Software Requirements Specification

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Zephyr Management System

Submitted in partial fulfillment of the requirements of CS F213 Object Oriented Programming

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1.0. Introduction

1.1. Purpose

The purpose of this document is to present a detailed description of the Zephyr Management System. It will explain the purpose and features of the system, the interfaces of the system, what the system will do, the constraints under which it must operate and how the system will react to external stimuli. This document is intended for both the stakeholders and the developers of the system.

1.2. Scope of Project

This software system will be a Web Application for the inter-hostel festival:

Zephyr. This system will be designed to maximize the organizers' productivity by

providing tools to assist in automating the various activities that are to be performed

before and during the fest, which would otherwise have to be performed manually. This

would increase the work efficiency of the organizers.

The system is designed to allow Zephyr Controls (Organizing Committee) to manage the various events taking place during the fest. It would allow the Controls to keep a track of all the participants registering for an event and notify them about the respective events automatically (as opposed to doing it manually). This system would facilitate the process of recording details of students who purchase t-shirts and passes for special nights. This information can then be directly used to carry out the financial transactions. This system would provide the feature of online voting for certain events which is performed using various social networking sites at present. In addition to this, it would update the scores and positions of hostels at regular intervals.

1.3. Overview of Document

The next chapter, the Overall Description section, of this document gives an overview of the functionality of the product. It describes the informal requirements and is used to establish a context for the technical requirements specification in the next chapter.

The third chapter, Requirements Specification section, of this document is written primarily for the developers and describes in technical terms the details of the functionality of the product.

Both sections of the document describe the same software product in its entirety, but are intended for different audiences and thus use different language.

2.0. Overall Description

2.1 System Environment

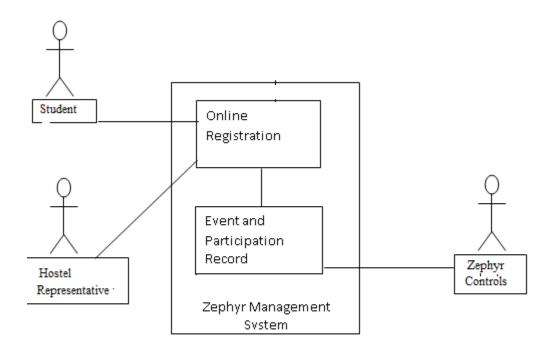


Figure 1 - System Environment

The Zephyr Management System has three active actors.

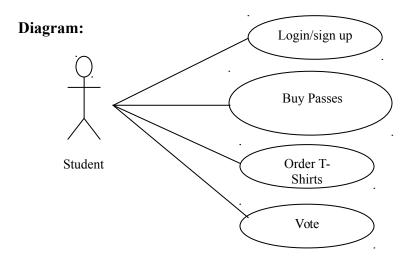
The Student, Hostel Representative, and the Zephyr Controls Member. Any student or hostel representative will be able to access the system after having created an account and choosing a password. The Controls accesses the entire system directly.

<< The division System into two component parts, the Online Registration and the Event and Participation Record based on the functions being performed by the actors. >>

2.2 Functional Requirements Specification

This section outlines the use cases for each of the actors. The student, HR, and Zephyr Controls are three actors. Out of them Zephyr Controls is Admin.

2.2.1 Student Use Case

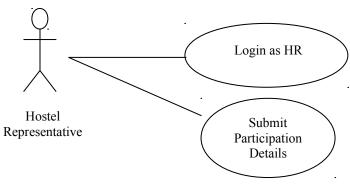


Brief Description

The Student accesses the Web App by logging in or signing up (if first time). After which he/she can buy passes for special nights, order T-shirts and can poll for certain events.

2.2.2 HR Use Case

Diagram:

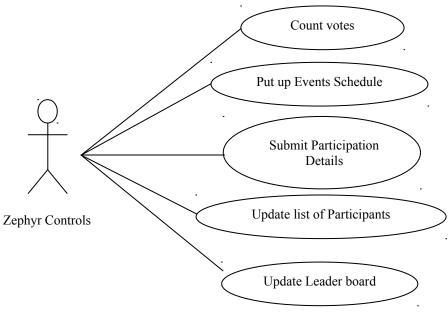


Brief Description

The HR has to submit the details of participants from his hostel. For this HR has to login as HR and then submit the details.

