

If any information is missing look for it in once of there places as it will have been logged there somewhere (try using a keyword search with in my Repo)

https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/

https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues?page=1&g=

Evidence Gathering Internal Achievement Standard Assessment Template

Or check for issue with labels of 3.7 or 3.8

Or if you dont know how to use github i have added all to a google doc (the maybe the odd formatting issue)

https://docs.google.com/document/d/18i7r6FDUm2NnaW7tX2osDDcfcMaJmfYflJPwUAAQ3Jc/e dit#

Project overview

https://youtu.be/X6soR0ZIsdU

Implications

https://youtu.be/VuXKZyuU8Dc

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Learner Name					
NSN					
Subject	Digital Tech	nnologies - DTHM	Level	3	
Standard No.	91906	91906 Ve			
Standard Title	3.7 Use complex programming techniques to develop a computer program				
		PROGRAMMING (6 CREDITS)			
Achieved		PROGRAMMING (6 CREDITS) Merit		Excellence	
Use complex programmin techniques to develop a comprogram				ex programmino to develop a re	
Use complex programmir techniques to develop a complex programmir techniques a complex progra		Merit Use complex programming techniques to	techniques	ex programmino to develop a re	

The student:

• wrote code for a program that performs a specified task

https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/blob/master/README .md

https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/tree/master/CODE

- used complex techniques in a suitable programming language
- programming or writing code for a graphical user interface (GUI)

https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues/23 https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues/21

https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/tree/master/CODE/Release/WebServer

 reading from, or writing to, files or other persistent storage https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues/21#is suecomment-697139833

https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues/21#is suecomment-697219666

https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/blob/dcd891 941f50d60008e7fb5fa4e514a2ba644cf8/CODE/Release/WebServer/assets/Control.php#L62

https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/blob/dcd891 941f50d60008e7fb5fa4e514a2ba644cf8/CODE/Release/ROMS/ROMS.ino#L1 07

https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/blob/dcd891 941f50d60008e7fb5fa4e514a2ba644cf8/CODE/Release/WebServer/upload.p hp#L36

https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/blob/master/CODE/Release/ROMS/Smooth.h

https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/blob/2d515e2 c6fcd235fcc65047cec1b4944fb760cea/CODE/Release/WebServer/hid.php# L16

- object-oriented programming using class(es) and objects defined by the student https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues/12
- using types defined by the student

https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/blob/dcd891 941f50d60008e7fb5fa4e514a2ba644cf8/CODE/Release/RPI/RPI.cpp#L51

https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/blob/dcd891 941f50d60008e7fb5fa4e514a2ba644cf8/CODE/Release/ROMS/ROMS.ino#L4

- using third party or non-core API, library or framework

https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues/17#issuecom ment-670987400

https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues/30

- using complex data structures (e.g. stacks, queues, trees). https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues/17#issuecom ment-675432497 https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues/17#issuecom ment-683217215 https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/blob/dcd891941f50d6 0008e7fb5fa4e514a2ba644cf8/CODE/Release/ROMS/ROMS.ino#L701		
set out the program code clearly and documenting the program with comments https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/tree/master/CODE/Release		
tested and debugged the program to ensure that it works on a sample of expected cases. https://youtu.be/lkk4JO5-xGo https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/blob/master/CODE/R elease/RPI/RPI.cpp not mention in the video but also another valid example https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/blob/master/CODE/R elease/WebServer/upload.php		
documented the program with appropriate variable/module names and organised comments that describe code function and behaviour https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues?q=label%3A3.7 https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/tree/master/CODE/Re lease		
 followed conventions for the chosen programming language http://www.cplusplus.com/forum/beginner/142576/ To start i used industry standard widely accepted build tool(Compiler). In this case i used Autotool (g++) As for error checking this is done by g++ also Due to C++ static nature it is best to define arrays at the the code. Followed Multiple-word identifier formats 		

 tested and debugged the program in an organised way to ensure that it works on a sample of both expected cases and relevant boundary cases. 		
https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issu		
es/29#issuecomment-690181516		
https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issu		
es/12#issuecomment-663498882		
https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issu		
es/17#issuecomment-683281917		
https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues/17#issuecomment-683704989		
es/17#issuecomment-063704969		
https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issu		
es/12#issuecomment-662942547		
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https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues/17#issuecomment-681179813		
<u>es/17#issuecomment-001177015</u>		
https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issu		
es/22#issuecomment-696541203		
https://github.com/OLLVDOTDEN/Project Pirdovo DTV 2020/iccu		
https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues/12#issuecomment-649840709		
20/ 12 · · · · · · · · · · · · · · · · · · 		
https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issu		
es/17#issuecomment-674493328		
https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issu		
es/14#issuecomment-649520131		
a proposed that the proposed is a well-at-matical lawing lawing lawing to the task		
• ensured that the program is a well-structured, logical response to the task https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/blob		
/master/CODE/Release/RPI/RPI.cpp		
https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/blob/master/CODE/Release/ROMS/ROMS.ino		
THIASTELL GODE / RELEASE / ROMS / ROMS IIIU		
made the program flexible and robust		
https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/blob		
/master/CODE/Release/WebServer/upload.php		

