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For **race.sh** I changed XXXX to compare the old info to the new info. Essentially new info is just a temp variable that's meant to be changed. This led me to alter the body of the do loop to have new info check the file's info after running the vprog program. Vprog required a command line argument and this could have been done with either echo, or yes as in this scenario vprog stops after running scanf. Normally yes runs repeatedly, but because of how vprog is written it only runs once. This then exacts the while loop and calls a success the moment new info and old info differ.

For **attack.c** all that I added was renameat2 and I put it in a while loop. AT_FDCWD just states that the file is in the current directory. RENAME_EXCHANGE is just a flag that swaps the two directories linked to /etc/passwd and /dev/null. This program runs infinitely and **race.sh** utilizes the swapping to write to the usually inaccessible /etc/passwd file.

The screenshots below show the race condition attack working correctly.

odurkin@Ubuntu:~/Desktop/CS_449_Assignment_3\$ bash race.sh
No permission
Success! The passwd file has been changed