2.2.3 Zephyr Controls Use Cases

The Editor has the following sets of use cases:



Brief Description

- 1. Whenever someone poll controls need to count it.
- **2.** Zephyr controls need to put up schedule of all events so that every can know and participate accordingly.
- 3. Zephyr controls will take the list of participants from HR of each hostel.
- **4.** Also as soon as HR of a hostel submits the list of participants from his respective hostel Zephyr controls should update the list of all the participants for an event.
- **5.** Whenever someone wins an event Zephyr Controls should update the leader board by increasing the points of the respective hostel.

3.0. Requirements Specification

3.1 External Interface Requirements

The only link to an external system is the link to the Student Database to verify the details of a student creating an account. This database would be used to The Student Database fields of interest to the Systems are student's name, ID number, hostel number, contact number and email address.

3.2 Functional Requirements

3.2.1 Login/Signup

Use Case Name	Login/Signup or Login as HR
XRef	Section 2.2.1, 2.2.2
Trigger	The Student clicks on the Signup/ Login button
Precondition	The Student is connected to a network.
Basic Path	1. If the student is visiting for the first time he will sign up to
	create an account.
	2. The student fill in the necessary details.
	3. If already has an account then the student will login using his
	ID and password.
	4. The System displays the home page.
Postcondition	The account is created.
Exception Paths	The Student may logout at any time.

3.2.2 Buy Passes

Use Case Name	Buy Passes
XRef	Section 2.2.1
Trigger	The user selects Buy Passes option.
Precondition	The user has logged in.
Basic Path	This use case takes the user to another page where the he can
	choose the events for which he wishes to buy a pass.
Postcondition	The record is updated.
Exception Paths	The attempt may be abandoned at any time.
Other	None

3.2.3 Order T-shirts

Use Case Name	Order T-shirts
XRef	Section 2.2.1

Trigger	The user selects T-shirts option.
Precondition	The user has to be logged in.
Basic Path	1. This use case takes the user to another page where the he can
	choose the t-shirts he wishes to buy.
Postcondition	The list of students is updated.
Exception Paths	The Student may abandon the operation at any time.
Other	The author information includes the name and ID.

3.2.4 Vote

Use Case Name	Vote
XRef	Section 2.2.1
Trigger	The student has to select the polling option
Precondition	The student has logged in.
Basic Path	1. This use case takes the user to another page where the he can
	cast his vote.
Postcondition	The response has been recorded and database updated.
Exception Paths	The Student may abandon the operation at any time.

3.2.5 Submit Participation Details

Use Case Name	Submit Participation Details
XRef	Sec 2.2.2, 2.2.3
Trigger	The HR selects the submit option.
Precondition	The HR has logged in.
Basic Path	 The HR submits the details of students who are participating. The system creates and presents an alphabetical list of people in the category. The Controls update the information.
Postcondition	The database has been updated.

3.2.6 Count Votes

Use Case Name	Count Votes
XRef	Section 2.2.3
Trigger	When a student selects vote.
Precondition	The students must submit the vote.
Basic Path	As soon as vote is submitted the system updates the count of
	the participant in whose favor the vote has been cast.
Postcondition	The database has been updated.
Other	The same user cannot vote twice.

3.2.7 Put Up Event Schedule

Use Case Name	Put Up Event Schedule
XRef	Section 2.2.3

Basic Path	1. The system sends a notification to a participant before his
	event.
Postcondition	The notification must be sent.

3.2.8 Update List of Participants

Use Case Name	Update List of Participants
XRef	Section 2.2.3
Trigger	The Zephyr Controls selects the Update List option
Basic Path	1. The editor updates the list based on the details received from
	the HR.
Alternative Paths	None.
Postcondition	List Updated.

3.2.9 Update Leaderboard

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Use Case Name	Update Leaderboard	
XRef	Section 2.2.3	
Trigger	The Controls selects the update LeaderBoard option.	
Basic Path	With the completion of an event the results are updated.	
Alternative Paths	None.	
Postcondition	The information has been displayed.	