

Package ‘ResultModelManager’

December 2, 2022

Title Result Model Manager (RMM) for OHDSI packages

Version 0.1.1

Description Database data model management utilities for OHDSI packages.

License Apache License

Encoding UTF-8

VignetteBuilder knitr

Roxygen list(markdown = TRUE)

RoxygenNote 7.2.1

Depends R6,
DatabaseConnector (>= 5.0.0)

Imports SqlRender,
ParallelLogger,
checkmate,
DBI,
pool

Suggests testthat (>= 3.0.0),
RSQLite,
withr,
knitr,
rmarkdown

Config/testthat/edition 3

R topics documented:

ConnectionHandler	2
DataMigrationManager	4
generateSqlSchema	7
PooledConnectionHandler	7

ConnectionHandler	<i>ConnectionHandler</i>
-------------------	--------------------------

Description

Class for handling DatabaseConnector:connection objects with consistent R6 interfaces for pooled and non-pooled connections. Allows a connection to cleanly be opened and closed and stored within class/object variables

Value

DatabaseConnector Connection instance close Connection

boolean TRUE if connection is valid queryDb

boolean TRUE if connection is valid executeSql

Public fields

connectionDetails DatabaseConnector connectionDetails object

con DatabaseConnector connection object

isActive Is connection active or not #'

snakeCaseToCamelCase (Optional) Boolean. return the results columns in camel case (default)

Methods

Public methods:

- [ConnectionHandler\\$new\(\)](#)
- [ConnectionHandler\\$renderTranslateSql\(\)](#)
- [ConnectionHandler\\$initConnection\(\)](#)
- [ConnectionHandler\\$getConnection\(\)](#)
- [ConnectionHandler\\$closeConnection\(\)](#)
- [ConnectionHandler\\$finalize\(\)](#)
- [ConnectionHandler\\$dbIsValid\(\)](#)
- [ConnectionHandler\\$queryDb\(\)](#)
- [ConnectionHandler\\$executeSql\(\)](#)
- [ConnectionHandler\\$queryFunction\(\)](#)
- [ConnectionHandler\\$executeFunction\(\)](#)
- [ConnectionHandler\\$clone\(\)](#)

Method new():

Usage:

```
ConnectionHandler$new(
  connectionDetails,
  loadConnection = TRUE,
  snakeCaseToCamelCase = TRUE
)
```

Arguments:

connectionDetails DatabaseConnector::connectionDetails class
loadConnection Boolean option to load connection right away
snakeCaseToCamelCase (Optional) Boolean. return the results columns in camel case
 (default) Render Translate Sql.

Method renderTranslateSql(): Masked call to SqlRender

Usage:

ConnectionHandler\$renderTranslateSql(sql, ...)

Arguments:

sql Sql query string

... Elipsis initConnection

Method initConnection(): Load connection Get Connection

Usage:

ConnectionHandler\$initConnection()

Method getConnection(): Returns connection for use with standard DatabaseConnector calls. Connects automatically if it isn't yet loaded

Usage:

ConnectionHandler\$getConnection()

Method closeConnection(): Closes connection (if active) close Connection

Usage:

ConnectionHandler\$closeConnection()

Method finalize(): Closes connection (if active) db Is Valid

Usage:

ConnectionHandler\$finalize()

Method dbIsValid(): Masks call to DBI::dbIsValid. Returns False if connection is NULL

Usage:

ConnectionHandler\$dbIsValid()

Method queryDb(): query database and return the resulting data.frame

If environment variable LIMIT_ROW_COUNT is set Returned rows are limited to this value (no default) Limit row count is intended for web applications that may cause a denial of service if they consume too many resources.

Usage:

```

ConnectionHandler$queryDb(
  sql,
  snakeCaseToCamelCase = self$snakeCaseToCamelCase,
  overrideRowLimit = FALSE,
  ...
)

```

Arguments:

sql sql query string

snakeCaseToCamelCase (Optional) Boolean. return the results columns in camel case
 (default)

`overrideRowLimit` (Optional) Boolean. In some cases, where row limit is enforced on the system You may wish to ignore it.

... Additional query parameters

Method `executeSql()`: execute set of database queries

Usage:

```
ConnectionHandler$executeSql(sql, ...)
```

Arguments:

`sql` sql query string

... Additional query parameters query Function

Method `queryFunction()`: queryFunction that can be overridden with subclasses (e.g. use different base function or intercept query) Does not translate or render sql.

Usage:

```
ConnectionHandler$queryFunction(
  sql,
  snakeCaseToCamelCase = self$snakeCaseToCamelCase
)
```

Arguments:

`sql` sql query string

`snakeCaseToCamelCase` (Optional) Boolean. return the results columns in camel case (default) execute Function

Method `executeFunction()`: exec query Function that can be overridden with subclasses (e.g. use different base function or intercept query) Does not translate or render sql.

Usage:

```
ConnectionHandler$executeFunction(sql)
```

Arguments:

`sql` sql query string

Method `clone()`: The objects of this class are cloneable with this method.

Usage:

```
ConnectionHandler$clone(deep = FALSE)
```

Arguments:

`deep` Whether to make a deep clone.

