

# Data Structures [R1UC308B]

Module-V: Linked lists

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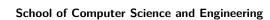
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#### Introduction to Linked lists

- ▶ A linked list is a linear data structure that consists of a series of nodes connected by pointers or references.
- ► Each node contains data and a pointer/reference to the next node in the list.
- Unlike arrays, linked lists allow for efficient insertion or removal of elements from any position in the list, as the nodes are not stored contiguously in memory.



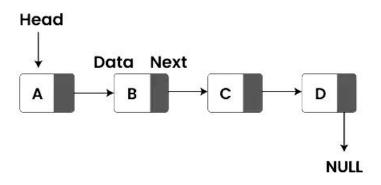


Figure: Link List representation



## Comparison of Linked List vs Arrays

	Array	Linked List
Data Structure	Contiguous Non-contiguous	
Memory Alloca-	Typically allo-	Typically allo-
tion	cated to the	cated one by
	whole array one to individual	
		elements
Insertion/ Dele-	Inefficient	Efficient
tion		
Access	Random and	Sequential and
	Fast	Slow



# Types of Linked List

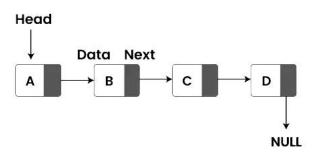
- Singly Linked List
- ▶ Doubly Linked List
- ► Circular Linked List
- ► Circular Doubly Linked List
- ► Header Linked List
- Multilevel Linked List
- Generalized Linked List



# Singly Linked Lists

- ▶ It is a collection of nodes where each node contains a data field and a reference (link) to the next node in the sequence.
- ► The last node in the list points to null, indicating the end of the list.







```
// Definition of a Node in a singly linked list
public class Node {
    int data;
    Node next;
    // Constructor to initialize the node with data
    public Node(int data)
        this.data = data:
        this.next = null;
```

Figure: Singly Linked Lists



# Doubly Linked List

- ▶ A doubly linked list is a data structure that consists of a set of nodes, each of which contains a value and two pointers, one pointing to the previous node in the list and one pointing to the next node in the list.
- This allows for efficient traversal of the list in both directions, making it suitable for applications where frequent insertions and deletions are required.



```
HEAD
         1 × 2 × 3 × 3 × 3
class Node {
   Node prev: // Reference to the Previous Node
   int data: // To store the Value or data.
   Node next; // Reference to the next Node
   // Constructor
   Node(int d) {
      data = d;
      prev = next = null;
```





## Circular Linked Lists

- ► A circular linked list is a special type of linked list where all the nodes are connected to form a circle.
- ▶ Unlike a regular linked list, which ends with a node pointing to NULL, the last node in a circular linked list points back to the first node.
- This means that you can keep traversing the list without ever reaching a NULL value.



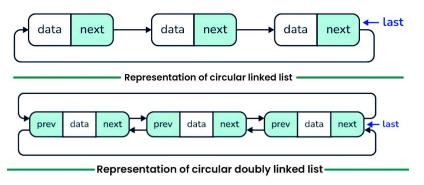


Figure: Doubly Linked List



## Operations on a Linked List

- ▶ Traversing
- Searching
- ► Insertion
  - ► Insert at the beginning
  - ► Insert at the end
  - ► Insert at a specific position
- Deletion
  - ▶ Delete from the beginning
  - ▶ Delete from the end
  - ► Delete a specific node



## Application of Linked List

- ▶ Implementing stacks and queues using linked lists.
- ▶ Using linked lists to handle collisions in hash tables.
- ► Representing graphs using linked lists.
- Allocating and deallocating memory dynamically.
- ► Addition/Multiplication of two polynomials using Linked List



Addition of two polynomials using Linked List



```
//Addition of two polynomials using Linked List
import java.lang.Math;
class Polynomial
public static NodeP addPolynomial(NodeP p1, NodeP p2)
NodeP a = p1, b = p2;
NodeP newHead = new NodeP(0, 0), c = newHead;
while (a != null | b != null)
if (a == null)
c.next = b:
break;
}
```



```
else if (b == null)
c.next = a;
break;
else if (a.pow == b.pow)
c.next = new NodeP(a.coeff +
b.coeff, a.pow);
a = a.next;
b = b.next;
else if (a.pow > b.pow)
c.next = new NodeP(a.coeff,
```



```
a.pow);
a = a.next;
}
else if (a.pow < b.pow)
c.next = new NodeP(b.coeff,
b.pow);
b = b.next;
c = c.next;
return newHead.next;
```

// Utilities for Linked List



```
// Nodes
class NodeP
int coeff;
int pow;
NodeP next;
NodeP(int a, int b)
coeff = a;
pow = b;
next = null;
// Linked List main class
public class PolyAddition
```



```
//Function To Display The Linked list
static void printList(NodeP trav) {
/*while (trav.next != null) {
System.out.print( trav.coeff + "x^" + trav.pow + " + ");
trav = trav.next;
System.out.print( trav.coeff +"\n");
*/
if(trav != null)
if(trav.pow==0)
System.out.print(trav.coeff);
else
System.out.print(trav.coeff + "x^" + trav.pow);
else return:
while (trav.next != null)
```



```
trav = trav.next;
if(trav.coeff!=0) {
if(trav.coeff>0)
System.out.print(" + ");
else
System.out.print(" - ");
if(trav.pow==0)
System.out.print(Math.abs(trav.coeff));
else
System.out.print(Math.abs(trav.coeff) + "x^" + trav.pow);
}
System.out.println();
```

