Logging using ParallelLogger

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1 Introduction

This vignette describes how you can use the ParallelLogger package to perform logging. Logging is the activity of recording events that occur during an analysis in a log. The log can be used for example for for debugging, profiling (understanding performance bottlenecks), and audits.

1.1 Terminology

- Logger: An object that can receive events, and writes them to a log. A logger has a name, a prespecified event level (only events at or above that level are logged), and one or more appenders.
- **Event**: Consists of a message and an event level.
- Event level: Each event has an associated level. These levels (in ranked order) are
 - TRACE: Events to mark the analysis has passed through some code.
 - DEBUG: Events to help understand the state of the code (e.g. whether a variable has a value).
 - INFO: Events typically displayed to the user to inform of the progress.
 - WARN: Events that indicate something probably requires attention.
 - ERROR: Events indicating something went wrong.
 - FATAL: Events indicating something went wrong, causing the analysis to terminate.
- **Appender**: An object that writes to a destination, for example the console or a file. An appender uses a **layout** to format its messages. There currently are three types of appenders:
 - Console appender: Writes to the console, created using the createConsoleAppender function.
 - File appender: Writes to a file, created using the createFileAppender function.
 - E-mail appender: Sends an e-mail, created using the createEmailAppender function.

- Layout: Objects specifying the format in which the log will be created. The following layouts are available:
 - layoutSimple: Only outputs the message.
 - layoutTimestamp: Adds the current time and date to the message.
 - layoutStackTrace: Adds the time and date, and full stack trace to the message.
 - layoutParallel: Includes the thread identifier, name of the package and function raising the event, the current time and date, the message level, and the message itself.
 - layoutEmail: This layout adds the thread ID and strack trace to the message.

2 Creating a console logger

The code below demonstrates how one would create a logger that writes all events at level INFO or greater to the console using a layout with time stamp:

Note that the message is displayed twice. This is because there is a default logger that uses the simple layout and threshold = "INFO", and writes to console. We can remove this logger before registering our logger to avoid duplication:

#> 2020-03-18 13:25:40 Hello world

#> 2020-03-18 13:25:40 Hello world

2.1 Shorthand

A shorthand for creating a simple console logger is offered by the addDefaultConsoleLogger function. The code

3 Creating a file logger

Probably more useful is a file logger. In the code below, we instantiate a logger that writes to file, using a threshold of TRACE (so including all events), and using the layout for parallel processing.

```
logFileName <- "log.txt"</pre>
logger <- createLogger(name = "PARALLEL",</pre>
                        threshold = "TRACE",
                        appenders = list(createFileAppender(layout = layoutParallel,
                                                             fileName = logFileName)))
registerLogger(logger)
logTrace("Executed this line")
logDebug("There are ", length(getLoggers()), " loggers")
logInfo("Hello world")
#> 2020-03-18 13:25:40 Hello world
We can read the log file:
writeLines(readChar(logFileName, file.info(logFileName)$size))
#> 2020-03-18 13:25:40
                         [Main thread]
                                          TRACE
                                                  evaluate
                                                               timing_fn
                                                                           Executed this line
#> 2020-03-18 13:25:40
                         [Main thread]
                                                               timing_fn
                                         DEBUG
                                                  evaluate
                                                                           There are 2 loggers
#> 2020-03-18 13:25:40 [Main thread]
                                          INFO
                                                  evaluate
                                                               timing_fn
                                                                           Hello world
And clean it up when we're done:
unlink(logFileName)
```

3.1 Shorthand

A shorthand for creating the file logger detailed here is offered by the addDefaultFileLogger function. The code

4 Creating an e-mail logger

We can also add a logger that sends an e-mail whenever an event is logged above the specified threshold. For example, for a process running on a remote machine it might be useful to receive e-mails of fatal events:

Note that the mailSettings object will be passed on to the send.mail function in the mailR package, so for more details see ?mailR::send.mail'

4.1 Shorthand

A shorthand for creating the e-mail logger detailed here is offered by the addDefaultEmailLogger function. The code

5 Warnings and fatal errors

All R warnings and errors are automatically logged, and therefore do not require explicit logging. For example:

```
clearLoggers()
addDefaultFileLogger(logFileName)

warning("Danger!")

# This throws a warning:
as.numeric('a')

# This throws an error:
a <- b

writeLines(readChar(logFileName, file.info(logFileName)$size))

#> 2020-03-18 13:25:40 [Main thread] WARN evaluate timing fn Danger!
```

```
#> 2020-03-18 13:25:40 [Main thread] WARN evaluate timing_fn Warning: NAs introduced by coer
#> 2020-03-18 13:25:40 [Main thread] FATAL evaluate timing_fn Error: object a not found
```

6 Logging when parallel processing

The logging functions are designed to work with the parallel processing functions included in this package. The layoutParallel records thread identifiers, making it possible to later untangle the various threads.