DataMigrationManager *DataMigrationManager (DMM)*

Description

R6 class for management of database migration

Value

data frame all migrations, including file name, order and execution status Get connection handler

Public fields

migrationPath Path migrations exist in
 databaseSchema Path migrations exist in
 packageName packageName, can be null
 tablePrefix packageName, can be null

Methods**Public methods:**

- `DataMigrationManager$new()`
- `DataMigrationManager$migrationTableExists()`
- `DataMigrationManager$getMigrationsPath()`
- `DataMigrationManager$getStatus()`
- `DataMigrationManager$getConnectionHandler()`
- `DataMigrationManager$check()`
- `DataMigrationManager$executeMigrations()`
- `DataMigrationManager$isPackage()`
- `DataMigrationManager$finalize()`
- `DataMigrationManager$clone()`

Method new():*Usage:*

```
DataMigrationManager$new(
  connectionDetails,
  databaseSchema,
  tablePrefix = "",
  migrationPath,
  packageName = NULL,
  migrationRegexp = .defaultMigrationRegexp
)
```

Arguments:

connectionDetails DatabaseConnector connection details object
 databaseSchema Database Schema to execute on
 tablePrefix Optional table prefix for all tables (e.g. plp, cm, cd etc)
 migrationPath Path to location of migration sql files. If in package mode, this should just be a folder (e.g. "migrations") that lives in the location "sql/sql_server" (and) other database platforms. If in folder model, the folder must include "sql_server" in the relative path, (e.g if migrationPath = 'migrations' then the folder 'migrations/sql_server' should exists)
 packageName If in package mode, the name of the R package
 migrationRegexp (Optional) regular expression pattern default is `(Migration_([0-9]+))-(.+)\.sql`
 Migration table exists

Method migrationTableExists(): Check if migration table is present in schema

Usage:

```
DataMigrationManager$migrationTableExists()
```

Returns: boolean Get path of migrations

Method getMigrationsPath(): Get path to sql migration files

Usage:

DataMigrationManager\$getMigrationsPath(dbms = "sql server")

Arguments:

dbms Optionally specify the dbms that the migration fits under Get status of result model

Method getStatus(): Get status of all migrations (executed or not)

Usage:

DataMigrationManager\$getStatus()

Method getConnectionHandler(): Return connection handler instance

Usage:

DataMigrationManager\$getConnectionHandler()

Returns: ConnectionHandler instance Check migrations in folder

Method check(): Check if file names are valid for migrations Execute Migrations

Usage:

DataMigrationManager\$check()

Method executeMigrations(): Execute any unexecuted migrations

Usage:

DataMigrationManager\$executeMigrations(stopMigrationVersion = NULL)

Arguments:

stopMigrationVersion (Optional) Migrate to a specific migration number isPackage

Method isPackage(): is a package folder structure or not finalize

Usage:

DataMigrationManager\$isPackage()

Method finalize(): close database connection

Usage:

DataMigrationManager\$finalize()

Method clone(): The objects of this class are cloneable with this method.

Usage:

DataMigrationManager\$clone(deep = FALSE)

Arguments:

deep Whether to make a deep clone.

See Also

[ConnectionHandler](#) for information on returned class

generateSqlSchema	<i>Schema generator</i>
-------------------	-------------------------

Description

Take a csv schema definition and create a basic sql script with it.

Usage

```
generateSqlSchema(csvFilepath, sqlOutputPath = NULL, overwrite = FALSE)
```

Arguments

csvFilepath	Path to schema file. Csv file must have the columns: "table_name", "column_name", "data_type", "is_required", "primary_key" Note -
sqlOutputPath	File to write sql to.
overwrite	Boolean - overwrite existing file?

Value

string containing the sql for the table

PooledConnectionHandler	<i>Pooled Connection Handler</i>
-------------------------	----------------------------------

Description

Transparently works the same way as a standard connection handler but stores pooled connections. Useful for long running applications that serve multiple concurrent requests.

Super class

```
ResultModelManager::ConnectionHandler -> PooledConnectionHandler
```

Methods

Public methods:

- `PooledConnectionHandler$new()`
- `PooledConnectionHandler$initConnection()`
- `PooledConnectionHandler$closeConnection()`
- `PooledConnectionHandler$queryFunction()`
- `PooledConnectionHandler$clone()`

Method new():

Usage:

```
PooledConnectionHandler$new(...)
```

Arguments:

... Elisis @seealso [ConnectionHandler](#) initialize pooled db connection

Method `initConnection()`: Overrides ConnectionHandler Call Close Connection

Usage:

`PooledConnectionHandler$initConnection()`

Method `closeConnection()`: Overrides ConnectionHandler Call query Function

Usage:

`PooledConnectionHandler$closeConnection()`

Method `queryFunction()`: Overrides ConnectionHandler Call. Does not translate or render sql.

Usage:

```
PooledConnectionHandler$queryFunction(  
  sql,  
  snakeCaseToCamelCase = self$snakeCaseToCamelCase  
)
```

Arguments:

`sql` sql query string

`snakeCaseToCamelCase` (Optional) Boolean. return the results columns in camel case (default)

Method `clone()`: The objects of this class are cloneable with this method.

Usage:

`PooledConnectionHandler$clone(deep = FALSE)`

Arguments:

`deep` Whether to make a deep clone.