# 07: Web Dev Studio

## **Review**

Semantic HTML

**CSS Selectors and Styling** 

**CSS Box Model** 

Layouts with Flexbox and Grids

# Working with External Libraries

#### **External CSS Libraries**

- What are CSS libraries?
  - Pre-written collections of styles, effects, and animations.
- Benefits of CSS libraries
  - Speed up development.
  - Ensure consistency across designs.
  - Offer responsive, cross-browser-compatible styles.
- **Popular libraries we'll cover**: Bootstrap, Tailwind CSS, Animate.css, and Hover.css.

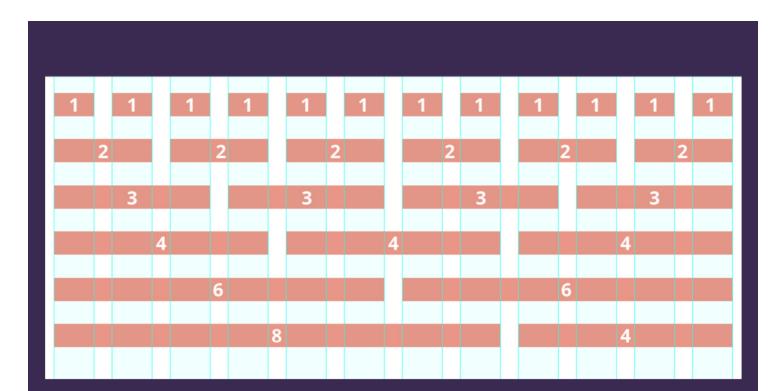
## **Including External CSS**

- External CSS can be linked with the link> tag just like our local CSS files
- Instead, most commonly we point the source to a CDN that's hosting the file

<link rel="stylesheet" href="https://cdn.jsdelivr.net/npm/bootstrap@5.3.0/dist/css/bootstrap.min.css">

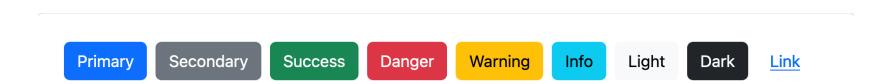
#### **Bootrstrap**

- Bootstrap is one of the most popular CSS libraries for creating consistent components and grid-based layouts
- It uses a 12-column grid system to create layouts



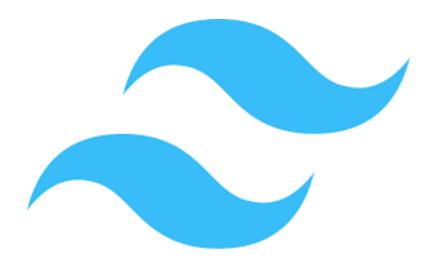
#### **Bootstrap Components**

 Bootstrap also offers a pre-defined set of styles and components with its library, along with variants of each component



#### **TailwindCSS**

- Tailwind is a utility-based approach to defining styles
- It offers a short-hand way to write regular CSS properties within the HTML
- These classes are then compiled to output vanilla CSS
- Documentation: <a href="https://tailwindcss.com/">https://tailwindcss.com/</a>



#### **TailwindCSS**

<button class="bg-blue-500 hover:bg-blue-700 text-white font-bold py-2 px-4 rounded">

**Button** 

</button>

#### **Animate.CSS**

- Easy to use pre-defined animations
- Documentation: https://animate.style/

# Animate.css

Just-add-water CSS animations



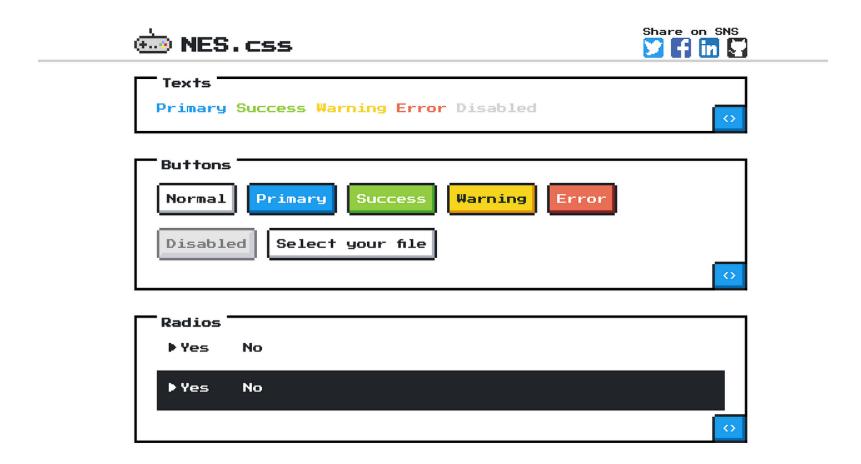
Download Animate.css or View on GitHub

#### Hover.css

- Hover effects and transitions
- Documentation: https://ianlunn.github.io/Hover/