Below is a simple example:

```
unlink(logFileName) # Clean up log file from the previous example
clearLoggers() # Clean up the loggers from the previous example
addDefaultFileLogger(logFileName)
cluster <- makeCluster(3)</pre>
fun <- function(x) {</pre>
  ParallelLogger::logInfo("The value of x is ", x)
  # Do something
  if (x == 6)
    ParallelLogger::logDebug("X equals 6")
  return(NULL)
dummy <- clusterApply(cluster, 1:10, fun, progressBar = FALSE)</pre>
stopCluster(cluster)
writeLines(readChar(logFileName, file.info(logFileName)$size))
#> 2020-03-18 13:25:40
                         [Main thread]
                                         TRACE
                                                                           Initiating cluster with 3 threa
                                                  evaluate
                                                              timing_fn
                                                      Thread 2 initiated
#> 2020-03-18 13:25:42
                         [Thread 2]
                                     TRACE
                                                      Thread 3 initiated
#> 2020-03-18 13:25:42
                         [Thread 3]
                                     TRACE
#> 2020-03-18 13:25:43
                         [Thread 1]
                                     INFO
                                                      The value of x is 1
                                                      The value of x is 4
#> 2020-03-18 13:25:43
                         [Thread 3]
                                     INFO
#> 2020-03-18 13:25:43
                         [Thread 1]
                                                      The value of x is 6
                                     INFO
#> 2020-03-18 13:25:43
                         [Thread 3]
                                     INFO
                                                      The value of x is 7
```

The value of x is 9

The value of x is 10

Thread 3 terminated

Thread 2 terminated

Thread 1 terminated

timing_fn

Stopping cluster

X equals 6

evaluate

7 Shiny log viewer

#> 2020-03-18 13:25:43

#> 2020-03-18 13:25:43

#> 2020-03-18 13:25:43

#> 2020-03-18 13:25:43

#> 2020-03-18 13:25:43

#> 2020-03-18 13:25:43

#> 2020-03-18 13:25:43

[Thread 3]

[Thread 1]

[Thread 2]

[Thread 3]

[Thread 2]

[Thread 1]

[Main thread]

INFO

DEBUG

INFO

TRACE

TRACE

TRACE

TRACE

A Shiny app for viewing a log file created using the layoutParallel is included in the package. To explore the log created in the prior example, run

```
launchLogViewer(logFileName)
```

to launch the viewer shown in Figure 1.

Log File Viewer - C:\Users\mschuemi\Git\OhdsiRTools\vignettes\log.txt

-						
vel						Search:
TRACE▼	Timestamp	Thread	Level	Package	Function	Message
read	2018-04-23 15:06:04	[Main thread]	TRACE			Initiating cluster with 3 threads
All 🔻	2018-04-23 15:06:10	[Thread 1]	TRACE			Thread 1 initiated
HII T	2018-04-23 15:06:10	[Thread 2]	TRACE			Thread 2 initiated
ckage	2018-04-23 15:06:10	[Thread 3]	TRACE			Thread 3 initiated
All ▼	2018-04-23 15:06:10	[Thread 3]	INFO			The value of x is 3
	2018-04-23 15:06:10	[Thread 2]	INFO			The value of x is 2
	2018-04-23 15:06:10	[Thread 1]	INFO			The value of x is 1
	2018-04-23 15:06:10	[Thread 3]	INFO			The value of x is 4
	2018-04-23 15:06:10	[Thread 2]	INFO			The value of x is 5
	2018-04-23 15:06:10	[Thread 1]	INFO			The value of x is 6
	2018-04-23 15:06:10	[Thread 3]	INFO			The value of x is 7
	2018-04-23 15:06:10	[Thread 2]	INFO			The value of x is 8
	2018-04-23 15:06:10	[Thread 2]	INFO			The value of x is 10
	2018-04-23 15:06:10	[Thread 3]	INFO			The value of x is 9
	2018-04-23 15:06:10	[Thread 1]	DEBUG			X equals 6
	2018-04-23 15:06:11	[Main thread]	TRACE			Stopping cluster
	2018-04-23 15:06:11	[Thread 1]	TRACE			Thread 1 terminated
	2018-04-23 15:06:11	[Thread 2]	TRACE			Thread 2 terminated
	2018-04-23 15:06:11	[Thread 3]	TRACE			Thread 3 terminated

Showing 1 to 19 of 19 entries

Figure 1: Shiny log viewer app