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ACKNOWLEDGMENT

I would like to express my special thanks of gratitude to my teacher **Mr. Gopal Singh** as well as our **Principal Mr. Biswajit Dutta** who gave me the golden opportunity to do this wonderful project on the topic 'Online Quiz System' which also helped me in doing a lot of research and I came to know about so many new things.

Secondly, I would also like to thank my parents and friends who helped me a lot in finishing this project within the time limit. I am making this project not only for marks but to also increase my knowledge.

I express deep sense of gratitude to almighty God for giving me strength for the successful completion of the project.

I gratefully acknowledge the contribution of the individuals who contributed in bringing this project up to this level, who continues to look after me despite my flaws.

The guidance and support received from all the members who contributed and who are contributing to this project, was vital for the success of the project. I am grateful for their constant support and help.

Student Name (Omkaar)

Online Quiz System

INTRODUCTION

The Online Quiz system is basically a GUI & CSV-based project done with help of python language. this project is very useful for the School and Colleges to maintain record of student's regular progress in each subject. This project is multifield project, so that it can be modified for various purposes.

OBJECTIVES OF THE PROJECT

The objective of this project is to let the students apply the programming knowledge into a real- world situation/problem and exposed the students how programming skills helps in developing a good software.

- > Write programs utilizing modern software tools.
- ➤ Apply object-oriented programming principles effectively when developing small to medium sized projects.
- ➤ Write effective procedural code to solve small to medium sized problems.
- > Students will demonstrate a breadth of knowledge in computer science, as exemplified in the areas of systems, theory and software development.

Students will demonstrate ability to conduct research or applied Informatics Practices project, requiring writing and presentation skills which exemplify scholarly style in the field of computer science.

PROPOSED SYSTEM

Today one cannot afford to rely on the fallible human beings of be really wants to stand against today's merciless competition where not to wise saying "to err is human" no longer valid, it's outdated to rationalize your mistake. So, to keep pace with time, to bring about the best result without malfunctioning and greater efficiency so to replace the unending heaps of flies with a much-sophisticated hard disk of the computer.

One has to use the data management software. Software has been an ascent in atomization various organisations. Many software products working are now in markets, which have helped in making the organizations work easier and efficiently. Data management initially had to maintain a lot of ledgers and a lot of paper work has to be done but now software product on this organization has made their work faster and easier. Now only this software has to be loaded on the computer and work can be done.

This prevents a lot of time and money. The work becomes fully automated and any information regarding the organization can be obtained by clicking the button. Moreover, now it's an age of computers of and automating such an organization gives the better look.

HARDWARE AND SOFTWARE REQUIREMENTS

I. OPERATING SYSTEM : WINDOWS 10 AND ABOVE

II. PROCESSOR : PENTIUM DUAL CORE OR ABOVE

ATHALON (3800+- 4200+ DUAL CORE)

III. MOTHERBOARD : 1.845 OR 915,995 FOR PENTIUM OR MSI

K9MM-V VIA K8M800+8237R PLUS

CHIPSET FOR AMD ATHALON

IV. PROGRAMMING LANGUAGE: PYTHON 3.3.7 OR ABOVE

V. DATABASE : MySQL 5.5.27 OR ABOVE

TECHNOLOGY USED

Python

Python is a high-level, general-purpose programming language. Its design philosophy emphasizes code readability with the use of significant indentation.



Python is dynamically-typed and garbage-collected. It supports multiple programming paradigms, including structured (particularly procedural), object-oriented and functional programming.

Guido van Rossum began working on Python in the late 1980s as a successor to the ABC



programming language and first released it in 1991 as Python 0.9.0.

Python 2.0 was released in 2000 and introduced new features such as list comprehensions, cycle-detecting garbage collection, reference counting, and Unicode support. Python 3.0, released in 2008, was a major revision

that is not completely backward-compatible with earlier versions. Python 2 was discontinued with version 2.7.18 in 2020.

Python is an interpreted, object-oriented, high-level programming language with dynamic semantics. Its high-level built-in data structures, combined with dynamic typing and dynamic binding, make it very attractive for Rapid Application Development, as well as for use as a scripting or glue language to connect existing components together. Python's simple, easy to

learn syntax emphasizes readability and therefore reduces the cost of program maintenance. Python supports modules and packages, which encourages program modularity and code reuse. The Python interpreter and the extensive standard library are available in source or binary form without charge for all major platforms, and can be freely distributed.

Python is used for:

- web development (server-side),
- software development,
- mathematics,
- system scripting.

What can Python do?

- ✓ Python can be used on a server to create web applications.
- ✓ Python can be used alongside software to create workflows.
- ✓ Python can connect to database systems. It can also read and modify files.
- ✓ Python can be used to handle big data and perform complex mathematics.
- ✓ Python can be used for rapid prototyping, or for production-ready software development.

Why Python?

- ✓ Python works on different platforms (Windows, Mac, Linux, Raspberry Pi, etc).
- \checkmark Python has a simple syntax similar to the English language.
- ✓ Python has syntax that allows developers to write programs with fewer lines than some other programming languages.
- ✓ Python runs on an interpreter system, meaning that code can be executed as soon as it is written. This means that prototyping can be very quick.

✓ Python can be treated in a procedural way, an object-oriented way or a functional way. It is possible to write Python in an Integrated Development Environment, such as Thonny, Pycharm, Netbeans or Eclipse which are particularly useful when managing larger collections of Python files.

Python Syntax compared to other programming languages

- ❖ Python was designed for readability, and has some similarities to the English language with influence from mathematics.
- Python uses new lines to complete a command, as opposed to other programming languages which often use semicolons or parentheses.
- Python relies on indentation, using whitespace, to define scope; such as the scope of loops, functions and classes. Other programming languages often use curly-brackets for this purpose.

