

Modelling Nonlinear optics with the Bloch-Messiah reduction

Oliver Thomas

Quantum Engineering CDT
University of Bristol

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Animation

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optics with
the
Bloch-Messiah
reduction

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Overview

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- What is nonlinear optics?
- Why do we care about it?
- What I have been doing
- Gaussian optics
- Outlook

Motivation

The good

Spontaneous Parametric processes, SPDC, SFWM

- Heralded single photon sources
- Entangled photon pair generation (polarisation, spatial)

Kerr processes

- Self-Phase modulation (SPM) for generating Bannana states (CV)
- Cross-Phase modulation (XPM) for sensing

The bad

- Generating more than two photons \rightarrow bad for quantum computing

All Kerr nonlinear processes

- SPM \rightarrow Spectral broadening
- XPM \rightarrow Unwanted phase shifts on single photons due to propagation of the pump

What do we mean by nonlinear optics?

- Roughly processes that conserve energy but do not conserve photon number.

$$\vec{P} = \chi^{(1)} \vec{E}_1 + \chi^{(2)} \vec{E}_1 \vec{E}_2 + \chi^{(3)} \vec{E}_1 \vec{E}_2 \vec{E}_3 + \dots \quad (1)$$

Here we are going to talk about squeezing, i.e SPDC or SFWM, Hamiltonians are then of the form,

$$\hat{H} = P \hat{a}_S^\dagger \hat{a}_I^\dagger \hat{a}_P + h.c. \quad (2)$$

$$\hat{H} = P \hat{a}_S^\dagger \hat{a}_I^\dagger \hat{a}_P \hat{a}_P + h.c. \quad (3)$$

Note for the rest of this presentation I will drop the hat notation and using the convention a , b are annihilation operators in modes a & b

Hamiltonian

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$$\hat{U} = \exp \left[-\frac{i}{\hbar} \left(P \int d\omega_1 \int d\omega_2 f(\omega_1, \omega_2) \hat{a}_1^\dagger(\omega_1) \hat{a}_2^\dagger(\omega_2) + h.c. \right) \right] \quad (4)$$

We can do re-write this Hamiltonian as a Schmidt-decomposition using SVD.

$$-\frac{i}{\hbar}Pf(\omega_1, \omega_2) = \sum_k r_k \psi_k(\omega_1) \phi_k(\omega_2) \quad (5)$$

Where ψ & ϕ are unitary matrices,

- with $\psi_k(\omega_1)$ is the k -th row and ω_1 -th column of $u_{(\omega_1, k)}$,
- with $\phi_k(\omega_2)$ is the ω_2 -th row and k -th column of $v_{(k, \omega_2)}^\dagger$

$$P'f(\omega_1, \omega_2) = \sum_k r_k u_{(\omega_1, k)} v_{(k, \omega_2)}^\dagger \quad (6)$$

Recall SVD is defined as,

$$M = U \Sigma V^\dagger \quad (7)$$

Gaussian Optics

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- Using the undelrupted pump approximation we can write the Hamiltonians as terms which are at most quadratic in creation and annihilation operators.
- These are Gaussian transforms, they take Gaussian states to Gaussian states

$$\begin{bmatrix} \vec{b} \\ \vec{b}^\dagger \end{bmatrix} = M \begin{bmatrix} \vec{a} \\ \vec{a}^\dagger \end{bmatrix} \quad (8)$$

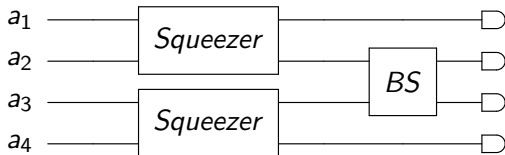


Figure: Two source HOM dip

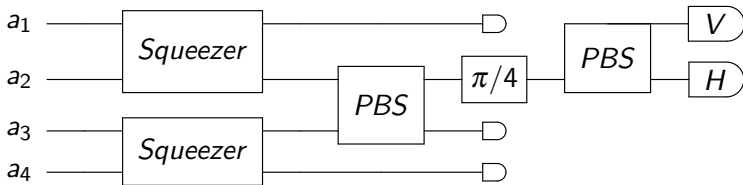


Figure: Type-1 Fusion gate

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