Shortcut into Quantum Hardware Engineering (Quantum Hardware Education Insights by Onri)

- Start with a 3D modeling & linguistics framework, may involve a custom keywords glossary.
- Know that this specialty involves learning to probe something without necessarily having to physically contact its surface. This is what spectroscopy or "scatterometry" is about.
- Typically, topics covered under quantum hardware engineering are combinations of materials science & engineering, quantum metrology, quantum transport, quantum optics, & quantum electronic design automation.
- Know how electronic filters are configured or set up.
- Know how electronic filters are designed & what they look like.
- Know what components various filters are made of.
- Know the difference between passive & active filters.
- Know the difference between optical, microwave, & radio frequency (RF) isolators, circulators, & mixers.
- Be aware of different room temperature & cryogenic amplifiers.
- Know what room temperature & cryogenic amplifiers are made of.
- Know the different types/hierarchy of amplifier noise (thermal, shot, external, quantum).
- Know how a signal curve or response is manipulated.
- Know how signals are triggered.
- Know what impedance matching is (how many ohms is required).
- Know how a Smith chart works.
- Know the many purposes of a resistor (there's a whole list).
- Know what multiphase power means.
- Know what a resonator & resonator cavity is.
- Know what vector network & spectrum analyzers, arbitrary waveform generators, & signal generators do.
- Know what an oscillator circuit does (voltage fluctuation or AC).
- Know what an inverter circuit does (DC to AC conversion).
- Know what a rectifier circuit does (AC to DC conversion).
- Know what a high-pass/low-pass circuit/crossover network does (signal filtering).
- Know what a comparator circuit does (threshold indicator).
- Know what a few basic logic gates can do (calculator).
- Know what a PID [closed-loop] controller does (electronic-based self-balancing).
- Know what a feed forward [open-loop] controller does (electronic-based self-balancing alternative).
- Bonus: know how to build a simple electronic audio amplifier device (many components similar to quantum computing systems).

Most Useful Coding Topics for Hardware Engineers by Onri:

- Library installation
- Syntax & commenting
- Curve fitting, direct parameterization, & mesh parameterization
- Automation scripting
- Data management & data structures
- Parallel processing & accelerated computing techniques
- Interpolation & extrapolation
- Linear regression
- Signal processing
- Noise plots
- Manual debugging