**Bibliography**

Kyle O’Dell

Department of Computer Science, San Diego State University

CS 583: 3D Game Programming

Professor Price

April 28, 2020

**References**

Thirslund, A. [Brackeys]. (2017, July 23). How to make a Dialogue System in Unity [Video file]. Retrieved

from https://www.youtube.com/watch?v=\_nRzoTzeyxU&t=593s

Thirslund, A. [Brackeys]. (2017, December 20). PAUSE MENU in Unity [Video file]. Retrieved from

https://www.youtube.com/watch?v=JivuXdrIHK0&t=458s

Thirslund, A. [Brackeys]. (2020, February 9). How to make a HEALTH BAR in Unity! [Video file]. Retrieved

from https://www.youtube.com/watch?v=BLfNP4Sc\_iA

Thirslund, A. [Brackeys]. (2019, October 27). FIRST PERSON MOVEMENT in Unity – FPS Controller [Video

file]. Retrieved from https://www.youtube.com/watch?v=\_QajrabyTJc&t=879s

**Original Assets**

Soundtrack:

Main Menu Theme – Written and produced by Kyle O’Dell

Gameover / credits theme – Written and produced by Kyle O’Dell

First level theme – Written and produced by Kyle O’Dell

Second level theme – Written and produced by Kyle O’Dell

Final level theme – Written and produced by Kyle O’Dell

Sounds:

Player death sounds – recorded by Kyle O’Dell

Player hit sounds – recorded by Kyle O’Dell

Enemy death sounds – recorded by Kyle O’Dell

Captain Cah’s voice – Kyle O’Dell

Jumping Sound – recorded by Kyle O’Dell

Green Light Activation sound – recorded by Kyle O’Dell

Running water sound – recorded by Kyle O’Dell

Gun shooting sound – recorded by Kyle O’Dell

Gaining health sound – recorded by Kyle O’Dell

Artwork:

Little Shammer character – Kyle O’Dell

Captain Cah character – Kyle O’Dell

Melee enemy – Kyle O’Dell

Exploding Enemy – Kyle O’Dell

Boss enemy – Kyle O’Dell

Hearts – Kyle O’Dell

Main Menu background – Kyle O’Dell

Tutorial level background – Kyle O’Dell

Ship Scene background – Kyle O’Dell

First level background – Kyle O’Dell

Second level background – Kyle O’Dell

Final level background – Kyle O’Dell

Red platforms – Kyle O’Dell

Flower platforms – Kyle O’Dell

Yellow platforms – Kyle O’Dell

Ship Platforms – Kyle O’Dell

Ground – Kyle O’Dell

House – Kyle O’Dell

Fireplace – Kyle O’Dell

Gun – Kyle O’Dell

Key – Kyle O’Dell

Keyhole – Kyle O’Dell

HUD inventory – Kyle O’Dell

Projectiles – Kyle O’Dell

**Play Testers**

Kyle McLain Kane

Maria Jose Molina Sanchez O’Dell

Michael Scott

Nathan Lehenbauer

Nhat Ho

Tim Backus

Jamshid Aziz

Norman Chau

Christopher Bradford

Michael Ruiz

Ivan Delgado