntax

```

XML GENERATE identifier-1 FROM identifier-2
~~~~ ~~~~~~ ~~~
 [COUNT IN identifier-3]
          ~~~
      [ WITH ENCODING codepage ]
          ~~~~~
 [WITH XML-DECLARATION]
          ~~~~~~ ~~~
      [ WITH ATTRIBUTES ]
          ~~~~~
[NAMESPACE IS {identifier-4} [NAMESPACE-PREFIX IS {identifier-5}]
~~~~~ {literal-4} ~~~~~ {literal-5} ]]

[NAME OF {identifier-6 IS literal-6} ... ]
~~~~
[TYPE OF {identifier-7 IS {ATTRIBUTE|ELEMENT|CONTENT}} ...]
~~~~ ~~~~~ ~~~~~

[SUPPRESS {identifier-8 [when-phrase]} ... ]
~~~~~ {generic-suppression-phrase}

[ON EXCEPTION imperative-statement-1]
~~~~~ ~~~
[ NOT ON EXCEPTION imperative-statement-2 ]
~~~~ ~~~ ~~~

[END-XML]
~~~~~ ~~~

```

#### when-phraseFormat

```

WHEN { ZERO } [ [ OR ] { ZERO } ] ...
~~~~ { ZEROES } { ZEROES }
{ ZEROS } { ZEROS }
{ SPACE } { SPACE }
{ SPACES } { SPACES }
{ LOW-VALUE } { LOW-VALUE }
{ LOW-VALUES } { LOW-VALUES }
{ HIGH-VALUE } { HIGH-VALUE }
{ HIGH-VALUES } { HIGH-VALUES }

```

#### Generic-suppression-phraseFormat

```

[[EVERY {NUMERIC {ATTRIBUTE|ELEMENT|CONTENT}}] when-phrase]
{NONNUMERIC {ATTRIBUTE|ELEMENT|CONTENT}}
{ATTRIBUTE}
{CONTENT}
{ELEMENT}

```

**XML PARSE Syntax**

```
XML PARSE identifier-1
~~~~~ ~~~~~
[ WITH ENCODING codepage ]
~~~~~ ~~~~~
[RETURNING NATIONAL]
~~~~~ ~~~~~
[ VALIDATING WITH identifier-2 ]
~~~~~ ~~~~~
PROCESSING PROCEDURE IS procedure-name-1 [{ THROUGH } procedure-name-2]
~~~~~ ~~~~~ [ { ~~~~~ } ] ~~~~~
[ { THRU } ] ~~~~~
[ ON EXCEPTION imperative-statement-1      ]
~~~~~ ~~~~~
[NOT ON EXCEPTION imperative-statement-2]
~~~ ~~~~~
[ END-XML ]
~~~~~
```

## 6 Intrinsic Functions Syntax

### ABS Function Syntax

ABS(number)

~~~

### ACOS Function Syntax

ACOS(cosine)

~~~~~

### ANNUITY Function Syntax

ANNUITY(interest-rate, number-of-periods)

~~~~~

### ASIN Function Syntax

ASIN(sine)

~~~

### ATAN Function Syntax

ATAN(tangent)

~~~

### BIT-OF Function Syntax

BIT-OF(argument-1)

~~~~~

### BIT-TO-CHAR Function Syntax

BIT-TO-CHAR {argument-1}

~~~~~

### BOOLEAN-OF-INTEGER function Syntax

BOOLEAN-OF-INTEGER(argument-1 argument-2)

~~~~~

### BYTE-LENGTH Function Syntax

BYTE-LENGTH(string)

~~~~~

**CHAR Function Syntax**

CHAR(integer)

~~~~~

**CHAR-NATIONAL Function Syntax**

CHAR-NATIONAL(argument-1)

~~~~~

**COMBINED-DATETIME Function Syntax**

COMBINED-DATETIME(days, seconds)

~~~~~

**CONCATENATE Function Syntax**

CONCAT | CONCATENATE (argument-1 [, argument-2 ]...)

