MARK XP: 00

Whenever you...

- ... Ask for ideas
- ... **Filter** the mob's ideas then tell the Driver exactly what to type
- ...**Tell** the Driver only your high-level intent and have them implement the details
- ... Create a failing test. Make it pass. Refactor.

Or when you...

...Make an XP action from a previously completed Level 1 playbook

THE NAVIGATOR

"Make it so."

Brick by brick you build in the darkness.

Every step you take brings you closer, as you sift the wisdom of the mob.

WHEN YOU MARK YOUR LAST XP BOX...

Add a new playbook and a NAVIGATOR badge to your mob







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