

**BD2K OER Materials
Blueprint Template**
Revised 09/02/16

Module Number: BDK11

Module Title: Identifiers

Module Description: Introduction to identifiers (modeling, identifying and describing resources and objects.)

Team Lead(s): Nicole Vasilevsky

Team Members: Nicole Vasilevsky, Julie McMurry

Module Objectives:

At the completion of this component, the student will be able to:

- Describe what are identifiers and why you would want to use them

Module Units with Objectives and Topics

Unit 1: Modeling, Identifying, and Describing Stuff

Description:

Identifiers are used to uniquely and unambiguously identify entities. The slide deck and recommended reading and exercise can help the student gain an understanding and appreciation for using identifiers.

Objective:

Identify best practices for design, creation, provision, maintenance, re-use and referencing of identifiers

Unit 1 Slides: BDK11-01

Unit 1 Exercise 1: BDK11_Module1_Exercise_1