~~~~~ ~~~~~

**CONTENT-LENGTH Function Syntax**

CONTENT-LENGTH argument-1

~~~~~

**CONTENT-OF Function Syntax**

CONTENT-OF pointer-1 { length }

~~~~~

**COS Function Syntax**

COS(angle)

~~~

**CURRENCY-SYMBOL Function Syntax**

CURRENCY-SYMBOL

~~~~~

**CURRENT-DATE Function Syntax**

CURRENT-DATE

~~~~~

**DATE-OF-INTEGER Function Syntax**

DATE-OF-INTEGER(integer)

~~~~~

**DATE-TO-YYYYMMDD Function Syntax**

DATE-TO-YYYYMMDD(yyyyymmdd [, yy-cutoff [, yy-execution-time ]])  
~~~~~

**DAY-OF-INTEGER Function Syntax**

DAY-OF-INTEGER(integer)  
~~~~~

**DAY-TO-YYYYDDD Function Syntax**

DAY-TO-YYYYDDD(yyddd [, yy-cutoff [, yy-execution-time ]])  
~~~~~

**DISPLAY-OF Function Syntax**

DISPLAY-OF(argument-1 [ argument-2 ] )  
~~~~~

**E Function Syntax**

E  
~

**EXCEPTION-FILE Function Syntax**

EXCEPTION-FILE  
~~~~~

**EXCEPTION-FILE-N Function Syntax**

EXCEPTION-FILE-N  
~~~~~

**EXCEPTION-LOCATION Function Syntax**

EXCEPTION-LOCATION  
~~~~~

**EXCEPTION-LOCATION-N Function Syntax**

EXCEPTION-LOCATION-N  
~~~~~

**EXCEPTION-STATEMENT Function Syntax**

EXCEPTION-STATEMENT  
~~~~~

**EXCEPTION-STATUS Function Syntax****EXCEPTION-STATUS**

```
~~~~~
```

**EXP Function Syntax****EXP(number)**

```
~~~
```

**EXP10 Function Syntax****EXP10(number)**

```
~~~~~
```

**FACTORIAL Function Syntax****FACTORIAL(number)**

```
~~~~~
```

**FORMATTED-CURRENT-DATE Function Syntax****FORMATTED-CURRENT-DATE ( argument-1 )**

```
~~~~~
```

**FORMATTED-DATE Function Syntax****FORMATTED-DATE ( argument-1, argument-2 )**

```
~~~~~
```

**FORMATTED-DATETIME Function Syntax****FORMATTED-DATETIME ( argument-1, argument-2, argument-3, argument-4 )**

```
~~~~~
```

**FORMATTED-TIME Function Syntax****FORMATTED-TIME ( argument-1, argument-2, argument-3 )**

```
~~~~~
```

**FRACTION-PART Function Syntax****FRACTION-PART(number)**

```
~~~~~
```

**HEX-OF Function Syntax****HEX-OF {argument-1}**

```
~~~~~
```

**HEX-TO-CHAR Function Syntax**

HEX-TO-CHAR {argument-1)  
~~~~~

**HIGHEST-ALGEBRAIC Function Syntax**

HIGHEST-ALGEBRAIC(numeric-identifier)  
~~~~~

**INTEGER Function Syntax**

INTEGER(number)  
~~~~~

**INTEGER-OF-BOOLEAN Function Syntax**

INTEGER-OF-BOOLEAN(argument-1)  
~~~~~

**INTEGER-OF-DATE Function Syntax**

INTEGER-OF-DATE(date)  
~~~~~

**INTEGER-OF-DAY Function Syntax**

INTEGER-OF-DAY(date)  
~~~~~

**INTEGER-OF-FORMATTED-DATE Function Syntax**

INTEGER-OF-FORMATTED-DATE ( argument-1, argument-2 )  
~~~~~

