

# DEMO: SLIDES & FEATURES

# TEST

# CODE

```
1 public class Player {  
2     public int x;  
3     public int y;  
4  
5     public Player(int x, int y) {  
6         this.x = x;  
7         this.y = y;  
8     }  
9  
10    public draw() {  
11  
12    }  
13 }
```