MySQL

MySQL, the most popular Open Source SQL database management system, is developed, distributed, and supported by Oracle Corporation.



The MySQL website (http://www.mysql.com/) provides the latest information about MySQL software.

MySQL is a database management system.

A database is a structured collection of data. It may be anything from a simple shopping list to a picture gallery or the vast amounts of information in a corporate network. To add, access, and process data stored in a computer database, you need a database management system such as MySQL Server. Since computers are very good at handling large amounts of data, database management systems play a central role in computing, as standalone utilities, or as parts of other applications.

MySQL databases are relational.

A relational database stores data in separate tables rather than putting all the data in one big storeroom. The database structures are organized into physical files optimized for speed. The logical model, with objects such as databases, tables, views, rows, and columns, offers a flexible programming environment. You set up rules governing the relationships between different data fields, such as one-to-one, one-to-many, unique, required or optional, and "pointers" between different tables. The database enforces these rules, so that with a well-designed database, your application never sees inconsistent, duplicate, orphan, out-of-date, or missing data.

The SQL part of "MySQL" stands for "Structured Query Language". SQL is the most common standardized language used to access databases. Depending on your programming environment, you might enter SQL directly (for example, to generate reports), embed SQL statements into code written in another language, or use a language-specific API that hides the SQL syntax.

SQL is defined by the ANSI/ISO SQL Standard. The SQL standard has been evolving since 1986 and several versions exist. In this manual, "SQL-92" refers to the standard released in 1992, "SQL:1999" refers to the standard released in 1999, and "SQL:2003" refers to the current version of the standard. We use the phrase "the SQL standard" to mean the current version of the SQL Standard at any time.

MySQL software is Open Source.

Open Source means that it is possible for anyone to use and modify the software. Anybody can download the MySQL software from the Internet and use it without paying anything. If you wish, you may study the source code and change it to suit your needs. The MySQL software uses the GPL (GNU General Public License).

DATABASE USED

Comma Separated Values (C.S.V) File

CSV File Name: users.csv

example of users.csv

username	password
admin	admin@1234
omkaar	1234
Krishna Bansal	123456

CSV File Name: user_progress.csv

example of user_progress.csv

Username	Score	Subject
omkaar	7	Science
admin	9	History
Krishna Bansal	6	Current Affairs

CSV File Name: Krishna.csv

example of Krishna.csv

Subject	Question	Question	OptionA	OptionB	OptionC	OptionD	Correct
	ID						Option
General	GEN01	What is the capital of	Paris	London	Berlin	Madrid	Option
knowledge		France?					A
Science	SCI01	What is H2O commonly	Salt	Water	Hydroge	Oxygen	Option
		known as?			n		В
History	HIS01	Who was the first president	George	Thomas	Abraham	John	Option
		of the United States?	Washington	Jefferson	Lincoln	Adams	A

```
SOURCE CODE
from tkinter import *
from tkinter import messagebox
import pandas as pd
import matplotlib.pyplot as plt
from PIL import Image,ImageTk
username=NONE
#helping Functions
def get_length(df,sub,user):
  id_df=df[(df['Subject']==sub) & (df['Username']==user)]
  length=len(id_df)
  ls=[j for j in range(1,length+1)]
  return ls
def get_subject(df,sub,user):
```

```
Scoredf=df[(df['Subject']==sub) & (df['Username']==user)]
  Scoredf=Scoredf['Score']
  return Scoredf
def get_max(ls, df, user):
  results = []
  for index in range(len(ls)):
    Sub_max = df[(df['Subject'] == ls[index]) & (df['Username'] == user)]
    if not Sub_max.empty:
       results.append(max(Sub max['Score']))
    else:
       results.append(0) # Default score if no matching records
  return results
#Chart creating functions
def create_piechart(score):
  plt.pie([score,10-score],labels=["Right","Wrong"])
  plt.legend()
  plt.savefig('Images/piechart')
```

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```
plt.close()
def create barchart(quiz subjects, user progress data, username):
sub=["G.K","Science","Maths","History","Geo","Lit.","Tech","Sports",
"Ent.", "Mytho", "C.A", "Pop Cul."]
  plt.barh(sub,get max(quiz subjects,user progress data,username))
  plt.yticks(fontsize=8)
  plt.ylabel('Subjects')
  plt.xlabel('Maximum Score')
  plt.savefig('Images/Barchart')
  plt.close()
def create linechart(subject, user progress data, username):
  plt.plot(get length(user progress data, subject, username),
get subject(user progress data, subject, username), label=subject)
  plt.legend()
  plt.savefig('Images/LineChart')
  plt.close()
#button function & backend
```

```
def add user(): #Signing Up and adding user in respective csv file
  global username
  username = signup username ent.get().strip()
  password = signup_password_ent.get().strip()
  if not username or not password:
    messagebox.showwarning('Fill the fields', 'Please enter both username
and password.')
    return
  if username in user_pass_data['username'].values:
    messagebox.showinfo('Username already exists', f"Username
'{username}' is already taken. Please choose a different one.")
  else:
    user pass data.loc[len(user pass data)] = [username, password]
    user pass data.to csv('Data/users.csv', index=False)
    signup_username_ent.delete(0, END)
    signup_password_ent.delete(0, END)
    messagebox.showinfo('Success', 'User registered successfully!')
    show frame(Login)
```