**INTEGER-PART Function Syntax**

INTEGER-PART(number)  
~~~~~

**LENGTH Function Syntax**

LENGTH(string)  
~~~~~

**LENGTH-AN Function Syntax**

LENGTH-AN(string)  
~~~~~

**LOCALE-COMPARE Function Syntax**

```
LOCALE-COMPARE(argument-1, argument-2 [, locale])
~~~~~
```

**LOCALE-DATE Function Syntax**

```
LOCALE-DATE(date [ , locale ])
~~~~~
```

**LOCALE-TIME Function Syntax**

```
LOCALE-TIME(time [, locale])
~~~~~
```

**LOCALE-TIME-FROM-SECONDS Function Syntax**

```
LOCALE-TIME-FROM-SECONDS(seconds [ , locale ])
~~~~~
```

**LOG Function Syntax**

```
LOG(number)
~~~
```

**LOG10 Function Syntax**

```
LOG10(number)
~~~
```

**LOWER-CASE Function Syntax**

```
LOWER-CASE(string)
~~~~~
```

**LOWEST-ALGEBRAIC Function Syntax**

```
LOWEST-ALGEBRAIC(numeric-identifier)
~~~~~
```

**MAX Function Syntax**

```
MAX(number-1 [, number-2] ...)
~~~
```

**MEAN Function Syntax**

```
MEAN(number-1 [ , number-2 ] ... )
~~~
```

**MEDIAN Function Syntax**

```
MEDIAN(number-1 [, number-2]...)
```

~~~~~

**MIDRANGE Function Syntax**

```
MIDRANGE(number-1 [, number-2]...)
```

~~~~~

**MIN Function Syntax**

```
MIN(number-1 [, number-2]...)
```

~~~

**MOD Function Syntax**

```
MOD(value, modulus)
```

~~~

**MODULE-CALLER-ID Function Syntax**

```
MODULE-CALLER-ID
```

~~~~~

**MODULE-DATE Function Syntax**

```
MODULE-DATE
```

~~~~~

**MODULE-FORMATTED-DATE Function Syntax**

```
MODULE-FORMATTED-DATE
```

~~~~~

**MODULE-ID Function Syntax**

```
MODULE-ID
```

~~~~~

**MODULE-PATH Function Syntax**

```
MODULE-PATH
```

~~~~~

**MODULE-SOURCE Function Syntax**

```
MODULE-SOURCE
```

~~~~~

**MODULE-TIME Function Syntax**

MODULE-TIME

~~~~~

**MONETARY-DECIMAL-POINT Function Syntax**

MONETARY-DECIMAL-POINT

~~~~~

**MONETARY-THOUSANDS-SEPARATOR Function Syntax**

MONETARY-THOUSANDS-SEPARATOR

~~~~~

**NATIONAL-OF Function Syntax**

NATIONAL-OF(argument-1 [argument-2] )

~~~~~

**NUMERIC-DECIMAL-POINT Function Syntax**

NUMERIC-DECIMAL-POINT

~~~~~

**NUMERIC-THOUSANDS-SEPARATOR Function Syntax**

NUMERIC-THOUSANDS-SEPARATOR

~~~~~

**NUMVAL Function Syntax**

NUMVAL(string)

~~~~~

**NUMVAL-C Function Syntax**

NUMVAL-C (string [, symbol ])

~~~~~

[, LOCALE locale-name-1 ] [, ANYCASE ])

**NUMVAL-F Function Syntax**

NUMVAL-F(char)

~~~~~

**ORD Function Syntax**

ORD(char)

~~~

**ORD-MAX Function Syntax**

ORD-MAX(char-1 [, char-2 ]...)

