

## CS 346 Sprint Demo

Team #	<u>114</u>	Grade	<u>19.5</u>
Project	<u>Whiteboard</u>	Marker	<u>Xueguang Ma</u>
Sprint #	<u>1</u>		
Name	<u>Seth</u>	Name	<u>Alan Lee</u>
Name	<u>Terry Zheng</u>	Name	<u>Jonathan Wang</u>

Did they demo from an installed version of the application? ☒ Y ☐ N

Was there a major goal or theme for this sprint? GUI design, features etc

Was it accomplished? ☒ Y ☐ N

List completed features, with comments on design/completeness.

- a) GUI
- b) PEN, eraser, text, shape
- c) thickness
- d) clear, exit, color
- e) resizable window

What worked well this sprint?

What didn't work and what will you change as a team?

## Instructions

The primary purpose of the sprint demo is to provide feedback! Remember that you only have about 15 mins per team.

Use the demo time to review what the team accomplished – reviewing the issues list with them is a great place to start. View each completed feature and provide helpful feedback.

Once the demos are completed, revisit and grade according to the guidelines below.

Please add comments and grade on this sheet. Once complete, scan into a PDF and upload to the SharePoint site.

## Grading

### 1. Sprint kickoff (5)

Review the team's meeting minutes in GitLab.

- (2) ✓ Issues are created to address requirements for this sprint - see web site.
- (2) ✓ Sprint objectives are identified and discussed.
- (1) ✓ Issues are assigned evenly across the team.

### 2. Project Management (5)

Review the project in GitLab, including their repository.

- (2) ✓ Issues were logged for the sprint, and closed with details.
- (2) ✓ Merge workflow was done for each issue – including reviewers.
- (1) ✓ Client installers and release notes exist.

### 3. Feature Demo (10)

Refer to your notes from the demo.

- (5) ✓ At least one major feature completed for each person on the team.
- (3) ✓ Features were well-designed and worked well together.
- (2) ✓ Significant progress was made towards final product.