# **Chapter 4: Python Operators**

# 1. Python Arithmetic Operators

Arithmetic operators are used with numeric values to perform common mathematical operations:

Operator	Name	Example
+	Addition	x + y
-	Subtraction	x - y
*	Multiplication	x * y
/	Division	x / y
%	Modulus	x % y

### 2. Python Assignment Operators

Assignment operators are used to assign values to variables:

Operator	Example	Same As
=	x = 5	x = 5
+=	x += 3	x = x + 3
-=	x -= 3	x = x - 3
*=	x *= 3	x = x * 3
/=	x /= 3	x = x / 3
%=	x %= 3	x = x % 3

### 3. Python Comparison Operators

Comparison operators are used to compare two values:

Operator	Name	Example
==	Equal	x == y
!=	Not equal	x != y
>	Greater than	x > y
<	Less than	x < y
>=	Greater than or equal to	x >= y
<=	Less than or equal to	x <= y

#### 4. Python Logical Operators

Logical operators are used to combine conditional statements:

Operator	Description	Example
and	Returns True if both statements are true	x < 5 and $x < 10$
or	Returns True if one of the statements is true	x < 5  or  x < 4
not	Reverse the result, returns False if the result is true	not(x < 5  and  x < 10)

### 5. Python Identity Operators

Identity operators are used to compare the objects, not if they are equal, but if they are actually the same object, with the same memory location:

Operator	Description	Example
is	Returns True if both variables are the same object	x is y
is not	Returns True if both variables are not the same object	x is not y

# 6. Python Membership Operators

Membership operators are used to test if a sequence is presented in an object:

Operator	Description	Example
In	Returns True if a sequence with the specified value is present in the object	x in y
not in	Returns True if a sequence with the specified value is not present in the object	x not in y

## 7. Python Bitwise Operators

Bitwise operators are used to compare (binary) numbers:

Operator	Name	Description	Example
&	AND	Sets each bit to 1 if both bits are 1	x & y
1	OR	Sets each bit to 1 if one of two bits is 1	x   y
^	XOR	Sets each bit to 1 if only one of two bits is 1	x ^ y
~	NOT	Inverts all the bits	~x