~~~~~

**ORD-MIN Function Syntax**

ORD-MIN(char-1 [, char-2 ]...)

~~~~~

**PI Function Syntax**

PI

~~

**PRESENT-VALUE Function Syntax**

PRESENT-VALUE(rate, value-1 [, value-2 ])

~~~~~

**RANDOM Function Syntax**

RANDOM[(seed)]

~~~~~

**RANGE Function Syntax**

RANGE(number-1 [, number-2 ]...)

~~~~~

**REM Function Syntax**

REM(number, divisor)

~~~

**REVERSE Function Syntax**

REVERSE(string)

~~~~~

**SECONDS-FROM-FORMATTED-TIME Function Syntax**

SECONDS-FROM-FORMATTED-TIME(format, time)

~~~~~

**SECONDS-PAST-MIDNIGHT Function Syntax**

SECONDS-PAST-MIDNIGHT

~~~~~

**SIGN Function Syntax**

**SIGN(number)**

~~~~~

**SIN Function Syntax**

**SIN(angle)**

~~~~~

**SQRT Function Syntax**

**SQRT (number)**

~~~~~

**STANDARD-COMPARE Function Syntax**

**STANDARD-COMPARE(argument-1 argument-2 [ordering-name-1] [argument-4] )**

~~~~~

**STANDARD-DEVIATION Function Syntax**

**STANDARD-DEVIATION(number-1 [, number-2 ]...)**

~~~~~

**STORED-CHAR-LENGTH Function Syntax**

**STORED-CHAR-LENGTH(string)**

~~~~~

**SUBSTITUTE Function Syntax**

**SUBSTITUTE(string, from-1, to-1 [, from-n, to-n ]...)**

~~~~~

**SUBSTITUTE-CASE Function Syntax**

**SUBSTITUTE-CASE(string, from-1, to-1 [, from-n, to-n ]...)**

~~~~~

**SUM Function Syntax**

**SUM(number-1 [, number-2 ]...)**

~~~

**TAN Function Syntax**

**TAN(angle)**

~~~

**TEST-DATE-YYYYMMDD Function Syntax**

TEST-DATE-YYYYMMDD (date)  
~~~~~

**TEST-DAY-YYYYDDD Function Syntax**

TEST-DAY-YYYYDDD (date)  
~~~~~

**TEST-FORMATTED-DATETIME Function Syntax**

TEST-FORMATTED-DATETIME ( argument-1, argument-2 )  
~~~~~

**TEST-NUMVAL Function Syntax**

TEST-NUMVAL (string)  
~~~~~

**TEST-NUMVAL-C Function Syntax**

TEST-NUMVAL-C (string[,symbol])  
~~~~~

**TEST-NUMVAL-F Function Syntax**

TEST-NUMVAL-F (string)  
~~~~~

**TRIM Function Syntax**

TRIM(string [, LEADING|TRAILING ])  
~~~ ~~~~~ ~~~~~

**UPPER-CASE Function Syntax**

UPPER-CASE(string)  
~~~~~

**VARIANCE Function Syntax**

VARIANCE(number-1 [, number-2 ]...)  
~~~~~

**WHEN-COMPILED Function Syntax**

WHEN-COMPILED  
~~~~~

**YEAR-TO-YYYY Function Syntax**

```
YEAR-TO-YYYY(yy [, yy-cutoff [, yy-execution-time]])
~~~~~
```

## 7 Built-In Subroutines Syntax

### C\$CALLEDBY Built-In Subroutine Syntax

```
CALL "C$CALLEDBY" USING prog-name-area
~~~~~ ~~~~~~
```

### C\$CHDIR Built-In Subroutine Syntax

```
CALL "C$CHDIR" USING directory-path, result
~~~~~ ~~~~~~
```

### C\$COPY Built-In Subroutine Syntax

```
CALL "C$COPY" USING src-file-path, dest-file-path, 0
~~~~~ ~~~~~~
```

### C\$DELETE Built-In Subroutine Syntax

```
CALL "C$DELETE" USING file-path, 0
~~~~~ ~~~~~~
```

### C\$FILEINFO Built-In Subroutine Syntax