```
def login_user(): #Logingin in user
  global username
  username = login username ent.get().strip()
  password = login_password_ent.get().strip()
  if not username or not password:
    messagebox.showwarning('Fill the fields', 'Please enter both username
and password.')
    return
  user row = user pass data[user pass data['username'] == username]
  if not user_row.empty and user_row.iloc[0]['password'] == password:
    messagebox.showinfo('Success', 'Login successful!')
    show frame(Declar)
  else:
    messagebox.showwarning('login failed', 'please enter correct username
and password')
def increase qno(): #increasing qustion number
  global qno
```

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```
qno+=1
def Show Question(id): #Showing question for the first instance
  global qno
  global globalid
  global section_question
  globalid = id # Update the global ID for the subject
  # Filter questions for the selected subject
  section question = questions data[questions data['Subject'] ==
id].sample(10).reset_index(drop=True)
  # Check if `qno` is within valid range
  question_text = f''{qno}. {section_question.loc[qno - 1, 'Question']}"
  Question_label.configure(text=question_text)
  # Update options
  opt1.configure(text=section question.loc[qno - 1, "OptionA"])
  opt2.configure(text=section question.loc[qno - 1, "OptionB"])
```

```
opt3.configure(text=section question.loc[qno - 1, "OptionC"])
  opt4.configure(text=section question.loc[qno - 1, "OptionD"])
def show Questions forcont(): #Showing question after first instance
  global qno
  global section_question
  if qno<=len(section question):
    question text = f"{qno}. {section question.loc[qno - 1, 'Question']}"
    Question_label.configure(text=question_text)
         # Update options
    opt1.configure(text=section question.loc[qno - 1, "OptionA"])
    opt2.configure(text=section_question.loc[qno - 1, "OptionB"])
    opt3.configure(text=section question.loc[qno - 1, "OptionC"])
    opt4.configure(text=section question.loc[qno - 1, "OptionD"])
    opt1.configure(bg='#2eff70')
    opt2.configure(bg='#2eff70')
    opt3.configure(bg='#2eff70')
    opt4.configure(bg='#2eff70')
```

```
else:
    Progress_recorded()
    show_stats()
def check(opt):
  global res
  global section_question
  global score
  section_ans=section_question
  if opt==section_ans.loc[qno-1,'Correct_Option']:
    res=1
  else:
    res=0
def color_button(p):
  if p=='Option A':
    opt1.configure(bg='red')
    opt2.configure(bg='#2eff70')
    opt3.configure(bg='#2eff70')
    opt4.configure(bg='#2eff70')
  elif p=='Option B':
```

```
opt1.configure(bg='#2eff70')
    opt2.configure(bg='red')
    opt3.configure(bg='#2eff70')
    opt4.configure(bg='#2eff70')
  elif p=='Option C':
    opt1.configure(bg='#2eff70')
    opt2.configure(bg='#2eff70')
    opt3.configure(bg='red')
    opt4.configure(bg='#2eff70')
  elif p=='Option D':
    opt1.configure(bg='#2eff70')
    opt2.configure(bg='#2eff70')
    opt3.configure(bg='#2eff70')
    opt4.configure(bg='red')
def score_add():
  global score
  score+=int(res)
  score_label.config(text=f"Score: {score}")
def Progress_recorded():
                                                                     21 | Page
```

```
global username, score, globalid, user progress data, quiz subjects
  new row = pd.DataFrame([[username, score, globalid]],
columns=["Username", "Score", "Subject"])
  user progress data = pd.concat([user progress data, new row],
ignore index=True)
  user progress data.to csv('Data/user progress.csv', index=False)
  create piechart(score)
  create barchart(quiz subjects, user progress data, username)
def show stats(): #Showing Statistics frame
  global pie
  Stats label.config(text=f"Congrats {username} for completing this
Quiz!!!")
  Final score label.configure(text=f"Score: {score}")
  pie=Image.open('Images/piechart.png')
  pie = pie.resize((400, 400))
  pie = ImageTk.PhotoImage(pie)
  piechart label.config(image=pie,bg='#E9EDF1')
  show frame(Stats)
def bargraph show():
  global bargraph
                                                                   22 | Page
```

```
bargraph=Image.open('Images/Barchart.png')
  bargraph = bargraph.resize((400, 400))
  bargraph = ImageTk.PhotoImage(bargraph)
  Barchart_Image.config(image=bargraph)
def show_graph(pid):
  global username, user_progress_data, Linegraph
  create linechart(pid,user progress data,username)
  Linegraph=Image.open('Images/LineChart.png')
  Linegraph = Linegraph.resize((400, 400))
  Linegraph = ImageTk.PhotoImage(Linegraph)
  Linegraph Image.config(image=Linegraph)
def exit():
  root.destroy()
def restart():
  global qno, score, section question, res, username,
globalid,optname,user response
  # Reset all necessary global variables
```

```
qno = 1
score = 0
section_question = None
res = None
globalid = None
optname=None
user_response=pd.DataFrame(columns=['Response'])
# Reset the score label and question display
score label.config(text=f"Score: {score}")
Question_label.config(text="")
# Reset the options buttons
opt1.config(bg="#2eff70", text="")
opt2.config(bg="#2eff70", text="")
opt3.config(bg="#2eff70", text="")
opt4.config(bg="#2eff70", text="")
# Reset the submit button
submitbtn.config(state=NORMAL)
```

```
show_frame(Declar)
def getting_option_name(df,no,str):
  txt=df.loc[no,str]
  txt=txt.replace(' ','')
  option_name=df.loc[no,txt]
  return option_name
def option_name(label):
  global optname
  optname=label
def user_response_name(df,no,str):
  txt=df.loc[no-1,str]
  return txt
def adding_user_response():
  global section_question,user_response,optname,qno
  user_response.loc[qno-
1]=[user response name(section question,qno,optname)]
```

```
def questionplate():
  global section question, user response
correct answer 1.configure(text=getting option name(section question,0,'
Correct_Option'))
correct answer 2.configure(text=getting option name(section question,1,'
Correct Option'))
correct answer 3.configure(text=getting option name(section question,2,'
Correct_Option'))
correct answer 4.configure(text=getting option name(section question,3,'
Correct Option'))
correct answer 5.configure(text=getting option name(section question,4,'
Correct Option'))
correct answer 6.configure(text=getting option name(section question,5,'
Correct Option'))
correct answer 7.configure(text=getting option name(section question,6,'
Correct Option'))
correct answer 8.configure(text=getting option name(section question,7,'
Correct Option'))
                                                                   26 | Page
```

```
correct answer 9.configure(text=getting option name(section question,8,'
Correct Option'))
correct_answer_10.configure(text=getting_option_name(section_question,9,
Correct Option'))
  user answer 1.configure(text=user response.loc[0,'Response'])
  user answer 2.configure(text=user response.loc[1,'Response'])
  user answer 3.configure(text=user response.loc[2,'Response'])
  user answer 4.configure(text=user response.loc[3,'Response'])
  user answer 5.configure(text=user response.loc[4,'Response'])
  user answer 6.configure(text=user response.loc[5,'Response'])
  user answer 7.configure(text=user response.loc[6,'Response'])
  user answer 8.configure(text=user response.loc[7,'Response'])
  user answer 9.configure(text=user response.loc[8,'Response'])
  user answer 10.configure(text=user response.loc[9,'Response'])
def color wr():
  if user answer 1.cget('text')==correct answer 1.cget('text'):
    user answer 1.configure(bg='#54f780')
  else:
```

```
user_answer_1.configure(bg='#fa6446')
if user_answer_2.cget('text')==correct_answer_2.cget('text'):
  user answer 2.configure(bg='#54f780')
else:
  user_answer_2.configure(bg='#fa6446')
if user answer 3.cget('text')==correct answer 3.cget('text'):
  user_answer_3.configure(bg='#54f780')
else:
  user answer 3.configure(bg='#fa6446')
if user_answer_4.cget('text')==correct_answer_4.cget('text'):
  user_answer_4.configure(bg='#54f780')
else:
  user answer 4.configure(bg='#fa6446')
if user_answer_5.cget('text')==correct_answer_5.cget('text'):
  user_answer_5.configure(bg='#54f780')
else:
  user answer 5.configure(bg='#fa6446')
```

```
if user_answer_6.cget('text')==correct_answer_6.cget('text'):
  user answer 6.configure(bg='#54f780')
else:
  user answer 6.configure(bg='#fa6446')
if user_answer_7.cget('text')==correct_answer_7.cget('text'):
