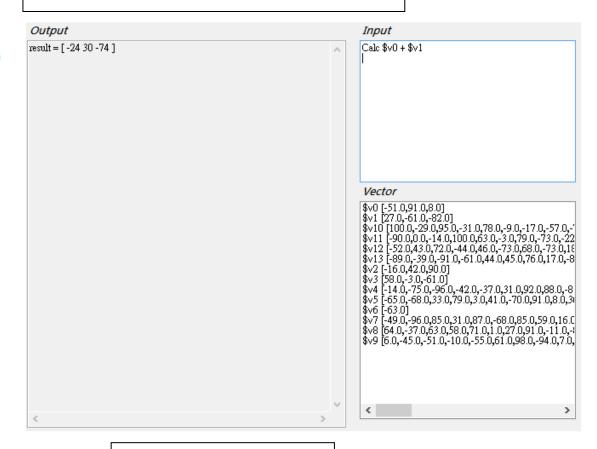
# 指令書

**VECTOR** 

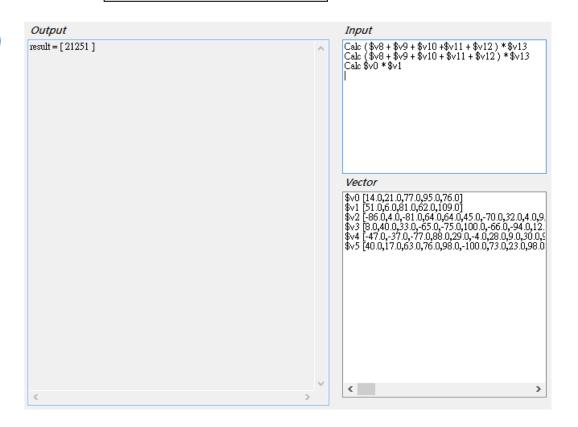
#### Multiple vector support

指令:Calc (\$va \$vb)



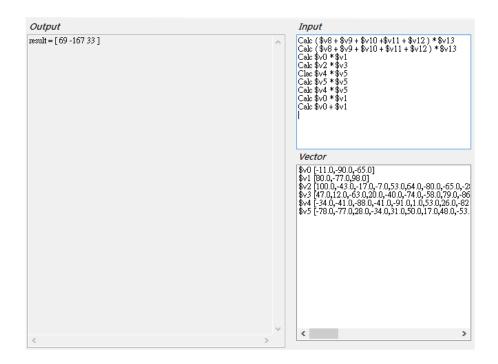
#### **Dot of Vector**

指令:Calc (\$v0 \* \$vb)



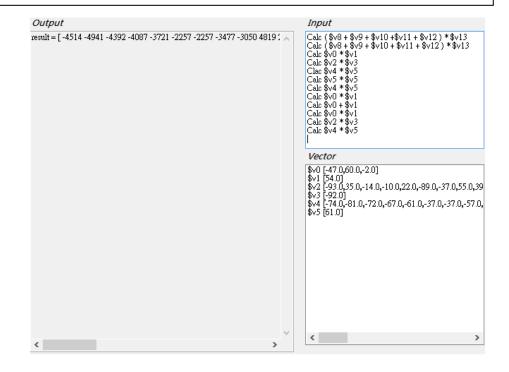
#### Vector addition

指令: Calc \$va + \$vb



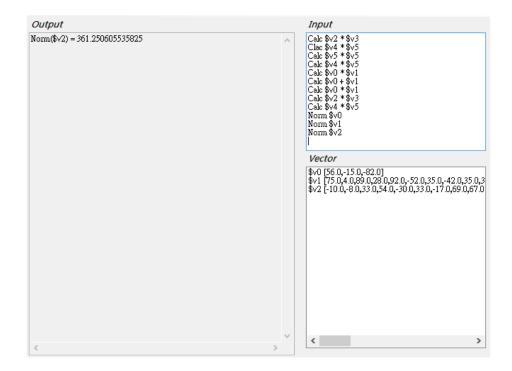
# Scalar Multiplication with vector

指令:Calc (\$va \* \$vb)