```
CALL "C$FILEINFO" USING file-path, file-info
~~~~~ ~~~~~~
```

### C\$GETPID Built-In Subroutine Syntax

```
CALL "C$GETPID"
~~~~~
```

### C\$JUSTIFY Built-In Subroutine Syntax

```
CALL "C$JUSTIFY" USING data-item, "justification-type"
~~~~~ ~~~~~~
```

### C\$MAKEDIR Built-In Subroutine Syntax

```
CALL "C$MAKEDIR" USING dir-path
~~~~~ ~~~~~~
```

### C\$NARG Built-In Subroutine Syntax

```
CALL "C$NARG" USING arg-count-result
~~~~~ ~~~~~~
```

**C\$PARAMSIZE Built-In Subroutine Syntax**

```
CALL "C$PARAMSIZE" USING argument-number
~~~~~ ~~~~~~
```

**C\$PRINTABLE Built-In Subroutine Syntax**

```
CALL "C$PRINTABLE" USING data-item [ , char ]
~~~~~ ~~~~~~
```

**C\$SLEEP Built-In Subroutine Syntax**

```
CALL "C$SLEEP" USING seconds-to-sleep
~~~~~ ~~~~~~
```

**C\$TOLOWER Built-In Subroutine Syntax**

```
CALL "C$TOLOWER" USING data-item, BY VALUE convert-length
~~~~~ ~~~~~~ ~~~~~~
```

**C\$TOUPPER Built-In Subroutine Syntax**

```
CALL "C$TOUPPER" USING data-item, BY VALUE convert-length
~~~~~ ~~~~~~ ~~~~~~
```

**CBL\_ALARM\_SOUND Built-In Subroutine Syntax**

```
CALL "CBL_ALARM_SOUND"
~~~~~
```

**CBL\_AND Built-In Subroutine Syntax**

```
CALL "CBL_AND" USING item-1, item-2, BY VALUE byte-length
~~~~~ ~~~~~~ ~~~~~~
```

**CBL\_BELL\_SOUND Built-In Subroutine Syntax**

```
CALL "CBL_BELL_SOUND"
~~~~~
```

**CBL\_CHANGE\_DIR Built-In Subroutine Syntax**

```
CALL "CBL_CHANGE_DIR" USING directory-path
~~~~~ ~~~~~~
```

**CBL\_CHECK\_FILE\_EXIST Built-In Subroutine Syntax**

```
CALL "CBL_CHECK_FILE_EXIST" USING file-path, file-info
~~~~~ ~~~~~~
```

**CBL\_CLOSE\_FILE** Built-In Subroutine Syntax

```
CALL "CBL_CLOSE_FILE" USING file-handle
~~~~~ ~~~~~~
```

**CBL\_COPY\_FILE** Built-In Subroutine Syntax

```
CALL "CBL_COPY_FILE" USING src-file-path, dest-file-path  
~~~~~ ~~~~~~
```

**CBL\_CREATE\_DIR** Built-In Subroutine Syntax

```
CALL "CBL_CREATE_DIR" USING dir-path
~~~~~ ~~~~~~
```

**CBL\_CREATE\_FILE** Built-In Subroutine Syntax

```
CALL "CBL_CREATE_FILE" USING file-path, 2, 0, 0, file-handle  
~~~~~ ~~~~~~
```

**CBL\_DELETE\_DIR** Built-In Subroutine Syntax

```
CALL "CBL_DELETE_DIR" USING dir-path
~~~~~ ~~~~~~
```

**CBL\_DELETE\_FILE** Built-In Subroutine Syntax

```
CALL "CBL_DELETE_FILE" USING file-path  
~~~~~ ~~~~~~
```

**CBL\_EQ** Built-In Subroutine Syntax

```
CALL "CBL_EQ" USING item-1, item-2, BY VALUE byte-length
~~~~~ ~~~~~~ ~~~~~~
```

**CBL\_ERROR\_PROC** Built-In Subroutine Syntax

