

Name: _____

- (1) Let $A = \begin{pmatrix} 1 & -2 & -3 \\ 0 & 1 & 2 \\ -1 & -2 & 1 \end{pmatrix}$, $x = \begin{pmatrix} -1 \\ 2 \\ 0 \end{pmatrix}$. Perform the following operations. If the operation cannot be performed explain why not.
- Ax
 - $x^T x$
 - xx^T
 - $x^T Ax$
- (2) Let $A = \begin{pmatrix} 1 & -2 & -3 \\ 0 & 1 & 2 \\ -1 & -2 & 1 \end{pmatrix}$ and $B = \begin{pmatrix} -1 & 0 & 4 \\ -2 & 1 & 2 \\ 0 & -2 & 1 \end{pmatrix}$. Perform the following operations. If the operation cannot be performed explain why not.
- AB
 - BA
 - A^T
 - BA^T
- (3) Given that $A = \begin{pmatrix} 1 & -2 & -3 \\ 0 & 1 & 2 \\ -1 & -2 & 1 \end{pmatrix}$, $B = \begin{pmatrix} -1 & 0 & 4 \\ -2 & 1 & 2 \\ 0 & -2 & 1 \end{pmatrix}$, $C = \begin{pmatrix} -1 & 1 & 1 \\ -2 & 1 & 2 \\ 1 & -2 & 1 \end{pmatrix}$
 $E = \begin{pmatrix} -2 & 1 & 4 \\ -2 & 1 & 1 \\ 1 & -2 & 1 \end{pmatrix}$. Answer the following questions:
- Multiply $\begin{pmatrix} A & 0 \\ 0 & B \end{pmatrix} \begin{pmatrix} C & 0 \\ 0 & D \end{pmatrix}$ in an efficient manner
 - Multiply $\begin{pmatrix} A^T & 0 \\ 0 & B \end{pmatrix} \begin{pmatrix} C^T & 0 \\ 0 & D \end{pmatrix}$ in an efficient manner
 - Multiply $\begin{pmatrix} A & 0 \\ 0 & C \end{pmatrix} \begin{pmatrix} B & 0 \\ 0 & D \end{pmatrix}$ in an efficient manner
 - Multiply $\begin{pmatrix} A & 0 \\ 0 & B^T \end{pmatrix} \begin{pmatrix} D & 0 \\ 0 & C \end{pmatrix}$ in an efficient manner
- (4) What is the flop count if we take a number and multiply by another number and then divide by 3?
- (5) If we derive an algorithm that is $\mathcal{O}(n^3)$ that solves the system $Ax = b$. How would the length of time (approximately) to compute x be effected if instead of a 100 by 100 matrix A we had a 300 by 300 matrix A ?
- (6)
- (7) Given $x = \begin{pmatrix} 1 \\ -1 \\ 0 \\ 4 \end{pmatrix}$. Calculate the following:
- $\|x\|_1$
 - $\|x\|_2$
 - $\|x\|_\infty$
- (8) Given $A = \begin{pmatrix} -1 & 1 \\ 2 & 3 \end{pmatrix}$. Find the following.
- $\|A\|_1$

- (b) $\|A\|_2$
 (c) $\|A\|_\infty$
- (9) Given $A = \begin{pmatrix} -1 & 1 \\ 2 & 3 \end{pmatrix}$ and $\kappa_p(A)$ is the condition number using the p -norm. Find the following.
 (a) $\kappa_1(A)$
 (b) $\kappa_2(A)$
 (c) $\kappa_\infty(A)$
- (10) Solve the system of equations $Ax = b$ using Gaussian elimination:
 (a) $A = \begin{pmatrix} 2 & 1 \\ 4 & 0 \end{pmatrix}$ and $b = \begin{pmatrix} 1 \\ -1 \end{pmatrix}$
 (b) $A = \begin{pmatrix} 2 & 1 & -1 \\ 4 & 0 & 1 \\ 1 & -2 & 3 \end{pmatrix}$ and $b = \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}$
 (c) $A = \begin{pmatrix} 2 & 1 & -1 \\ 1 & 2 & 1 \\ 2 & -2 & 3 \end{pmatrix}$ and $b = \begin{pmatrix} 2 \\ -1 \\ 2 \end{pmatrix}$
- (11) Assume that we know $A = LU$ is a LU -decomposition and we want to solve the system $Ax = b$. Answer the following functions:
 (a) What are the conditions on L and U that make the decomposition unique?
 (b) The system $Ly = b$ is solved using what kind of substitution? And the system $Ux = b$ is solved using what kind of substitution?
 (c) What must be true about A to guarantee we can get this kind of decomposition (Gaussian elimination without pivot)?
- (12) Solve the system of equations $Ax = b$ using an LU -decomposition. To receive full credit you must clearly state the algorithm used to find L and U .
 (a) $A = \begin{pmatrix} 2 & 1 \\ -1 & 4 \end{pmatrix}$ and $b = \begin{pmatrix} 1 \\ -1 \end{pmatrix}$
 (b) $A = \begin{pmatrix} 6 & 18 & 3 \\ 2 & 12 & 1 \\ 4 & 15 & 3 \end{pmatrix}$ and $b = \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}$
 (c) $A = \begin{pmatrix} -1 & 1 & 2 \\ -2 & 4 & 7 \\ -3 & 11 & 23 \end{pmatrix}$ and $b = \begin{pmatrix} 2 \\ -1 \\ 2 \end{pmatrix}$
- (13) Given that $A = \begin{pmatrix} 1 & -1 & 2 \\ -1 & 5 & 6 \\ 2 & 6 & 45 \end{pmatrix}$. Use this matrix to answer the following:
 (a) Find R such that $A = R^T R$ (and R is upper triangular) using the inner product formulation.
 (b) Find R such that $A = R^T R$ (and R is upper triangular) using the outer product formulation.
 (c) Find R such that $A = R^T R$ (and R is upper triangular) using the bordered formulation.