The OO jDREW Engine of Rule Responder: Naf Hornlog RuleML Query Answering Presentation Benjamin Craig

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Overview of Rule Responder

- Rule Responder is an intelligent multi-agent system for collaborative teams and virtual communities
- Supports rule-based collaboration between the different members of a virtual organization
- Members of a virtual registration are represented as semi-automated rule-based agents which use rules to describe the behavioral and decision logic
- Uses RuleML subset as its Rule Markup Language, based on logic and XML
 - The member of the RuleML family employed here is Naf Hornlog
- Implemented as a Web-based service architecture

Personal Agents

 A personal agent acts on behalf of a single person of an organization

The personal agent contains a FOAF*
 profile with FOAF-extended rules

*The Friend of a Friend (FOAF) project: http://www.foaf-project.org

Organizational Agents

 Organizational agents are used to represent goals and strategies shared by each person in the collaborative team

 Organizational agents contain rule sets that describe their organizations' policies, regulations, opportunities, etc.

External Agents

- External agents communicate with the virtual organization, exchanging messages that transport queries, answers, or complete rule sets via the public interface of the organizational agents
- HTTP interface to Rule Responder
- Support for multiple External Agents (end users) at a single time
- Users can use a web browser to communicate with Rule Responder (currently a API interface)

Rule Engines

Prova (Prolog + Java)

 OO jDREW (Object Oriented Java Deductive Reasoning Engine for the Web)

Prova

Prova is used to implement the organizational agents of Rule Responder

Prova is also used for some personal agents

OO jDREW

- OO jDREW is used for personal agents in Rule Responder
- Two modes of Rule Execution:
 - Bottom-up (forward reasoning)
 - Top-down (backward reasoning)
- Rule Responder primarily uses top-down
- Supports rules in the following formats:
 - POSL (Positional Slotted presentation syntax)
 - RuleML (XML syntax, can be generated from POSL)

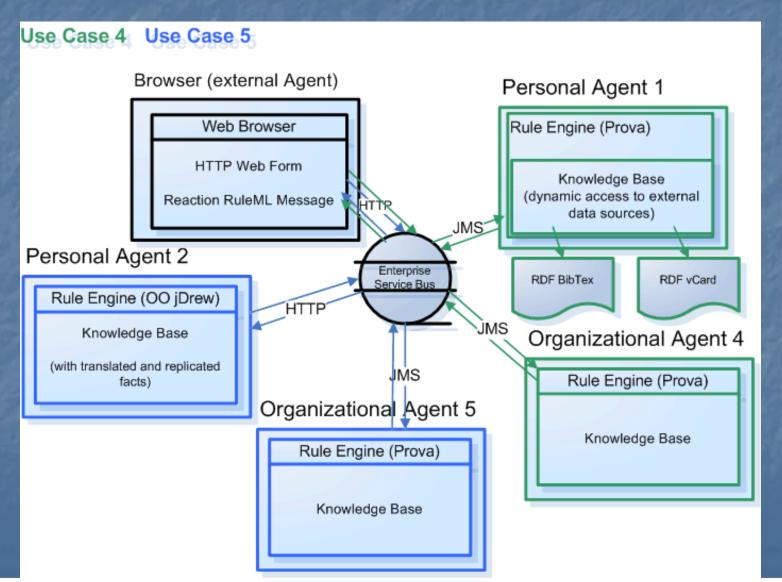
Communication Middleware

- Mule Enterprise Service Bus (ESB)
 - Mule is used to create communication end points at each personal and organizational agent of Rule Responder
 - Mule supports various transport protocols (i.e. http, jms, soap)
 - Rule Responder uses http and jms as transport protocols

Reaction RuleML

- Reaction RuleML is a branch of the RuleML family that supports actions and events
- When two agents need to communicate, each others' Reaction RuleML messages are sent through the ESB

Architecture - Overview



Use Case

- RuleML-2007 Symposium
 - One Organizational Agent that acts as the single point of entry to the conference
 - Assists with planning, preparing, and running the Symposium
 - Personal Agents represent Chairs of the Symposium
 - Program Chair, Publicity Chair, etc