```
CALL "CBL_ERROR_PROC" USING function, program-pointer  
~~~~~ ~~~~~~
```

**CBL\_EXIT\_PROC** Built-In Subroutine Syntax

```
CALL "CBL_EXIT_PROC" USING function, program-pointer
~~~~~ ~~~~~~
```

**CBL\_FLUSH\_FILE Built-In Subroutine Syntax**

```
CALL "CBL_FLUSH_FILE" USING file-handle
~~~~~ ~~~~~~
```

**CBL\_GC\_FORK Built-In Subroute Syntax**

```
CALL "CBL_GC_FORK" USING Child-PID
~~~~~ ~~~~~~
```

**CBL\_GC\_GETOPT Built-In Subroutine Syntax**

```
CALL "CBL_GC_GETOPT" USING BY REFERENCE SHORTOPTIONS LONGOPTIONS LONGIND
~~~~~ ~~~~~~  

BY VALUE LONG-ONLY

BY REFERENCE RETURN-CHAR OPT-VAL
```

**CBL\_GC\_HOSTED Built-In Subroutine Syntax**

```
CALL "CBL_GC_HOSTED" USING ARG-1 ARG-2
~~~~~ ~~~~~~
```

Note replaces CBL\_OC\_HOSTED which is kept as a legacy item.

**CBL\_GC\_NANOSLEEP Built-In Subroutine Syntax**

```
CALL "CBL_GC_NANOSLEEP" USING nanoseconds-to-sleep
~~~~~ ~~~~~~
```

Note replaces CBL\_OC\_NANOSLEEP which is kept as a legacy item.

**CBL\_GC\_PRINTABLE Built-In Subroutine Syntax**

```
CALL "CBL_GC_PRINTABLE" USING data-item [, char]
~~~~~ ~~~~~~
```

Note replaces C\$PRINTABLE which is kept as a legacy item.

**CBL\_GC\_SCR\_DUMP Built-In Subroutine Syntax**

```
CALL "CBL_GC_SCR_DUMP" USING file-name, return-code
~~~~~ ~~~~~~
```

**CBL\_GC\_SCR\_RESTORE Built-In Subroutine Syntax**

```
CALL "CBL_GC_SCR_RESTORE" USING file-name, return-code
~~~~~ ~~~~~~
```

**CBL\_SET\_GC\_SCR\_SIZE Built-In Subroutine Syntax**

```
CALL "CBL_GC_SET_SCR_SIZE" USING no-of-lines, no-of-cols
~~~~~ ~~~~~~
```

**CBL\_GC\_WAITPID Built-In Subroutine Syntax**

```
CALL "CBL_GC_WAITPID" USING ARG-1
~~~~~ ~~~~~~  
RETURNING RET-STATUS
~~~~~
```

**CBL\_GET\_CSR\_POS Built-In Subroutine Syntax**

```
CALL "CBL_GET_CSR_POS" USING cursor-locn-buffer
~~~~~ ~~~~~~
```

**CBL\_GET\_CURRENT\_DIR Built-In Subroutine Syntax**

```
CALL "CBL_GET_CURRENT_DIR" USING BY VALUE 0,
~~~~~ ~~~~~~ ~~~~~~  
BY VALUE length,
~~~~~  
BY REFERENCE buffer
~~~~~
```

**CBL\_GET\_SCR\_SIZE Built-In Subroutine Syntax**

```
CALL "CBL_GET_SCR_SIZE" USING no-of-lines, no-of-cols
~~~~~ ~~~~~~
```

**CBL\_IMP Built-In Subroutine Syntax**

```
CALL "CBL_IMP" USING item-1, item-2, BY VALUE byte-length
~~~~~ ~~~~~~ ~~~~~~
```

