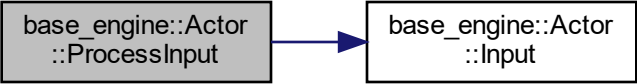


base\_engine::Actor  
::ProcessInput



```
graph LR; A["base_engine::Actor::ProcessInput"] --> B["base_engine::Actor::Input"]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'base\_engine::Actor::ProcessInput'. The right box is white and contains the text 'base\_engine::Actor::Input'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

base\_engine::Actor  
::Input