1 Geospatial Literals

GeoSPARQL currently only supports two Literal types:

- WKT Literal

```
"POLYGON((-77.089005 38.913574, -77.029953 38.913574, -77.029953 38.886321, -77.089005 38.913574))"^^ geo: wktLiteral
```

- GML Literal

```
""<gml:Point srsName=\"http://www.opengis.net/def/crs/OGC/1.3/CRS84\"
xmlns:gml=\"http://www.opengis.net/gml\">
<gml:posList srsDimension=\"2\">-83.38 33.95</gml:posList>
</gml:Point>"^ogc:GMLLiteral
```

Considering the large heterogeneity of geospatial data formats, the support of more geospatial data literals should be considered.

1.1 Change Request

The addition and standardization of more literal types. To me the following geospatial literal types should be included with high priority:

- GeoHash Literal¹

```
"gbsuv"^^geo:geoHashLiteral
```

- GeoJSON Literal²
 - \bullet Why? Very common webstandard for maps

```
{\"type\":\"LineString\",
\"coordinates\":[[39.046368900000004,22.2237116],
[39.0462247,22.223842]]}^^geo:geoJSONLiteral
```

- GPX Literal³
 - Why? Useful for capturing and working with GPS data

¹ http://geohash.org

² https://geojson.org

³ https://www.topografix.com/gpx.asp

- KML Literal⁴

```
""string>
<coordinates>23.5530286,38.0473921 23.5554701,38.0484895</coordinates>
linestring>"^geo:kmlLiteral"
```

- TWKB Literal⁵

```
"\x02000202020808"^^geo:twkbLiteral
```

- (Hex)(E)WKB Literal⁶
 - Why? Standard format in many other relational database systems

More data literals to be included could be:

- Polyshape(Polyline) Literal⁷

```
"1gwpzF{gr_Da@M"^^geo:polyshapeLiteral
```

- DXF Literal⁸
- Geobuf Literal⁹

```
"GAAiEAoOCgwIBBoIAAAAAgIAAAE="^^geo:geobufLiteral
```

- GeoURI Literal¹⁰

- OSM/XML Literal¹¹
- SVG Literal¹²
- TopoJSON Literal¹³

```
"{"type": "Topology",
"objects": { "example": {
"type": "GeometryCollection",
"geometries": [{ "type": "Point",
"properties": {"prop0": "value0"},
"coordinates": [102, 0.5]},
{
"type": "LineString",
"properties": {"prop0": "value0","prop1": 0},
```

⁴ https://developers.google.com/kml/documentation/kmlreference?csw=1

⁵ https://github.com/TWKB/Specification/blob/master/twkb.md

 $^{^{6}\ \}mathrm{https://mariadb.com/kb/en/library/well-known-binary-wkb-format/}$

⁷ https://developers.google.com/maps/documentation/utilities/polylinealgorithm

⁸ http://www.crlf.de/Verlag/DXF-intern/DXF-intern.html

⁹ https://github.com/mapbox/geobuf

¹⁰ https://tools.ietf.org/html/rfc5870

¹¹ https://wiki.openstreetmap.org/wiki/OSM_XML

¹² https://www.w3.org/Graphics/SVG/

¹³ https://github.com/topojson/topojson

```
"arcs": [0]
 \begin{bmatrix} [102\,,\,\,0]\,,\,\,[103\,,\,\,1]\,,\,\,[104\,,\,\,0]\,,\,\,[105\,,\,\,1]]\,,\\ [[100\,,\,\,0]\,,\,\,[101\,,\,\,0]\,,\,\,[101\,,\,\,1]\,,\,\,[100\,,\,\,1]\,,\,\,[100\,,\,\,0]] \\ \end{bmatrix} 
\frac{1}{3} "^^geo:topoJSONLiteral
```

- X3D Literal¹⁴

Ontology changes The GeoSPARQL ontology would need to be extended by the described literal types. An extended ontology can be found in https://github.com/i3mainz/geosparql2.0

1.2 Implementation

Implementations of all aforementioned literals exist in the following projects:

- -postgis-jena 15 Extension for Apache Jena
- rdf4j-postgis¹⁶ Extension for RDF4j

¹⁴ https://www.web3d.org/x3d/what-x3d 15 https://github.com/i3mainz/postgis-jena

¹⁶ https://github.com/i3mainz/rdf4j-postgis