**CBL\_NIMP Built-In Subroutine Syntax**

```
CALL "CBL_NIMP" USING item-1, item-2, BY VALUE byte-length
~~~~~ ~~~~~~ ~~~~~~
```

**CBL\_NOR Built-In Subroutine Syntax**

```
CALL "CBL_NOR" USING item-1, item-2, BY VALUE byte-length
~~~~~ ~~~~~~ ~~~~~~
```

**CBL\_NOT Built-In Subroutine Syntax**

```
CALL "CBL_NOT" USING item-1, BY VALUE byte-length
~~~~~ ~~~~~~ ~~~~~~
```

**CBL\_OPEN\_FILE** Built-In Subroutine Syntax

```
CALL "CBL_OPEN_FILE" USING file-path, access-mode, 0, 0, handle
~~~~~ ~~~~~~
```

**CBL\_OR** Built-In Subroutine Syntax

```
CALL "CBL_OR" USING item-1, item-2, BY VALUE byte-length
~~~~~ ~~~~~~ ~~~~~~
```

**CBL\_READ\_FILE** Built-In Subroutine Syntax

```
CALL "CBL_READ_FILE" USING handle, offset, nbytes, flag, buffer
~~~~~ ~~~~~~
```

**CBL\_READ\_KBD\_CHAR** Build-In Subroutine Syntax

```
CALL "CBL_READ_KBD_CHAR" USING char RETURNING status-code.
~~~~~ ~~~~~~ ~~~~~~
```

**CBL\_RENAME\_FILE** Built-In Subroutine Syntax

```
CALL "CBL_RENAME_FILE" USING old-file-path, new-file-path
~~~~~ ~~~~~~
```

**CBL\_RUNTIME\_ERROR** Built-In Subroutine Syntax

```
CALL "CBL_RUNTIME_ERROR" USING item-1 { error-message-string }
~~~~~ ~~~~~~ { literal-1 } { OMITTED }
~~~~~
```

**CBL\_SET\_CSR\_POS** Build-In Subroutine Syntax

```
CALL "CBL_SET_CSR_POS" USING cursor-locn-buffer
~~~~~ ~~~~~~
```

**CBL\_TOLOWER** Built-In Subroutine Syntax

```
CALL "CBL_TOLOWER" USING data-item, BY VALUE convert-length
~~~~~ ~~~~~~ ~~~~~~
```

**CBL\_TOUPPER** Built-In Subroutine Syntax

```
CALL "CBL_TOUPPER" USING data-item, BY VALUE convert-length
~~~~~ ~~~~~~ ~~~~~~
```

**CBL\_WRITE\_FILE** Built-In Subroutine Syntax

```
CALL "CBL_WRITE_FILE" USING handle, offset, nbytes, 0, buffer
```

**CBL\_XOR Built-In Subroutine Syntax**

```
CALL "CBL_XOR" USING item-1, item-2, BY VALUE byte-length
~~~~~ ~~~~~ ~~~~~~
```

**EXTFH Built-In Subroutine Syntax**

```
CALL "EXTFH" USING opcode fcd
~~~~~ ~~~~~~
```

**SYSTEM Built-In Subroutine Syntax**

```
CALL "SYSTEM" USING command
~~~~~ ~~~~~~
```

**X"91" Built-In Subroutine Syntax**

```
CALL X"91" USING return-code, function-code, binary-variable-arg
~~~~~ ~~~~~~
```

**X"E4" Built-In Subroutine Syntax**

```
CALL X"E4"
~~~~~
```

**X"E5" Built-In Subroutine Syntax**

```
CALL X"E5"
~~~~~
```

**X"F4" Built-In Subroutine Syntax**

```
CALL X"F4" USING byte, table
~~~~~ ~~~~~~
```

**X"F5" Built-In Subroutine Syntax**

```
CALL X"F5" USING byte, table
~~~~~ ~~~~~~
```



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