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## Scrum Open

**Percentage:** 100%

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### Feedback

Congratulations! Your score on the Open assessment demonstrates you know some Scrum basics.

Scrum on,  
Ken Schwaber

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30 correct

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**Question 1 of 30**

Who is required to attend the Daily Scrum?

(choose the best answer)

- ☐ A. The Developers and Product Owner.
- ☒ B. The Developers. 
- ☐ C. The Developers and Scrum Master.
- ☐ D. The Scrum Master and Product Owner.
- ☐ E. The Scrum Team.


**Feedback**

Only the people doing the work described on the Sprint Backlog need to inspect and adapt at the Daily Scrum. If the Product Owner or Scrum Master are actively working on items in the Sprint Backlog, they participate as Developers, they will need to be at the Daily Scrum.

**Question 2 of 30**

When should a Developer on a Scrum Team be replaced?

(choose the best answer)

- ☐ A. Every Sprint to promote shared learning.
- ☐ B. As needed, with no special allowance for changes in productivity.
- ☐ C. Never, it reduces productivity.
- ☒ D. As needed, while taking into account a short-term reduction in productivity. 


**Feedback**

Scrum Teams typically go through some steps before achieving a state of increased performance. Changing membership typically reduces cohesion, affecting performance and productivity in the short term.

**Question 3 of 30**

The timebox for a Daily Scrum is?

(choose the best answer)

- ☐ A. Two minutes per person.
- ☐ B. 15 minutes for a 4-week sprint. For shorter Sprints it is usually shorter.
- ☐ C. The same time of day every day.
- ☐ D. 4 hours.
- ☒ E. 15 minutes. 


**Feedback**

The Daily Scrum is a 15-minute event for the Developers of the Scrum Team. The Scrum Master serves the Scrum Team by ensuring that all Scrum events take place and are positive, productive, and kept within the timebox.

**Question 4 of 30**

The CEO asks the Developers to add a "very important" item to a Sprint that is in progress. What should the Developers do?

**(choose the best answer)**

- ☐ A. Add the item to the next Sprint.
- ☐ B. Add the item to the current Sprint without any adjustments.
- ☒ C. Inform the other members of the Scrum Team so the team can decide what to do. 
- ☐ D. Add the item to the current Sprint and drop an item of equal size.


**Feedback**

The items selected for a Sprint have been selected as most valuable with the Product Owner. The items serve the Sprint's goal. No changes should be made that endanger the Sprint Goal. No one external to the Scrum Team can force changes on the Developers.

**Question 5 of 30**

Which statement best describes a Product Owner's responsibility?

(choose the best answer)

- ☒ **A.** Optimizing the value of the work the Scrum Team does. 
- ☐ **B.** Keep stakeholders from distracting the Developers.
- ☐ **C.** Directing the Developers.
- ☐ **D.** Managing the project and ensuring that the work meets the commitments to the stakeholders.

**Feedback**

The Product Owner is accountable for maximizing the value of the product and the work of the Scrum Team.

**Question 6 of 30**

**True or False:** The purpose of a Sprint is to produce a valuable and useful Increment of working product.

☒ True



☐ False


**Feedback**

The heart of Scrum is a Sprint, a timebox of one month or less during which a done, useful, and valuable working product Increment is created.

**Question 7 of 30**

The Developers should have all the skills needed to:

(choose the best answer)

- ☐ A. Complete the project as estimated when the date and cost are committed to the Product Owner.
- ☐ B. Do all of the development work, except for specialized testing that requires additional tools and environments.
- ☒ C. Turn the Product Backlog items they select into an Increment of useful and valuable product functionality. 

**Feedback**

The Developers are a group of professionals who do the work of delivering an Increment of done product at the end of each Sprint. As a team, Developers have all of the skills necessary to create a product Increment.



**Question 8 of 30**

Upon what type of process control is Scrum based?

(choose the best answer)

- ☐ A. Defined
- ☒ B. Empirical
- ☐ C. Hybrid
- ☐ D. Complex

**Feedback**

Scrum is founded on empirical process control theory, or empiricism. Empiricism asserts that knowledge comes from experience and making decisions based on what is observed.

**Question 9 of 30**

Which Scrum events are timeboxed?

(choose the best three answers)

☐ A. Refinement.

☐ B. Release Retrospective.

☒ C. Sprint Review.



☐ D. Release Testing.

☒ E. Sprint Planning.



☒ F. Sprint Retrospective.



☐ G. Sprint Testing.


**Feedback**

The Scrum Guide states that the Sprint Planning, Sprint Retrospectives, and Sprint Reviews are timeboxed events. Sprints are fixed length events of one month or less to create consistency, and the Daily Scrum is a 15-minute event.

**Question 10 of 30**

When does a Developer become the sole owner of an item on the Sprint Backlog?

(choose the best answer)

- ☐ A. Whenever a team member can accommodate more work.
- ☐ B. During the Daily Scrum.
- ☐ C. At the Sprint Planning event.
- ☒ D. Never. All Sprint Backlog items are "owned" by the Developers on the Scrum Team. 