/dcd891941f50d600 I/RPI.cpp#L210 https://github.com/	OLLYDOTDEV/Project-Birdseye-DTX-20 08e7fb5fa4e514a2ba644cf8/CODE/Rel OLLYDOTDEV/Project-Birdseye-DTX-20 08e7fb5fa4e514a2ba644cf8/CODE/Rel	lease/RP 020/blob			
	OLLYDOTDEV/Project-Birdseye-DTX-20 08e7fb5fa4e514a2ba644cf8/CODE/Rel	*			
es/29#issuecommen	OLLYDOTDEV/Project-Birdseye-DTX-20	·			
	y tested and debugged the program. DOTDEV/Project-Birdseye-DTX-2020/issues?q=	abel%3A3.			
Sufficiency statement:					
Achievement	All of A must be ticked				
Merit	All of A and M must be ticked				
Excellence	All of A and M and E must be ticked				
CIRCLE OVERALL GRADE N A M				E	

Evidence Gathering Internal Achievement Standard Assessment Template			te
Learner Name			
NSN	NSN		
Subject	Digital Technologies - DTHM	Level	3

0(04007		\		
Standard No.	91907		Version	1	
Standard Title	3.8 Use cor	nplex processes to develop a digital technologies	outcome		
		DIGITAL OUTCOME PROCESS (6 CREDITS)			
Achieved		Merit		Excellence	
Use complex processes t digital technologies outco		Use complex processes to develop an informed digital technologies outcome		ex processes to al technologies	
Key requirements: (list)			A	M	Е
The student: • used recognised and appropriate project management tools and techniques to plan the development of a digital technologies outcome - Agile-based planning methodology with a kanban board https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/projects/1 https://docs.google.com/document/d/18i7r6FDUm2NnaW7tX2osDDcfcMaJmfYflJPwUAAQ3Jc/edit#bookmark=id.43g9tbdb4gd2 - version control software (git) - managing assets (used logical folder structure) - collaboration tools (its open Source there for anyone to come is free to collaboration, add, remove, change)					
decomposed the digital technologies outcome into smaller components every part has been decomposed into smaller components Then each of these then was a given a user story to outline that aim of each components To view the components check this link. https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues?q=					

trialled components of the outcome Again see		
https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues?q=		
Also a project board was used within github to help added the planning / development of the project		
https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/projects/1?fullscreen =true		
Everything is backup on my open source repository		
tested that the digital technologies outcome functions as intended Project overview https://youtu.be/X6soR0Zlsd (it did end up working as intended)		
addressed relevant implications. Implications		
https://youtu.be/VuXKZyuU8Dc		
effectively used project management tools and techniques to manage development, feedback and/or collaborative processes		
effectively trialled multiple components and/or techniques		
https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues/14		
https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues/16		
https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues/17		
effectively used information from testing and trialling to improve the functionality of the digital technologies outcome.		
https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues/21		
https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues/24		
https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues/25		
https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/commits/master		
https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues/6		
https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues/5		
https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/issues/17		

They should cover what	is being looked for if not check other issues				
 synthesised information gained from the planning, testing and trialling of components As seen throughout the github issue the using of agile tech techniques allowed for allow the project to be broken down into smaller components with each of these components having a user story capturing the aim of the components and what parts they are valuing most. Kanban board shows where what components(user stories) and what stage of development they were on. 					
discussed how digital technological technological technological technological digital digital technological digital technological digital technological digital technological digital d	this information led to the development of a high	n-quality			
. ,, ,	https://github.com/OLLYDOTDEV/Project-Birdseye-DTX-2020/proj ects/1?fullscreen=true				
Then open the menu	to see history				
otherwise do all that	information that's needed to tick this body in the other boxes	ox it			
	Also look at all issues to see reflexion and self improvement to allow the quality to be increased				
Sufficiency statement:					
Achievement	All of A must be ticked				
Merit	All of A and M must be ticked				
Excellence	All of A and M and E must be ticked				
CIRCLE OVERALL GRA	RCLE OVERALL GRADE N A M E				E

Exemplar model answers 3.7-3.8:

Assessment schedule: Digital Technologies | Hangarau Matihiko 91906 (3.7) - Develop for Purpose

Evidence for Achievement	Evidence for Achievement with Merit	Evidence for Achievement with Excellence
Use complex programming	Use complex programming techniques	Use complex programming
techniques to develop a computer	to develop an informed computer	techniques to develop a

program.

The student has:

- written code for a program that performs a specified task
- used complex techniques in a suitable programming language

For example (partial evidence):

The student's program allows users to enter typical data and outputs on expected cases.