  user_answer_7.configure(bg='#54f780')
else:
  user answer 7.configure(bg='#fa6446')
if user answer 8.cget('text')==correct answer 8.cget('text'):
  user answer 8.configure(bg='#54f780')
else:
  user answer 8.configure(bg='#fa6446')
if user_answer_9.cget('text')==correct_answer_9.cget('text'):
  user_answer_9.configure(bg='#54f780')
else:
  user_answer_9.configure(bg='#fa6446')
if user answer 10.cget('text')==correct answer 10.cget('text'):
  user answer 10.configure(bg='#54f780')
                                                                  29 | Page
```

```
else:
    user answer 10.configure(bg='#fa6446')
def boo():
  global ch
  ch=1
def check_none(choice_flag):
  if choice flag == 0: # No option selected
    messagebox.showwarning("No Option Selected", "Please choose an
option before submitting.")
    return False # Stop execution
  return True # Proceed
def restart_characterflag():
  global ch
  ch=0
user_pass_data=pd.read_csv('Data/users.csv')
questions_data=pd.read_csv('Data/krishna.csv')
user_progress_data=pd.read_csv('Data/user_progress.csv')
                                                                   30 | Page
```

```
# List of subjects for the quiz
quiz_subjects = [
  "General Knowledge",
  "Science",
  "Mathematics",
  "History",
  "Geography",
  "Literature",
  "Technology",
  "Sports",
  "Entertainment",
  "Mythology",
  "Current Affairs",
  "Pop Culture"
qno=1
globalid=NONE
score=0
                                                                 31 | Page
```

```
section_question=NONE
res=NONE
user_response=pd.DataFrame(columns=['Response'])
optname=None
ch=0
pie=None
bar=None
line=None
fon="vendana"
root = Tk()
root.geometry("900x600")
root.configure(background="#E9EDF1")
root.resizable(0, 0)
root.title('QUIZ')
# Frames
Welcome = Frame(root, background="#E9EDF1")
Credit_page=Frame(root,background='#E9EDF1')
                                                              32 | Page
```

```
Login = Frame(root, background="#E9EDF1")
Signup = Frame(root, background="#E9EDF1")
Declar = Frame(root, background="#E9EDF1")
Question = Frame(root, background="#E9EDF1")
Stats=Frame(root,background='#ffffff')
Scorechart frame=Frame(root,background='#E9EDF1')
Barchart=Frame(root,background='#ffffff')
SProgress=Frame(root,background="#E9EDF1")
LinegraphFrame=Frame(root,background='#ffffff')
for frame in (Welcome, Credit page, Signup,
Login, Declar, Question, Stats, Scorechart_frame, Barchart, SProgress, Linegra
phFrame):
  frame.grid(row=0, column=0, sticky="nsew")
def show frame(frame):
  frame.tkraise()
# Show the Welcome page initially
show frame(Welcome)
```

```
# Welcome Page
welcome_label = Label(
  Welcome, text="Welcome to Quiz", font=(fon, 36, "bold"),
bg="#E9EDF1"
welcome_label.pack(pady=95,padx=250) # Centered horizontally
play_btn = Button(
  Welcome,
  text="Play",
  font=(fon, 20),
  width=15,
  height=2,
  bg="#D6DBDF",
  command=lambda: show_frame(Signup)
)
play_btn.pack(pady=(100,0))
credit_btn=Button(Welcome,
```

```
text="Credits",
  font=(fon, 17),
  width=15,
  height=2,
  bg="#D6DBDF",
  command=lambda: show frame(Credit page))
credit btn.pack(pady=(56,0))
#Credit Page
GUI cred=Label(Credit page,text="GUI: Omkaar",font=(fon,18))
GUI_cred.pack(pady=(150,10))
Backend_cred=Label(Credit_page,text="Backend: Omkaar & Krishna
bansal",font=(fon,18))
Backend cred.pack(pady=(10,10))
Datacollection cred=Label(Credit page,text="Data Collection: Krishna
Bansal",font=(fon,18))
Datacollection_cred.pack(pady=(10,10))
# Sign Up Page
signup label = Label(
  Signup, text="Sign Up Page", font=(fon, 36, "bold"), bg="#E9EDF1"
```

```
signup_label.pack(pady=9,padx=250) # Centered horizontally
signup_username_txt=Label(
  Signup,
  text="username",
  font=(fon,28),
  bg="#E9EDF1"
)
signup_username_txt.pack(pady=(79,0),padx=(250,0),anchor="w")
signup_username_ent=Entry(
  Signup,
  width=20,
  font=(fon,22)
)
signup_username_ent.pack(pady=(13,0),padx=0)
signup_password_txt=Label(
  Signup,
  text="password",
                                                                36 | Page
```

```
font=(fon,28),
  bg="#E9EDF1"
)
signup_password_txt.pack(pady=(25,0),padx=(250,0),anchor="w")
signup_password_ent=Entry(
  Signup,
  width=20,
  font=(fon,22),
  show="*"
signup_password_ent.pack(pady=(13,10),padx=0)
subm_btn=Button(
  Signup,
  text="Submit",
  bg="#5582BE",
  width=20,
  font=(fon,20),
  command=lambda :add_user()
)
                                                                37 | Page
```

```
subm_btn.pack(pady=(20,90))
login_frame = Frame(Signup, bg="#E9EDF1")
login_frame.pack(pady=(10, 0))
login_txt=Label(
  login_frame,
  text="already have credentials",
  bg="#E9EDF1",
  fg="#5582BE",
  font=(fon,12)
)
login_txt.pack(side="left", padx=(0, 5))
login_btn=Button(
  login_frame,
  text="login",
  command=lambda: show_frame(Login)
)
login_btn.pack(side="left")
                                                                 38 | Page
```

```
#Login
login_label = Label(
  Login, text="login Page", font=(fon, 36, "bold"), bg="#E9EDF1"
)
login_label.pack(pady=9,padx=250) # Centered horizontally
login_username_txt=Label(
  Login,
  text="username",
  font=(fon,28),
  bg="#E9EDF1"
)
login_username_txt.pack(pady=(79,0),padx=(250,0),anchor="w")
login_username_ent=Entry(
  Login,
  width=20,
                                                                 39 | Page
```

```
font=(fon,22)
)
login_username_ent.pack(pady=(13,0),padx=0)
login_password_txt=Label(
  Login,
  text="password",
  font=(fon,28),
  bg="#E9EDF1",
)
login_password_txt.pack(pady=(25,0),padx=(250,0),anchor="w")
login_password_ent=Entry(
  Login,
  width=20,
  font=(fon,22),
  show='*'
)
login_password_ent.pack(pady=(13,10),padx=0)
sub_btn=Button(
                                                                 40 | Page
```

```
Login,
  text="Submit",
  bg="#5582BE",
  width=20,
  font=(fon,20),
  command=lambda :login_user()
sub_btn.pack(pady=(20,90))
signup_frame = Frame(Login, bg="#E9EDF1")
signup_frame.pack(pady=(10, 0))
signup_txt=Label(
  signup_frame,
  text="Don't have credentials",
  bg="#E9EDF1",
  fg="#5582BE",
  font=(fon,12)
signup_txt.pack(side="left", padx=(0, 5))
```

```
signup_btn=Button(
  signup_frame,
  text="signup",
  command=lambda: show_frame(Signup)
signup_btn.pack(side="left")
#Declare
# Declare Frame
declar_label = Label(Declar, text="Choose the subject", font=(fon, 45),
bg="#E9EDF1")
declar_label.pack()
btnframe1 = Frame(Declar, bg="#E9EDF1")
btnframe1.pack(pady=(70, 0))
# Buttons with symmetrical distance using grid
                                                                 42 | Page
```

```
btn1 = Button(btnframe1, text=str(quiz subjects[0]), width=15, font=(fon,
20),bg='#C0EF76',command=lambda:
(show_frame(Question),Show_Question('General Knowledge')))
btn1.grid(row=0, column=0, padx=20, pady=30)
btn2 = Button(btnframe1, text=str(quiz subjects[1]), width=15, font=(fon,
20),bg='#C0EF76',command=lambda:
(show_frame(Question),Show_Question('Science')))
btn2.grid(row=0, column=1, padx=20, pady=30)
btn3 = Button(btnframe1, text=str(quiz subjects[2]), width=15, font=(fon,
20),bg='#C0EF76',command=lambda:
(show frame(Question), Show Question('Mathematics')))
btn3.grid(row=0, column=2, padx=20, pady=30)
btn4 = Button(btnframe1, text=str(quiz subjects[3]), width=15, font=(fon,
20),bg='#C0EF76',command=lambda:
(show frame(Question), Show Question('History')))
btn4.grid(row=1, column=0, padx=20, pady=30)
btn5 = Button(btnframe1, text=str(quiz subjects[4]), width=15, font=(fon,
20),bg='#C0EF76',command=lambda:
(show frame(Question), Show_Question('Geography')))
```

```
btn5.grid(row=1, column=1, padx=20, pady=30)
btn6 = Button(btnframe1, text=str(quiz subjects[5]), width=15, font=(fon,
20),bg='#C0EF76',command=lambda:
(show frame(Question), Show Question('Literature')))
btn6.grid(row=1, column=2, padx=20, pady=30)
btn7 = Button(btnframe1, text=str(quiz subjects[6]), width=15, font=(fon,
20),bg='#C0EF76',command=lambda:
(show frame(Question), Show Question('Technology')))
btn7.grid(row=2, column=0, padx=20, pady=30)
btn8 = Button(btnframe1, text=str(quiz subjects[7]), width=15, font=(fon,
20),bg='#C0EF76',command=lambda:
(show frame(Question), Show Question('Sports')))
btn8.grid(row=2, column=1, padx=20, pady=30)
btn9 = Button(btnframe1, text=str(quiz subjects[8]), width=15, font=(fon,
20),bg='#C0EF76',command=lambda:
