DWA_03.5 Knowledge Check_DWA3.2

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1. User story(ies) in Gherkin syntax for the "+" button.

Given on the main page sets up initial state of test , indicating user on the main page
-When clicking + button represents action taken by the user then the action is performed successfully when it shows on the screen.

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2. User story(ies) in Gherkin syntax for the "-" button.

-Given on main page sets up the initial state of the test, indicating user on the main page
-When clicking " " button represents the action by user
-Then the action successfully performed is the outcome of the action

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