Program has a graphical user interface and custom classes (e.g. one class might 'hold' the interface and a second class might include help text).

 set out the program code clearly and documented the program with comments

For example (partial evidence):

Layout is clear, and whitespace has been effectively used.
Student has included comments stating what the code does.

 tested and debugged the program to ensure that it works on a sample set of expected cases

For example (partial evidence):

Student has provided evidence of testing their program. The testing might be missing some of the expected detail. It might miss some testing showing that the program works for unexpected/invalid values.

The examples above are indicative samples only

program.

The student has:

- documented the program with variable/module names and organised comments that describe code function and behaviour
- followed conventions for the chosen programming language

For example (partial evidence):

If the student has used Python, class names are in CapWords, variable and function names are lowercase, and classes appear before the main routine. Code has clear commenting throughout that describes function and behaviour. The student has used an automated tool to check that their code follows conventions.

 comprehensively tested and debugged the program in an organised way to ensure that it works on a sample of both expected and relevant boundary cases

For example (partial evidence):

Student provides evidence of systematically testing their final outcome to confirm that it works for expected, and relevant boundary values.

The examples above are indicative samples only

refined computer program.

The student has:

 ensured that the program is a well-structured, logical response to the task

For example (partial evidence):

Program code is easy to read/understand and has been set up in a logical fashion. Functions and classes have been used to keep distinct tasks separate. and to avoid duplicate code. The program explicitly passes data between classes and functions and avoids the use of global variables. Where the program uses a GUI, the GUI and the underlying code are kept separate, and communicate via a well-defined interface.

- made the program flexible and robust
- comprehensively tested and debugged the program

For example (partial evidence):

Student provides evidence of comprehensively testing their program to show that it works correctly for expected, unexpected and boundary values. It has been structured so that making changes to it is easy. For example, the code uses named constants, clearly defined in a 'constants' area. The code uses derived values, such as the length of a list, in place of literals.

The examples above are indicative samples only

Assessment schedule: Digital Technologies | Hangarau Matihiko 91907 (3.8) - Develop for Purpose

Evidence for Achievement Evidence for Achievement with Evidence for Achievement

Use complex processes to develop a digital technologies outcome.

The student has:

- used recognised and appropriate project management tools and techniques to plan and manage the development of a digital technologies outcome
- decomposed the digital technologies outcome into smaller components
- trialled components of the outcome

For example (partial evidence):

The student has used appropriate project management tools and techniques, such as Agile with a Trello or Kanban board, to plan and manage the development of their outcome. The outcome has been broken down into smaller components and these have been trialled and tested. The components have then been combined into a working outcome.

 tested that the digital technologies outcome functions as intended

For example (partial evidence):

The student has provided evidence of testing the outcome to ensure that it functions as intended: The testing might be missing some of the desired detail and the program might not work as intended for unexpected data, but works for intended input.

Use complex processes to develop an informed digital technologies outcome.

Merit

The student has:

effectively used project management tools and techniques to manage development, feedback and/or collaborative processes

For example (partial evidence):

The student provides evidence of versioning the outcome where new versions either have improved functionality or added features.

The student provides evidence of sharing documents/data and managing feedback. For example, they used Google Team Drive to share design ideas and to seek feedback.

The student provides evidence of how they managed their work flow. This could include screen captures of a Trello board or any other valid planning tool.

The student has managed their versions effectively through the use of structured file and folder naming conventions and back-ups.

effectively trialled multiple components and/or techniques

For example (partial evidence):

They have trialled several ways of presenting the selection of program choices via the GUI (multiple components) and selected the one that had the best usability and prevented the user from entering incorrect data.

Evidence can be seen in their project

with Excellence

Use complex processes to develop a refined digital technologies outcome.

The student has:

 synthesised information from the planning, testing and trialling of components

For example (partial evidence):

The student outcome is of high quality as a result of student effectively using project management tools and techniques, to efficiently manage the trialling, testing and refinement process. They have incorporated user suggestions and feedback to improve the usability, aesthetics, and functionality of the outcome.

The student has:

 discussed how the information led to the development of a high-quality digital technologies outcome

For example (partial evidence):

The student has reflected on their use of processes to develop their outcome and provided evidence of how the process helped them to effectively test and trial various components to refine and enhance the design and functionality their outcome

 addressed relevant implications

For example (partial evidence):

The student outcome is easy to use, fully functional, aesthetically pleasing and honours copyright legal obligations.

The examples above are indicative samples only

management tool(s) and/or logs that includes annotations of the component(s) and/or techniques trialled with annotations regarding the outcome or next steps.

effectively used information from testing and trialling to improve the functionality of the digital technologies outcome

For example (partial evidence):

The student provides evidence of testing and trialling during development and they have indicated how they improved their outcome using this approach. Evidence can be seen in their project management tools and/or logs that includes annotations of changes made to improve the functionality.

The examples above are indicative samples only

The examples above are indicative samples only

Final grades will be decided using professional judgement based on a holistic examination of the evidence provided against the criteria in the achievement standard