**Button Hover** 

• NES.css - https://nostalgic-css.github.io/NES.css/



• RPGUI - https://ronenness.github.io/RPGUI/



• 98.css - https://jdan.github.io/98.css/



XP.css - https://botoxparty.github.io/XP.css/

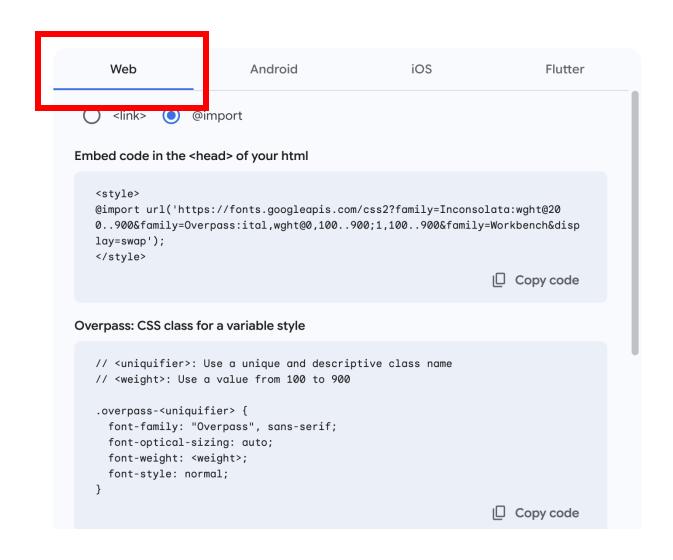


#### **Using External Webfonts Fonts**

- Collections
  - Google Fonts (free)
  - Adobe Fonts (paid)
  - Fontshare (free)

Independent Font Foundries

#### **Using External Webfonts Fonts**

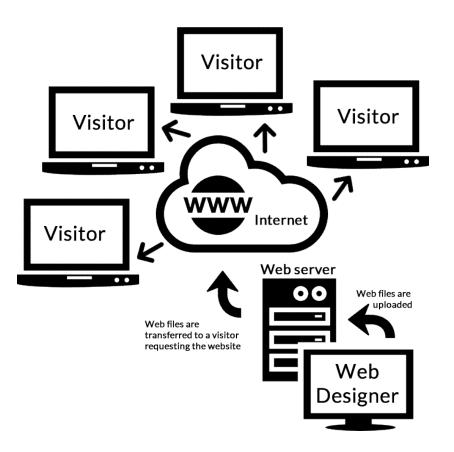


# JavaScript & Document Object Model

#### How does a website work?

What happens when I visit a website?

- What is 'client'?
- What is 'server'?

