

src/legendaryEngine
/Entity.h

```
graph TD; A[src/legendaryEngine/Entity.h] --> B[vector]; A --> C[memory]; A --> D[list];
```

A diagram showing a central box at the top with the text 'src/legendaryEngine /Entity.h'. Three blue arrows point downwards from the bottom of this box to three separate boxes below it. The boxes are labeled 'vector', 'memory', and 'list' from left to right.

vector

memory

list