

Vegas R. Cruz

800a E Pearson St

Milwaukee, WI 53202

Website: <https://vegascruz.github.io/My-Portfolio/>

GitHub Account: <https://github.com/vegascruz>

Cell: (608) 633-4602

Vegascruz5@gmail.com

Profile

An entry-level Full Stack Web Developer specializing in information technology, software development, project management, and programming. Adept at collaborating with diverse cross-functional web developers and determined to succeed through my perseverance and work ethic.

Education/Certifications

Full Stack Developer Certification –
Michigan State University (2022-2023)

**Cisco Networking Fundamentals
Certification** – *Western Technical College*
(2019-2020)

**IT: Software/Web Development &
Computer Support Technician** – *Western
Technical College associate degree (2019-
Present)*

Skills

Programming Languages – Advanced in JavaScript, ReactJS, NextJS, CSS, and HTML. Intermediate in Python, C#, C++, MySQL, PHP, Java, Typescript, and the Command Line/GitBash.

Web/Software Tools: Windows 7, 8 & 10, Mac OS, ASP.NET, GitHub, Apache Server, cPanel, Android Studio, Google Analytics, WordPress, Windows OS, iOS, Mac OS, Unity, SQL Server Management Studio, Sublime Text, Eclipse IDE, Insomnia, MongoDBCompass, Unity Gaming Engine, Google, Firefox.

Microsoft Tools: Microsoft Teams, Word, Excel, Access, Visual Studio, Visual Code, OneNote, and PowerPoint.

Collaboration tools: Slack, Zoom, and GitHub.

Academic Projects

Western Technical College, La Crosse, WI | Summer of 2021

- Customized the La Crosse Children's Museum website with a team of students. Here is the link, <https://www.funmuseum.org/>
- Collaborated with my team to add the “Games” feature to the navbar, <https://games.funmuseum.org/games/>

- Executed the “I-Spy” game applying JavaScript, WordPress, and a gaming plugin.
- Created a well-designed, commented, testable and efficient code for future improvements.

Western Technical College, La Crosse, WI / Summer of 2020

- Self-taught on how to build a 2D video game called “Pogo Man” using C# and the Unity gaming engine. Let me know if you’d like to see my game.
- Worked with C# to add abilities and features to objects and characters in the game.
- Sketched and animated the gaming sprites utilizing the windows Paint app.

Work Experience

Customer Service, Glorioso’s Italian Market, Milwaukee, WI

August 2022 – Present

Retail, Target, Onalaska and Appleton, WI

October 2018 –July 2022

Warehouse Associate, Ashley Furniture Distribution Center, Arcadia, WI

December 2021 – August 2022

Coaching, Sparta High School Women’s JV Volleyball team, Sparta, WI

August - December 2019

Customer Service, Ginny’s Cupboard, Sparta, WI

March 2013 - August 2019