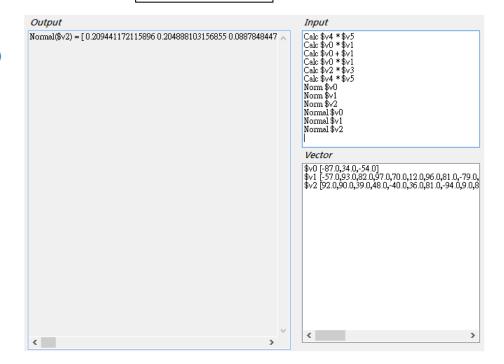
#### Norm

指令:Norm (\$va)



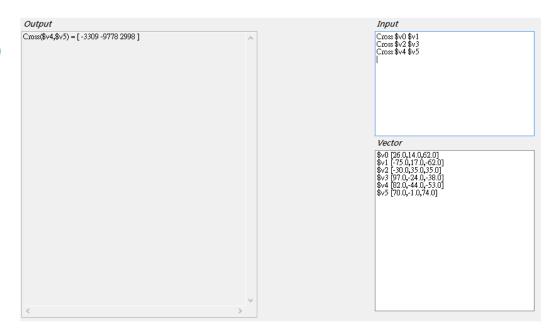
#### Noraml

指令: Normal (\$va)

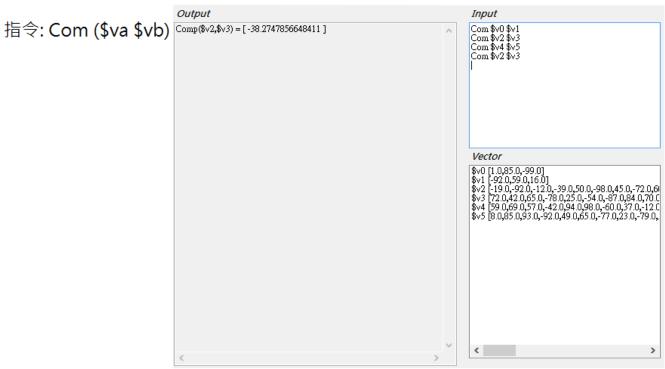


# Cross

指令: Cross (\$va \$vb)

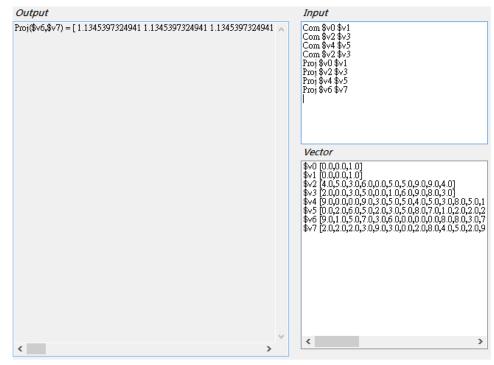


# Com



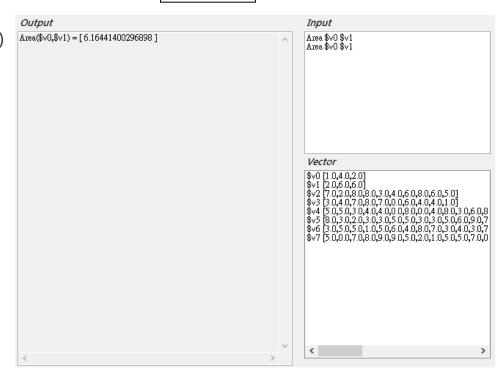
#### Proj

指令: Proj (\$va \$vb)



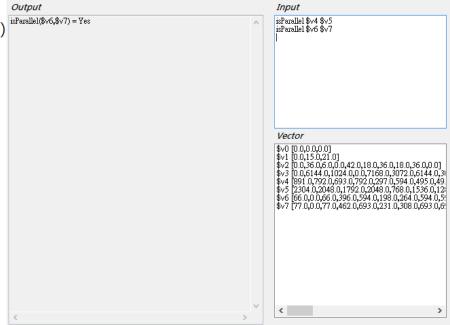
#### Area

指令: Area (\$va \$vb)