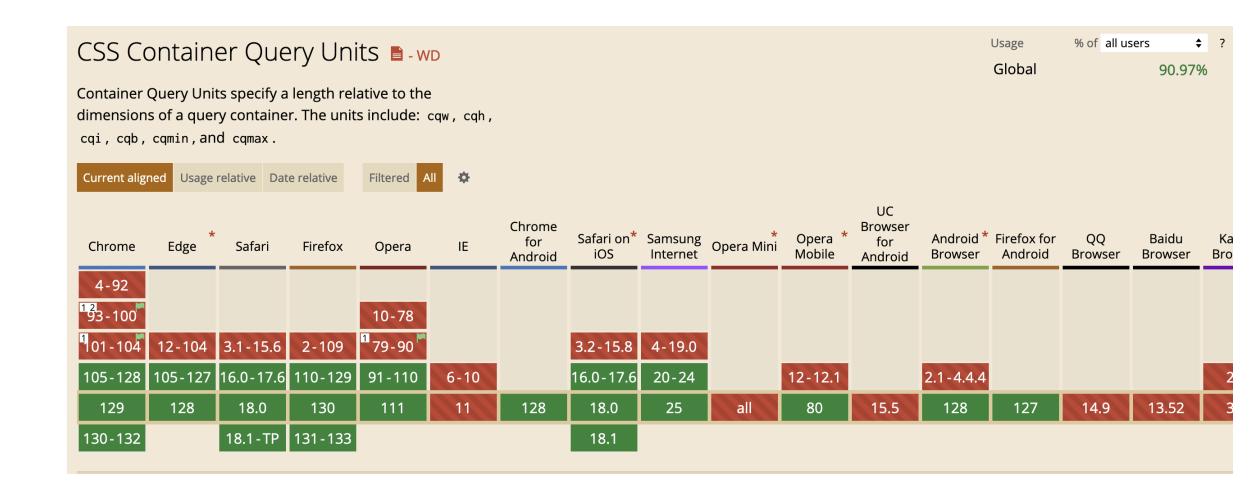


#### **Browsers' Role**

- Browsers are responsible to render our code as websites to users
- Different browsers use different browser 'engines'
- Engines are an implementation of standard conventions



## Why should I care? Compatibility!





Article 1 Article 2

#### Article 1 content



photo credit: Michael Kirsh

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Usage relative Date relative

Filtered

Open Bug 1909173 (dt-view-transition) Opened 2 months ago Updated 2 days ago [META] Add support for CSS View Transitions level 1 (SPA)

Categories Product: DevTools ▼

Component: Inspector ▼

**▼** Tracking

Status: NEW

- ► People (Reporter: nchevobbe, Unassigned)
- ► References (Blocks 1 open bug)
- ▶ Details (Keywords: meta)

Nicolas Chevobbe [:nchevobbe] Description • 2 months ago

CSS view transition for single page application is going to be implemented in the coming months. Let's have this bug to cover needed in DevTools to avoid issues / developer confusion

Type: 📋 task

Priority: Not set Severity: --

Bottom ↓

Tags ▼

Timeline ▼

Chrome **Browser** Safari on \* Samsung Opera Mini Android \* Firefox for QQ Baidu for Opera Ka Edge Safari Firefox Opera ΙE Chrome iOS Mobile Bro Internet Android **Browser** Browser Android Android Browser 12-110 4-110 10-96 4-22 23-24 111-128 3.1 - 17.6 2-129 97-110 6-10 3.2-17.6 12-12.1 2.1 - 4.4.4 129 128 18.0 130 111 128 18.0 25 80 15.5 128 127 14.9 13.52 all 130-132 18.1-TP 131-133 18.1

#### **Browser Engines**

- WebKit by Apple
  - Safari
- Gecko by Mozilla Foundation
  - Firefox
- Blink by Google
  - Google Chrome
  - Microsoft Edge
  - Arc
  - Brave
  - Opera

- Each browser engine is equipped with its own JavaScript engine
- JavaScript engines run along with the rendering engines via the Document Object Model to enable dynamic interactions on the web page

## JavaScript Engines

- WebKit by Apple uses JavaScript Core
  - Safari
- Gecko by Mozilla Foundation uses Spider Monkey
  - Firefox
- Blink by Google uses V8
  - Google Chrome
  - Microsoft Edge
  - Arc
  - Brave
  - Opera

V8 engine also powers the NodeJS runtime

#### JavaScript Intro

A variable is a named spot in code that stores a value you can use or change.

Declaring a variable:

```
let x = 100; // number
let name = "cci"; // string
let isThursday = true // boolean
```

## JavaScript Intro

let vs const

let x = 100;

x = 200;

const x = 100;

x = 200;



## JavaScript Intro

#### **Functions**

```
function sayHello() {
  alert("Hello!");
}
```

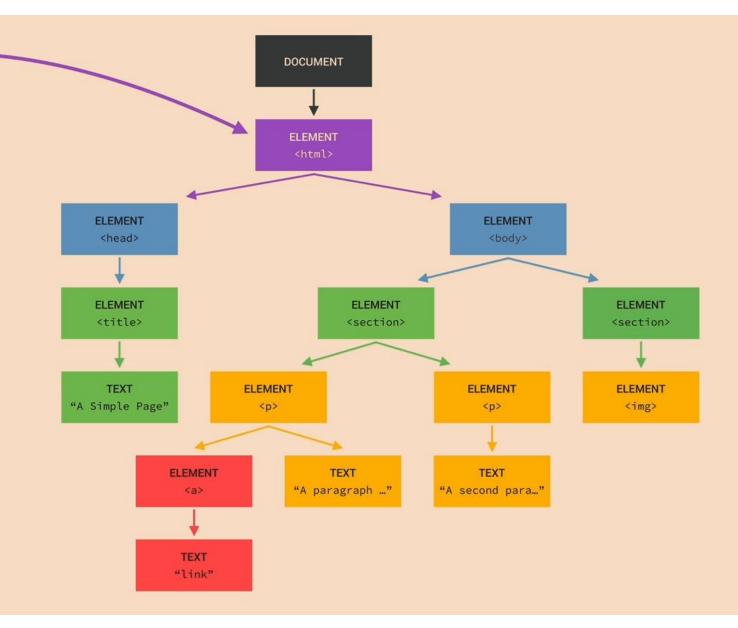
sayHello();

