課程: Computer Organization,
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Chapter Exam

Chapter 2.1~2.9-instructions:language of the computer

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*Please write the answer on your answer sheet

1. Please use a 4 bytes data ***0x1234abcd*** for example to describe what would the data stored in the following Little-Endian memory architecture and Big-Endian memory architecture? **(20%)**

Memory address	Little-Endian	Big-Endian
00		
01		
02		
03		

2. Assume variable h is associated with register $s2 and the base address of the Array A is in $s3. Now the C assignment statement is as below：

A[8] = h +A[2]

Write the answers of (A)、(B)、(C) according to the following MIPS assembly code. **(15%)**

```
lw   $t0 , __(A)__ ($s3)
add   __(B)__, __(C)__, $t0
sw   $t0, 32($s3)
```

3. A recursive C language statement is as:

```
Void swap(int v[], int k)
{
    Int temp;
    temp = v[k];
    v[k] = v[k+1];
    v[k+1] = temp;
}
```

The corresponding MIPS assembly code is as:

```
swap : muli   $t1, $a1, _(A)_
       add    $t1, $a0, $t1
       lw     $t0, _(B)_
       lw     $t2, _(C)_
       sw     $t2, _(D)_
       sw     $t0, _(E)_
```

Now you have three temporal registers, **$t0, $t1, $t2**, $a1 for **k** , the base address of array **v[ ]** is $a0 .
Write the answers of (A)~(E). **(20%)**

```
void swap(int v[], int k){
  int temp;
  temp = v[k];
  v[k] = v[k+1];
  v[k+1] = temp;
}
```

4. What is the MIPS assembly code to load the following 32-bit constant into register $s0? **(10%)**

32-bit constant: 0000 0000 1100 1010 0000 0000 0001 1000

10 11 12 13 14 15
a b c d e f

5. Converting the following MIPS codes to C codes. The argument register $a0 corresponds to the parameter variable n. **(20%)**

```
Test:  addi $sp, $sp, -8
       sw   $ra, 4($sp)
       sw   $a0, 0($sp)
       slti $t0, $a0, 1
       beq  $t0, $zero, L1
       addi $v0, $zero, 1
       addi $sp, $sp, 8
       jr   $ra
L1:    addi $a0, $a0, -1
       jal  fact
       lw   $a0, 0($sp)
       lw   $ra, 4($sp)
       addi $sp, $sp, 8
       mul  $v0, $a0, $v0
       jr   $ra
```

Test

sp -= 8;
ra = sp[1];
n = sp[0];
to = n ≤ 1
if to == 0 ⇒ L1

L1: --n
jal fact
a0 = sp[0]
ra

v0 = 1
sp += 8
return sp[1].

Category	Instruction	Example
Arithmetic	add	add $s1,$s2,$s3
	subtract	sub $s1,$s2,$s3
	add immediate	addi $s1,$s2,20
Data transfer	load word	lw $s1,20($s2)
	store word	sw $s1,20($s2)
	load half	lh $s1,20($s2)
	load half unsigned	lhu $s1,20($s2)
	store half	sh $s1,20($s2)
	load byte	lb $s1,20($s2)
	load byte unsigned	lbu $s1,20($s2)
	store byte	sb $s1,20($s2)
	load linked word	ll $s1,20($s2)
	store condition. word	sc $s1,20($s2)
	load upper immed.	lui $s1,20
Logical	and	and $s1,$s2,$s3
	or	or $s1,$s2,$s3
	nor	nor $s1,$s2,$s3
	and immediate	andi $s1,$s2,20
	or immediate	ori $s1,$s2,20
	shift left logical	sll $s1,$s2,10
	shift right logical	srl $s1,$s2,10
Conditional branch	branch on equal	beq $s1,$s2,25
	branch on not equal	bne $s1,$s2,25
	set on less than	slt $s1,$s2,$s3
	set on less than unsigned	sltu $s1,$s2,$s3
	set less than immediate	slti $s1,$s2,20
	set less than immediate unsigned	sltiu $s1,$s2,20
Unconditional jump	jump	j 2500
	jump register	jr $ra
	jump and link	jal 2500

6. Converting the following C codes to MIPS codes. In the following code segment, ***f***, ***g***, ***h***, ***i***, and ***j*** are variables. The five variables ***f*** through ***j*** corresponds to the five registers $s0 through $s4. **(25%)**

```
if (i == j)
    f = g + h;
else
    f = g - h;
```

v0 *= a0.