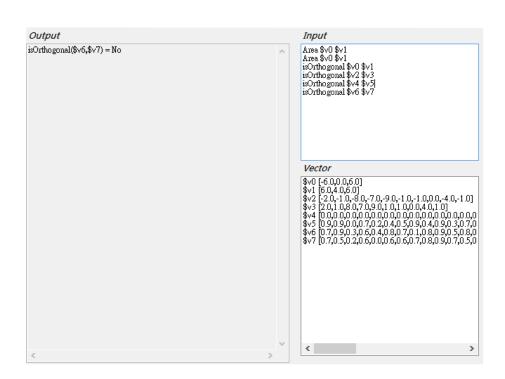
#### isParallel

指令:isParallel(\$va\$vb)

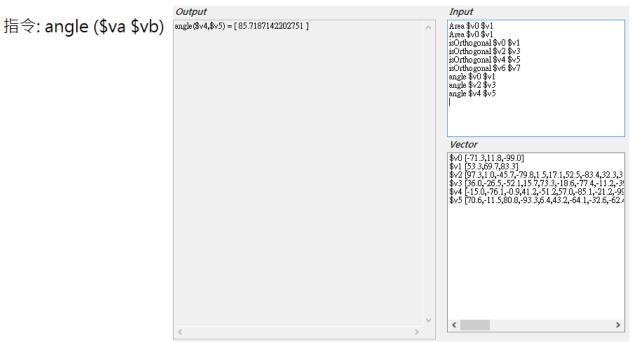


# isOrthogonal

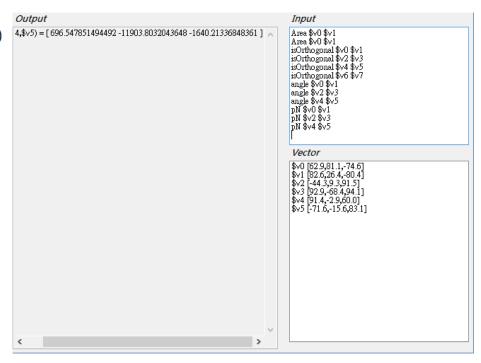
指令 : isOrthogonal \$va \$vb



# angle

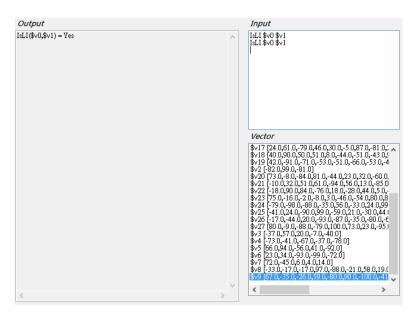


指令: pN (\$va \$vb)



#### IsLI

指令: IsLI (\$va \$vb)



Ob

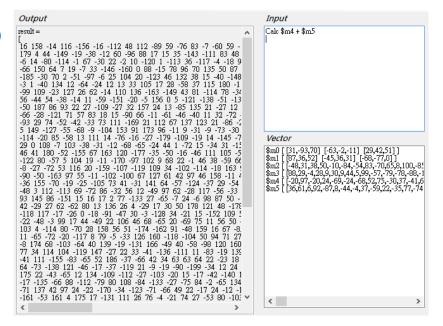
指令: Ob (\$va \$vb .....)



#### Matrix addition

#### Matrix

指令: Calc (\$ma + mb)



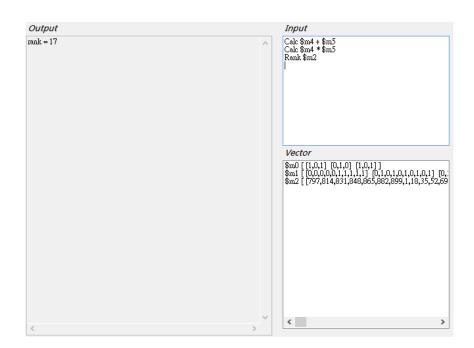
#### Matrix Multiplication

指令: Calc (\$ma\*mb)



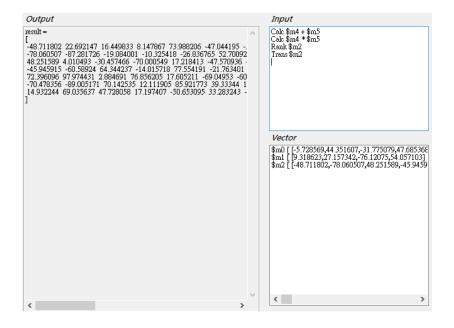
# Rank

指令: Rank (\$ma)



