

**Each day, you will complete this page (assignment will be posted daily)**

**1. Paste your code for the summative assignment below.**

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# This program will demonstrate an online store which the user can pick from the many options and get the total amount of money
back in tax.

def calculate_total_price():

    """
    This function will take the user's input and determine if it is a valid item in the store menu. If the item is not correctly spelled, or
    incorrect in any way, the code will continue asking for a valid answer.

    Preconditions:
    item != integer or negative integer
    items must be spelled correctly
    done = code stopping

    Parameter:
    total = total money

    Returns:
    the total price of the shopping cart items in the customer's basket
    """

    #item names stored with keys and values in a dictionary, which has a nested dictionary inside it
    item_prices = {
        "Milk": {"2%": 4.32, "3.25%": 4.32},
        "Bread": {"Regular": 2.50},
        "Water": {"Regular": 30.00},
        "Eggs": {"A Dozen": 3.87},
        "Butter": {"Regular": 3.42},
        "Oil": {"Olive oil": 5.60, "Avocado oil": 5.60},
        "Yogurt": {"Regular": 3.43},
        "Coke": {"20 cans": 23.00, "Jug": 5.00}
    }

    #total amount of money starting cart with $0.00
    total = 0.00

    #Display available items/introduction
    print("Welcome to MooMoo's Magic Mart! This is my Online Grocery Store made for you!")
    print("Here are the Available Items:")
    print("- - - - -")

    #item used for the dictionary, stored as the key and values
    for key, values in item_prices.items():
        print(key + " ---> "),
        for type, price in values.items(): #values is looking at the nested dictionaries
            print(type + ": $" + str(price)),
        print() #gives space between items/prices listed

    print("- - - - -")
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print("What would you like to add to your cart?")
print("Enter 'done' to proceed to check-out!")

#When the done_flag is not false (true), continue.
done_flag = False
while not done_flag:
    print("-----")
    cart = input("Add to Cart: ")
    #when done_flag is true (not true/false), skip code and go to outer print statement
    if cart.lower() == "done":
        done_flag = True
    else:
        found_item = False
        for item in item_prices: #item stored in the prices
            if cart.capitalize() == item:
                found_item = True #when an item is in the item_prices, code will continue.

        if not found_item:
            #if item is not in item_prices, code will print invalid item.
            print("Invalid Item")

        if cart.capitalize() == "Milk": #capitalize first letter of key
            print("Which milk?")
            print("2% or 3.25%?")
            print("-----")
            milk_type = input("Select the milk type: ")
            #milk type (2% or 3.25%) not in item prices, jumps to outer print statement.
            while milk_type not in item_prices["Milk"]:
                print("-----")
                print("Invalid milk type")
                #user has to re-write, till correct
                milk_type = input("Select the milk type: ")

            print("-----")
            quantity = float(input("How much Milk do you need?: "))
            #item prices in milk for the milk type chosen
            milk_price = item_prices["Milk"][milk_type]
            #stored in the total variable with the milk price * customer amount * tax
            total += (milk_price * 1.13) * quantity

        elif cart.capitalize() == "Bread": #capitalize first letter of key
            print("-----")
            bread_type = "Regular" #type in the variable
            quantity = float(input("How much bread do you need?: "))
            #in item prices, pick the bread and bread types price
            bread_price = item_prices["Bread"][bread_type]
            #stored in the total variable with the bread price * customer amount * tax
            total += (bread_price * 1.13) * quantity

        elif cart.capitalize() == "Water": #capitalize first letter of key
            print("-----")
            water_type = "Regular" #type in the variable
            quantity = float(input("How much water do you need?: "))
            # in item prices, picks the water and water types price; stored in regular

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water_price = item_prices["Water"][water_type]
#stored in the total variable with the water price * customer amount * tax
total += (water_price * 1.13) * quantity

elif cart.capitalize() == "Eggs": #capitalize first letter of key
    print("-----")
    egg_type = "A Dozen" #type in the variable
    quantity = float(input("How much Eggs (A dozen per box) do you need?: "))
    #in item prices, picks the egg and egg type
    egg_price = item_prices["Eggs"][egg_type]
    #stored in the total variable with the egg price * customer amount * tax
    total += (egg_price * 1.13) * quantity

elif cart.capitalize() == "Butter": #capitalize first letter of key
    print("-----")
    butter_type = "Regular" #type in the variable
    quantity = float(input("How much Butter do you need?: "))
    #in item prices, picks the butter and butter type
    butter_price = item_prices["Butter"][butter_type]
    #stored in the total variable with the butter price * customer amount * tax
    total += (butter_price * 1.13) * quantity

elif cart.capitalize() == "Oil": #capitalize first letter of key
    print("Which oil?")
    print("Avocado oil or Olive oil")
    print("-----")
    oil_type = input("Select the oil type: ")
    #when oil type (Avocado oil or Olive oil) not in item prices, print statement.
    while oil_type not in item_prices["Oil"]:
        print("-----")
        print("Invalid oil type")
        #user has to re-write, till correct
        oil_type = input("Select the oil type: ")

    print("-----")
    quantity = float(input("How much oil do you need?: "))
    #item prices in oil for the oil type.
    oil_price = item_prices["Oil"][oil_type]
    #stored in the total variable with the oil price * customer amount * tax
    total += (oil_price * 1.13) * quantity

elif cart.capitalize() == "Yogurt": #capitalize first letter of key
    print("-----")
    yogurt_type = "Regular" #type in the variable
    quantity = float(input("How much Yogurt do you need?: "))
    #in item prices, picks the yogurt and yogurt type
    yogurt_price = item_prices["Yogurt"][yogurt_type]
    #stored in the total variable with the yogurt price * customer amount * tax
    total += (yogurt_price * 1.13) * quantity

elif cart.capitalize() == "Coke": #capitalize first letter of key
    print("Which coke?")
    print("20 cans or Jug?")
    print("-----")

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coke_type = input("Select the coke type: ")
#when coke type(20 cans or jug) not in item prices, print statement.
while coke_type not in item_prices["Coke"]:
    print("-----")
    print("Invalid coke type")
    #user has to re-write, till correct
    coke_type = input("Select the coke type: ")

    print("-----")
    quantity = float(input("How much coke do you need?: "))
    #item prices in coke for the coke type.
    coke_price = item_prices["Coke"][coke_type]
    #stored in the total variable with the coke price * customer amount * tax
    total += (coke_price * 1.13) * quantity

else:

    #if the item is not in the dictionary, the program will output invalid item.
    print("Invalid Item")

return total

total_price = calculate_total_price()
print("Total $" + str(round(total_price, 2)))
print("Thanks for stopping by! :D")

```

## 2. Detail what you added today.

Today, I fixed up my code by adding a function because I forgot to add a function at the beginning of the code. In my code I made sure that the function applies to the code as a whole, I didn't make separate functions. After finishing that, I changed the total so that the variable is equal to the calculation of the total price. After doing that, I added some extra documentation as I was missing it previously. Then when I was done, I looked over my code and made sure all possible outcomes were working.

## 3. Provide details for at least two coding items you plan to work on next class.