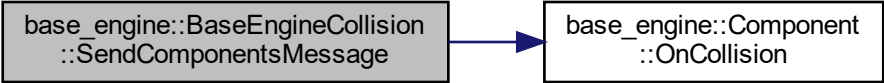


base_engine::BaseEngineCollision
::SendMessage



```
graph LR; A["base_engine::BaseEngineCollision  
::SendMessage"] --> B["base_engine::Component  
::OnCollision"]
```

base_engine::Component
::OnCollision