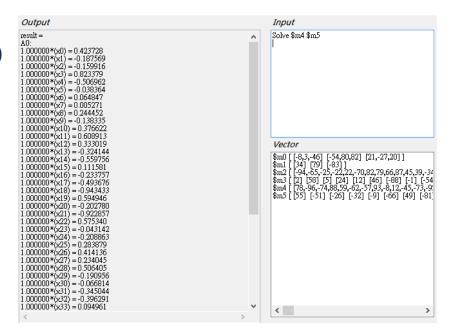
#### **Trans**

指令: Trans (\$ma)



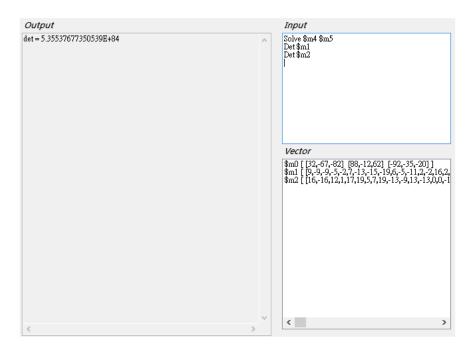
# Slove

指令: Solve (\$ma \$mb)



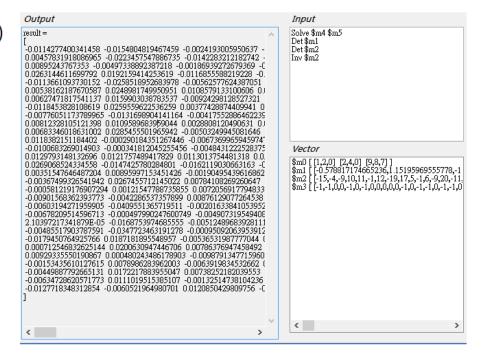
#### Det

指令: Det (\$ma)



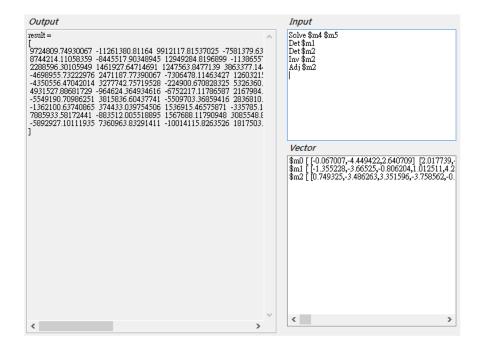
#### Inverse

指令: Inv (\$ma)



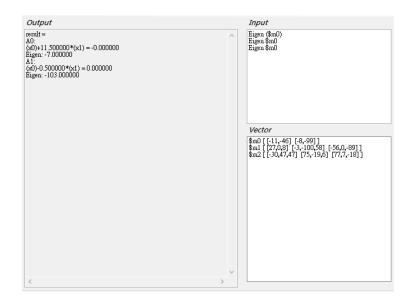
#### Adj

指令: Adj (\$ma)



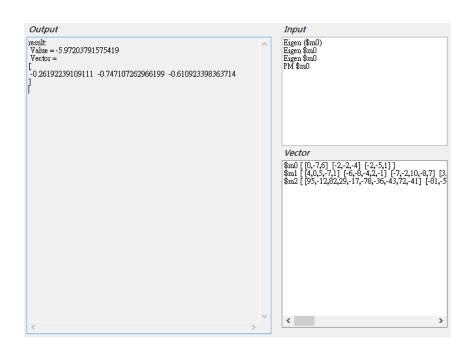
# Eigen Vector(v) and Eigen Value(d)

指令: Eigen (\$ma)



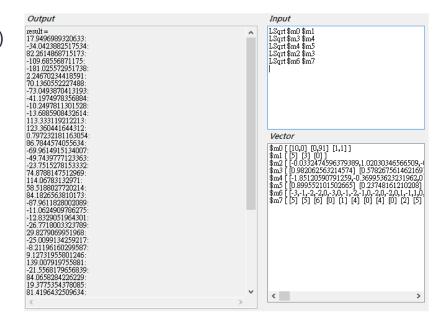
PM

指令: PM (\$m0)



# LeastSquare

指令: LSqrt (\$ma \$mb)



#### rref

指令: RR (\$ma)