(show frame(Question), Show Question('Entertainment')))
btn9.grid(row=2, column=2, padx=20, pady=30)
```

```
btn10 = Button(btnframe1, text=str(quiz subjects[9]), width=15, font=(fon,
20),bg='#C0EF76',command=lambda:
(show_frame(Question),Show_Question('Mythology')))
btn10.grid(row=3, column=0, padx=20, pady=30)
btn11 = Button(btnframe1, text=str(quiz subjects[10]), width=15, font=(fon,
20),bg='#C0EF76',command=lambda:
(show_frame(Question),Show_Question('Current Affairs')))
btn11.grid(row=3, column=1, padx=20, pady=30)
btn12 = Button(btnframe1, text=str(quiz subjects[11]), width=15, font=(fon,
20),bg='#C0EF76',command=lambda:
(show frame(Question), Show Question('Pop Culture')))
btn12.grid(row=3, column=2, padx=20, pady=30)
#Question
Question label=Label(Question,text=str(qno)
+"",bg='#E9EDF1',font=(fon,22),wraplength=900,justify="left")
Question label.pack(anchor='w',padx=(4,6),pady=(10,5))
```

```
score label=Label(Question,text=("Score:
"+str(score)),bg="#E9EDF1",font=(fon,18))
score label.pack(anchor='e')
optionframe=Frame(Question,bg="#E9EDF1")
optionframe.pack(padx=(120,0),anchor='w',pady=(120,0))
opt1=Button(optionframe,text="",anchor='w',font=(fon,18),bg="#2eff70",w
idth=17,command=lambda:(check('Option A'),color button('Option
A'), option name('OptionA'), boo()))
opt1.grid(row=0,column=0)
opt2=Button(optionframe,text="",anchor='w',font=(fon,18),bg="#2eff70",w
idth=17,command=lambda:(check('Option B'),color button('Option
B'), option name('OptionB'), boo()))
opt2.grid(row=0,column=2,padx=(120,0))
opt3=Button(optionframe,text="",anchor='w',font=(fon,18),bg="#2eff70",w
idth=17,command=lambda:(check('Option C'),color button('Option
C'),option name('OptionC'),boo()))
opt3.grid(row=1,column=0,pady=(45,0))
```

```
opt4=Button(optionframe,text="",anchor='w',font=(fon,18),bg="#2eff70",w
idth=17,command=lambda:(check('Option D'),color button('Option
D'), option name('OptionD'), boo()))
opt4.grid(row=1,column=2,padx=(120,0),pady=(45,0))
submitbtn=Button(Question,text='Submit',font=(fon,20),width=17,bg="#cef
522",
         command=lambda:(None if not check none(ch) else
(adding user response(), score add(), increase qno(),
show Questions forcont(),restart characterflag())))
submitbtn.pack(anchor="s",pady=(50))
#stats
Stats label=Label(Stats,text="",font=(fon,20),bg="#ffffff")
Stats label.pack()
Final score label=Label(Stats,text='score',font=(fon,24),bg="#ffffff")
Final score label.pack(anchor='w',padx=(45,7),pady=(23,0))
graph frame=Frame(Stats,bg='#ffffff')
```

```
graph frame.pack()
piechart label=Label(graph frame,image=pie)
piechart label.grid(row=0,column=0,padx=(3,7))
graphbtn frame=Frame(graph frame,bg="#ffffff")
graphbtn_frame.grid(row=0,column=1)
ScoreBoard btn=Button(graphbtn frame,text='View your
Answers',font=(fon,14),command=lambda:
(show frame(Scorechart frame),questionplate(),color wr()))
ScoreBoard btn.grid(row=0,column=0,padx=(7,9),pady=(0,10))
barbtn=Button(graphbtn frame,text='View your highest in each
subject',font=(fon,14),command=lambda :
(bargraph show(), show frame(Barchart)))
barbtn.grid(row=1,column=0,padx=(7,9),pady=(0,10))
linebtn=Button(graphbtn frame,text='View your progress in each
subject',font=(fon,14),command=lambda:(show frame(SProgress)))
linebtn.grid(row=2,column=0,padx=(7,9),pady=(5,8))
                                                                48 | Page
```

```
restartbtn=Button(graphbtn frame,text='Back',font=(fon,14),command=la
mbda :restart())
restartbtn.grid(row=3,column=0,padx=(7,9),pady=(5,8))
exitbtn=Button(graphbtn frame,text='exit',font=(fon,14),command=lambda
: exit())
exitbtn.grid(row=4,column=0,padx=(7,9),pady=(5,8))
#Scorechart
scorechart = Frame(Scorechart frame, width=60)
scorechart.pack(anchor='center', pady=(134, 0))
# Question Number Label
Question number label = Label(scorechart, text="Question
number", width=14, font=(fon, 15))
Question number label.grid(row=0, column=0)
# Question Numbers (1 to 10)
for i in range(1, 11):
  question number = Label(scorechart, text=i, width=14, font=(fon,
15),bg='#E9EDF1')
                                                                  49 | Page
```

```
question number.grid(row=i, column=0)
# User Answer Label
user answer label = Label(scorechart, text="Your
Answer", width=18, font=(fon, 15), bg='#E9EDF1')
user answer label.grid(row=0, column=1)
user answer 1 = Label(scorechart, text='abdracadraabr', width=18,
font=(fon, 15))
user answer 1.grid(row=1, column=1)
user answer 2= Label(scorechart, text='abdracadraabr', width=18,
font=(fon, 15))
user answer 2.grid(row=2, column=1)
user answer 3 = Label(scorechart, text='abdracadraabr', width=18,
font=(fon, 15))
user answer 3.grid(row=3, column=1)
user answer 4 = Label(scorechart, text='abdracadraabr', width=18,
font=(fon, 15))
user answer 4.grid(row=4, column=1)
user answer 5 = Label(scorechart, text='abdracadraabr', width=18,
font=(fon, 15))
user answer 5.grid(row=5, column=1)
```

```
user answer 6 = Label(scorechart, text='abdracadraabr', width=18,
font=(fon, 15))
user_answer_6.grid(row=6, column=1)
user answer 7 = Label(scorechart, text='abdracadraabr', width=18,
font=(fon, 15))
user answer 7.grid(row=7, column=1)
user answer 8 = Label(scorechart, text='abdracadraabr', width=18,
font=(fon, 15))
user answer 8.grid(row=8, column=1)
user answer 9 = Label(scorechart, text='abdracadraabr', width=18,
font=(fon, 15))
user answer 9.grid(row=9, column=1)
user answer 10 = Label(scorechart, text='abdracadraabr', width=18,
font=(fon, 15))
user answer 10.grid(row=10, column=1)
Correct answer label = Label(scorechart, text="Correct
Answer", width=18, font=(fon, 15), bg='#E9EDF1')
Correct answer label.grid(row=0, column=2)
```

```
correct answer 1 = Label(scorechart, text='abdracadraabr',
anchor='w',width=18, font=(fon, 15),bg='#54f780')
correct_answer_1.grid(row=1, column=2)
correct answer 2= Label(scorechart, text='abdracadraabr',anchor='w',
width=18, font=(fon, 15),bg='#54f780')
correct answer 2.grid(row=2, column=2)
correct answer 3 = Label(scorechart, text='abdracadraabr',anchor='w',
width=18, font=(fon, 15),bg='#54f780')
correct answer 3.grid(row=3, column=2)
correct answer 4 = Label(scorechart, text='abdracadraabr',anchor='w',
width=18, font=(fon, 15),bg='#54f780')
correct answer 4.grid(row=4, column=2)
correct answer 5 = Label(scorechart, text='abdracadraabr',anchor='w',
width=18, font=(fon, 15),bg='#54f780')
correct answer 5.grid(row=5, column=2)
correct answer 6 = Label(scorechart, text='abdracadraabr',anchor='w',
width=18, font=(fon, 15),bg='#54f780')
correct answer 6.grid(row=6, column=2)
correct answer 7 = Label(scorechart, text='abdracadraabr',anchor='w',
width=18, font=(fon, 15),bg='#54f780')
correct answer 7.grid(row=7, column=2)
correct answer 8 = Label(scorechart, text='abdracadraabr',anchor='w',
width=18, font=(fon, 15),bg='#54f780')
                                                                  52 | Page
```

```
correct answer 8.grid(row=8, column=2)
correct answer 9 = Label(scorechart, text='abdracadraabr',anchor='w',
width=18, font=(fon, 15),bg='#54f780')
correct_answer_9.grid(row=9, column=2)
correct answer 10 = Label(scorechart, text='abdracadraabr',anchor='w',
width=18, font=(fon, 15),bg='#54f780')
correct answer 10.grid(row=10, column=2)
Cbackbtn=Button(scorechart,bg='blue',text="Back",command=lambda:sh
ow frame(Stats))
Cbackbtn.grid(row=11,column=1,pady=(5,8))
#Barchart
bargraph=None
Barchart Image=Label(Barchart,image=bargraph)
Barchart Image.pack()
backbtn=Button(Barchart,bg='blue',text="Back",command=lambda:show
frame(Stats))
backbtn.pack(anchor='s')
                                                                53 | Page
```

```
#SProgress
Pbtnframe = Frame(SProgress, bg="#E9EDF1")
Pbtnframe.pack(pady=(70, 0))
Pbtn1 = Button(Pbtnframe, text=str(quiz subjects[0]), width=15, font=(fon,
20),bg='#C0EF76'
        ,command=lambda:
(show frame(LinegraphFrame), show graph(quiz subjects[0])))
Pbtn1.grid(row=0, column=0, padx=20, pady=30)
Pbtn2 = Button(Pbtnframe, text=str(quiz subjects[1]), width=15, font=(fon,
20),bg='#C0EF76'
        ,command=lambda:
(show frame(LinegraphFrame), show graph(quiz subjects[1])))
Pbtn2.grid(row=0, column=1, padx=20, pady=30)
Pbtn3 = Button(Pbtnframe, text=str(quiz subjects[2]), width=15, font=(fon,
20),bg='#C0EF76'
        .command=lambda:
(show frame(LinegraphFrame), show graph(quiz subjects[2])))
Pbtn3.grid(row=0, column=2, padx=20, pady=30)
```

