SATYAM SHARMA

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EDUCATION

2021 - PRESENT B.TECH(CSE) AT KNIT SULTANPUR

(SGPA: 7.41/10.0)

2018 -2021 DIPLOMA AT GOVERNMENT POLYTECHNIC GKP (PERCENT - 79.04)

2017 CLASS 12th CBSE BORD

(PERCENT 60)

PROJECTS

TIC-TAC-TOE 🜎

- TWO PLAYER GAME BASED ON HTML CSS AND JAVASCRIPT .
- IMPLEMENTED GAME LOGIC TO ALLOW TWO PLAYERS TO PLAY AGAINST EACH OTHER.

CALENDAR (7)

- THE CALENDAR PROJECT HAVE A USER INTERFACE THAT DISPLAYS THE CURRENT MONTH, YEAR AND DAYS OF THE MONTH.
- DESIGNING USING HTML AND CSS.JAVASCRIPT ALLOWING USERS TO NAVIGATE BETWEEN MONTHS AND YEARS.

SNOW SURF GAME (7)

- IT IS A UNITY 2D GAME, USED UNITY SCRIPTING TECHNIQUE TO FOR THE CONTROL BEHAVIOUR AND FUNCTIONALITY
- CONDUCTED RIGOROUS TESTING AND DEBUGGING TO ENSURE SMOOTH GAMEPLAY AND ELIMINATE BUGS AND GLITCHES.

Calculator (7)

• CREATED A CALCULATOR USING HTML, CSS, AND JAVASCRIPT TO PROVIDE USERS WITH A DYNAMIC AND INTERACTIVE INTERFACE FOR PERFORMING MATHEMATICAL CALCULATIONS.

SKILLS/COURSE WORK

- DATA STRUCTURES AND ALGORITHMS WEB DEVLOPMENT
- DATA BASE MANAGEMENT SYSTEM (DBMS) UNITY SCRIPTING

TECHNICAL SKILLS

Languages: C,C++,HTML, JAVASCRIPT,CSS,PYTHON,JAVA,C SHARP

Developer Tools: VSCODE, UNITY, SUBLIMETEXT, PYCHARM, REPLIT

Technologies/Frameworks: GITHUB

EXTRACURRICULAR

HOBBY CLUB MEMBER

- EXECUTIVE
- AS THE IN CHARGE OF THE CLUB MY WORK IS TO CREATE REVIEW AND GOALS