

**MARK XP:** ☐ ☐ ☐

**Whenever you...**

- ...**Ask** for ideas
- ...**Filter** the mob’s ideas then tell the Driver exactly what to type
- ...**Tell** the Driver only your high-level intent and have them implement the details
- ...**Create** a failing test. Make it pass. Refactor.

**Or when you...**

- ...Make an XP action from a previously completed Level 1 playbook

**THE NAVIGATOR**

“Make it so.”

**Brick by brick you build in the darkness.**  
Every step you take brings you closer,  
as you sift the wisdom of the mob.

**WHEN YOU MARK  
YOUR LAST XP BOX...**

Add a new playbook and  
a NAVIGATOR badge  
to your mob