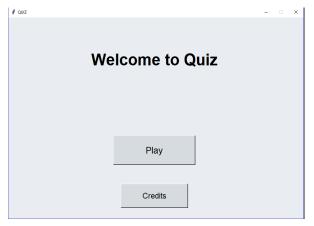
```
Pbtn4 = Button(Pbtnframe, text=str(quiz subjects[3]), width=15, font=(fon,
20),bg='#C0EF76'
        .command=lambda:
(show_frame(LinegraphFrame),show_graph(quiz_subjects[3])))
Pbtn4.grid(row=1, column=0, padx=20, pady=30)
Pbtn5 = Button(Pbtnframe, text=str(quiz subjects[4]), width=15, font=(fon,
20),bg='#C0EF76'
        .command=lambda:
(show frame(LinegraphFrame), show graph(quiz subjects[4])))
Pbtn5.grid(row=1, column=1, padx=20, pady=30)
Pbtn6 = Button(Pbtnframe, text=str(quiz subjects[5]), width=15, font=(fon,
20),bg='#C0EF76'
        ,command=lambda:
(show frame(LinegraphFrame), show graph(quiz subjects[5])))
Pbtn6.grid(row=1, column=2, padx=20, pady=30)
Pbtn7 = Button(Pbtnframe, text=str(quiz subjects[6]), width=15, font=(fon,
20),bg='#C0EF76'
        ,command=lambda :
(show frame(LinegraphFrame), show graph(quiz subjects[6])))
                                                                55 | Page
```