Running the function (function execution)

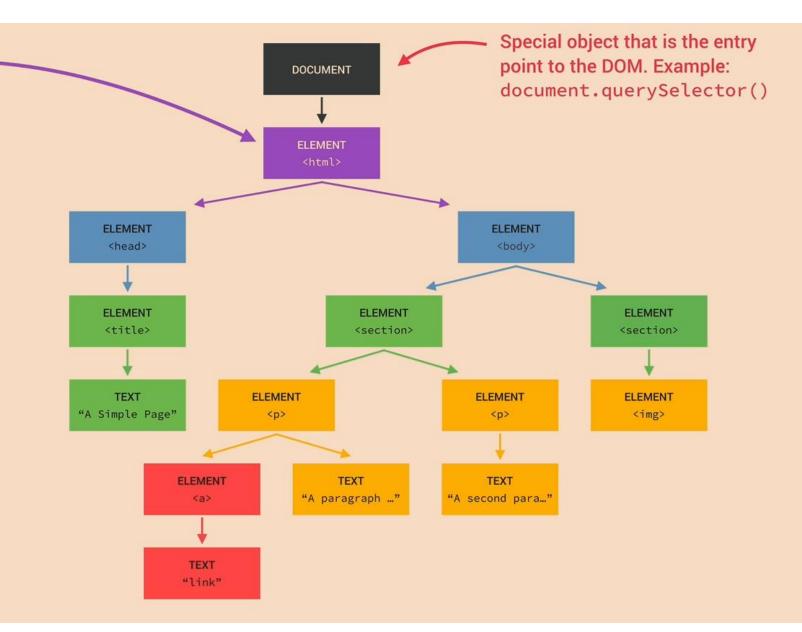
#### Document Object Model

- The **Document Object Model (DOM)** represents an HTML page as a structured tree of nodes.
- JavaScript uses the DOM to access and modify page elements, making web pages interactive.

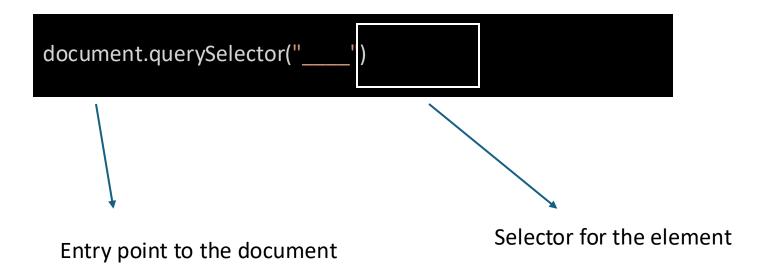








#### **Manipulating Documents**



#### **Manipulating Documents**

querySelector method takes CSS-like selectors to access an element

# for ID

. for classes

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HTML

<button id="submit-btn">Clickclick</button>

JavaScript

Clickclick

document.querySelector("#submit-btn")

```
const myButton = document.querySelector("#submit-btn");
myButton.textContent = "Hello World";
```

Hello World

#### Working with CSS Classes

myButton.classList.add('highlight')

myButton.classList.remove('highlight')

#### **Creating New Elements**

```
const myNewButton = document.createElement("button")

myNewButton.textContent = "Hello again"

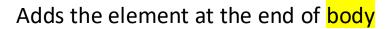
document.body.append(myNewButton)
```

#### **Creating New Elements**

const myNewButton = document.createElement("button")

myNewButton.textContent = "Hello again"

document.body.append(myNewButton)



<div id="about-section"></div>

```
const sectionContainer = document.querySelector("#about-section")

const aboutHeading = document.createElement('h2')

aboutHeading.textContent = "About Me"

sectionContainer.append(aboutHeading)
```

<div id="about-section"></div> const sectionContainer = document.querySelector("#about-section") const aboutHeading = document.createElement('h2') aboutHeading.textContent = "About Me" sectionContainer.append(aboutHeading)

Adds the h2 tag at the end of <div>

## Walk-through