Online Demo

http://responder.ruleml.org/

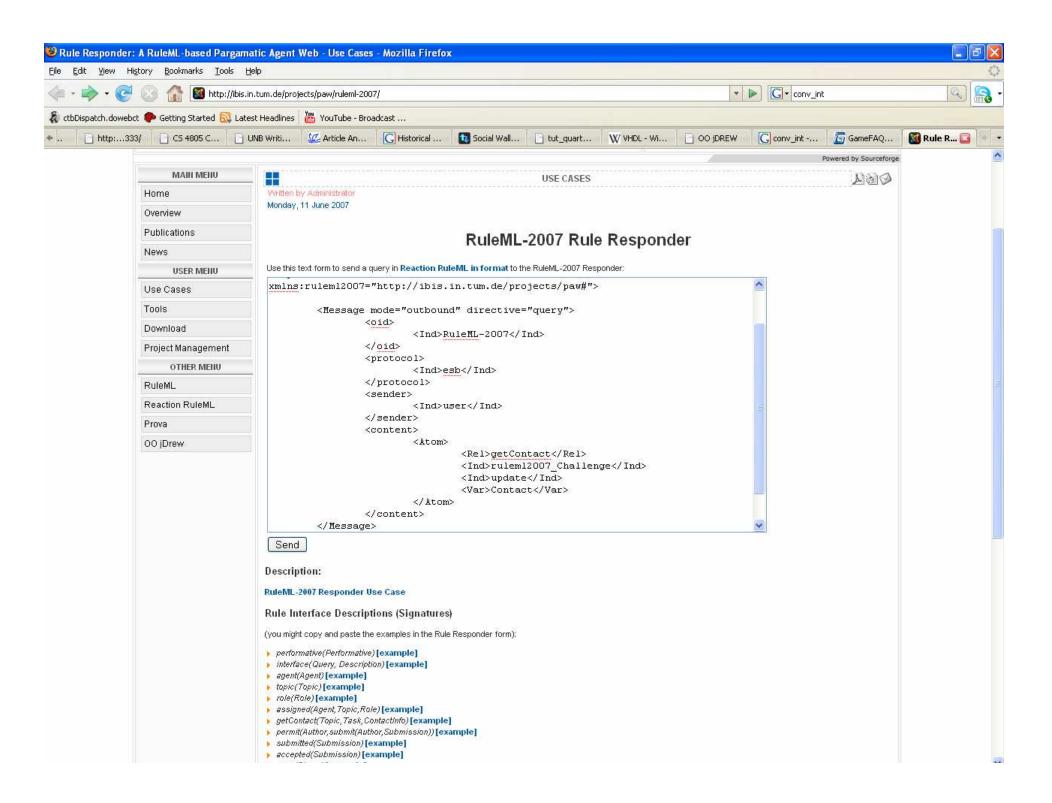
- Use Case Demo Link:
- http://ibis.in.tum.de/projects/paw/ruleml-2007/

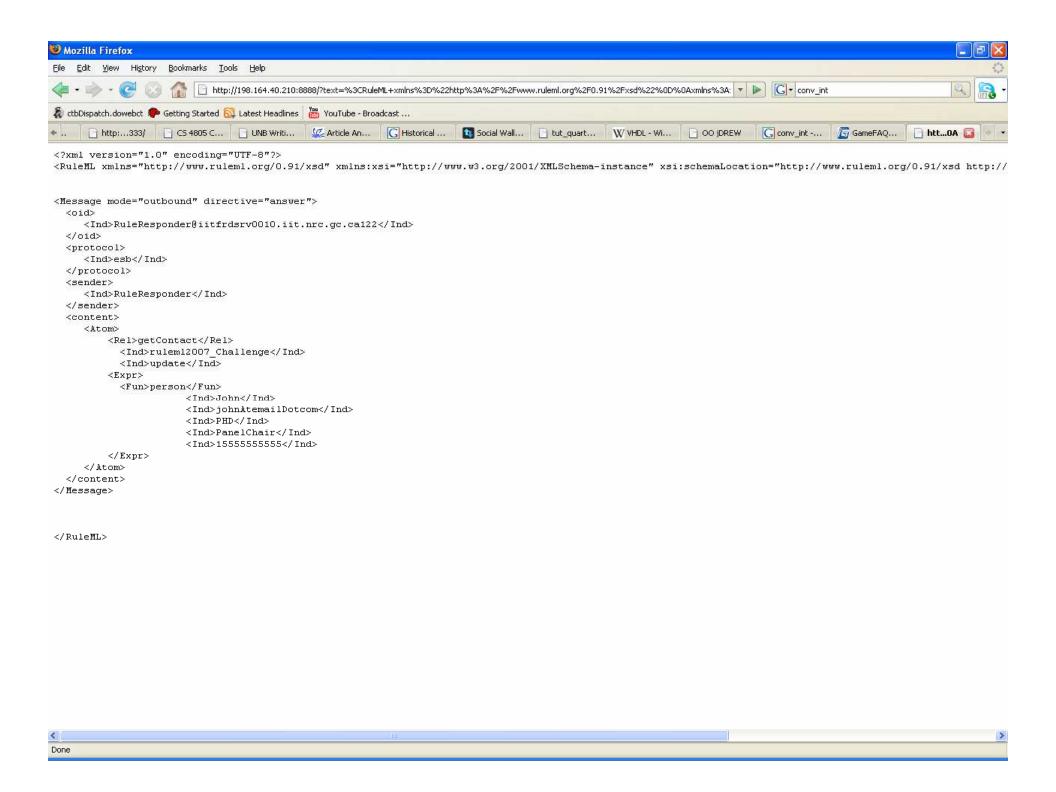
Ex. Personal Agent's knowledge base

```
% Sample rule POSL syntax
person(?person,?role, ?title, ?email, ?telephone):-
  contact(?person,?email,?telephone),
  role(?person,?role),
  title(?person,?title).
% Sample facts that match the previous rule
contact(John, john@email.com, 1-555-555-555).
role(John, Panel Chair).
title(John, Doctor).
```