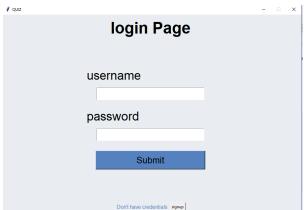
```
Pbtn7.grid(row=2, column=0, padx=20, pady=30)
Pbtn8 = Button(Pbtnframe, text=str(quiz subjects[7]), width=15, font=(fon,
20),bg='#C0EF76'
        .command=lambda:
(show frame(LinegraphFrame), show graph(quiz subjects[7])))
Pbtn8.grid(row=2, column=1, padx=20, pady=30)
Pbtn9 = Button(Pbtnframe, text=str(quiz subjects[8]), width=15, font=(fon,
20),bg='#C0EF76'
        ,command=lambda:
(show frame(LinegraphFrame), show graph(quiz subjects[8])))
Pbtn9.grid(row=2, column=2, padx=20, pady=30)
Pbtn10 = Button(Pbtnframe, text=str(quiz_subjects[9]), width=15,
font=(fon, 20),bg='#C0EF76'
        ,command=lambda :
(show frame(LinegraphFrame), show graph(quiz subjects[9])))
Pbtn10.grid(row=3, column=0, padx=20, pady=30)
Pbtn11 = Button(Pbtnframe, text=str(quiz subjects[10]), width=15,
font=(fon, 20),bg='#C0EF76'
```

