

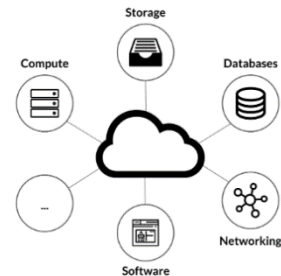
# DataCamp - Azure Fundamentals

## Chapter 1 – Understanding Cloud Computing

### 1. Introduction to Cloud Computing

#### What is Cloud Computing?

- Cloud Computing is the delivery of technology services – include compute, storage, databases, networking, software, ...
  - over the internet with pay-as-you-go pricing



#### Cloud computing vs. On-Premise

Cloud computing

- Scalable
- Fast set-up speed
- Pay-as-you-go

On-Premise

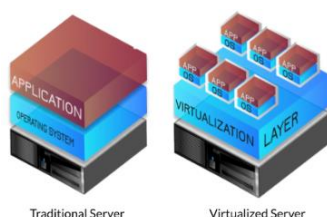
- Less scalable
- Takes time to set up
- Ongoing costs

#### Cloud services

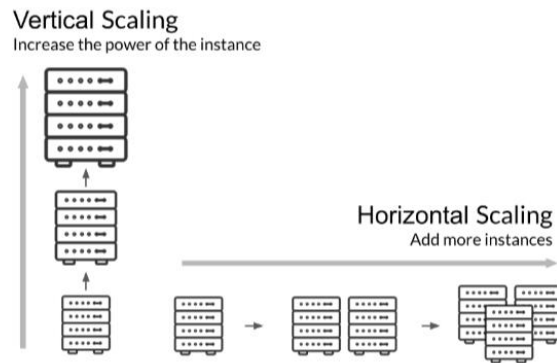
- The three basic ones are compute, storage and databases
  - o Compute: provide the brains to process your workload
  - o Storage: save and store data
  - o Databases: store more structured sets of data

#### Cloud Computing characteristics

- Virtualization
  - o Multiple virtual serves
  - o Economies of scale



- Scalability
  - o Easily add and remove resources as you need them
  - o Scale resources as necessary



- Cost
  - o Only pay as resources when you are using them
  - o Pay-as-you-go
  - o No capital expenses of buying hardware and software



- Speed
  - o Immediate access to ready-to-go cloud resources
  - o On-demand resourcing
  - o Fast set-up time
  - o Deploy services in a matter of minutes



- Performance
  - o Access to fast and efficient computing resources
  - o Data center: houses an organizations IT operations and equipment
  - o Cloud gives access to worldwide network of data centers



- Growth
  - o Grow using a wide range of resources and services
  - o Provision resources across a global network



- Reliability
  - o Guaranteed durability and availability of data and services
  - o Data is duplicated across data centers



- Security
  - o Secure storage and management of your data
  - o External party responsible for security



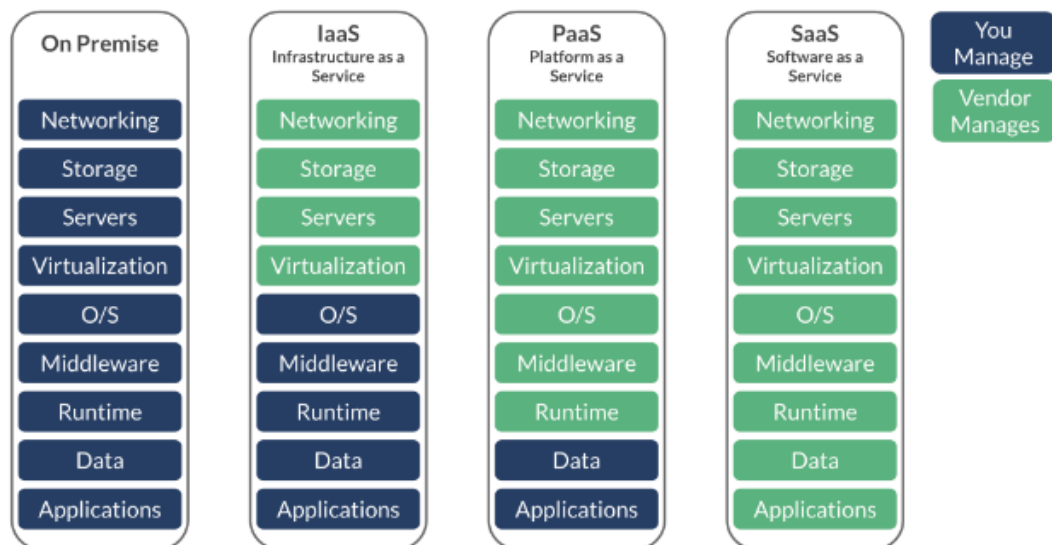
- **Cloud service models**

On-premise

Cloud

Buying a car

Renting a car



	<b>IaaS</b> Infrastructure as a Service	<b>PaaS</b> Platform as a Service	<b>SaaS</b> Software as a Service
<b>Definition</b>	Cloud-based alternative to on-premise infrastructure	Hardware and software tools over the internet used to develop applications	Software available over the internet, usually for a monthly subscription fee
<b>Advantages</b>	Scalable alternative to expensive on-premise infrastructure	Developers don't need to start from scratch when creating applications	No need to install software on your computer
<b>Users</b>	System admins	Developers	End customers
<b>Examples</b>	Cloud server from e.g. Google Compute Engine, Microsoft Azure, Amazon Web Services	Web apps, logic apps e.g. Google App Engine, Windows Azure, AWS Elastic Beanstalk	Internet applications e.g. Google G Suite, Microsoft Office 365, Dropbox

## 2. Cloud Deployment

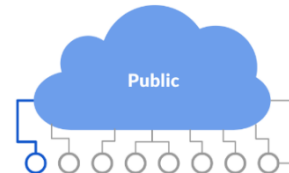
### Cloud Deployment Models

- Important decision in cloud adoption
- How much control do you need over your cloud environment?
- Three main types: **private**, **public**, and **hybrid**

- Is designated for exclusive use by its tenants.
- Private clouds are accessed by a network link
  - + Direct control of resources and data
  - More upfront investment



- Cloud infrastructure is shared and open for use by the general public. It's owned and managed by a cloud service provider
  - + Get started quickly with minimal investment
  - Easier to scale



- Combination of the models
  - o Store sensitive data on the private cloud and use application on public cloud for analytics

