Ola Mohammad Al-Yamani

Computer Science, Software engineer, web developer, also a programmer

Personal Information

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<u>OLA-ALYAMANI (Ola Mohammad AlYamani)</u> (github.com)



https://ola-alyamani.netlify.app

Education

Bachelor's degree in Computer Science

Umm Al-Qura University Makkah Aug 2019

Technical Skills

HTML\ CSS JavaScript jQuery

Node.js Express MongoDB

API React Bootstrap

Adobe XD

Other Skills

Teamwork Good Communication

Presentation Skills

Courses

2022

Python Made Easy from beginners

2021

Future Seekers Challenge, Udacity

Full Stack Developer Track, Udactiy

2017

Java Tutorial, Sololearn

<u>Volunteers</u>

2022

Customer Service Coordinator

Objective

A computer science graduate, I am interested in giving all my capabilities and experiences in the improvement and prosperity of the organization. I want to grow new skills and experiences in computer science and work with it to approach a level that achieves the satisfaction of everyone inside and outside the organization and to become an instrumental person in the place I work.

Experience

Software engineer February 2020 – May 2020

General Assembly - Misk Academy

Graduation Project September 2018 – April

2019

Umm Al-Qura University

Projects

May 2022 − Jul 2022	Just App and Projects
May 2021	Pokémon App
Aug 2020	Pixel Art App
2020	Travel Agency Website in team
2020	Plants Caring Wiki Website in team (iForest)
2020	Art Museum project in team
2020	Sudoku (Game)
Sep 2018 – Apr 2019	Physical Therapy Game and Exercises for Patients with Cruciate Ligament Preoperative Using Virtual Reality Technique.

Training

2022

Full Stack Developer - SDA Virtual Internships program

2020

Software Engineering Immersive - Misk Academy

2018

Raspberry pi 101, Geeks Valley