

base_engine::IBaseEngine
Collider

```
classDiagram
    class IBaseEngineCollider {
        <<abstract>>
    }
    class BaseEngineCollision
    BaseEngineCollision --|> IBaseEngineCollider
```

The diagram illustrates a class hierarchy. At the top is a white box representing the abstract class 'base_engine::IBaseEngine Collider'. Below it is a grey box representing the concrete class 'base_engine::BaseEngineCollision'. A blue arrow points from the concrete class up to the abstract class, indicating that 'BaseEngineCollision' inherits from 'IBaseEngineCollider'.

base_engine::BaseEngineCollision