public static void main(String args[])



```
NodeP start1 = null, cur1 = null,
start2 = null, cur2 = null;
int[] list1 coeff = \{5, 5, 2\};
int[] list1_pow = {2, 1, 0};
int n = list1_coeff.length;
int i = 0;
while (n-- > 0)
int a = list1 coeff[i];
int b = list1 pow[i];
NodeP ptr = new NodeP(a, b);
if (start1 == null)
start1 = ptr;
cur1 = ptr;
```



```
else
cur1.next = ptr;
cur1 = ptr;
i++;
int[] list2_coeff = {-5, -5};
int[] list2 pow = \{1, 0\};
n = list2 coeff.length;
i = 0;
while (n-- > 0)
int a = list2 coeff[i];
```



```
int b = list2_pow[i];
NodeP ptr = new NodeP(a, b);
if (start2 == null)
start2 = ptr;
cur2 = ptr;
else
cur2.next = ptr;
cur2 = ptr;
i++;
```



```
Polynomial obj = new Polynomial();
NodeP sum = obj.addPolynomial(start1, start2);
NodeP trav = start1;
System.out.println("1st Polynomial:");
printList(start1);
System.out.println("2nd Polynomial:");
printList(start2);
System.out.println("Addition of Polynomial:");
printList(sum);
```



Multiplication of two polynomials using Linked List



```
//Multiplication of two polynomials using Linked List
import java.lang.Math;
class PolyMultiplication
//Node structure containing pow
//and coefficient of variable
static class Node {
int coeff, pow;
Node next;
}:
//Function add a new node at the end of list
static Node addnode(Node start, int coeff, int pow){
// Create a new node
Node newnode = new Node();
newnode.coeff = coeff;
```

Data Structures



```
newnode.pow = pow;
newnode.next = null;
// If linked list is empty
if (start == null)
return newnode;
// If linked list has nodes
Node ptr = start;
while (ptr.next != null)
ptr = ptr.next;
ptr.next = newnode;
return start;
//Function To Display The Linked list
static void printList( Node trav) {
if(trav != null)
```



```
if(trav.pow==0)
System.out.print(trav.coeff);
else
System.out.print(trav.coeff + "x^" + trav.pow);
else return;
while (trav.next != null)
trav = trav.next;
if(trav.coeff!=0) {
if(trav.coeff>0)
System.out.print(" + ");
else
System.out.print(" - ");
if(trav.pow==0)
System.out.print(Math.abs(trav.coeff));
else
System.out.print(Math.abs(trav.coeff) + "x^" + trav.pow);
```



```
System.out.println();
//Function to add coefficients of
//two elements having same pow
static void removeDuplicates(Node start) {
Node ptr1, ptr2, dup;
ptr1 = start;
//Pick elements one by one
while (ptr1 != null && ptr1.next != null) {
ptr2 = ptr1;
// Compare the picked element
// with rest of the elements
while (ptr2.next != null) {
// If power of two elements are same
if (ptr1.pow == ptr2.next.pow) {
```

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```
// Add their coefficients and put it in 1st element
ptr1.coeff = ptr1.coeff + ptr2.next.coeff;
dup = ptr2.next;
ptr2.next = ptr2.next.next;
else
ptr2 = ptr2.next;
ptr1 = ptr1.next;
//Function two Multiply two polynomial Numbers
static Node multiply (Node poly1, Node poly2, Node poly3) {
// Create two pointer and store the
// address of 1st and 2nd polynomials
Node ptr1, ptr2;
ptr1 = poly1;
```



```
ptr2 = poly2;
while (ptr1 != null) {
while (ptr2 != null) {
int coeff, pow;
// Multiply the coefficient of both
// polynomials and store it in coeff
coeff = ptr1.coeff * ptr2.coeff;
// Add the power of both polynomials
// and store it in pow
pow = ptr1.pow + ptr2.pow;
// Invoke addnode function to create
// a newnode by passing three parameters
poly3 = addnode(poly3, coeff, pow);
// move the pointer of 2nd polynomial
// two get its next term
ptr2 = ptr2.next;
```



```
// starting point of 2nd polynomial
ptr2 = polv2;
// move the pointer of 1st polynomial
ptr1 = ptr1.next;
// this function will be invoke to add
// the coefficient of the elements
// having same power from the resultant linked list
removeDuplicates(poly3);
return poly3;
}
public static void main(String args[]) {
Node poly1 = null, poly2 = null, poly3 = null;
// Creation of 1st Polynomial: 3x^2 + 5x^1 + 6
                                           17/18
```

// Move the 2nd pointer to the



```
poly1 = addnode(poly1, -3, 2);
poly1 = addnode(poly1, 5, 1);
poly1 = addnode(poly1, -6, 0);
// Creation of 2nd polynomial: 6x^1 + 8
poly2 = addnode(poly2, 6, 1);
poly2 = addnode(poly2, 8, 0);
// Displaying 1st polynomial
System.out.print("1st Polynomial: ");
printList(poly1);
// Displaying 2nd polynomial
System.out.print("2nd Polynomial: ");
printList(poly2);
// calling multiply function
poly3 = multiply(poly1, poly2, poly3);
// Displaying Resultant Polynomial
System.out.print( "Resultant Polynomial: ");
printList(poly3);
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```





## Thank you

Please send your feedback or any queries to subhash.chandra@galgotiasuniversity.edu.in