Assignment of Generating a random password

A new project is allocated and the project name is "Password-Generator ",

You have to add some functionalities which are given below:

1. Generating a random password:

- The Password must have the desired length (i.e. Contains 8-16 Characters).
- The Password might use Uppercase/Lowercase letters, Numbers, or Symbols to generate.
- The Randomly generated password is displayed on the console.
- Also, display the length of the password on the console.

2. Check Password Strength:

- The password is at least 8 characters long (8 is often the minimum required length for a decent password).
- The password is at most 16 characters long (16 is considered the maximum length for a good password).
- You have to display the categorize the password on the basis of strength (For Ex. Very weak, Weak, Medium, Strong, And Very Strong).

Hint: Depending on the length, random characters from the password alphabet are selected and combined to form a completely random password based on the user's requirements.

Solution is here just below.

```
import java.util.Collections;
import java.util.List;
import java.util.stream.Collectors;
import org.apache.commons.text.RandomStringGenerator;
import static org.apache.commons.text.CharacterPredicates.DIGITS;
//create class GeneratePasswordExample2 to generate a random and secure password
public class GeneratePasswordExample2 {
 // main() method start
  public static void main(String args[]) {
    // call generateSecurePassword() method to generate random password using RandomStringGenerator
    String pass = generateSecurePassword();
    System.out.println("Password generated by RandomStringGenerator is:"+pass);
 }
  // create generateSecurePassword() method that find the secure 8 digit password and returns it to the
main() method
  public static String generateSecurePassword() {
    // generate a string that contains 2 special chars, 2 numbers, 2 uppercase and 2 lower case
    String demoPassword = generateRandomSpecialCharacters(2)
```

```
.concat(generateRandomNumbers(2))
        .concat(generateRandomAlphabet(2, true))
        .concat(generateRandomAlphabet(2, false));
    // create a list of Char that stores all the characters, numbers and special characters
    List<Character> listOfChar = demoPassword.chars()
        .mapToObj(data -> (char) data)
        .collect(Collectors.toList());
    // use shuffle() method of the Collections to shuffle the list elements
    Collections.shuffle(listOfChar);
    //generate a random string(secure password) by using list stream() method and collect() method
    String password = listOfChar.stream()
  .collect(StringBuilder::new, StringBuilder::append, StringBuilder::append)
        .toString();
    // return RandomStringGenerator password to the main() method
    return password;
  }
  // create generateRandomSpecialCharacters() method that returns a string of special chars of the specified
length
  public static String generateRandomSpecialCharacters(int length) {
    // generate special string of specials chars by using Builder(), withinRange() and build() methods
    RandomStringGenerator generator = new RandomStringGenerator.Builder().withinRange(33, 45)
      .build();
    return generator.generate(length);
  }
  // create generateRandomNumbers() method that returns a string of numbers of the specified length
  public static String generateRandomNumbers(int length) {
    // generate special string of numbers by using Builder(), withinRange(), filteredBy() and build() methods
    RandomStringGenerator generator = new RandomStringGenerator.Builder()
        .withinRange('0', 'z')
        .filteredBy(DIGITS)
        .build();
    return generator.generate(length);
  }
```

```
// create generateRandomAlphabet () method that returns either a upper case string or lower case string
  // of the specified length based on the boolean variable check
  public static String generateRandomAlphabet(int length, boolean check) {
    String password;
    // for lower case string
    if(check == true) {
      RandomStringGenerator generator = new RandomStringGenerator.Builder().withinRange('a', 'z')
           .build();
      password = generator.generate(length);
    }
    // for upper case string
    else {
      RandomStringGenerator generator = new RandomStringGenerator.Builder().withinRange('A', 'Z')
           .build();
      password = generator.generate(length);
    }0020
    return password;
 }
}
```