**AJ Ryan**

2181 Rolling Hills Drive Covington, KY 41017

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onlyusemefeet@gmail.com

**Accessibility Analyst**

**Summary**

Enthusiastic Accessibility Analyst eager to contribute to team success through hard work, attention to detail and excellent organizational skills. Multi-talented and consistently rewarded for success in innovation and operational improvements. Clear understanding of accessibility, design and programming. Motivated to learn, grow and excel in Information Technology.

***Skills Included:*** *Innovation, strategic thinking, communication skills, managing programs, advanced problem-solving skills, critical thinking skills, self-motivated, troubleshooting and debugging*

**Technical Summary**

Programming: C#, Java, PHP, Ruby, JavaScript, SQL, BASH, HTML5

Software: MS Office Suite (Access, Word, Excel, PowerPoint, Project)

Systems: UNIX, Mac, Windows

Game Engines: Unity, Unreal, Construct, GameMaker

Design: Adobe Creative Cloud and Maya

Communication: Trello, GitHub, Slack

**Professional Experience**

LEVEL ACCESS, Vienna, VA

**Accessibility Analyst, October 2017-Present**

* + Manually test client applications for accessibility
  + Test applications with latest accessibility technology
  + Compose and deliver accessibility reports to clients

CENTER FOR APPLIED INFORMATICS, Highland Heights, KY

**Mobile Application Developer, November 2013-May 2016**

* + Swiftly create engaging prototypes that exceed employer expectations
  + Develop responsive games across Web, iOS, and Android
  + Oversee and assist deployment of 18 mobile games on time
  + Collaborate with co-workers to create exceptional software for clients

INCLUSIVE GAMES, Highland Heights, KY

**NKU Business Inkubator, Summer 2015,**

* + Founder of business to develop accessible games for everyone
  + Create inclusive user experiences in games
  + Deploy cross-platform games on PC, Web, Mobile, and Console

**Education**

Northern Kentucky University, Highland Heights, Kentucky

**Bachelor of Science, (Media Informatics), 2016**

**Minor in Computer Information Technology**

* + Recipient of Excelsior Award
  + Recipient of AbleGamers Fellowship Award

**Volunteer opportunities**

**AbleGamers Charity Fellow**

**May 2016-Present**

* Present game accessibility presentations nationwide
* Write articles containing new insights into game accessibility

**SIGGRAPH Student Volunteer**

**August 2015 & July 2016, Los Angeles Area, California**

* + Communicate with staff to run technology booths
  + Assist with demonstration of virtual reality technology