**Feedback**

The entire Scrum Team is accountable for creating a valuable, useful Increment every Sprint, and the set of Product Backlog items selected for the Sprint are collectively owned by the Developers. No individual Developer can claim ownership over an item as this would block communication and collaboration. The Sprint Backlog is updated by the Developers throughout the Sprint as more is learned.

**Question 11 of 30**

**True or False:** The Scrum Team must choose at least one high priority process improvement item, identified during the Sprint Retrospective, and place it in the Sprint Backlog.

☐ True

☒ False


**Feedback**

An earlier version of the Scrum Guide prescribed the practice of placing one improvement in the Sprint Backlog. This was removed in the 2020 update to the Scrum Guide because it was felt to be too prescriptive. However, if this practice provides value to you then you should adopt it. It is simply not prescribed anymore, but can still be valuable.

**Question 12 of 30**

Who creates the Definition of Done?

(choose the best answer)

- ☒ **A.** If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product. 
- ☐ **B.** The Scrum Master since they are responsible for the productivity of the Developers.
- ☐ **C.** The Scrum Team, in a collaborative effort where the result is the common denominator of all members' definitions.
- ☐ **D.** The Product Owner since they are responsible for the product's success.


**Feedback**

If the Definition of Done for an Increment is part of the standards of the organization, all Scrum Teams must follow it as a minimum. If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product.

**Question 13 of 30**

When might a Sprint be abnormally cancelled?

(choose the best answer)

- ☒ **A.** When the Sprint Goal becomes obsolete. 
- ☐ **B.** When the Developers feel that the work is too hard.
- ☐ **C.** When the sales department has an important new opportunity.
- ☐ **D.** When it becomes clear that not everything will be finished by the end of the Sprint.


**Feedback**

A Sprint could be cancelled if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to cancel the Sprint.

**Question 14 of 30**

Which of the following services is appropriate for a Scrum Master in regard to the Daily Scrum?

(choose the best answer)

- ☐ A. Ensure that all 3 questions have been answered.
- ☒ B. Teach the Developers to keep the Daily Scrum within the 15 minute timebox. 
- ☐ C. Facilitate in a way that ensures each team member has a chance to speak.
- ☐ D. Lead the discussions of the Developers.
- ☐ E. All answers apply.

**Feedback**

The Scrum Master ensures that the Developers have the event, but the Developers are responsible for conducting the Daily Scrum. The Scrum Master teaches the Developers to keep the Daily Scrum within the 15-minute timebox. The Scrum Master enforces the rule that only Developers participate in the Daily Scrum.

**Question 15 of 30**

What is the typical size for a Scrum Team?

(choose the best answer)

- ☐ A. 7 plus or minus 2.
- ☐ B. Minimum of 7.
- ☒ C. 10 or fewer.
- ☐ D. 9.

**Feedback**



A Scrum Team is small enough to remain nimble and large enough to complete significant work within a Sprint, typically 10 or fewer people. Generally smaller teams communicate better and are more productive



**Question 16 of 30**

Which two things should the Scrum Team do during the first Sprint?

(choose the best two answers)

- ☐ A. Develop a plan for the rest of the release.
- ☐ B. Create the complete Product Backlog to be developed in subsequent Sprints.
- ☒ C. Develop and deliver at least one piece of functionality. 
- ☐ D. Determine the complete architecture and infrastructure for the product.
- ☒ E. Deliver an Increment of useful and valuable product. 

**Feedback**

The heart of Scrum is a Sprint, which is one month or less during which a done, usable, valuable product Increment is created. This applies to every Sprint.

**Question 17 of 30**

The three pillars of empiricism are:

(choose the best answer)

- ☐ A. Planning, Inspection, Adaptation.
- ☐ B. Transparency, Eliminating Waste, Kaizen.
- ☐ C. Planning, Demonstration, Retrospective.
- ☒ D. Inspection, Transparency, Adaptation. 
- ☐ E. Respect For People, Kaizen, Eliminating Waste.


**Feedback**

Scrum is founded on empirical process control theory, or empiricism. Empiricism asserts that knowledge comes from experience and making decisions based on what is known. Three pillars uphold every implementation of empirical process control: transparency, inspection, and adaptation.

**Question 18 of 30**

When does a Developer become accountable for the value of a Product Backlog item selected for the Sprint?

(choose the best answer)

- ☒ **A.** Never. The entire Scrum Team is accountable for creating value every Sprint. 
- ☐ **B.** At the Sprint Planning Event.
- ☐ **C.** Whenever a team member can accommodate more work.
- ☐ **D.** During the Daily Scrum.


**Feedback**

All members of the Scrum Team share in the accountability for creating value every Sprint.

**Question 19 of 30**

When many Scrum Teams are working on a single product, what best describes the Definition of Done?

(choose the best answer)

- ☐ A. It depends.
- ☐ B. Each Scrum Team uses its own, but must make their definition clear to all other teams so the differences are known.
- ☒ C. All Scrum Teams must have a Definition of Done that makes their combined Increment valuable and useful. 