Example Message to the Organizational Agent

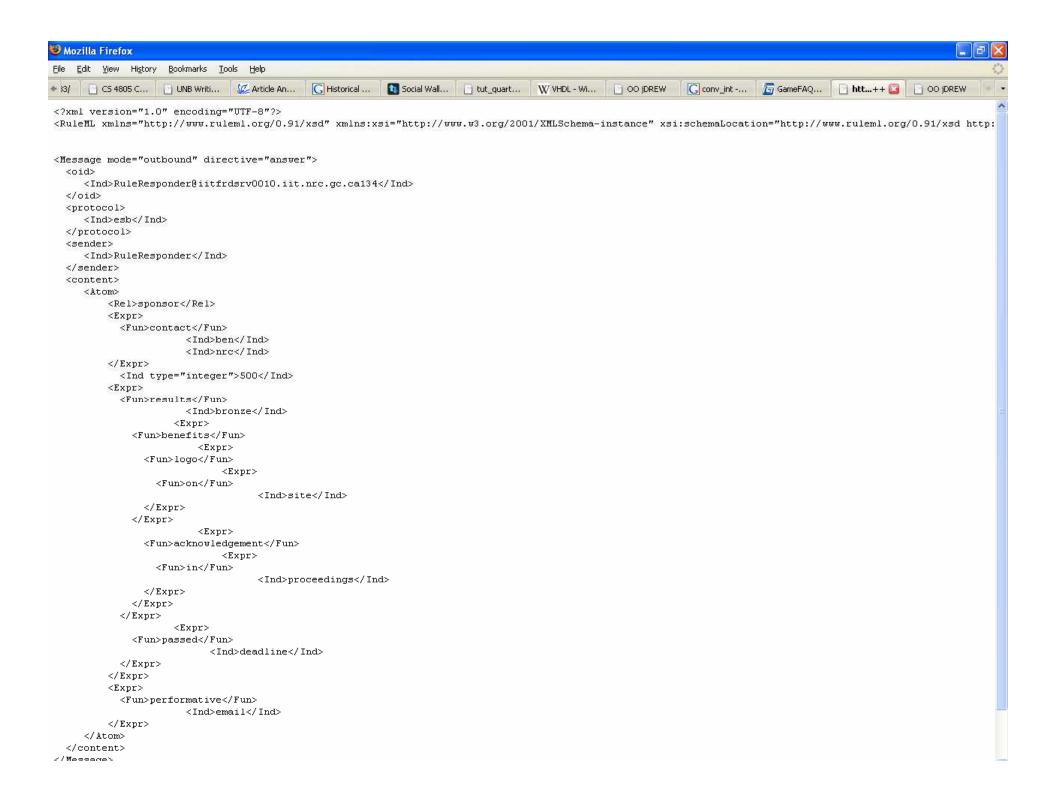
```
<RuleML xmlns="http://www.ruleml.org/0.91/xsd"
   xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
   xsi:schemaLocation="http://www.ruleml.org/0.91/xsd
   http://ibis.in.tum.de/research/ReactionRuleML/0.2/rr.xsd"
xmlns:ruleml2007="http://ibis.in.tum.de/projects/paw#">
         <Message mode="outbound" directive="query">
                  <oid>
                           <Ind>RuleML-2007</Ind>
                  </oid>
otocol>
                           <Ind>esb</Ind>
                  </protocol>
                  <sender>
                           <Ind>user</Ind>
                  </sender>
                  <content>
                           <Atom>
                                    <Rel>getContact</Rel>
                                    <Ind>ruleml2007_Challenge</Ind>
<Ind>update</Ind>
                                    <Var>Contact</Var>
                           </Atom>
                  </content>
         </Message>
   </RuleML>
```





