TASK: Log ALL EVIDENCE and INFORMATION related to your brief / proposal of your chosen project each week.
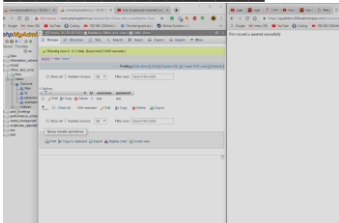
Your aim is to create a robust, well thought-out brief which meets the needs of your client and end-users.

STUDENT NAME: Oliver Bell

AREA OF RESPONSIBILITY of the project:
Oliver Bell - Website Development
Logan Barlow - Visual Content Designer

DATE	EVIDENCE (meeting with client, survey questions, research notes, test screenshots)	ACTION (what are your next steps)
Term 1, Wk 2	Meet at 6:00 pm on the 8/02/19 to express Initial thoughts. All Conversations will be recorded to aid us in latter use as logan cant make it to this first meeting . Worked out how to use php with Sql for input of data!	

Term 1, Wk 3	Listening to Audio and Write down the questions in the answers to the questions into doc
	Code for cheeking is there password from DB
	`.$passwordhashed = password_hash($password, etc.`
	
	`if (password_verify('password', etc.`
		Working on User session Id with php
		
		The Des to start web layout Then talk to client see what they like and don't like (wednesday)

Term 1, Wk 4		
Term 1, wk 5		
Term 1, wk 6		

Student Planning Sheet

The Proposal		
	Information	Resources (tools or materials)
Client	Karl (the youths name is *abide*)	
Brief Statement	Share the youth group to the world Using a Website to	

Requirements	Youth group /leader log in
	Calendar
	Gallery
	About Page
	Contact details
	`Blurb`
	Ours rules
	Our Community
	About Page
	    - Photos
	        - Group
	            - Small groups
	            - Everyone
	            - 'Natural groups'	

Specifications	*PhP, Database(SQL) html, css, js , HOST PC*	*Atom , Hosting server*
The end users	*Youth group*	1. Youth Group Age will be from 13 to 18 with some older people in the 30th . The general world view is Christian _____ The know they have base knowlede with web browsing using Chrome . 2. They are looking mainly for a place there

		the youth can see what we have been up to and doing to do

GLOSSARY TERMS

Brief Statement

A short statement that includes:
●   What you are doing (the issue)
●   why you are doing it (the purpose)
●   who you are doing it for (the target audience)
●   how the solution will be used (context)

Example:
I am being asked to design a programme that will allow the general public to search for details about vehicles stolen in the last year. The programme will retrieve information from a database and will be run as a local desktop application.

Requirements

The requirements include all elements the project must include to be successful and make it fit for purpose.
Examples:
● People must be able to login to the web site using a Google account
● People must be able to upload photos and add text descriptions

Specifications

The technical specifications for this project. These are all the technical elements that have been asked for by the client or the project overview and must be in your project. Note: they are **different from the Requirements**.

Present them in a list format so it is easy to check them off during your final evaluation.

These might include:
● file formats
● sizes
● shapes
● specific colours, photos or logos requested by the client
● any technical specifications your solution must adhere to. eg. XHTML, CSS, WAI
● variables and functions: naming conventions and purpose

Resources

List any tool or materials that will be required for the solution.
Describe the resource and its purpose or use within the solution.

Client and Stakeholders

People who are involved in the project (i.e. have a stake in the project),
This might include:
- a customer or person who has requested the outcome be developed
- someone with financial interests (e.g. an investor)
- the target audience are stakeholders (we have separated them out in the brief)

Target Audience (End-users)

A description of the key target audience(s) that will be using the solution. This should include:

1. Characteristics – descriptions of the audience (can be generalised) that are relevant to the solution. eg. height, weight, age, gender

2. Knowledge/Skills: What does the audience already know and what can they already do? Keep it relevant to the solution.

3. Expectations: What will the target audience(s) expect from your solution?