**Feedback**

The Increment must be valuable and useful. This means that when many Scrum Teams are working on a single product, they are expected to adhere to a single Definition of Done for the Increment.

**Question 20 of 30**

An organization has decided to adopt Scrum, but management wants to change the terminology to fit with terminology already used. What will likely happen if this is done?

**(choose the best answer)**

- ☐ **A.** Without a new vocabulary as a reminder of the change, very little change may actually happen.
- ☐ **B.** The organization may not understand what has changed with Scrum and the benefits of Scrum may be lost.
- ☐ **C.** Management may feel less anxious.
- ☒ **D.** All of the above. 

## Question 21 of 30

During a Sprint, a Developer determines that the Scrum Team will not be able to complete the items in their forecast. Who should be present to review and adjust the Product Backlog items selected?

(choose the best answer)

- ☐ A. The Product Owner and all stakeholders.
- ☐ B. The Developers.
- ☐ C. The Scrum Master, the project manager, and the Developers
- ☒ D. The Product Owner and the Developers. 

### Feedback

During the Sprint, scope may be clarified and re-negotiated between the Product Owner and the Developers as more is learned. It is important to be transparent when challenges arise since ultimately the entire Scrum Team is accountable for creating a valuable, useful Increment.

**Question 22 of 30**

Who is on the Scrum Team?

(choose the best three answers)

☐

A. Project Manager.



B. The Product Owner.



C. Developers.



D. The Scrum Master.


**Feedback**

The Scrum Team consists of the Scrum Master, the Product Owner and Developers. The Scrum Team is a cohesive unit of professionals focused on one objective at a time, the Product Goal.

**Question 23 of 30**

What is the main reason for the Scrum Master to be at the Daily Scrum?

(choose the best answer)

- ☐ A. To write down any changes to the Sprint Backlog, including adding new items, and tracking progress on the burn-down.
- ☐ B. To make sure every team member answers the three questions.
- ☐ C. To gather status and progress information to report to management.
- ☒ D. They do not have to be there; they only need to ensure the Developers have a Daily Scrum. 

**Feedback**


The Scrum Master only ensures that all Scrum events take place and are positive, productive, and kept within the timebox.



**Question 24 of 30**

When does the next Sprint begin?

(choose the best answer)

- ☐ A. Next Monday.
- ☒ B. Immediately after the conclusion of the previous Sprint. 
- ☐ C. Immediately following the next Sprint Planning.
- ☐ D. When the Product Owner is ready.


**Feedback**

A new Sprint starts immediately after the conclusion of the previous Sprint.

**Question 25 of 30**

How much work must the Developers complete for each Product Backlog item they select for a Sprint?

(choose the best answer)

- ☐ A. Analysis, design, programming, testing and documentation.
- ☒ B. Enough so that each Product Backlog item they select meets the Definition of Done. 
- ☐ C. All development work and at least some testing.
- ☐ D. As much as it can fit into the Sprint.


**Feedback**

The purpose of each Sprint is to deliver useful and valuable Increments that adhere to the Scrum Team's current Definition of Done.

**Question 26 of 30**

The timebox for the Sprint Review is:

(choose the best answer)

- ☒ **A.** 4 hours for a monthly Sprint. For shorter Sprints it is usually shorter. 
- ☐ **B.** 1 day.
- ☐ **C.** As long as needed.
- ☐ **D.** 2 hours.
- ☐ **E.** 4 hours and longer as needed.

**Feedback**

Sprint Review is a maximum four-hour timeboxed event for one-month Sprints. For shorter Sprints, the event is usually shorter.

**Question 27 of 30**

**True or False:** It is mandatory that the product Increment be released to production at the end of each Sprint.

☐ True

☒ False

**Feedback**

The product Increment should be usable and releasable at the end of every Sprint, but it does not have to be released.

**Question 28 of 30**

The length of a Sprint should be:

**(choose the best answer)**

☐ A. Short enough to keep the business risk acceptable to the Product Owner.

☐ B. Short enough to be able to synchronize the development work with other business events.

☐ C. One month or less.

☒ D. All of the above.


**Feedback**

All of these choices are appropriate considerations in determining the length of a Sprint.

**Question 29 of 30**

What is the function or purpose of Management in Scrum?

(choose the best answer)

- ☐ A. Monitor the progress of the Developers on the Scrum Team.
- ☐ B. Continually monitor staffing levels of the Scrum Team.
- ☒ C. Support the Product Owner with insights and information into high value product and system capabilities. Support the Scrum Master to encourage organizational change that fosters empiricism, self-management, bottom-up intelligence, and intelligent product delivery. 
- ☐ D. Identify and remove people that are not working hard enough.

**Feedback**

Management has no official role or accountability on a Scrum Team. However, management external to the Scrum Team is relevant in setting the vision and strategy to guide the overall direction of the organization.

**Question 30 of 30**

**True or False:** Scrum has a role called "project manager."

☐ True

☒ False

**Feedback**

A Scrum Team has a Scrum Master, a Product Owner and Developers. As a whole they have all controls needed.