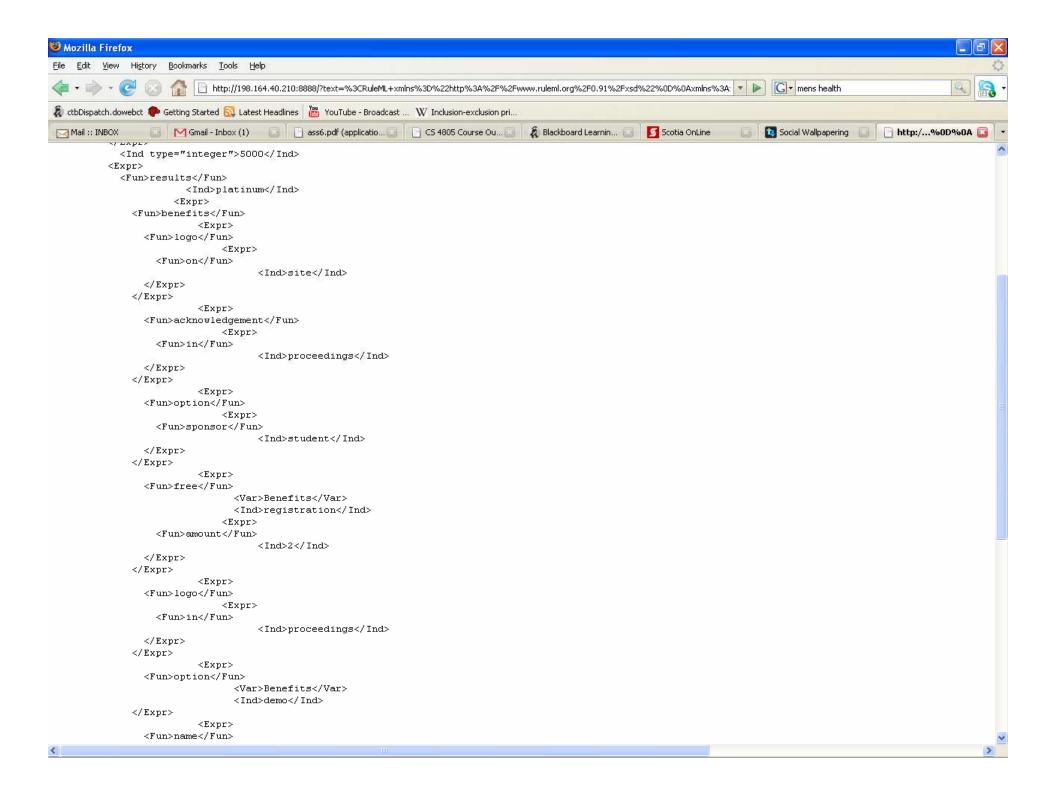
Example Message 2

```
<content>
 <Atom>
     <Rel>sponsor</Rel>
     <Expr>
       <Fun>contact</Fun>
       <Ind>ben</Ind>
       <Ind>nrc</Ind>
     </Expr>
     <Ind type="integer">500</Ind>
     <Expr>
       <Fun>results</Fun>
       <Var>Level</Var>
       <Var>Benefits</Var>
       <Var>DeadlineResults</Var>
     </Expr>
     <Expr>
       <Fun>performative</Fun>
       <Var>Action</Var>
     </Expr>
 </Atom>
 </content>
```



Example Message 3

```
<content>
 <Atom>
     <Rel>sponsor</Rel>
     <Expr>
       <Fun>contact</Fun>
       <Ind>ben</Ind>
       <Ind>nrc</Ind>
     </Expr>
     <Ind type="integer">5000</Ind>
     <Expr>
       <Fun>results</Fun>
       <Var>Level</Var>
       <Var>Benefits</Var>
       <Var>DeadlineResults</Var>
     </Expr>
     <Expr>
       <Fun>performative</Fun>
       <Var>Action</Var>
     </Expr>
 </Atom>
 </content>
```



Conclusion

- Rule Responder can be used to implement a wide range of use cases that require an intelligent, semi-automated decision layer
- The middleware of Rule Responder allows deployment of multiple running use cases concurrently