Scrum Master led activities during the Hackathon.

Day One - First Session with Team - 09:45 (30 – 60 minutes)
1. Finalise the Team Lead.
2. Create a Team GitHub Public Repository using the Hackathon templated repository and assign appropriate permissions.
3. Confirm that teams have gone through the Guidance notes.
4. Determine how the team will interact during the Hackathon (e.g., Teams channel, etc.).
5. Confirm work allocation to team members.
6. Confirm the timing for Scrum meetings.
7. Encourage to merge the code on regular basis.
8. Finalise the approach (whether the team will work on one or two hackathon challenges, overall approach of using GitHub Co-pilot during the Hackathon).

Day One - Day Close-off Session – (15 – 30 minutes)
1. Review the progress so far.
2. Check if any help is required from the Mentors.
3. Assess if there is any change in approach.

Day Two - Morning Session – (15 – 30 minutes)
1. Plan/target for today's work.
2. Identify any support requirements.
3. Confirm work allocation to team members.

Day Two - Day Close-off Session – (15 – 30 minutes)
1. Review the progress so far.
2. Check if any help is required from the Mentors.
3. Assess if there is any change in approach.

Day Three - Morning Session – (15 – 30 minutes)
1. Plan/target for today's work.
2. Identify any support requirements.
3. Finalise the demo and slides for the showcase session.

Day Three - Hackathon Close Session for Team – (45 – 60 minutes)
1. Ensure all code is merged to the main branch of team repository.
2. Review the demo/slides for the showcase session.
3. Provide guidance on presentation/demo and creating elevator pitches for the showcase session.
4. Thank everyone.