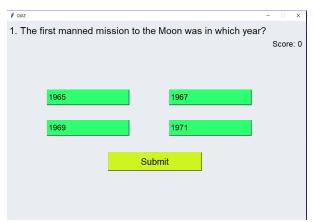
```
,command=lambda :
(show frame(LinegraphFrame), show graph(quiz subjects[10])))
Pbtn11.grid(row=3, column=1, padx=20, pady=30)
Pbtn12 = Button(Pbtnframe, text=str(quiz subjects[11]), width=15,
font=(fon, 20),bg='#C0EF76'
        ,command=lambda:
(show_frame(LinegraphFrame),show_graph(quiz_subjects[11])))
Pbtn12.grid(row=3, column=2, padx=20, pady=30)
Pbackbtn=Button(SProgress,bg='blue',text="Back"
        ,command=lambda :show_frame(Stats))
Pbackbtn.pack()
#LinegraphFrame
Linegraph=None
Linegraph Image=Label(LinegraphFrame,image=Linegraph)
Linegraph Image.grid(row=0,column=0)
```

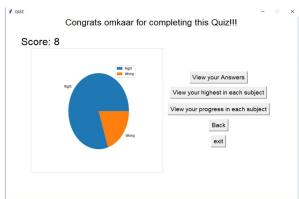
Lbackbtn=Button(LinegraphFrame,bg='blue',text="Back",command=lamb
da :show_frame(SProgress))
Lbackbtn.grid(row=1,column=0)
root.mainloop()
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OUTPUT



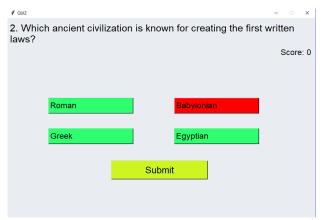




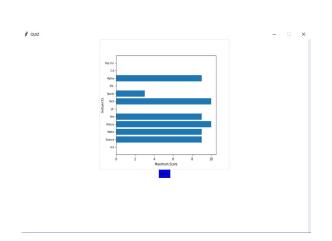


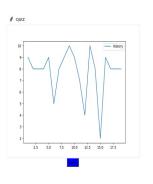














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